

Joystick Mouse Mode

Manual

Current app version: v1.4

- VariableBits

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Basic Usage and installation

Basic usage and installation:

- Copy the file to any location and double click to start the program. That is it.

Other installation methods:

- If you wish to have this program start on Windows boot up.
 - Right Click on the application and click on “Create Shortcut”
 - Right Click on the new shortcut icon and select “Cut”
 - Open Run (type Run in Cortona search) and type “shell:startup”
 - Paste the shortcut link in that new folder that pops up.

How to use

Functional Keys:

Player 1 (Left controller)

Button	Action
A	Left click
B	Right Click
C	Middle Click
Rewind (Hold) + Press P1 Start	Close Application
Rewind (Hold) + Menu	MaMe Configuration Menu (Only works while MaMe is running)
A (Hold) + Menu	Enable / Disable mouse mode on Player 1
Y (Hold) + Menu	Onscreen keyboard
Z (Hold) + Menu (If settings is set to 1 in ini file)	Open / Close X360CE if it is in the \x360ce-4.10\ folder with the joystick mouse mode application. I.E. joystick_mousemode joystick_mousemode.exe x360-4.10\ x360ce.exe

Player 2 (Right controller)

Button	Action
A	Left Click
B	Right Click
C	Middle Click
A (Hold) + Menu	Enable / Disable mouse mode on Player 2
P2 Start (Hold) + Menu	Quit Joystick_MouseMode

Other Hotkeys that can be used in for example macrodeck

Button	Action
Ctrl + F1	Enable / Disable mouse mode for Player 1
Ctrl + F2	Enable / Disable mouse mode for Player 2
Ctrl + F3	Open / Close X360CE if it is in the \x360ce-4.10\ folder with the joystick mouse mode application. I.E. \\joystick_mousemode joystick_mousemode.exe \\x360-4.10\ x360ce.exe
Ctrl + F9	Open on screen keyboard
Ctrl + Q	Quit Joystick Mouse Mode

Joystick Mouse Mode ini settings

You can change some of the settings by modifying the ini files.

Example ini (Created by default):

[StartupSettings]

LeftMouseMode=0

0 = Disabled

1 = Enabled

RightMouseMode=1

0 = Disabled

1 = Enabled

[ArcadeHKSettingP1ZMenu]

P1 Z Button With Menu

shortcut=x360ce

[Short cut name]

shortcutPath=.\x360ce-4.10\x360ce.exe

[path to the file]

[ArcadeHKSettingP1BMenu]

shortcut=playnite

shortcutPath=e:\playnite\Playnite.DesktopApp.exe

[ArcadeHKSettingP1CMenu]

shortcut=

shortcutPath=

[ArcadeHKSettingP2BMenu]

shortcut=

shortcutPath=

[ArcadeHKSettingP2CMenu]

shortcut=

shortcutPath=

[ArcadeHKSettingP2XMenu]

shortcut=

shortcutPath=

[ArcadeHKSettingP2YMenu]

shortcut=

shortcutPath=

[ArcadeHKSettingP2ZMenu]

shortcut=

shortcutPath=

[KeyHKSetting]

keyboardHotKey=0

You can assign hotkeys to launch various applications. Look at the example above.