Vinesh Benny

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github.com/VBenny42

in LinkedIn

SKILLS

Languages: Python, Java, TypeScript, C, Rust, Lua, SQL, HTML, Solidity, CSS, Haskell, mongosh, bash, Scheme Frameworks/Databases: Angular, Node.js, Express.js, MongoDB, Neo4j, PostgreSQL, Firebase, Microservices Tools/Technologies: AWS, Docker, Bash, Dagger, Maven, Postman, Git, Jira, Unix, OpenGrok, Treesitter

EDUCATION

University of Toronto - Honors Bachelor of Science

Sep. 2020 - Apr. 2024

Major in Computer Science — Specialization in Software Engineering Stream

Toronto, Ontario

EXPERIENCE

Software Developer Co-op

Sep. 2022 – Dec. 2022

BlackBerry QNX — C, Jira, Salesforce, OpenGrok, VMWare

Mississauga, Ontario

- Debugged the kernel of the POSIX-compliant QNX real-time operating system.
- Worked in the integration team in a customer-facing role where the major task was debugging the kernel with focus on thread communication, synchronization, and process scheduling.
- Collaborated with other developers to develop and implement software patches and fixes to resolve 15+ issues found
 during the debugging process.

Teaching Assistant

Jan. 2022 – Present

University of Toronto — CSCA20, CSCB09

Toronto, Ontario

- Conducted weekly tutorial sessions with over 40 students going over concepts in software engineering, Introduction to Programming and Systems Programming in C and bash/zsh while also assisting students with labs/assignments.
- Enhanced the understanding of multiple languages such as **Python** and **C** through answering questions on the discussion board, during tutorials, and in inverted lectures.
- Created solutions for past finals from 2015 2022 as a resource used by 100+ students in the course.

PROJECTS

• ProtoBufs — C, Protocol Buffers, OpenSSL

Sep. 2023 – Dec. 2023

- Developed a C library to serialize and deserialize data using **Protocol Buffers** and **OpenSSL** for secure communication using asymmetric **RSA** encryption.
- Implemented a **client-server** model to demonstrate the library's functionality and performance.

MyBnB Database — MySQL, Java

May 2023 – Aug. 2023

- Designed and implemented a MySQL database for a AirBnB clone using Java to manage the backend.
- Utilized JDBC to connect to the database and implemented CRUD operations to manage the database.

Pintos — C, Operating Systems, GDB

May 2023 – Aug. 2023

- Implemented priority scheduling, advanced scheduling algorithms, virtual memory and file systems in C.
- Gained experience with **GDB** to debug and test the **Pintos** operating system.

• Scholarly — TypeScript, Next.js/ReactJS, PeerJS, PostgreSQL, Docker, Lightsail Jan. 2023 – Apr. 2023

- Developed a peer-to-peer video chat web application in NextJS (React) for live online tutoring.
- Implemented video chat functionality using PeerJS, and utilized numerous backend/frontend API's such as **Stripe**, **FullCalendar**, **SendGrid** for additional features, paired with a robust backend architecture using **Node.js/TypeScript** and **PostgreSQL** to ensure resilience and scalability.

• Weast — Python, AWS, MongoDB, SQLite, Git, PaperTrail, OpenAI

Jun. 2021 – Present

- Collaborated with a peer to build an interactive multi-purpose autosharding **Discord bot** using **python**.
- Implemented cloud logging and remote server control to facilitate remote development.
- Built backend from scratch to store images on AWS, with associated metadata on MongoDB, for advanced tagging and analytics.
- Deployed the bot in a public university discord server with over **500** users and got consistent interaction.
- Setup and hosted the bot on an EC2 instance using task scheduling, batch scripting and collaboration using git.