

A2Z DSA Course/Sheet

[Strivers A2Z DSA Course/Sheet - Crack Any FAANG or PBCs](#)

Pairs:-

Pairs is a part of utility library

```
#include<bits/stdc++>
using namespace std;

//pairs
void explainPair () {
    Pair<int , int> P = {2,3};
    cout<<P.first<<P.second<<endl;
    pair<int, pair<int, int>> Q = {1,{2,3}};
    cout<<Q.first<<Q.second.first<<Q.second.second<<endl;
    //as many you wanted go with nested pairs

    //Know that you can implement pair array
    pair<int,int>arr[] = {{1,2},{3,4},{5,6},{7,8}};
    //accessing array pair elements
    cout<<arr[1].second<<endl;
    //output will be {{1,2},{3,4},{5,6},{7,8}}

}
Int main() {
}
```

Vectors:

This will be similar to all the containers

Vector is a container which is dynamic in size you can always increase the size Dynamically

Best place to use vector whenever you don't know the exact size of the array.

Syntax:

```
vector<int> v; //creates empty container { }
```

```
//add elements;
```

```
v.push_back(1); // {1}
```

```
v.emplace_back(2); // { 1,2 }
```

```
void explainVector() {
    vector<int> v;          //creates empty container { }
    v.push_back(1);        //adds element { 1 }
    v.emplace_back(2);     //faster than push_back { 1,2 }
    //Note vector can be of pair also change data type declaration into pair
    vector<pair<int,int>> pvert;
    //imp as like adding elements in vector your should use
    push_back(inside curlybraces{1,2});
    v.push_back({1,2});
    v.emplace_back(3,4); //curly braces is not needed it automatically considers and stores
    the values
}
```

```
//container of elements with its size
// {100,100,100,100,100}
vector<int>v(5,100);
vector<int> v1 (5,20); {20,20,20,20,20}
vector<int > v2(v1); //{20,20,20,20,20} similar but different container not the same v1 cont
```

Access elements in vector

There are two types to access one is like normal array accessing another one is ITERATOR

Type 1:

```
vector<int> v = {5,200}; //200,200,200,200,200
cout<<v[0]<<" "<<v.at(0); //generally ( .at ) is not used
```

Type 2:

ITERATOR

 Complete C++ STL in 1 Video | Time Complexity and Notes

```
v1 = | 20 | 10 | 15 | 6 | 7 |
```

```
vector<int>::iterator v1 = v.begin();
```

Begin points outs the initial address not the value...

O/P : 20

```
vector <int>::iterator vec = begin();
```

```
vec++;
```

```
cout<<*(vec)<<endl;
```

O/P : | 10 |

```
vec+=2;
cout<<*(vec)<<endl;
O/P : | 6 | //already 10 + two address next 6 occurs
```

Types of ITERATORS

```
begin();
end();
rend();
rbegin();
example:
| 20 | 10 | 15 | 6 | 7 |
vector<int>::iterator it = v.begin(); // 20
vector<int>::iterator it = v.end();    //
vector<int>::iterator it = v.rend();  //never ever used
vector<int>::iterator it = v.rbegin(); //never ever used reverse begin
i++implemented in reverse order
cout<<v[0]<<" "<<v.at(0)<<endl;
cout<<v.back()<<" "; // | 7 |
//Printing all elements;
for(auto it = v.begin(); it != v.end(); it++){
    cout<<*(it)<<" ";
}
//using foreach loop
for(auto it : v) {
    cout<< it << " ";
}
```

Erase in vector (deletion):

Swap in vector:

```
//v1 -> {10,20};
//v2 -> {30,40};
v1.swap(v2); //v1{30,40} v2{10,20};
v.clear();
cout<<v.empty();
```

LIST -container

List is similar to vector only thing differs is it provides front operations as well
Code:

```
void explainList() {  
    list<int> ls; // {}  
    ls.push_back(2); // {2}  
    ls.emplace_back(4); // {2,4}  
  
    ls.push_front(5); // { 5, 2, 4 } notice here added at front id list  
    ls.emplace_front(): // {2, 4}  
    // rest all other functions are same as vectors  
    //begin, end, rbegin, rend, clear, insert, size, swap  
}
```

Deque: container similar to list and vector

```
void explaindeque() {  
    deque<int> dq; // {}  
    dq.push_back(1); // {1}  
    dq.emplace_back(2); // {1,2}  
    dq.push_front(4); // {4, 1, 2}  
    dq.emplace_front(5); // {5, 4, 1, 2}  
    dq.pop_back(); // {5, 4, 1}  
    dq.pop_front(); // {4, 1}  
    dq.back();  
    dq.front();  
    // rest all other functions are same as vectors  
    //begin, end, rbegin, rend, clear, insert, size, swap  
}
```

Pattern printing

- 1) Function of outer loop, is to focus on no of lines

- 2) Function of inner loop is, focus on columns connect somehow with row
- 3) Print anything inside the inner for loop
- 4) Observe symmetry (optional)

Exercises

```
#include <iostream>

using namespace std;

int main()
{
    int n = 5;
    for(int i = 0 ; i < n ; i++) {
        for(int j = 0 ; j <= n ; j++) {
            cout<<"*";
        }cout<<"\n";
    }

    return 0;
}
```

O/P:


```
#include <iostream>

using namespace std;

int main()
{
    int n = 5;
    for(int i = 0 ; i < n ; i++) {
        for(int j = 0 ; j <= i ; j++) {
            cout<<"*";
        }cout<<"\n";
    }

    return 0;
}
```

O/P:
 *
 **


```
#include <iostream>

using namespace std;

int main()
{
    int n = 5;
    for(int i = n ; i >0 ; i--) {
        for(int j = i ; j >0 ; j--) {
            cout<<"*";
        }cout<<"\n";
    }

    return 0;
}
```

O/P:

 **
 *
