# Package 'nhSDM'

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Title Tools for Natural Heritag	ge SDMs				
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<b>Description</b> Miscellaneous too output data.	ols for working v	with Species 1	Distribution Mode	elling (SDM) input a	and
<b>Depends</b> R (>= 3.5.0), raster,	sf				
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nh_best					. 4 . 5 . 6 . 6 . 7 . 9
Index					12
	Extract areas wi diction raster, wi			gons from an SDM p	ore-

## Description

If spf is given, areas intersecting these features (plus a buffer, if min.dist is specified) will not be included in the returned polygons.

nh\_best

#### Usage

```
nh_best(rast, spf = NULL, top.percent = NULL, min.size = NULL,
min.dist = NULL, num.patches = NULL, rank.by = "area")
```

## **Arguments**

rast	input raster model output with continuous values
spf	input spatial features (sp or sf spatial object); if given, it can be used to modify areas selected from rast
top.percent	numeric; percent (e.g.; $0.01 = 0.01\%$ ) of highest cell values in raster to extract
min.size	numeric; optional minimal area of an extracted polygon
min.dist	numeric; optional minimal distance from spf for patches. Default is $0$ (can be adjacent to 'spf')
num.patches	numeric; optional number of patches to return, using rank.by criteria
rank.by	character; used for ranking patches when num.patches is not null; either 'area' (default) or 'value'

#### **Details**

top.percent and min.size will both be derived from spf if they are null and spf is given. In this case, top.percent will be set to be equal to spf's cell coverage (prevalence relative to non-NA areas in raster). min.size will be set to the area of the smallest feature in spf. If spf are line or point features, this will be zero.

rank.by only subsets the outputs if num.patches is set. rank.by must be set to "value" to return the mean prediction value of the patch.

For better performance, crop the raster prior to running, and/or use a very low top.percent value, to return a smaller proportion of the cells as polygons.

#### Value

```
sp or sf object (polygons)
```

## Author(s)

David Bucklin

```
## Not run:
spf <- sf::st_read("inputs/species/ambymabe/polygon_data/ambymabe.shp")
rast <- raster::raster("outputs/ambymabe/grids/ambymabe_20171018_130837.tif")
rast <- raster::crop(rast, spf)
best_polys <- nh_best(rast, spf)
## End(Not run)</pre>
```

nh\_burn 3

nh_burn	Add areas represented by features ('burn-in') to a binary raster SDM output

### **Description**

Takes spatial features, a continuous raster (values between 0 and 1), and returns a classified binary (0/1) raster. Areas greater than orig.thresh are set to 1, all others 0. Areas intersecting spf features are assigned a value of 1 in the returned classified raster. See details for default calculation of orig.thresh and usage of buffer.

#### Usage

```
nh_burn(spf, rast, orig.thresh = NULL, buffer = 0,
  return.thresh = FALSE, ...)
```

#### **Arguments**

spf input spatial features (sp or sf spatial object)
rast input raster model output (values between 0 and 1)
orig.thresh numeric between 0 and 1; 'global' threshold value to apply to raster
buffer numeric; spatial buffer around spf to include in burn-in
return.thresh logical; whether to return thresholds along with raster in a list
... Other arguments as to raster::writeRaster

## Details

When buffer is used or orig. thresh is not provided, a minimum cell value (min.cell) across all spf is calculated. The min.cell value will be used as a threshold for the full raster, or just areas within buffer distance of spf, if buffer is greater than 0.

If buffer is greater than 0 and orig. thresh is not NULL, orig. thresh is used as the threshold for the full raster. Additionally, cells within buffer distance of spf which are greater than the calculated min.cell value are also set to 1. If a given orig. thresh is lower than the calculated min.cell value, buffer will have no impact on the output.

The default is to return the raster only. If return.thresh = TRUE, the function will return a list with 3 named objects: rast, the output raster; orig. thresh, the global threshold (if used); min.cell, the minimum cell value threshold (if used).

### Value

RasterLayer

## Author(s)

David Bucklin

nh\_group

#### **Examples**

```
## Not run:
spf <- st_read("ambymabe/polygon_data/ambymabe.shp")
rast <- raster("ambymabe/grids/ambymabe_20171018_130837.tif")
class_burn <- nh_burn(spf, rast, 0.75, 250, filename = "model_classified.tif", datatype = "INT2U")
## End(Not run)</pre>
```

nh\_group

Group spatial features using a defined separation distance

#### **Description**

Input features are allocated into new groups depending on whether they lie within the separation distance of another input feature.

#### Usage

```
nh_group(spf, sep.dist = 0, union = FALSE)
```

#### **Arguments**

spf input spatial features (sp or sf spatial object)

sep.dist separation distance with which to define groups (see description)

union whether to union output groups into multi-features

#### **Details**

The grouping is done by input ID, so multi-features are considered one input feature (they will not be be ungrouped).

The separation distance sep.dist is numeric and in the units of spf's coordinate system, unless the coordinate system uses latitude/longitude as the unit (e.g. WGS 84). In these cases, geodesic distances will be used and sep.dist should be specified in meters.

