

conv_lst_m2d_40_input: InputLayer	input:	[(?, 26, 1, 128, 64)]
	output:	[(?, 26, 1, 128, 64)]



conv_lst_m2d_40: ConvLSTM2D	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



batch_normalization_40: BatchNormalization	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



conv_lst_m2d_41: ConvLSTM2D	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



batch_normalization_41: BatchNormalization	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



conv_lst_m2d_42: ConvLSTM2D	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



batch_normalization_42: BatchNormalization	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



conv_lst_m2d_43: ConvLSTM2D	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



batch_normalization_43: BatchNormalization	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



conv3d_6: Conv3D	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 1)