Rebuttal for 'Guided Proofreading of Automatic Segmentations for Connectomics'

Thank you for your time and constructive comments. We will fix all minor issues.

R2: Quantitative Evaluation R2 requests an objective quantitative evaluation. Fortunately, our 'automatic' and 'oracle' experiments are exactly this. We define such experiments in lines 573–590 and report the results in Fig. 6, Fig. 7, and lines 792–818 (also in supplemental Sec. 2 and 3). These evaluations use the quantitative VI metric against a ground truth segmentation, with no user in the loop.

R2: Faster than State of the Art? 'Faster' here considers both how long each correction takes, and the likely VI reduction from that correction. Our approach has comparable correction time to the state-of-the-art Focused Proofreading appraoch, but a significantly greater VI reduction per correction $(7.5\times)$. Our presentation of this discovery could have been improved. We will add Table 1 to make this clearer (previously reported in lines 756-765, slopes in Fig. 6, and column 3 in Fig. 7).

Table 1: Average proofreading speed for users of Dojo, Focused Proofreading (FP) and our Guided Proofreading (GP). For comparable correction time, our system achieves significantly higher VI reduction per minute $(7.5\times)$ over state-of-the-art FP.

Approach	Time Per Correction (s)	VI Reduction Per Minute
Dojo	30.5	-0.002
FP	4.9	0.00023
GP	6.2	0.00173

R2: Reproducibility R2 expresses concerns regarding reproducibility. As per line 847, we have promised to release all our code and data, and we disclose all parameters.

R2: How were Optimal Parameters chosen? The threshold $p_t = 0.95$ was observed to be stable when evaluating on previously-unseen test data (lines 585-586, supplemental Sec. 1.3). The **input border is dilated by 5 pixels** to consider slight edge ambiguities and to cover extracellular space between segments in high-resolution electron microscopy data (lines 308-310). During merge error detection, **labels are dilated by 20 pixels** prior to finding potential borders (line 323) with border-seeded watershed—this way the borders tend to attach to real membrane boundaries (lines 364-366). As we use a CNN, there are many additional parameters; we consider choosing these effectively to

be an open problem, and for this we used learned experience and local brute-force searches.

R3: Training Datasets—U-net vs. GP? R3 raises the question of whether our GP approach was trained on the same data as membrane detection (U-net). There was no overlap (Tab. 2).

Table 2: Training data of membrane detection vs. training data of GP (for supplemental material).

Dataset	Training Set U-Net	Training Set GP
L. Cylinder	AC3+AC4	L. Cylinder
	$(1024 \times 1024 \times 175 \text{vx})$	$(2048 \times 2048 \times 250 \text{vx})$
AC4 subvolume	AC4 excl. test	L. Cylinder
	$(1000 \times 1000 \times 90vx)$	$(2048 \times 2048 \times 250 \text{vx})$
CREMI A/B/C	AC3+AC4	CREMI A/B/C
	$(1024\times1024\times175\text{vx})$	$(1250\times1250\times300\text{vx})$

R3: Merge Error Detection R3 requests a better explanation of the merge error detection. We have updated Figure 4 in the main paper to include the watershed seeds (Fig. 1). We will also add pseudo code of the algorithm to the supplemental material to promote understanding (Alg. 1).

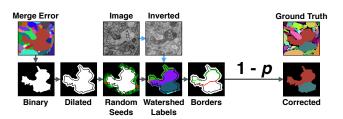


Figure 1: Updated Figure 4 including the random watershed seeds (yellow).

Algorithm 1 Merge Error Detection for label *l*

- 1: $l_d = \text{dilate}(l, 20)$
- 2: border = watershed(l_d , seeds_{random})
- 3: $p_{\text{split}} = \text{rank(border)}$
- 4: $p_{\text{merge}} = 1 p_{\text{split}}$

R3: GALA Active Learning Classifier In our automatic segmentation pipeline (line 499), GALA uses a random forest classifier to agglomerate segments. While it does not require user interaction, it does require parameters. We will

108	
109	
110	
111	
112	
113	
114	
115	
116	
117	
118	
119	
120	
121	
122	
123	
124	
125	
126	
127	
128	
129	
130	
131132	
133	
134	
135	
136	
137	
138	
139	
140	
141	
142	
143	
144	
145	
146	
147	
148	
149	
150	
151	
152	
153	

Algorithm 2 Merge Error Detection for one label		
1:	dilate label	
2:	for N iterations do	
3:	watershed (randomly seeded)	
4:	p = rank border using split error CNN	
5:	$p_{\text{merge}} = 1 - p$	
6:	find max p_{merge}	

add a section to the supplemental material containing a full description of the approach and our use of it.