A column 'group' will be added to the output features. Specifying union = TRUE will output one (multi)feature per group, meaning original attributes will be discarded - only 'group' and 'count' (the number of original features in the group) will be returned. This feature requires the package dplyr to be installed.

## Value

```
sp or sf object (same as input)
```

### Author(s)

David Bucklin

```
## Not run:
spf <- rgdal::readOGR("ambymabe/polygon_data", "ambymabe")
spg <- nh_group(spf, 1000)
## End(Not run)</pre>
```

nh\_patchdrop 5

nh_patchdrop	Remove contiguous patches smaller than a given patch size from binary output
--------------	--

## Description

Takes a binary/thresholded raster (values either NA, 0, or 1), and returns a binary raster. Clumps of contiguous cells with the value (1) that are smaller than the min.patch size are given a value of 0 (if 0 values are present in the input 'rast'); otherwise, they are given an NA value.

### Usage

```
nh_patchdrop(spf = NULL, rast, min.patch = NULL, directions = 8, ...)
```

### **Arguments**

spf	input spatial features (sp or sf spatial object)
rast	input binary raster output (values either NA/0 or 1)
min.patch	area of minimum patch size, in area units used in rast
directions	Integer. Which cells are considered adjacent? Should be 8 (default; Queen's case) or 4 (Rook's case). From raster::clump
	Other arguments as to raster::writeRaster

#### **Details**

If 'spf' is given, the smallest feature's area will be used to derive a min.patch value, and any given 'min.patch' is ignored. If 'spf' is not given, a 'min.patch' value must be given, in area units of the input raster.

## Value

RasterLayer

## Author(s)

David Bucklin

```
## Not run:
spf <- st_read("ambymabe/polygon_data/ambymabe.shp")
rast <- raster("screen_lpsh/thumb/ambymabe.tif")

# use minimum patch size from presence features
rast_contig_minpres <- nh_patchdrop(spf, rast)

# use a minimum patch size of 10000 (in units from 'rast')
rast_contig_10km <- nh_patchdrop(rast = rast, min.patch = 10000,
filename = "rast_contig_10km.tif", datatype = "INT2U")

## End(Not run)</pre>
```

6 nh\_rasterize

nh\_proj

Initiate new SDM project

### **Description**

Creates directory structure for a new SDM project and new SDM project SQLite database. New project folder is created in working directory, unless folder is specified.

## Usage

```
nh_proj(proj.name, folder = ".")
```

### **Arguments**

proj. name The name of the project. New folder created and name appended to a new project

database file.

folder The folder in which to initiate the project

### Value

nothing

#### Author(s)

David Bucklin

#### **Examples**

```
## Not run:
setwd("D:/testing_SDM")
nh_proj("new_proj")
## End(Not run)
```

nh\_rasterize

Convert vector format SDM prections to raster format

#### **Description**

Requires spatial features, a template raster, and prediction values vector. The buffer is optional; when provided, the buffer distance can be provided as a single numeric value or a vector matching length of spf, for a variable buffer by feature.

## Usage

```
nh_rasterize(spf, rast, pred.vals, buffer = 0, priority = NULL,
  rast.out = NULL)
```

nh\_sample 7

#### **Arguments**

spf input spatial features (model predictions; sp or sf spatial object)

rast input raster template

pred.vals prediction values for spf features

buffer numeric; spatial buffer around spf to include in burn-in

priority numeric; vector of priority values for feature rasterization (higher values have

priority)

rast.out Output raster file name (with file extension)

#### **Details**

Buffer units should be given in the units of rast. Make sure to keep in mind the resolution of the raster when choosing a buffer. If rasterizing lines and a one-cell width is desired, do not use a buffer.

A vector can be given to 'priority' for sorting prior to rasterization, where higher values have priority. When priority = NULL (default), priority will be defined as the pred.vals.

If rast.out is not specified, the raster will remain in temp folder.

#### Value

RasterLayer

#### Author(s)

David Bucklin

### **Examples**

```
## Not run:
spf <- st_read("acipoxyr/shapefiles/acipoxyr_20180105_133929_results.shp")
rast <- raster("template.tif")

# rasterize
bla <- nh_rasterize(spf, rast, pred.vals = spf$prbblty, buffer = spf$strord*15)
## End(Not run)</pre>
```

nh\_sample

Create points in features in reference raster cells

## Description

For each spatial feature, a given number (num\_samps) of points are created in cells that the feature intersects.

### Usage

```
nh_sample(spf, rast, num.samps = NULL, replace = FALSE,
  force.min = FALSE)
```

nh\_sample

#### **Arguments**

spf input spatial features (sp or sf spatial object)
rast raster dataset with extent overlapping spf

num. samps number of samples to create in each feature (see details)

replace whether to sample with or without replacement

force.min whether to force num. samps points in features, even if they are duplicates

#### **Details**

num. samps can be a a proportion (a decimal value < 1), single integer, or vector of integers equal to length of spf indicated the number of samples to take from each feature. If left NULL, num. samps will be set to the number of cells [n] intersecting the feature. If a proportion is given (e.g., 0.5), than [n \* num.samps] will be returned. If a single integer is given, num. samps points will be sampled in each feature.

