

# Introdução ao ESP32 DEVKIT



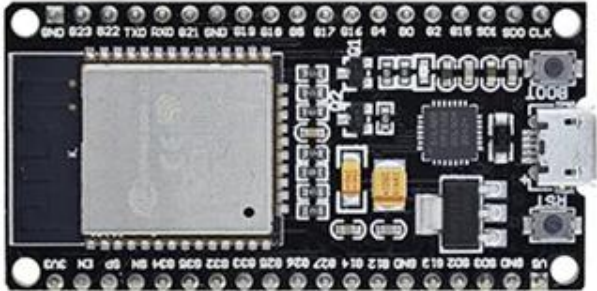
ESP32-WROOM-32E



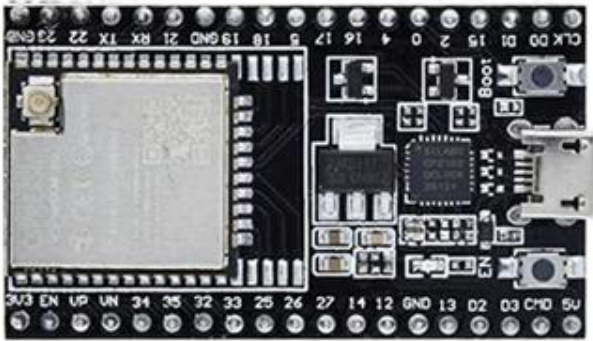
ESP32-WROOM-32UE



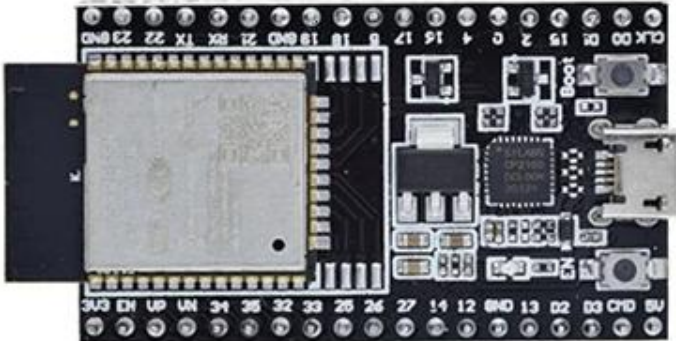
ESP-32 30PIN



ESP-32 38PIN



ESP32-WROOM-32U



ESP32-WROOM-32D

# Comparação

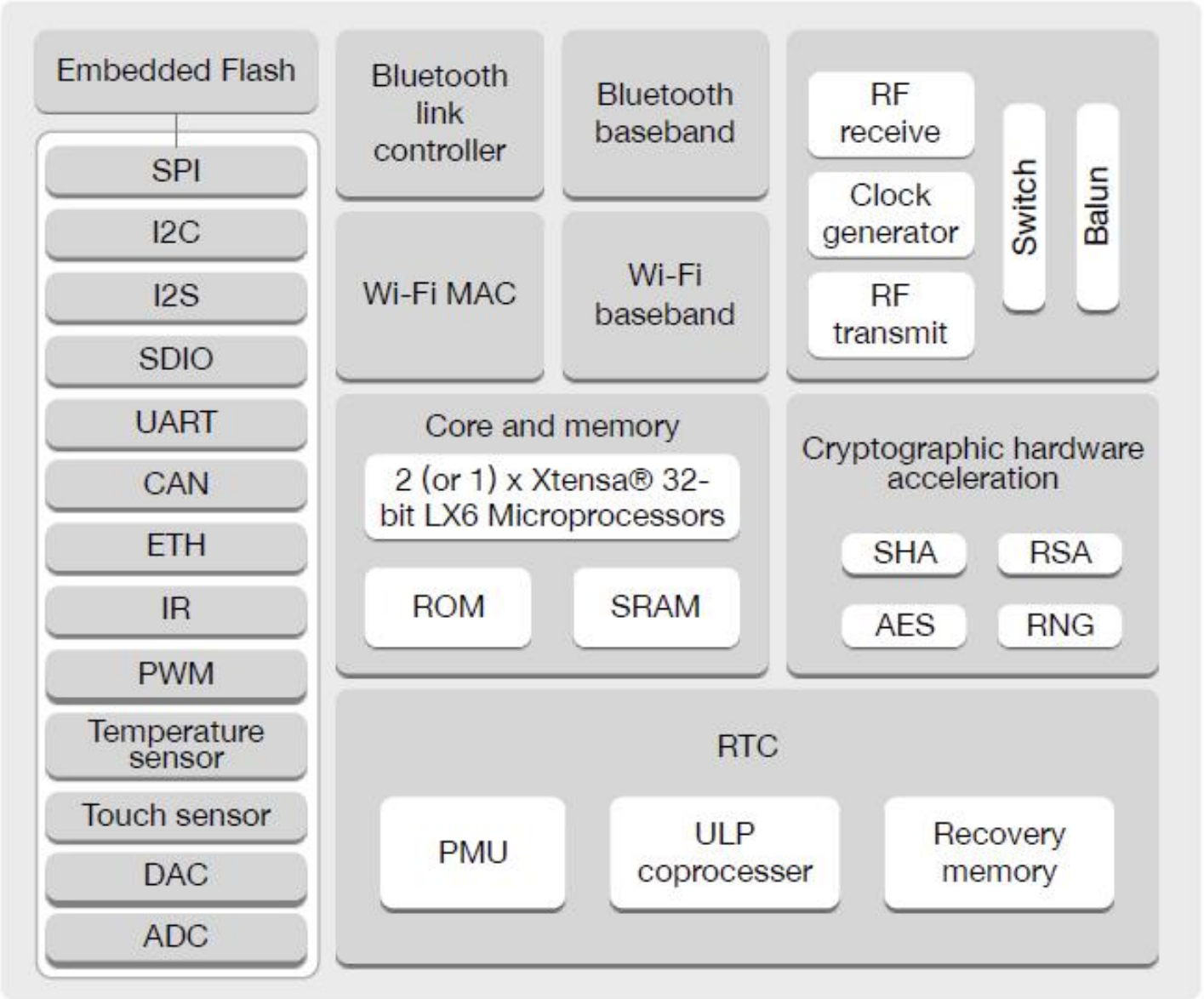
## ESP8266 vs ESP32 vs ESP32-S2

FEATURES	ESP8266	ESP32
Release Year	2014	2016
Microcontroller	Xtensa single-core 32-bit L106	Xtensa single/dual-core 32-bit
Clock Frequency	80 MHz	160/240 MHz
Co-processor	✗	ULP
SRAM	160KB	520KB
RTC Memory	✗	16KB
External SPIRAM	Up to 16MB	Up to 16MB
External Flash	✗	✗
Wi-Fi (802.11 b/g/n)	HT20	HT20
ESP-MESH	✓	✓
Bluetooth	✗	BT 4.2, BR/EDR, BLE
Ethernet	✗	10/100 Mbps
CAN	✗	2
Time of Flight	✗	✗
GPIO (total)	16	34
Touch Sensors	✗	10
SPI	2	4
I2C	1 (soft)	2
I2S	2	2
UART	2 (1.5 actually)	3
ADC	1(10-bit)	18 (12-bit)
DAC	✗	2 (8-bit)
PWM (soft)	8	16
SDMMC	✗	✓
USB OTG	✗	✗
LCD Interface	✗	✗
Camera Interface	✗	✗
Temperature Sensor	✗	✓
Hall sensor	✗	✓
Security	✗	Secure boot Flash encryption 1024-bit OTP
Crypto	✗	AES, SHA-2, RSA, ECC, RNG
Low Power Consumption	20uA	10uA deep sleep

