# Captcha code generation:

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
void main()
{
char s[10],sp[]="@#$%&*",ch; int n,i;
clrscr();
while(1)
{randomize();
for(i=0;i<5;i++)
{
n=random(4);
if(n==0)s[i]=random(26)+97;
else if(n==1)s[i]=random(26)+65;
else if(n==2)s[i]=random(10)+48;
else s[i]=sp[random(6)];
```

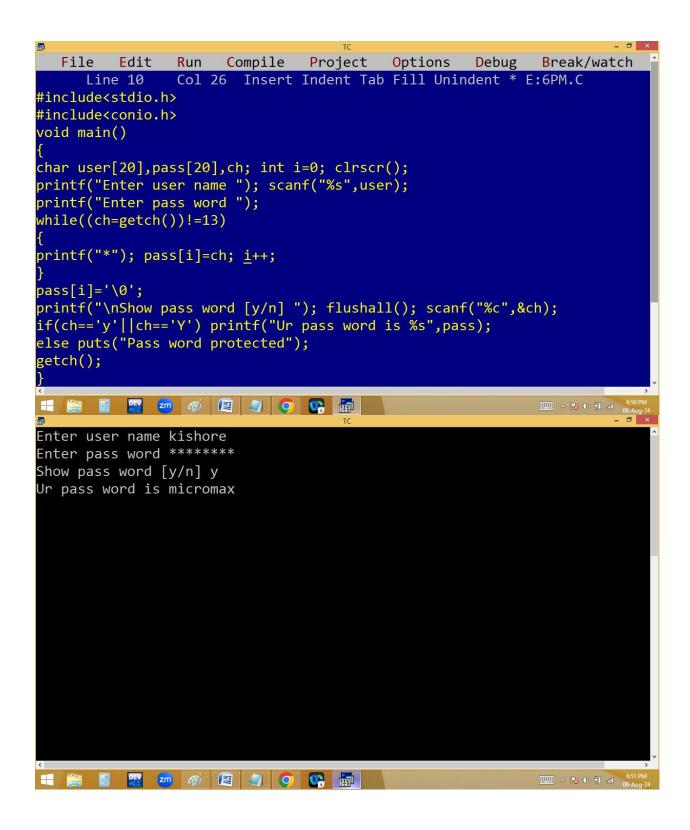
```
}s[i]='\0';
printf("Captcha = %s\n",s);
flushall(); printf("Refresh [y/n] ");scanf("%c",&ch);
if(ch=='n'||ch=='N')break;
}
}
```

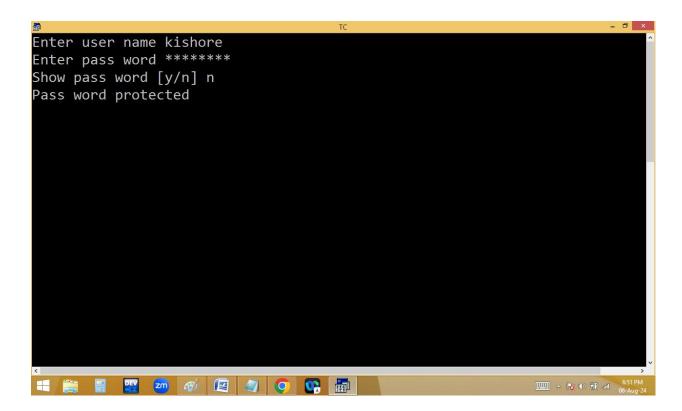
```
- 🗇 ×
Captcha = teJ*w
Refresh [y/n] y
Captcha = f%265
Refresh [y/n] y
Captcha = 91lk*
Refresh [y/n] n
           6:34 PM
while(1)
                             p("Refresh [y/n]");
                             s("%c",&ch);
                                                  d
                                                               $
                                              S
                                                      Z
                                                          5
                                                                   A
                                                                       10
for(i=0;i<5;i++)
                             if(ch=='n'||ch=='N')
                                                       1
                                                           2
                                                                       5
                                                  0
                                                               3
