

Helsinki, OCT 30 2019

Monitoring and log aggregation with Go tools





Monitoring

Logging

Legacy systems

Demo

Future

Takeaways

Monitoring





Collecting, processing, aggregating, and displaying real-time quantitative data about a system, such as query counts and types, error counts and types, processing times, and server lifetimes.

Site Reliability Engineering: How Google Runs Production Systems (O'Reilly Media)







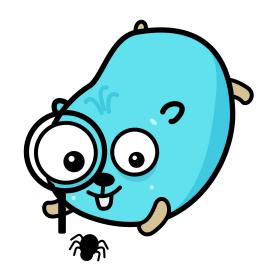
Go best practices, six years in - Peter Bourgon

You should be instrumenting every significant component of your codebase. If it's a resource, like a queue, instrument it according to <u>Brendan Gregg's USE method</u>: utilization, saturation, and error count (rate). If it's something like an endpoint, instrument it according to <u>Tom Wilkie's RED method</u>: request count (rate), error count (rate), and duration.

Why Monitor?

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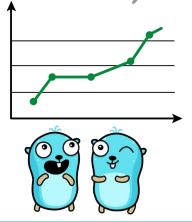
- Available/fast/correct/efficient
- Alerts
- Analyzing trends
- Comparing over time
- Ad hoc debugging/post-mortem



Types of monitoring

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- Check-based monitoring (e.g nagios)
- Logs/Events (e.g elastic, influxDB)
- Request tracing (e.g Jaeger)
- Metrics/Time Series (e.g statsD, Prometheus)



Prometheus

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- Metrics-based monitoring and alerting stack
- Instrumentation
- Metrics collection and storage
- Querying, alerting, dashboarding
- For all levels of the stack



Source: An introduction to Systems and Service Monitoring with Prometheus



What Prometheus is not for?

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- Logging or tracing
- Automatic anomaly detection
- Scalable or durable storage (Thanos/Cortex)

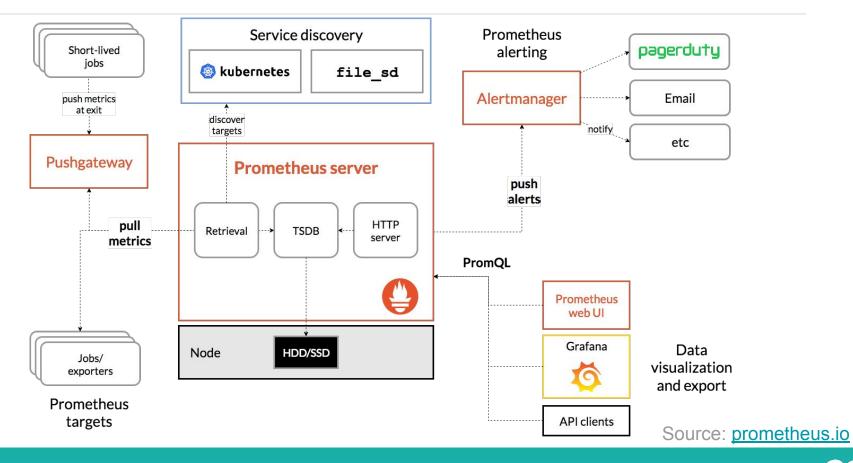


Source: An introduction to Systems and Service Monitoring with Prometheus



Prometheus architecture





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Prometheus Go

```
func instrumentCounter(endpoint string, hFunc http.HandlerFunc) http.HandlerFunc {
   return promhttp.InstrumentHandlerCounter(
       promauto.NewCounterVec(
          prometheus.CounterOpts{
              Name: fmt.Sprintf("%v_requests_total", endpoint),
              Help: "A counter for requests to the wrapped handler.",
           []string{"code", "method"},
       ),
      hFunc,
                             mux := http.NewServeMux()
                             mux.Handle("/", instrumentCounter("root", myHandle))
                             mux.Handle("/metrics", promhttp.Handler())
                             log.Fatal(http.ListenAndServe(":8000", mux))
```



Logging



Logging?