When replace = FALSE and force.min = FALSE (defaults), each cell can only contain one point (across each feature, and the entire returned set of points). In this case, when the number of samples points to create exceeds the number of unique cells intersected by a given feature, the number of samples for that feature equals the number of cells. If replace = TRUE, sampling is done with replacement and duplicates may be taken. The special case replace = FALSE and force.min = TRUE will always return num.samps per feature. It only produces duplicates if num.samps exceeds the number of cells intersecting the feature, in which case it will replicate the samples until num.samps is reached.

If CRS do not match, the features will be transformed to the CRS of the raster.

A column 'feat.id' is added to the output point features to indicate the row number of the feature that the point was generated within.

#### Value

```
sp or sf object (points)
```

#### Author(s)

David Bucklin

```
## Not run:
r<-raster::raster("AnnMnTemp.tif")
spf <- rgdal::readOGR("ambymabe/polygon_data", "ambymabe")
# can also use sf: spf <- sf::st_read("ambymabe/polygon_data/ambymabe.shp")
spf.samps <- nh_sample(spf, r, num.samps)
## End(Not run)</pre>
```

nh\_stack 9

nh_stack	Stack multiple binary SDM rasters into one raster layer	

## Description

Takes a rastfiles of binary raster's filenames (values 0/1), a template raster covering the extent desired for the stack, and optionally the codes (names) to use for the rasters. Returns a single raster layer (factor type with an attribute table).

#### Usage

```
nh_stack(rastfiles, rast, codes = NULL, return.table = TRUE)
```

#### **Arguments**

rastfiles raster file names; character vector

rast raster template dataset

codes species codes; character vector. If given, must match length of rastfiles

return.table Whether to return a table with nh\_stack unique values, species codes, and file-

names

#### **Details**

The raster attribute table (accessed using levels()) has four columns: 'ID': the unique integer value in the raster; 'VALUE': the internal nh\_stack unique value for that 'ID', 'ALLCODES': the identity of species codes, pasted in a character vector seperated by ';', 'ALLCODES\_CT': the number of unique codes for that value.

If codes is not given, the raster layer name will be used as the layer's code. If these are not unique, the internal nh\_stack unique value will be pasted to the end of the original code, and a message will be printed.

All rasters must have the same projection and resolution, though they can have different extents - the processing extent is defined by rast. To summarize all rasters across their entire extents, template should essentially be the union (mosaic) of all raster extents.

When return. table is TRUE, a list with two objects (1), the stack raster, and (2) a summary table of included rasters is returned (with internal nh\_stack unique values, species codes, and file names). This table is required for resampling the stack (i.e. with nh\_stack\_resample).

#### Value

RasterLayer

#### Author(s)

David Bucklin

10 nh\_stack\_resample

#### **Examples**

```
## Not run:
rast<-raster::raster("project_mask.tif")
list <- sort(list.files(paste0(rastout, t, "/thumb"), full.names = T,
  pattern = "^[[:lower:]]{5,12}\\.tif$"))
stack <- nh_stack(list, rast)
# view raster attribute table
levels(stack)[[1]]
## End(Not run)</pre>
```

nh\_stack\_resample

Resample a raster from nh stack to a lower (coarser) resolution

#### **Description**

Takes an output raster from nh\_stack, and returns a lower-resolution version, with recalculated species assemblages for the larger cells. New values are "aggregated" by fact, the number of cells to aggregate in the x/y dimensions (see ?raster::aggregate).

## Usage

```
nh_stack_resample(rast, lookup, fact = 10, spf = NULL)
```

### **Arguments**

rast raster output from nh\_stack
lookup lookup table from nh\_stack

fact aggregation factor, in number of cells (see ?raster::aggregate)

spf Optional vector spatial features to use for aggregation (sp or sf-class polygons).

If supplied, fact will be ignored

#### **Details**

You can also provide polygons (sp or sf-class) to spf, over which to aggregate species assemblages. The polygons intersecting areas with data in rast are returned, with columns identifying species codes and counts. This method will fail with large rasters (see raster::zonal), in which case processing subsets of the stack raster is advised. Polygons will be returned in their original projection, but processing internally is done in the raster's projection.

## Value

RasterLayer

## Author(s)

David Bucklin

nh\_stack\_resample 11

```
## Not run:
stack <- nh_stack(list, rast, return.table = TRUE)

# resample from 30m to 990m (~1km) resolution
stack1km <- nh_stack_resample(stack[[1]], stack[[2]], fact = 33)

# view species count raster
ct <- deratify(r2, att = "ALLCODES_CT")
plot(ct)

## End(Not run)</pre>
```

## **Index**

```
nh_best, 1
nh_burn, 3
nh_group, 4
nh_patchdrop, 5
nh_proj, 6
nh_rasterize, 6
nh_sample, 7
nh_stack, 9
nh_stack_resample, 10
```