## Links

- <https://www.espressif.com/>
- <https://github.com/espressif>
- <https://en.wikipedia.org/wiki/ESP32>
- <https://www.espressif.com/en/products/socs/esp32>
- <https://docs.espressif.com/projects/esp-idf/en/latest/esp32/hw-reference/esp32/get-started-devkitc.html>
- [https://www.espressif.com/sites/default/files/documentation/esp32-wroom-32\\_datasheet\\_en.pdf](https://www.espressif.com/sites/default/files/documentation/esp32-wroom-32_datasheet_en.pdf)
- <https://www.espressif.com/en/products/devkits>

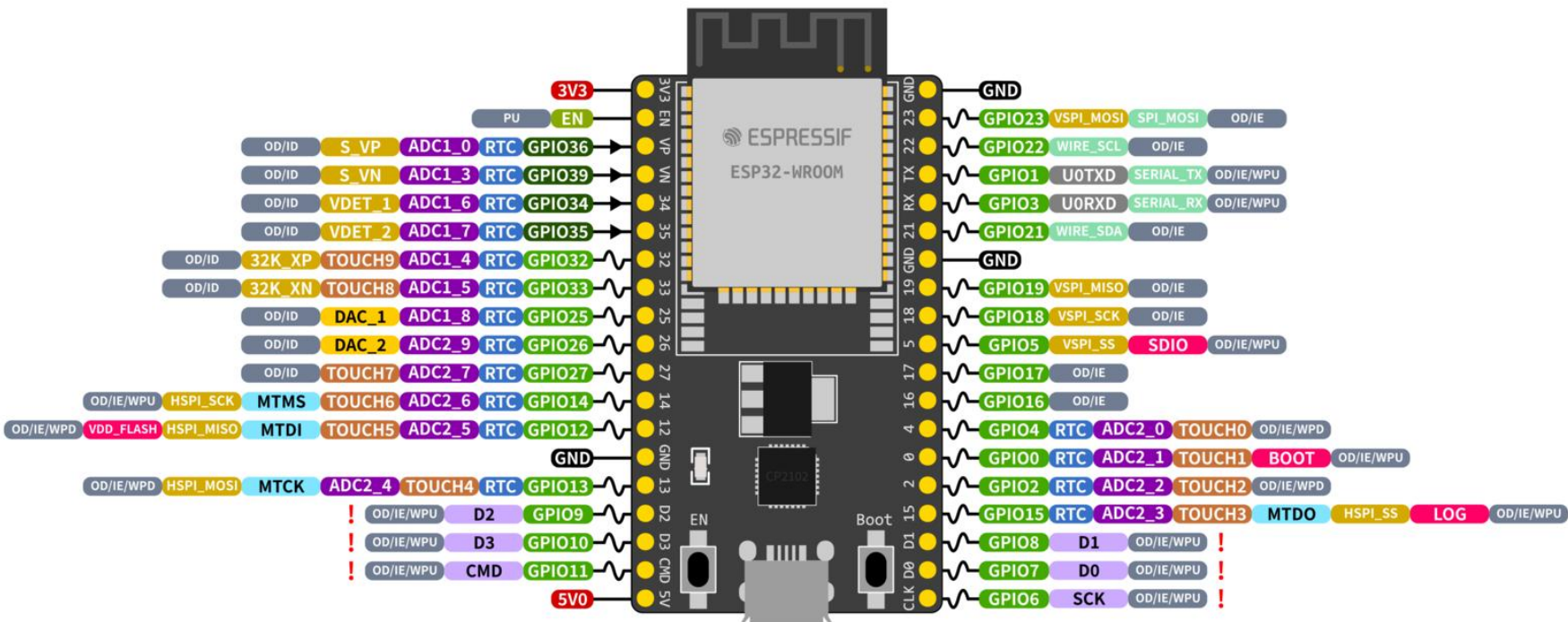
Diagrama de blocos





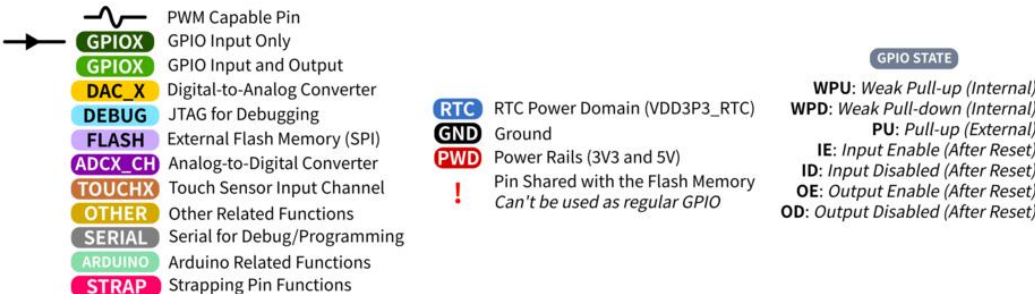
## **Pinagem (Pinout)**

# ESP32-DevKitC

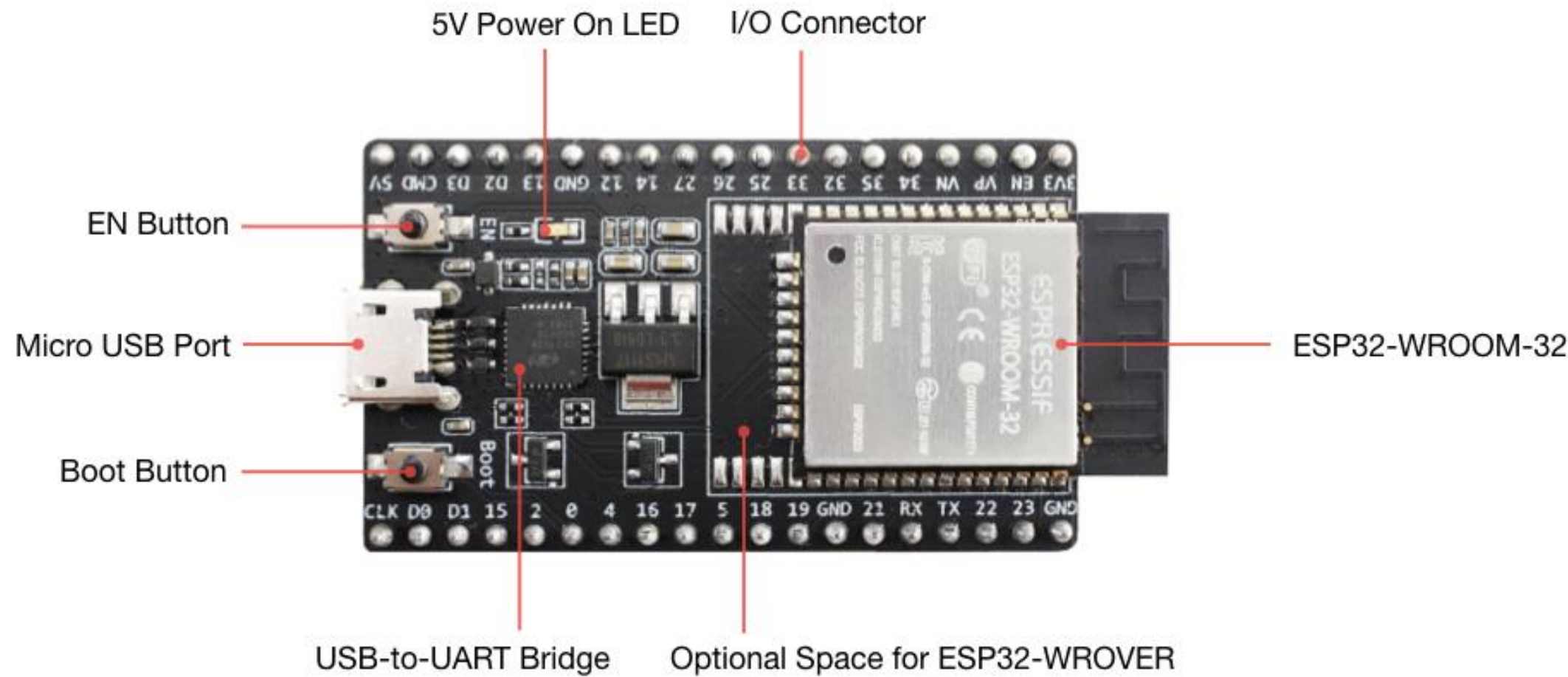


## ESP32 Specs

32-bit Xtensa® dual-core @240MHz  
Wi-Fi IEEE 802.11 b/g/n 2.4GHz  
Bluetooth 4.2 BR/EDR and BLE  
520 KB SRAM (16 KB for cache)  
448 KB ROM  
34 GPIOs, 4x SPI, 3x UART, 2x I2C,  
2x I2S, RMT, LED PWM, 1 host SD/eMMC/SDIO,  
1 slave SDIO/SPI, TWAI®, 12-bit ADC, Ethernet

