

Extra Tree Classifier Algorithm:

1. Input:

- Training dataset: $D = \{(x_1, y_1), (x_2, y_2), \dots, (x_N, y_N)\}$ where x_i is a feature vector and y_i is the corresponding label.
 - Number of trees: TTT.
 - Number of features to consider for each split: FFF (often \sqrt{M} for classification, where M is the total number of features).
 - Other hyperparameters (tree depth, minimum samples per leaf, etc.).
-

2. Initialization:

- Create TTT empty decision trees to form the forest.
-

3. Build Each Tree:

For each tree t in the forest:

1. Select a Training Subset (Optional):

- Randomly select a subset of the training data D_t with or without replacement (controlled by **bootstrap** hyperparameter).

- If not bootstrapped, use the entire dataset.

2. Build the Tree:

- Start at the root node with all samples in D_tD_{tDt} .
- Repeat until the stopping criterion is met (e.g., maximum depth, minimum samples at a node):
 - **Randomly Select Features:**
 - Randomly select FFF features from the MMM features.
 - **Randomly Select Split Points:**
 - For each selected feature, choose a random split point within its range.
 - **Evaluate Split Points:**
 - Calculate the split that best separates the data based on a criterion (e.g., Gini impurity or entropy for classification).
 - **Split the Node:**
 - Divide the data at the node into left and right child nodes based on the best split.
- Mark the node as a leaf if:
 - The stopping criterion is reached, or
 - The node cannot be split further (e.g., all samples have the same label).

4. Aggregate Predictions:

- For classification:

- Each tree in the forest outputs a class label prediction for the input xxx.
 - Combine predictions from all trees using majority voting to determine the final output label.
-

5. Output:

- Final model consisting of TTT trees.
 - For a new input sample xxx, predict its label using the ensemble of trees.
-

Example in Pseudocode:

Input: Training dataset D, Number of trees T, Number of features F

Output: Trained Extra Tree Classifier model

1. Initialize an empty forest: Forest = []
2. For each tree t in range(1, T):
 - a. Select a random subset D_t from D (if bootstrapping is used).
 - b. Build a decision tree:
 - i. Start at the root node.
 - ii. While stopping criteria not met:
 - Randomly select F features.

- For each selected feature, choose a random split point.
- Evaluate split points and find the best one.
- Split the node based on the best split.
- iii. Mark the node as a leaf if stopping criteria are met.
- c. Add the tree to the forest.
- 3. Return the forest as the trained model.

Prediction:

1. For an input sample x :
 - a. Pass x through each tree in the forest to get predictions.
 - b. Combine predictions using majority voting.
2. Return the final predicted class label.

Stopping Criteria:

- Maximum depth of the tree.
- Minimum number of samples per node to allow a split.
- Minimum number of samples per leaf node.
- Impurity threshold for a node to be split further.