

COINOPS

retro

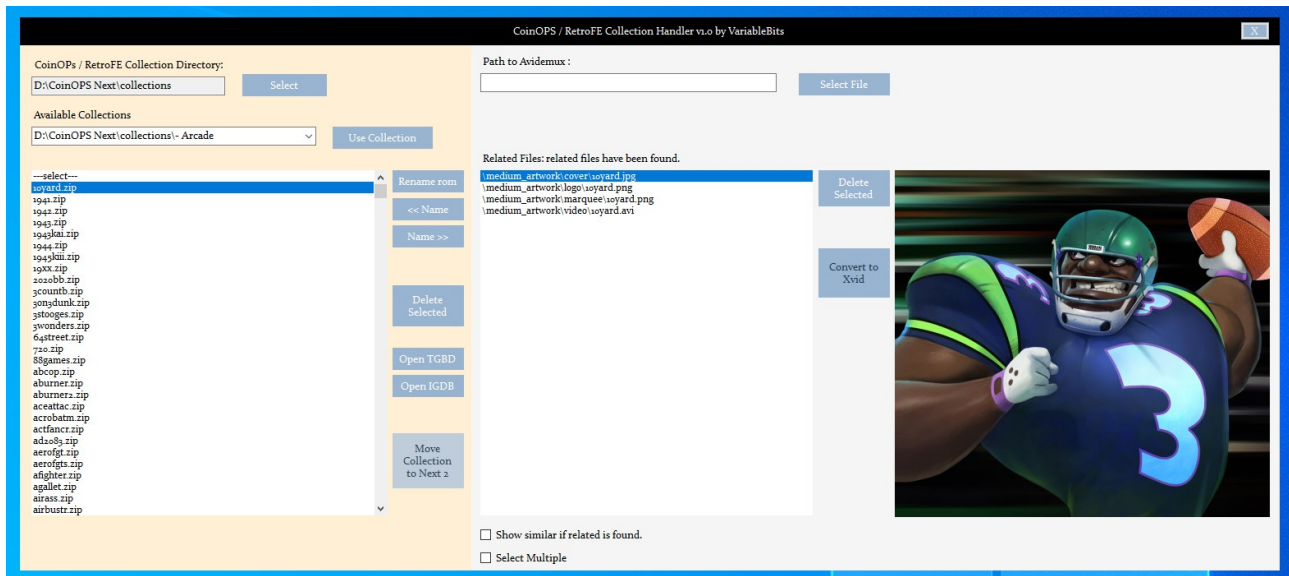


FILE HANDLER

by VariableBits

CoinOPS / RetroFE Filehandler
v1.3
by VariableBits

How to use:



Start off by clicking on the "Select" button and select the CoinOPS / RetroFE collections folder. Select the collection from the drop down and click on "Use Collection"

The left panel will display the roms for games in the collection. The right panel will display the assets assigned to it and their corresponding path. If not related asset is found it will display a similar one to for you to check if it was mislabeled.

Uses:

The Rename Rom button will allow you to rename the rom to whatever you type in.

The "<< Name" will copy the selected name from the asset panel to the selected rom.

The "Name >>" will copy the select rom name and rename the selected assests in the asset panel.

"Delete Select" will delete the selected file whether pertaining to rom panel or asset panel.

"Open TGDB" will open <https://www.thegamedb.net>. The correct file name will be stored in the clipboard so you just have to ctrl+v to paste the name for the saved image (cover, logo, etc)

"Open IGDB" will open <https://www.igdb.net>. The correct file name will be stored in the clipboard so you just have to ctrl+v to paste the name for the saved image (cover, logo, vid, etc)

"Show similar if related is found". If checked this will allow you to see related files even if related files were found.

"Select Multiple". Let's you select multiple files in the asset panel. Mainly used for "Delete Selected" and/or "Name >>"

Add roms to current collection by dragging and dropping into the rom panel.