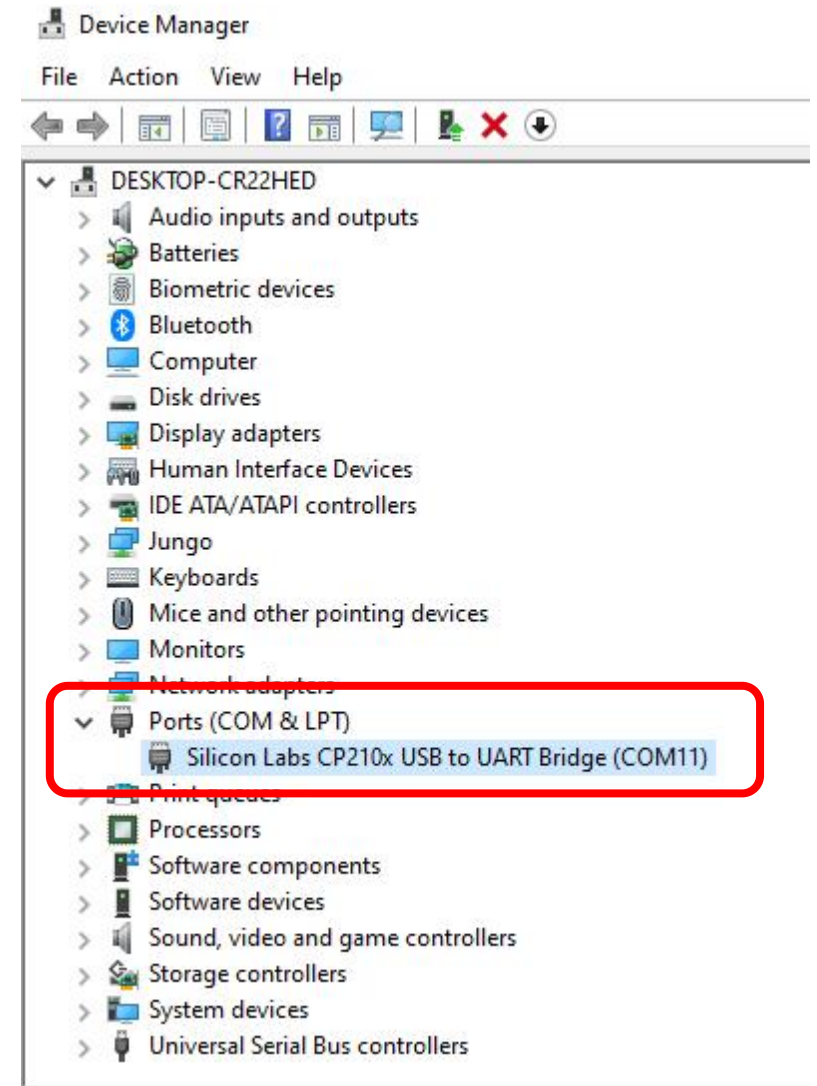


Placa



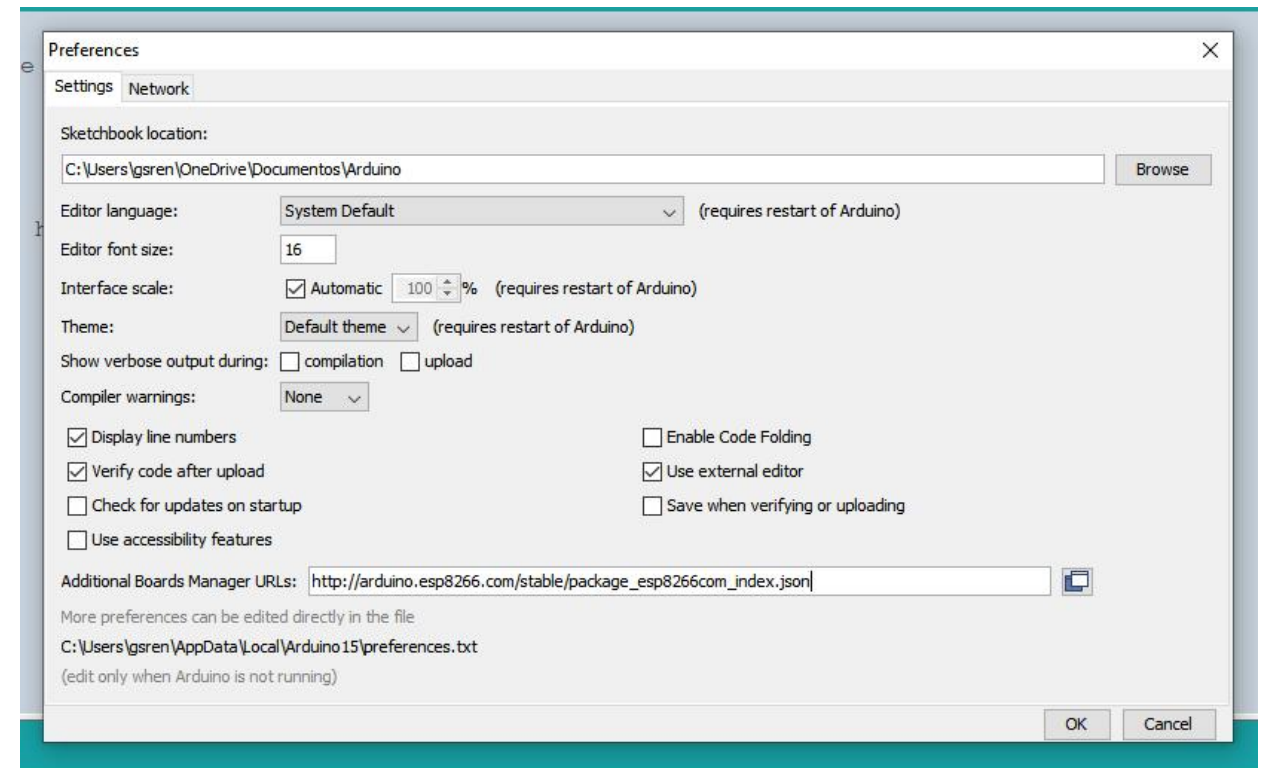
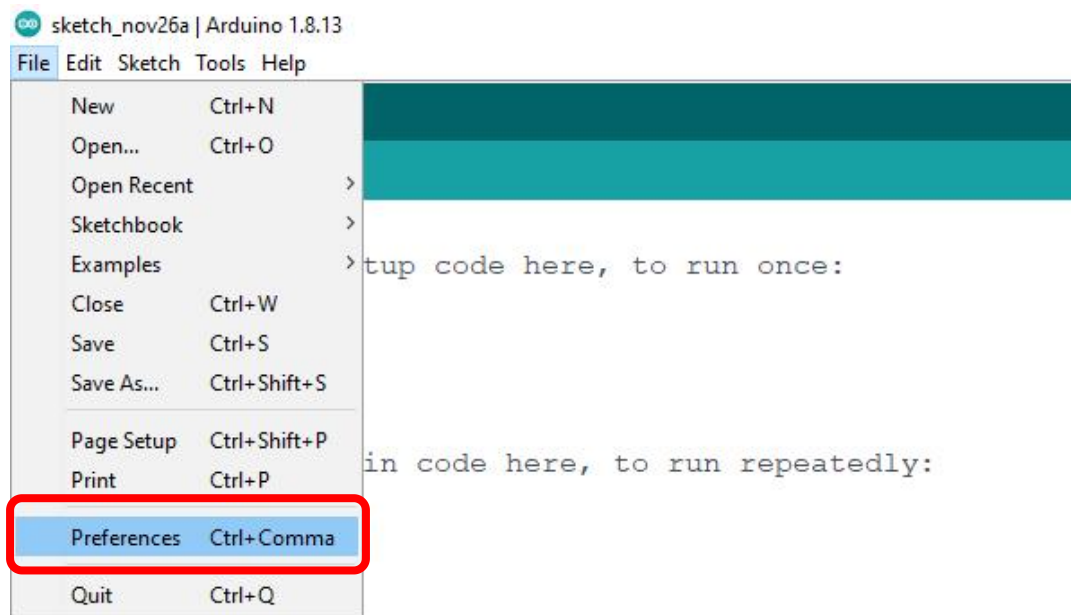
## Instalando o driver CP210x

- Conecte o ESP32 na porta USB e veja se o pc reconheceu a porta USB.
- Se não estiver mostrando a porta COM, instale o driver CP210x.



# Instalando o ESP32 no Arduino IDE

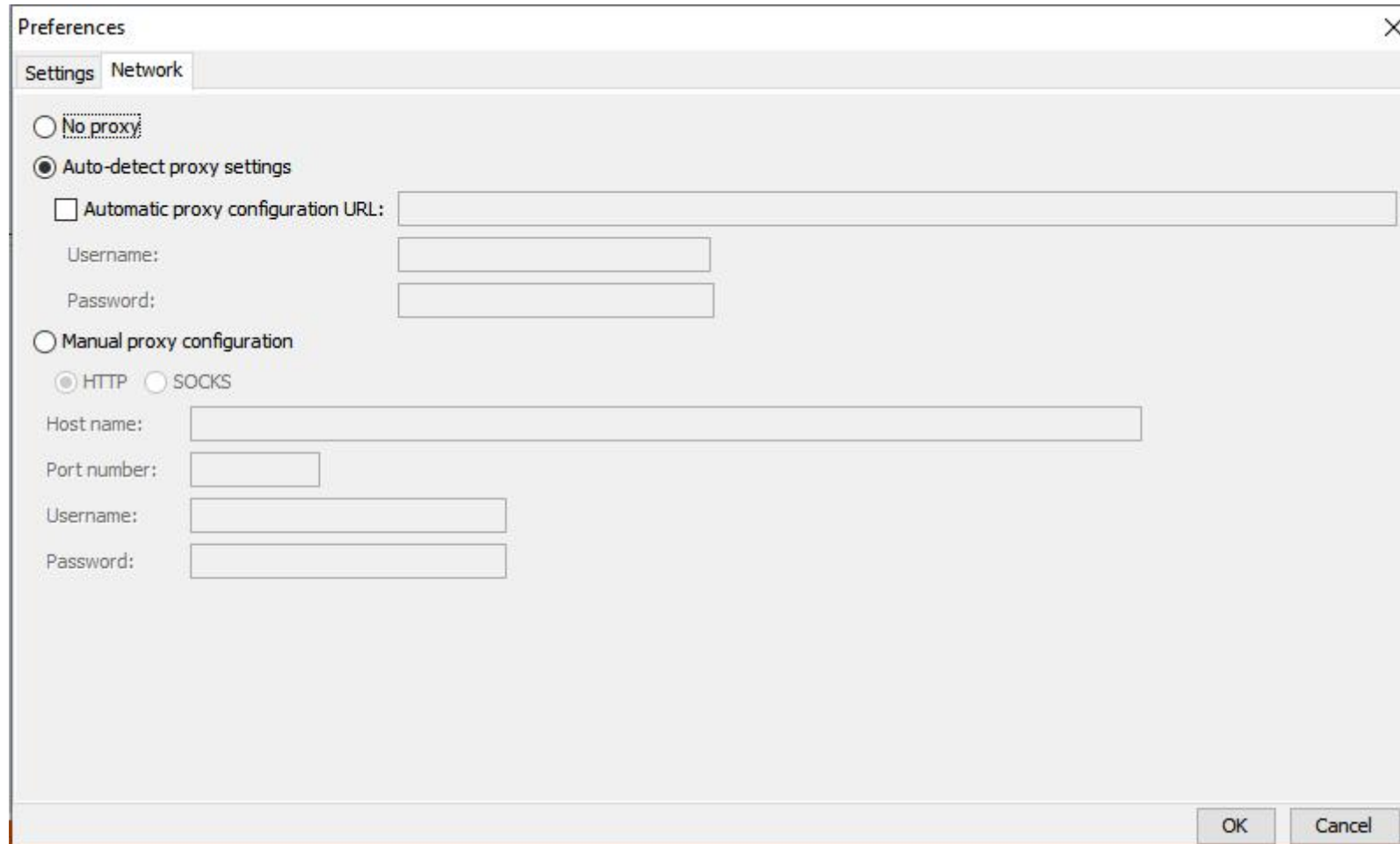
- Abra o Arduino IDE.
- Cole o link na area de preferências:
  - [https://raw.githubusercontent.com/espressif/arduino-esp32/gh-pages/package\\_esp32\\_index.json](https://raw.githubusercontent.com/espressif/arduino-esp32/gh-pages/package_esp32_index.json)
  - [https://dl.espressif.com/dl/package\\_esp32\\_index.json](https://dl.espressif.com/dl/package_esp32_index.json)