                                                                   4
                                                                            6
                             break;
n=random(4);
                             }
if(n==0)s[i]=random(26)+97;
                                                       0-lower
else if(n==1)s[i]=random(26)+65;
                                                       1-upper
                                                       2-digits
else if(n==2)s [i]=random(10)+48;
                                                       3-special - @#$%*&
else s[i]=sp[random(6)];
} s[i]='\0';
p(s);
```

# OTP Generation:

```
- 🗇 ×
     Line 18 Col 12 Insert Indent Tab Fill Unindent * E:6PM.C
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
void main()
char s[10],ch; int i;
clrscr();
while(1)
{randomize();
for(i=0;i<8;i++)
s[i]=random(10)+48;
}s[i]='\0';
printf("0 T P = %s\n",s);
flushall();    printf("Resend O T P [y/n] ");scanf("%c",&ch);
if(ch=='n'||ch=='N')break;
0 T P = 23483062
Resend O T P [y/n] y
O T P = 80498207
Resend O T P [y/n] y
O T P = 09052485
Resend O T P [y/n] n
  6:36 PI
```

### **Password Generation:**



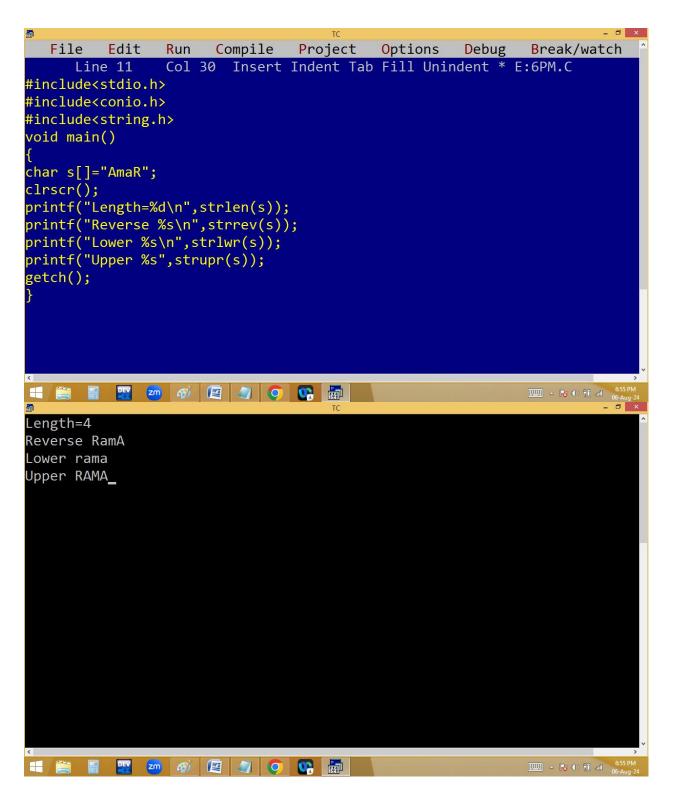


#### STRING LIBRARY FUNCTIONS

To manage string operations c provides several predefined functions available in string.h

## They are

- 1. strlen(): Return the no of char's in given string.
- 2. strrev(): return reverse string
- 3. strlwr(): converts into lower case.
- 4. strupr(): converts into upper case.