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"Logging is the process of cutting trees, processing them, and moving them to a location for transport." - Wikipedia



Image source: datadoghq.com



"In computing, a log file is a file that records either events that occur in an operating system or other software runs, or messages between different users of a communication software. Logging is the act of keeping a log. In the simplest case, messages are written to a single log file." - Wikipedia

What should I log?

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- Actionable information That's it!
- Avoid fine-grained log levels
- Use structured logging
- Log what makes sense for your use case

Logs are expensive!

The Log: What every software engineer should know about real-time data's unifying abstraction - Jay Kreps



Grafana Loki: like Prometheus, but for logs

"Loki is a horizontally-scalable, highly-available, multi-tenant log aggregation system inspired by Prometheus. It is designed to be very cost effective and easy to operate. It does not index the contents of the logs, but rather a set of labels for each log stream." - Loki website





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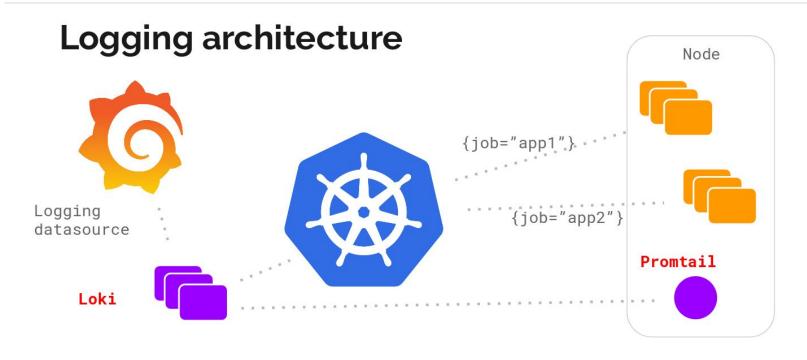
Loki: Comparing to other log aggregation systems

- Does not do full text indexing on logs. By storing compressed, unstructured logs and only indexing metadata, Loki is simpler to operate and cheaper to run.
- Indexes and groups log streams using the same labels you're already using with Prometheus.
- Is an especially good fit for storing Kubernetes Pod logs.
 Metadata such as Pod labels is automatically scraped and indexed.
- Not a replacement for ELK stack BI features
- Still in beta



Loki Architecture





Source: Loki github



Loki query language: LogQL

Can be considered a distributed grep with labels for filtering

```
{type="db",name="db-primary"}
=: exactly equal.
!=: not equal.
=~: regex matches.
!~: regex does not match.
Example:
{name=~"db.+"}
{name!~"db.+"}
```

Log Stream selector

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Loki query language: LogQL

Search expressions can be just text of regex

```
{job="worker"} |= "error"
|=: Log line contains string.
!=: Log line does not contain string.
|~: Log line matches regular expression.
!~: Log line does not match regular
expression.
// Chained, will satisfy every filter
{job="mysql"} |= "error" != "timeout"
```

Filter expression



Loki query language: LogQL

Same as PromQL but for logs

```
// number of log lines in last 5m
count_over_time({job="worker"}[5m])
// per second rate in the last 10s
rate(({job="worker"} |= "error"[10s]))
// Aggregation
sum, min, max, avg, count
stddev,stdvar
bottomk, topk
// rate of HTTP GET requests from NGINX logs
avg(rate(({job="nginx"} |= "GET")[10s])) by (region)
// top 10 applications by the highest log throughput
topk(10,sum(rate({region="us-east1"}[5m]) by (name))
```

