ALU Remap CoinOPS Next Control schema

Current app version: V1.3 Rev B

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Supported Control Schema

The following control schema configurations are available for the following emulator/program.

- MaMe
- Cemu
- DEmul
- DolphinX
- Future Pinball
- Mednafen
- N64
- Pinball FX 3
- Redream
- RetroArch
- RetroArchSNES
- Rpcs3
- Samsung Gamboy
- Sega Model 2 Emulator v1.1a
- Sega Model 3
- Sony Playstation 2
- and Teknoparrot

Installation

The installation of this file is pretty simple. Just copy or extract the files into the ROOT folder of your CoinOPS Next folder. In short it should be in the same folder as CoinOPS.exe. Afterwards just launch the Restore AtGames USB.exe and select the available options.

*This is assuming you already have CoinOPS Next installed. There are various locations in where you can download the program by searching on Google or similar search engines.

*This is for ALU USB OTG mode only! Not to be used with Arcadenet link. If you install this while using Arcadenet link, click on the Restore Xbox controllers that come with CoinOPS.

ABC Joystick Settings

This option copies the ABC joystick settings for CoinOPS Next and MaMe to their corresponding locations. Other controller schemas copied during this process will be based on the Xbox schema. MaMe settings also include spinner and trackball support for games that can use them. Top down shooter games can also be controlled by the trackball for Player 1

Button	Action Button in relation to MaMe
A	Button 1 (A)
B	Button 2 (B)
C	Button 3 (C)
X	Button 4 (D)
Y	Button 5
Z	Button 6
Rewind (Hold)+ Player 1 Start	Close Emulator
Rewind (Hold) + Menu	MaMe Configuration Menu
P1 Start	Coin 1 + Start P1
P2 Start	Coin 2 + Start P2

XYZ Joystick Settings

This option copies the XYZ joystick settings for CoinOPS Next and MaMe to their corresponding locations. Other controller schemas copied during this process will be based on the Xbox schema. MaMe settings also include spinner and trackball support for games that can use them. Top down shooter games can also be controlled by the trackball for Player 1

Button	Action Button in relation to MaMe
X	Button 1 (A)
Y	Button 2 (B)
Z	Button 3 (C)
A	Button 4 (D)
B	Button 5
C	Button 6
Rewind (Hold)+ Player 1 Start	Close Emulator
Rewind (Hold) + Menu	MaMe Configuration Menu
P1 Start	Coin 1 + Start P1
P2 Start	Coin 2 + Start P2

ABC Joystick Settings (Swapped)

This option copies the ABC joystick settings swapped (P2->P1 and P1->P2) for CoinOPS Next and MaMe to their corresponding locations. Other controller schemas copied during this process will be based on the Xbox schema. MaMe settings also include spinner and trackball support for games that can use them. Top down shooter games can also be controlled by the trackball for Player 1

Button	Action Button in relation to MaMe
A	Button 1 (A)
B	Button 2 (B)
C	Button 3 (C)
X	Button 4 (D)
Y	Button 5
Z	Button 6
Rewind (Hold)+ Player 1 Start	Close Emulator
Rewind (Hold) + Menu	MaMe Configuration Menu
P1 Start	Coin 1 + P1 Start
P2 Start	Coin 2 + P2 Start

*This is recommended to use if you cannot get the controllers to be detected in the correct order. This will only work for MaMe. Other emulators will still recognized it in the incorrect order.

CoinOPs System Settings

This will copy the configuration files for CoinOPS Next as it relates to their button assignment and also disables loading into console selection automatically. Pressing MENU will exit CoinOPS if you are within the CoinOPS Next selection screen. This will use the layoutfast.xml within the Worlds folder.

Using ALU MM (disabled)

This feature will copy files to disable joytokey for usage with joystick mouse mode.

Copy Latest Retro FE

This will copy the latest version of RetroFE (3/24/2020) build to the \core folder of CoinOPS next. This version has several improvements to the UI and other backend improvements

Replace CoinOPS

This will replace the CoinOPS exectuable so it only launches \core\RetroFE.exe without launching the joytokey application.

Fix Folder Permissions

Depending on where on the internet you downloaded CoinOPS Next from, you may run into issues using this application. Select this ONLY IF you are having issues after clicking on the other options and the controllers aren't working. More than likely if the files are not copying and controllers are not work, this is due to permission errors. This will run the takeown command to the CoinOPS Next folder and it's sub directories to have to correct permissions needed to use this application correctly. If you have a large CoinOPS Next folder than it will take some time to complete.

Add and Run MM

This feature will add a shortcut to your startup folder of joystick_mousemode's current location and then launch the application. This will allow the mouse mode application to start on Windows boot up. Refer to the joystick_mousemode.pdf for more information about Joystick Mouse Mode.

Open Devices

This feature is available to allow users to quickly identify if their ALU is being detected and being detected correctly. Within the devices, the user should see "Legends Ultimate" as a device. If it is not listed, then the computer has not detected the ALU controls. You can also right click on Legends Ultimate and select Controller settings. Select the top controller and click settings. If you move the left joystick and it shows the controls moving, then P1 was correctly defined. If P2 controls move the top most control option than your controllers are swapped.