Name - Shivam Kumar

Q1) Write a class with FirstName, LastName & age field. Print Firstname, LastName & age using static block, static method & static variable respectively.

Using single class -

```
public class Ques1b {
    3 usages
    static String first_name = "Shivam",last_name = "Kumar";
    3 usages

    static int age = 22;

    static{
        System.out.println("This is "+first_name+" "+last_name+". And my age is "+age+".");
    }
    1 usage
    private static void func(){
        System.out.println("This is "+first_name+" "+last_name+". And my age is "+age+".");
    }
    public static void main(String[] args) {
        func();
        System.out.println("This is "+first_name+" "+last_name+". And my age is "+age+".");
    }
}
```

Using Another class -

```
public class Ques1 {
    public static void main(String[] args) {
        person p = new person( f: "Shivam", l: "kumar", a: 22);
        p.func();
        System.out.println("This is "+p.first_name+" "+p.last_name+". And my age is "+p.age+".");
}
}
```

Q2) Write a program to read user input until user writes XDONE and then show the entered text by the user on commandline

```
import java.util.*;

public class Ques2 {
    public static void main(String[] args) {
        String s="";
        while(true){
            String temp;
            Scanner sc = new Scanner(System.in);

            temp = sc.nextLine();

// System.out.println(temp);
        String exit = "XDONE";
        if(temp.equals(exit))
            break;
        s+=temp+" ";
        }
        System.out.print(s);
}
```

Q3) Write a java program to show following menu to the user:

******Menu******

- 1. Calculate Area of Circle
- 2. Calculate Circumference of a Circle
- 3. Exit.

Choose an option (1-3):

Take radius as user input.

Hint: Use Switch statement to act on the menu. Also area and circumference methods should be static

Q4) Create a two dimensional array of integers and display:

- sum of all elements of each column
- sum of all elements of each row

```
System.out.println("Sum of every column:-");

for(int i=0;i<c;i++){
    int sumcol = 0;
    for(int j=0;j<r;j++){
        sumcol+=arr[j][i];
    }
    System.out.print(sumcol+" ");
}
</pre>
```

Q5) Create a class named Employee with fields firstname, lastname, age and designation.

The class should:

- have all types of constructors to initialize the object
- class should also have setter methods to update a particular field
- Override its toString method to display a meaningful message using all these fields.

```
import java.util.*;

A 4 A 1 x 3 ^

Jusages

jclass Employee{
    6 usages
    String first_name,last_name,designation;
    6 usages
    int age;
    1 usage

public Employee(){
    first_name = "Manvendra";
    last_name = "Pratag Singh";
    designation = "Software-Engineer-QE";
    age = 23;
}

lusage

public Employee(String f,String l,String d,int a){
    this.first_name = f;
    this.last_name = l;
    this.designation = d;
    this.age = a;
}
lusage
```

```
public Employee(Employee emp){
    this.first_name = emp.first_name;
    this.last_name = emp.last_name;
    this.designation = emp.designation;
    this.age = emp.age;
}

void setName(String f, String l){
    this.first_name = f;
    this.last_name = l;
}

3 usages
String getName(){
    return first_name+" "+last_name;
}
void setDesignation(String d){
    this.designation = d;
}
3 usages
String getDesignation(){
    return designation;
}
```

```
System.out.println(e.getName());

// e.setName("Shubham", "Kumar");

System.out.println(e.getName());

// System.out.println(e.getDesignation());

// e.setDesignation("SE");

System.out.println(e.getDesignation());

// System.out.println(e.getAge());

// e.setAge(23);

/// System.out.println(e.getName());

// e.setAge(23);
```