

# CS 25-347 ECHO: Enhanced Collaboration for Human-Robot Operations

## **Team Contract**

Prepared for

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### Step 1: Get to Know One Another. Gather Basic Information.

**Task:** This initial time together is important to form a strong team dynamic and get to know each other more as people outside of class time. Consider ways to develop positive working relationships with others, while remaining open and personal. Learn each other's strengths and discuss good/bad team experiences. This is also a good opportunity to start to better understand each other's communication and working styles.

Team Member Name	Strengths each member bring to the group	Other Info	Contact Info
Ian Richards	Organizing notes, planning ahead, coding experience	Access to advanced networking resources	richardsig@vcu.edu
Gianni Bautista	Industry experience, Cloud experience, React, Spring Boot, Full Stack Dev	Access to someone with AR technology experience	bautistag@vcu.edu
Ekta Shethna	Industry experience in Full Stack Development, Angular and Spring Boot	Also majoring in Bioinformatics	shethnaec@vcu.edu
Samuel Sarzaba	Industry experience in Full Stack Development, Angular and Spring Boot	N/A	sarzabase@vcu.edu

Other Stakeholders	Contact Info
Tamer Nadeem	tnadeem@vcu.edu
Shawn Brixey	brixev@vcu.edu

#### Step 2: Team Culture. Clarify the Group's Purpose and Culture Goals.

**Task:** Discuss how each team member wants to be treated to encourage them to make valuable contributions to the group and how each team member would like to feel recognized for their efforts. Discuss how the team will foster an environment where each team member feels they are accountable for their actions and the way they contribute to the project. These are your Culture Goals (left column). How do the students demonstrate these culture goals? These are your Actions (middle column). Finally, how do students deviate from the team's culture goals? What are ways that other team members can notice when that culture goal is no longer being honored in team dynamics? These are your Warning Signs (right column).

**Resources:** More information and an example Team Culture can be found in the Biodesign Student Guide "Intentional Teamwork" page (webpage | PDF)

Culture Goals	Actions	Warning Signs
Meeting once a week without fail	<ul> <li>Set up meetings in shared calendar</li> <li>Send reminder email in day before meeting</li> </ul>	<ul> <li>Student misses first meeting unexcused, warning is granted</li> <li>Student misses meetings afterwards – issue is brought up with faculty advisor</li> </ul>
Mid week updates for sponsor	- Quick updates on Tuesday-Wednesday informing of any progress via Discord	
Informing the group of any delays in completing assignments	<ul> <li>Stay up to date with each other's project responsibilities</li> <li>Set reasonable deadlines and note when an extension is needed</li> </ul>	- Student shows up for weekly meeting with no considerable work done
Weekly sprints	<ul><li>Set up Google Meet every week</li><li>Send reminder in discord before each meeting</li></ul>	- Student fails to show decent progress without reasoning

#### Step 3: Time Commitments, Meeting Structure, and Communication

**Task:** Discuss the anticipated time commitments for the group project. Consider the following questions (don't answer these questions in the box below):

- What are reasonable time commitments for everyone to invest in this project?
- What other activities and commitments do group members have in their lives?
- How will we communicate with each other?
- When will we meet as a team? Where will we meet? How Often?
- Who will run the meetings? Will there be an assigned team leader or scribe? Does that position rotate or will the same person take on that role for the duration of the project?

**Required:** How often you will meet with your faculty advisor advisor, where you will meet, and how the meetings will be conducted. Who arranges these meetings? See examples below.

Meeting Participants	Frequency Dates and Times / Locations	Meeting Goals Responsible Party
Students Only	As Needed, On Discord Voice	Update group on day-to-day
	Channel, Required-Every	challenges and
	Thursday 6-6:50,	accomplishments
		(Gianni will record these for
		the weekly progress reports
		and meetings with advisor)
Students +	Will meet every Friday in zoom/	Update faculty advisor/sponsor
Faculty Advisor/ Sponsor	In person. In person will be	and get answers to our
	every other week	questions
Students (Working Sessions)	As Needed,	Most work will be done
		independently and will be
		assigned using Trello. If
		individual needs help then they
		can ask for help on the discord
		and will have a work session
		with someone who can help
Students	Mid Week updates on Tuesday	Updates every Tuesday or
	or Wednesday, via Discord	Wednesday informing on any
		progress to stay on track

#### Step 4: Determine Individual Roles and Responsibilities

**Task:** As part of the Capstone Team experience, each member will take on a leadership role, *in addition to* contributing to the overall weekly action items for the project. Some common leadership roles for Capstone projects are listed below. Other roles may be assigned with approval of your faculty advisor as deemed fit for the project. For the entirety of the project, you should communicate progress to your advisor specifically with regard to your role.