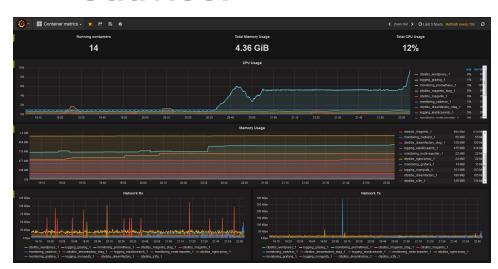
Counting/ Aggregating logs



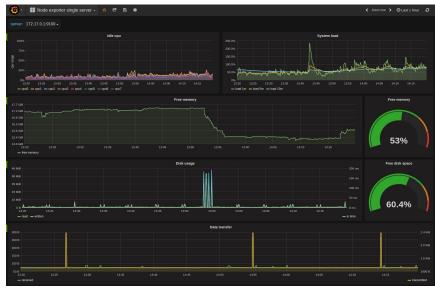
Legacy systems



- Can I use this tools for legacy systems?
 - Fluentd/fluentbit
 - Node exporter
 - Cadvisor









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Demo



Demo gods....
Please!



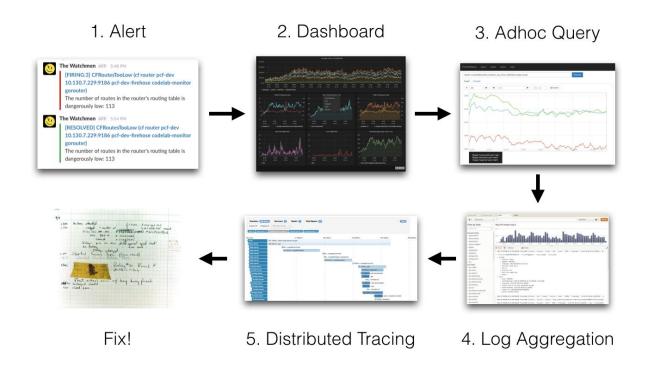


Future



Explorer workflow



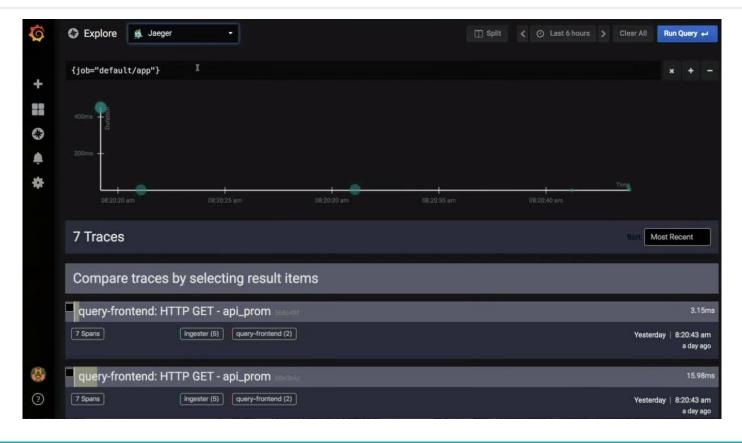


Source: Grafana.com



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Explorer workflow future



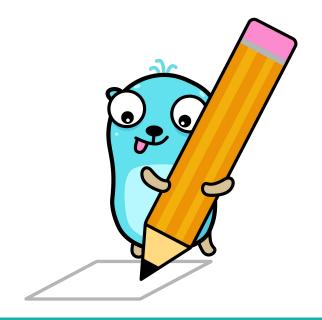


Takeaways





- Instrument your code
- Log wisely
- Metrics are cheaper than logs
- Consider OSS tools





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Resources

- An introduction to Systems and Service Monitoring with Prometheus
- Site Reliability Engineering: How Google Runs Production Systems(free)
- Go best practices, six years in Peter Bourgon
- Logging v. instrumentation Peter Bourgon
- The Log: What every software engineer should know about real-time data's unifying abstraction
- The Explore Workflow and Troubleshooting with Loki (video)
- How to Export Prometheus Metrics from Just About Anything (video)
- Loki docs (github)

Artwork

- Go presentation theme
- Free Gophers pack by Maria Letta
- Gopher stickers by Takuya Ueda



Questions?





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https://twitter.com/vdvsx