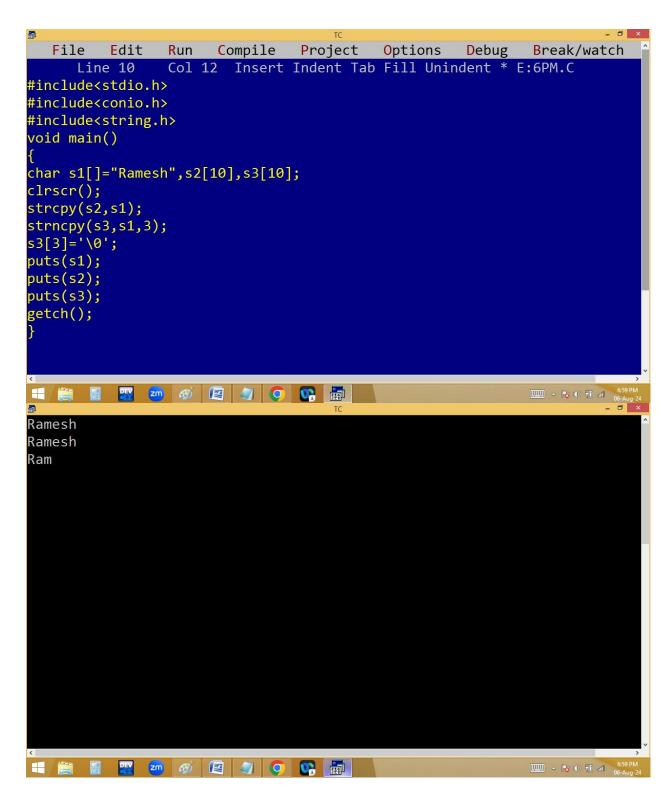


5. **strcpy()**: It copies source string into destination string.

Strcpy(destination string, source string);

6. **strncpy()**: It copies specified no of char's into destination string.

Strncpy(deststring, sourcestring, no of char's);



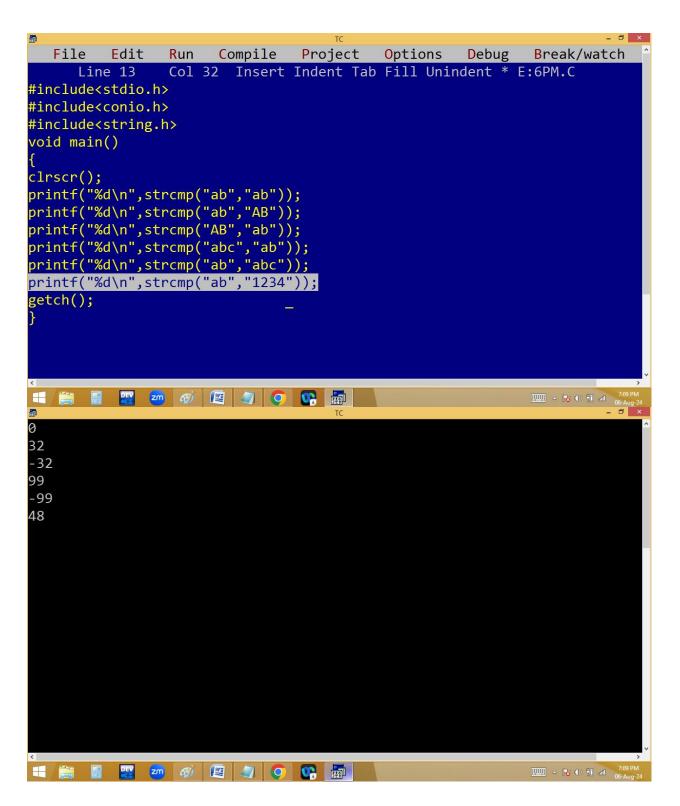
7. **strcat()**: It adds string2 to string1. Strcat(string1, string2);

8. **strncat()**: It adds specified no of char's to string1. Strncat(string1, string2, no of char's);

```
File
      Edit Run
                 Compile Project Options
                                           Debug
                                                  Break/watch
                    Insert Indent Tab Fill Unindent * E:6PM.C
     Line 16
              Col 1
#include<stdio.h>
#include<conio.h>
#include<string.h>
void main()
char s1[20]="NIT ",s2[20]="NIT ",s3[10]="Hyderabad";
clrscr();
strcat(s1,s3);
strncat(s2,s3,3);
puts(s1);
puts(s2);
getch();
        NIT Hyderabad
NIT Hyd
```

9. **strcmp()**: It compare two string using ascii values and return the first ascii difference.