## Instalando o ESP32 no Arduino IDE

- Na aba Preferencias > Network configure o proxy como auto-detect.



The screenshot shows the 'Preferences' dialog box in the Arduino IDE, with the 'Network' tab selected. The 'Auto-detect proxy settings' option is chosen, and the 'Automatic proxy configuration URL' checkbox is checked. The 'Manual proxy configuration' section is also visible, showing options for HTTP and SOCKS, along with fields for host name, port number, username, and password. The 'OK' and 'Cancel' buttons are at the bottom right.

Preferences

Settings Network

☐ No proxy

☒ Auto-detect proxy settings

☐ Automatic proxy configuration URL:

Username:

Password:

☐ Manual proxy configuration

☒ HTTP ☐ SOCKS

Host name:

Port number:

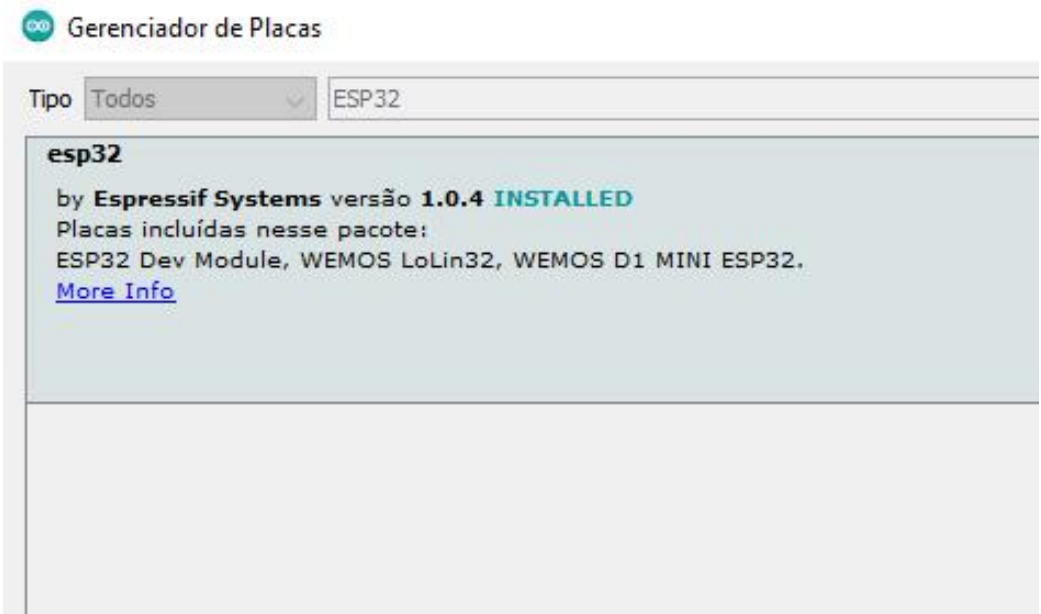
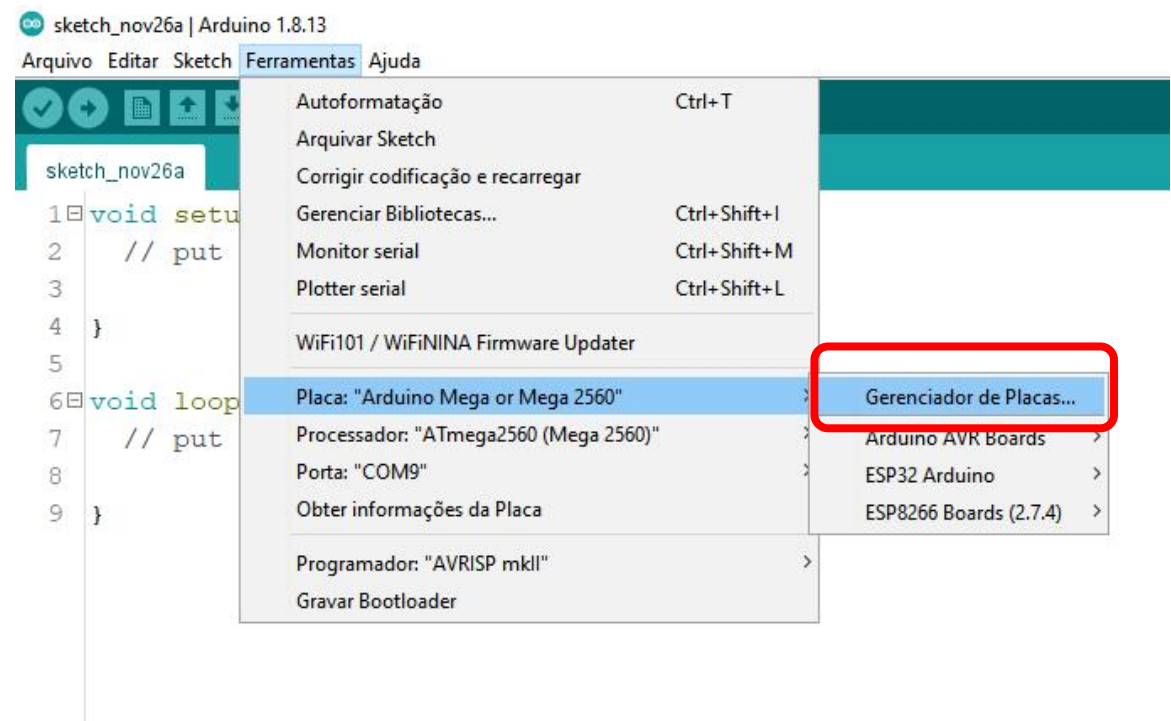
Username:

Password:

OK Cancel

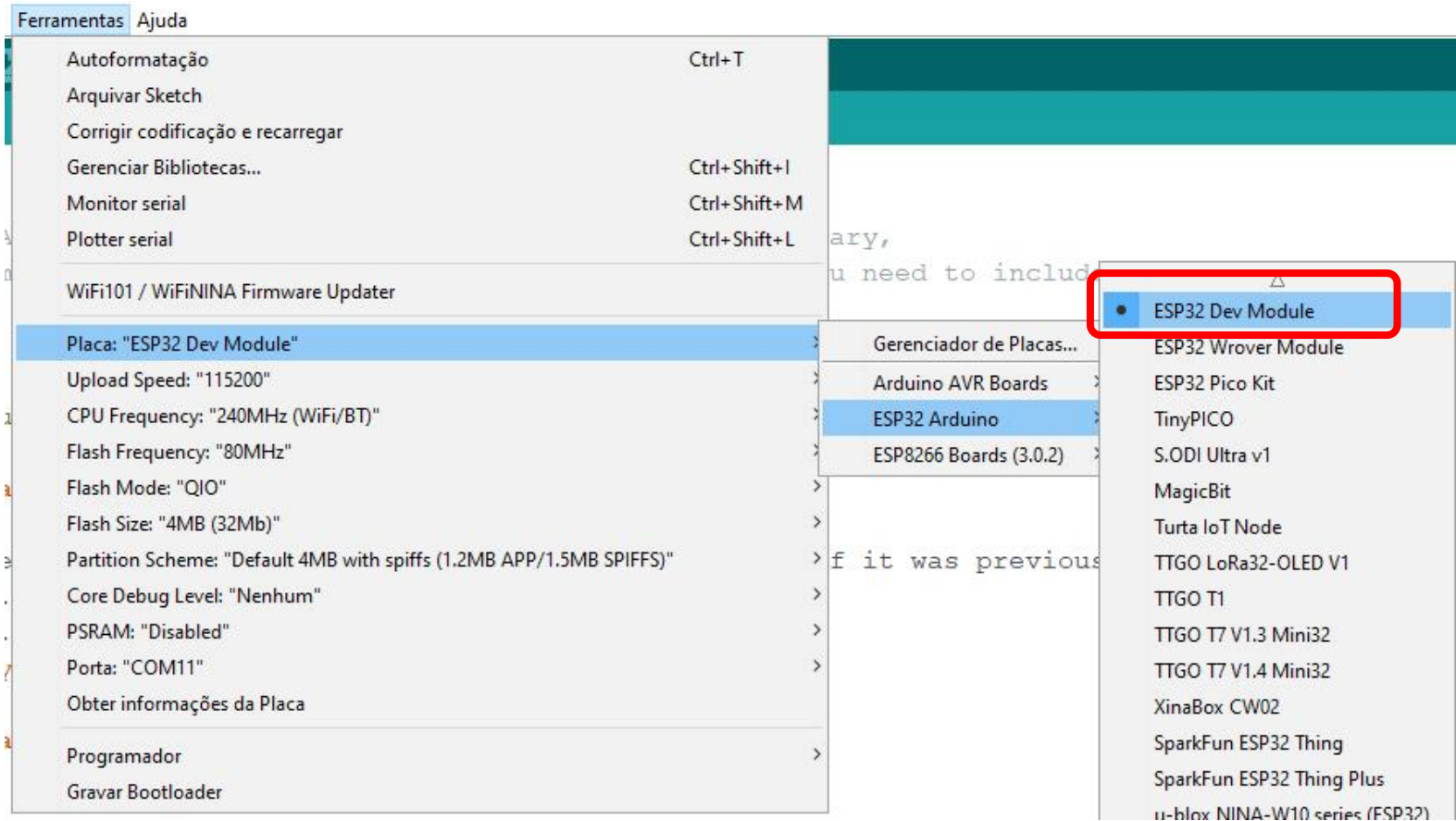
# Instalando o SDK (software development kit ) no Arduino IDE

- Na aba Ferramentas > placa > Gerenciador de Placas.
- Digite ESP32 na busca e instale a biblioteca.

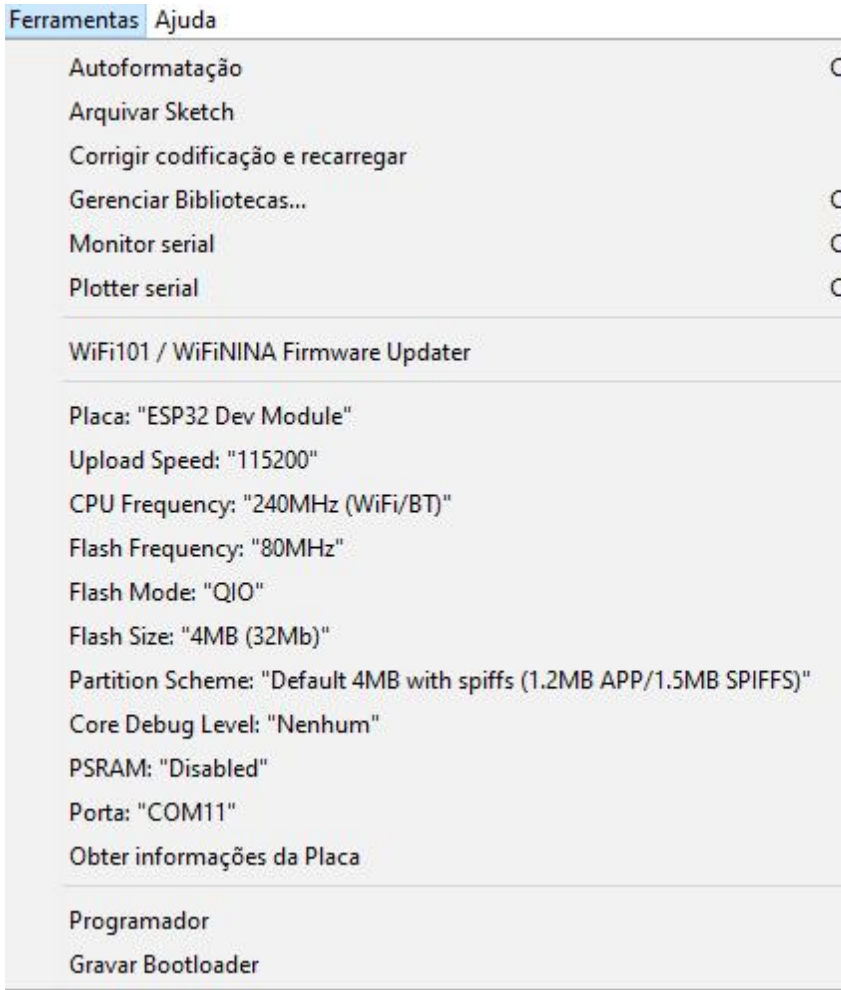


# Instalando o SDK (software development kit ) no Arduino IDE

- Selecione a placa **ESP32 Dev Module**



- Configuração



## **Instalando esp32 no linux**

- se ocorre o erro de instalação da placa, copie o link que aparece na mensagem de erro.
- ***se ocorrer erro de compilação, instale a biblioteca pyserial:***
  - sudo apt install python3-pip
  - sudo pip3 install pyserial