- **Before meeting with your team**, take some time to ask yourself: what is my "natural" role in this group (strengths)? How can I use this experience to help me grow and develop more?
- As a group, discuss the various tasks needed for the project and role preferences. Then assign roles in the table on the next page. Try to create a team dynamic that is fair and equitable, while promoting the strengths of each member.

#### **Communication Leaders**

**Suggested:** Assign a team member to be the primary contact <u>for the client/sponsor</u>. This person will schedule meetings, send updates, and ensure deliverables are met.

**Suggested:** Assign a team member to be the primary contact <u>for faculty advisor</u>. This person will schedule meetings, send updates, and ensure deliverables are met.

#### **Common Leadership Roles for Capstone**

- 1. **Project Manager:** Manages all tasks; develops overall schedule for project; writes agendas and runs meetings; reviews and monitors individual action items; creates an environment where team members are respected, take risks and feel safe expressing their ideas. **Required:** On Edusourced, under the Team tab, make sure that this student is assigned the Project
  - Manager role. This is required so that Capstone program staff can easily identify a single contact person, especially for items like Purchasing and Receiving project supplies.
- 2. **Logistics Manager:** coordinates all internal and external interactions; lead in establishing contact within and outside of organization, following up on communication of commitments, obtaining information for the team; documents meeting minutes; manages facility and resource usage.
- 3. **Financial Manager:** researches/benchmarks technical purchases and acquisitions; conducts pricing analysis and budget justifications on proposed purchases; carries out team purchase requests; monitors team budget.
- 4. **Systems Engineer:** analyzes Client initial design specification and leads establishment of product specifications; monitors, coordinates and manages integration of sub-systems in the prototype; develops and recommends system architecture and manages product interfaces.
- 5. **Test Engineer:** oversees experimental design, test plan, procedures and data analysis; acquires data acquisition equipment and any necessary software; establishes test protocols and schedules; oversees statistical analysis of results; leads presentation of experimental finding and resulting recommendations.
- 6. **Manufacturing Engineer:** coordinates all fabrication required to meet final prototype requirements; oversees that all engineering drawings meet the requirements of machine shop or vendor; reviews designs to ensure design for manufacturing; determines realistic timing for fabrication and quality; develops schedule for all manufacturing.

Team Member	Role(s)	Responsibilities
Ian R	Finance	<ul> <li>Get a detailed list of resources needed</li> <li>Note prices and find less expensive items that do not impede on quality</li> <li>In charge of ordering items on time</li> <li>In charge of delivering items to project meeting location</li> </ul>
Gianni	Project Manager	<ul> <li>Makes sure that everyone is one track with the to- do list for the meeting</li> <li>Ensures that everyone is aligned with project goals</li> <li>Helps plan out the scope and objectives of the project</li> </ul>
Ekta	Manufacturing Engineer	<ul> <li>Coordinates all fabrication activities to ensure they meet the final prototype requirements.</li> <li>Ensures that all engineering drawings comply with the specifications of the machine shop or vendor, and reviews designs to guarantee manufacturability.</li> <li>Establishes realistic timelines for fabrication and quality, and develops a comprehensive manufacturing schedule.</li> </ul>
Samuel	Systems Engineer	<ul> <li>Lead product specification based on client design.</li> <li>Monitor integration of subsystems in the prototype.</li> <li>Develops and recommends system architecture and manages product interfaces.</li> </ul>

# Step 5: Agree to the above team contract

Team Member: Signature: Ian Richards

Team Member: Signature: Ekta Shethna

Team Member: Signature: Gianni Bautista

Team Member: Signature: Samuel Sarzaba