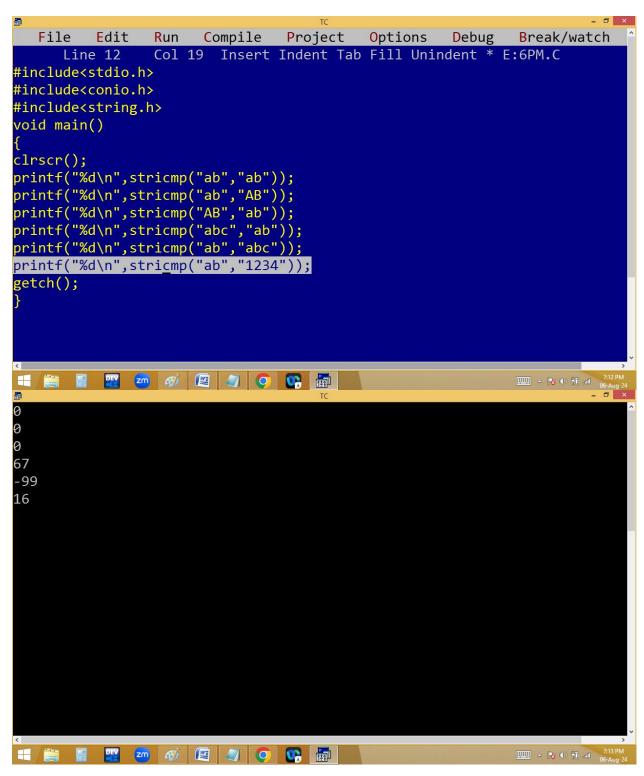
Strcmp(string1, string2);



10. **stricmp()**: it compare two strings by ignoring the case. i.e. in stricmp() lower and upper are same.

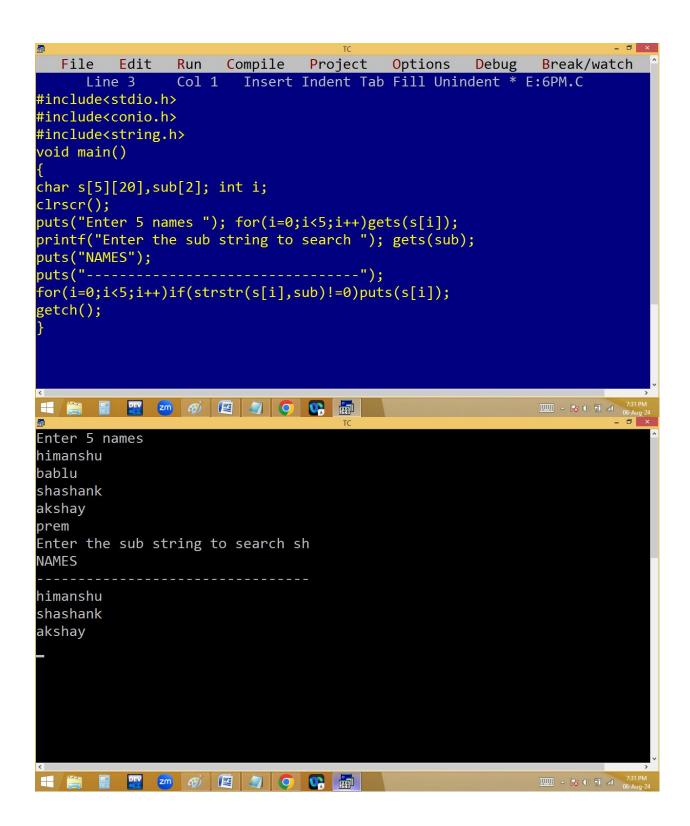
When matching char not found or different data type found in 2<sup>nd</sup> string, the 1<sup>st</sup> string char taken in upper case.