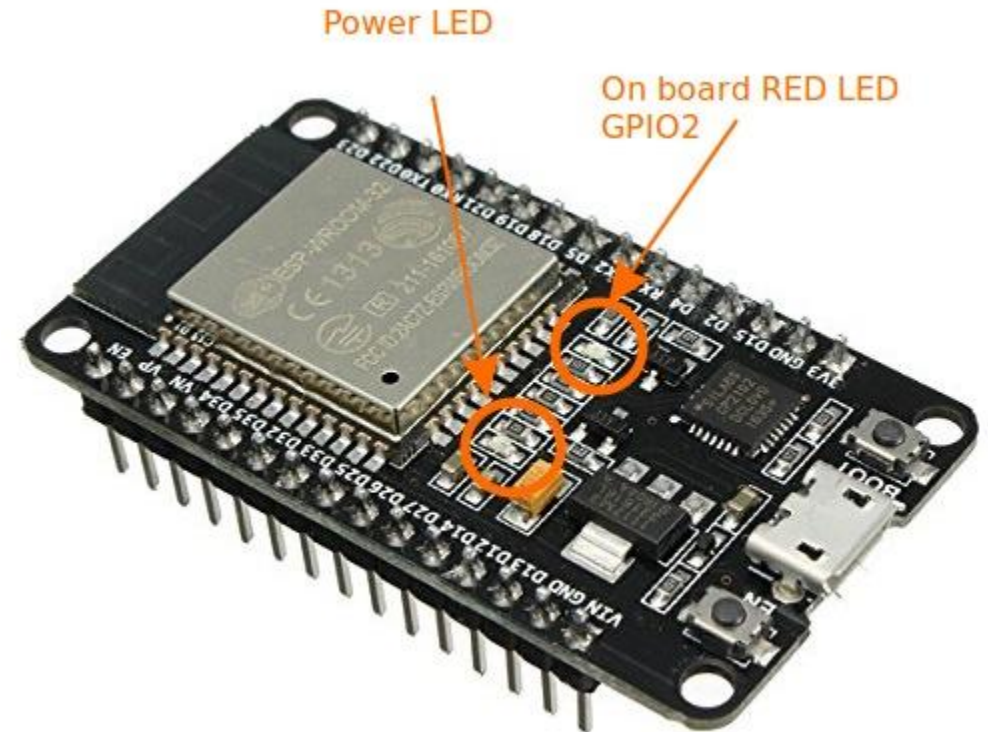
## Primeiro programa: Blink

- O led da placa pode estar conectado ao GPIO 2.

```
#define LED 2
```

```
void setup() {  
  pinMode(LED,OUTPUT);  
}
```

```
void loop() {  
  digitalWrite(LED,HIGH);  
  delay(500);  
  digitalWrite(LED,LOW);  
  delay(500);  
}
```



# Conectando ao Wi-Fi

- Utilizando a biblioteca <WiFi.h>
- A biblioteca é dividida em classes. Cada classe possui uma função específica.

<div>B</div> <div>BufferDataSource</div> <div>BufferedStreamDataSource</div>	<div>E</div> <div>ESP8266WiFiAPClass</div> <div>ESP8266WiFiClass</div> <div>ESP8266WiFiGenericClass</div> <div>ESP8266WiFiMulti</div> <div>ESP8266WiFiScanClass</div> <div>ESP8266WiFiSTAClass</div>	<div>S</div> <div>SList</div> <div>SSLContext</div>	<div>WiFiClient</div> <div>WiFiClientSecure</div> <div>WiFiEventHandlerOpaque</div> <div>WiFiEventModeChange</div> <div>WiFiEventSoftAPModeProbeRequestReceived</div> <div>WiFiEventSoftAPModeStationConnected</div> <div>WiFiEventSoftAPModeStationDisconnected</div> <div>WiFiEventStationModeAuthModeChanged</div> <div>WiFiEventStationModeConnected</div>	<div>WiFiEventStationModeDisconnected</div> <div>WiFiEventStationModeGotIP</div> <div>WiFiServer</div> <div>WiFiUDP</div>
<div>C</div> <div>ClientContext</div>	<div>P</div> <div>ProgmemStream</div>	<div>U</div> <div>UdpContext</div>	<div>W</div> <div>WifiAPlist_t</div>	
<div>D</div> <div>DataSource</div>				

# Sensor Touch

- função **touchRead(GPIO)**

```
const int touchPin = 4;
```

```
const int led = 2;
```

```
const int ref = 30;
```

```
void setup() {  
  Serial.begin(115200);  
  pinMode (led, OUTPUT);  
}
```

