

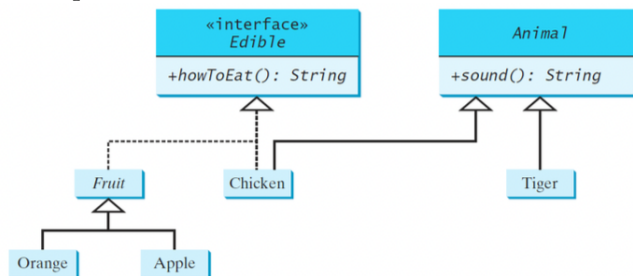
Lecture 4 - Object Oriented Programming (2)

- Abstract Classes

- Cannot be instantiated using the **new** operator
- Usually contain abstract methods that are implemented in concrete subclasses
 - * e.g. `computeArea()` in `GeometricObject`
- Abstract classes and abstract methods are denoted using the **abstract** modifier in the header
- A class that contains abstract methods must be defined as abstract
- If a subclass of an abstract superclass does not implement all the abstract methods, the subclass must be defined as abstract

- Interfaces

- An interface can be used to define common behaviour for classes (including unrelated classes)
- Contains only constants and abstract methods
- Interfaces are denoted using the **interface** modifier in the header
- Example



```
abstract class Fruit implements Edible {
    // Data fields, constructors, and methods omitted here
}

class Apple extends Fruit {
    @Override
    public String howToEat() {
        return "Apple: Make apple cider";
    }
}

class Orange extends Fruit {
    @Override
    public String howToEat() {
        return "Orange: Make orange juice";
    }
}
```

- Generics

- Enable type parameterization
 - * Generic interfaces
 - * Generic classes
 - * Generic methods
- Example: **ArrayList** class
 - * `ArrayList<Integer> A = new ArrayList<Integer>();`
 - * `ArrayList<String> B = new ArrayList<String>();`
- Generic types must be reference types
- Enable error detection at compile time
- The **Comparable** interface
 - * Defines the **compareTo** method for comparing objects
 - * Defined as follows:

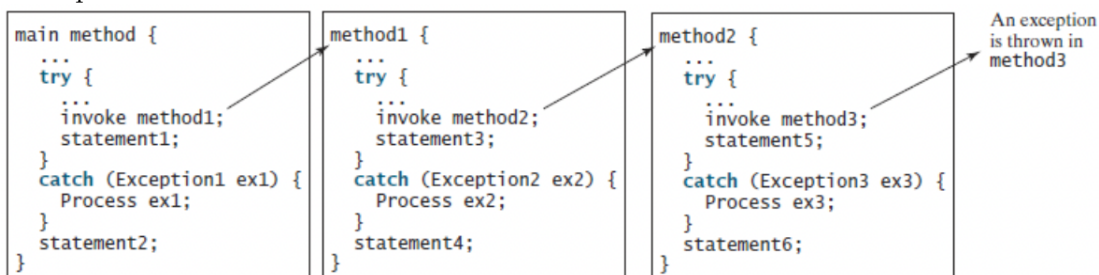
```
public interface Comparable<T> {
    public int compareTo(T t);
}
```

- * The **compareTo** method determines the order of the calling object with `t` and returns a negative integer, zero, or a positive integer if the calling object is less than, equal to, or greater than `t`
- * Many classes implement `Comparable` (e.g. **String**, **Integer**)

- The **ArrayList** class
 - * Arrays can be used to store lists of objects. However, once an array is created, its size is fixed
 - * Java provides the generic class **ArrayList** whose size is variable
 - * Imported using: **import java.util.ArrayList;**
 - * Commonly used methods (**ArrayList<E>**)
 - **boolean add(E e)**
 - **E get(int index)**
 - **int size()**
 - **boolean contains(Object o)**
 - **int indexOf(Object o)**
 - * An **ArrayList** could be traversed using a for-each loop
- The **HashSet** class
 - * Generic class that can be used to store elements without duplicates
 - No two elements e1 and e2 can be in the set such that e1.equals(e2) is true
 - * Imported using: **import java.util.HashSet;**
 - * Objects added to the hash set should override **equals** and **hashCode** properly
 - * Commonly used methods (**HashSet<E>**)
 - **boolean add(E e)**
 - **int size()**
 - **boolean contains(Object o)**
 - * A **HashSet** could be traversed using a for-each loop
- The **LinkedHashSet** class
 - * Elements of a **HashSet** are not necessarily stored in the same order they were added
 - * **LinkedHashSet** is a subclass of **HashSet** with a linked-list implementation that supports an ordering of the elements in the set
 - * Imported using: **import java.util.LinkedHashSet;**

- Exceptions

- Example



- Java has a **finally** clause that can be used to execute some code regardless of whether an exception occurs or is caught. For example:

```

try {
    //statements;
}
catch Exception ex) {
    //handling ex; }
finally {
    //final statements;
}
  
```