Stricmp(string1, string2);



strstr(): it return the sub string address in main string. If sub string is not found, it return 0.Strstr( main string, sub string );

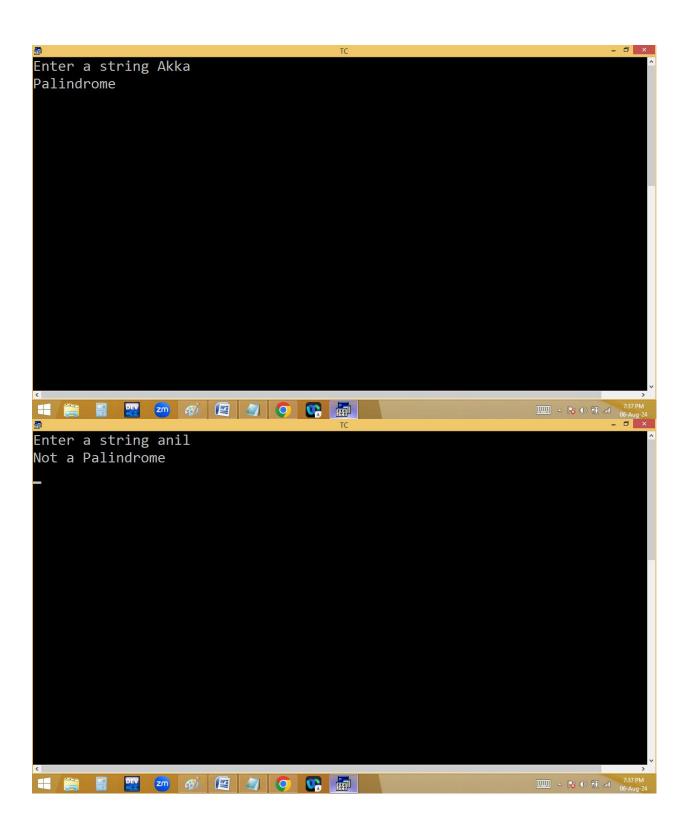
```
- 🗇 ×
#include<stdio.h>
#include<conio.h>
#include<string.h>
void main()
char s[]="abcdef";
clrscr();
printf("%s address is %u\n",s,s);
printf("c address is %u\n",strstr(s,"c"));
printf("%s\n",strstr(s,"c"));
printf("C address is %u\n",strstr(s,"C"));
printf("%s\n",strstr(s,"C"));
printf("c is %d char in %s", strstr(s,"c")-s+1,s);
getch();
abcdef address is 65496
c address is 65498
cdef
C address is 0
(null)
c is 3 char in abcdef
- 120 PM
```



## Finding palindrome using string library

#### functions:

```
File Edit
            Run
                 Compile
                        Project
                                Options
                                              Break/watch
                                        Debug
            Line 11
#include<stdio.h>
#include<conio.h>
#include<string.h>
void main()
char s1[100],s2[100];
clrscr();
printf("Enter a string "); gets(s1);
strcpy(s2,s1);
strrev(s2);
if(stricmp(s1,s2)==0)puts("Palindrome");else puts("Not a Palindrome");
getch();
____ ^7:3
```



# **Sorting of strings:**

```
s[0] p/em go/pi bablu
s[1] gopi prem go/pi gita
s[2] ba/blu gopi pre/m gopi
s[3] gita gopi prem
```

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
void main()
{
    char s[7][100],t[100]; int i,j;
    clrscr();
    printf("Enter 7 names\n"); for(i=0;i<7;i++)gets(s[i]);
    for(i=0;i<=5;i++)</pre>
```

```
{
for(j=i+1;j<=6;j++)
{
if(stricmp(s[i],s[j])>0){strcpy(t,s[i]);strcpy(s[i],s[j]);strcpy(s
[j],t);}
}
puts("NAMES");
puts("-----");
for(i=0;i<7;i++)puts(s[i]);
getch();
}
```

