

conv_lst_m2d_input: InputLayer	input:	[(?, 26, 1, 128, 64)]
	output:	[(?, 26, 1, 128, 64)]



conv_lst_m2d: ConvLSTM2D	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



batch_normalization: BatchNormalization	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



conv_lst_m2d_1: ConvLSTM2D	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



batch_normalization_1: BatchNormalization	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



conv_lst_m2d_2: ConvLSTM2D	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



batch_normalization_2: BatchNormalization	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



conv_lst_m2d_3: ConvLSTM2D	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



batch_normalization_3: BatchNormalization	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 64)



conv3d: Conv3D	input:	(?, 26, 1, 128, 64)
	output:	(?, 26, 1, 128, 1)