

conv_lst_m2d_62_input: InputLayer	input:	[(?, 26, 1, 128, 64)]
	output:	[(?, 26, 1, 128, 64)]



conv_lst_m2d_62: ConvLSTM2D	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



batch_normalization_63: BatchNormalization	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



conv_lst_m2d_63: ConvLSTM2D	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



batch_normalization_64: BatchNormalization	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



conv_lst_m2d_64: ConvLSTM2D	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



batch_normalization_65: BatchNormalization	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



conv_lst_m2d_65: ConvLSTM2D	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



batch_normalization_66: BatchNormalization	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



conv3d_13: Conv3D	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 1)