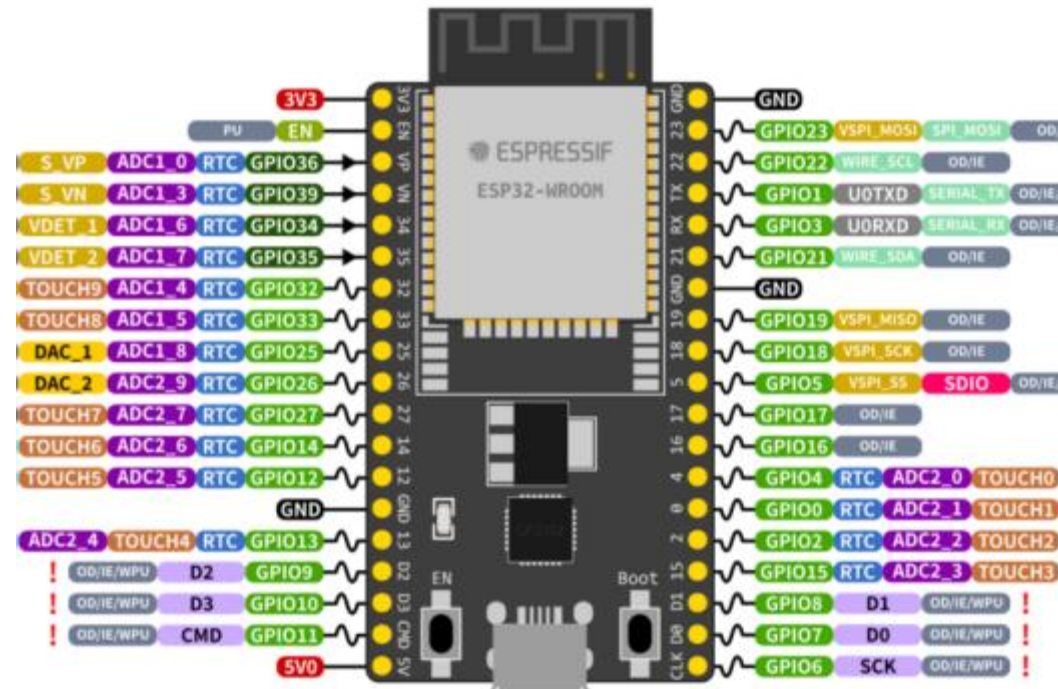
```
void loop() {  
  int val = touchRead(touchPin);  
  Serial.print(val);
```

```
  digitalWrite(led, LOW);  
  Serial.println(" led desligado");
```

```
  if (val < ref) {  
    digitalWrite(led, HIGH);  
    Serial.println(" led ligado");  
  }  
  delay(100);  
}
```

```
const int touchPin = 4;
```

```
void setup() {  
  Serial.begin(115200);  
}  
void loop() {  
  int val = touchRead(touchPin);  
  Serial.print(val);  
}
```



## ***Sensor de temperatura Built-in***

- range: -40 a 125 °C.
- utilizado para medir a temperatura do núcleo.
- Problemas: sujeito às variações de temperatura da placa.
- Ideal para aplicações didáticas ou para detectar variações de temperatura.

```
#ifdef __cplusplus
extern "C" {
#endif
uint8_t temprature_sens_read();
#ifdef __cplusplus
}
#endif
uint8_t temprature_sens_read();

void setup() {
  Serial.begin(115200);
}

void loop() {
  Serial.print("Temperature: ");
  Serial.print((temprature_sens_read() - 32) / 1.8); //Fahrenheit para Celsius
  Serial.println(" C");
  delay(1000);
}
```



## **Sensor hall Built-in**

- leituras de campos magnéticos positivos e negativos.
- Problemas: Este sensor deve ser utilizados para detectar grandes mudanças repentinas no campo magnético.
- função **hallRead()**

```
void setup() {  
  Serial.begin(115200);  
}
```

```
void loop() {  
  int val = hallRead();  
  Serial.println(val);  
  delay(500);  
}
```

# Deep Sleep

- O consumo padrão é de 240 mA. Dependendo do projeto pode chegar a 1 A. inviavel para bateria.
- Existem 4 modos de Deep Sleep:
  - **Modem Sleep:** desativa o rádio (WiFi e Bluetooth).
  - **Light Sleep:** pausa a CPU.
  - **Deep Sleep:** desativa periféricos, rádio, núcleos, exceto o co-processador e RTC. Toda informação na RAM é perdida.
  - **Hibernation:** apenas o timer do RTC e alguns GPIO do RTC permanecem ativos.

Power mode	Description	Power consumption
Active (RF working)	Wi-Fi Tx packet 13 dBm ~ 21 dBm	160 ~ 260 mA
	Wi-Fi / BT Tx packet 0 dBm	120 mA
	Wi-Fi / BT Rx and listening	80 ~ 90 mA
	Association sleep pattern (by Light-sleep)	0.9 mA@DTIM3, 1.2 mA@DTIM1
Modem-sleep	The CPU is powered on.	Max speed: 20 mA
		Normal speed: 5 ~ 10 mA
		Slow speed: 3 mA
Light-sleep	-	0.8 mA
Deep-sleep	The ULP co-processor is powered on.	0.15 mA
	ULP sensor-monitored pattern	25 $\mu$ A @1% duty
	RTC timer + RTC memory	10 $\mu$ A
Hibernation	RTC timer only	5 $\mu$ A
Power off	CHIP_PU is set to low level, the chip is powered off	<0.1 $\mu$ A

## **Deep Sleep**

```
RTC_DATA_ATTR static int contador = 0;
```

```
void setup() {  
  Serial.begin(115200);  
  pinMode(2, OUTPUT);  
  contador++;  
  Serial.printf("\nNumero de boots: %d\n", contador); // "printf" somente no ESP  
}
```

```
void loop() {  
  //código  
  digitalWrite(2, HIGH);  
  delay(1000); // o delay deve ser suficiente para executar todas as funcoes antes do Deep Sleep  
  
  //deep sleep  
  const int deep_sleep_sec = 5;  
  ESP_LOGI(TAG, "Entering deep sleep for %d seconds", deep_sleep_sec);  
  esp_deep_sleep(1000000LL * deep_sleep_sec);  
}
```

## **RTC Real Time Clock**

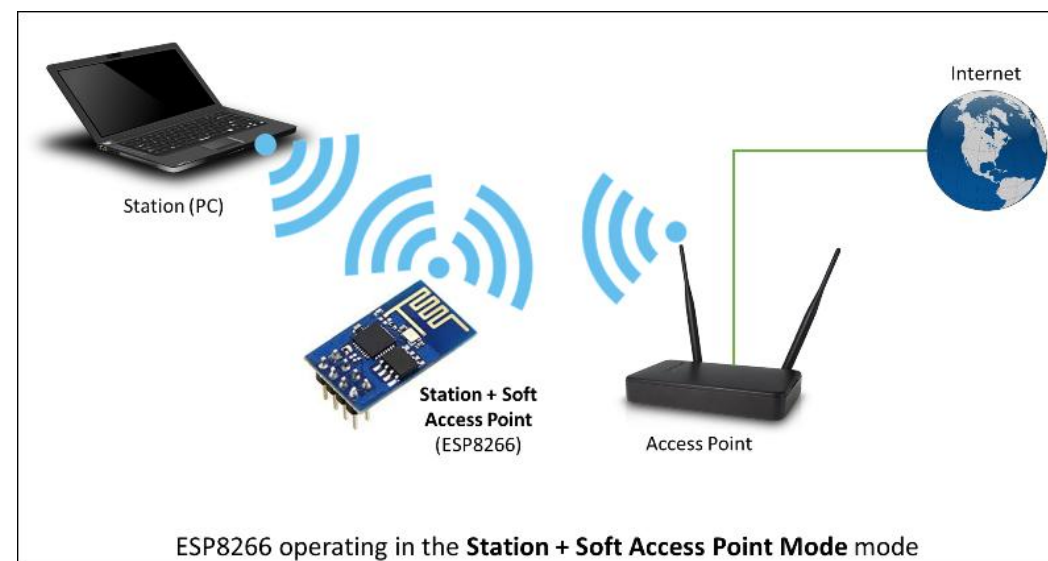
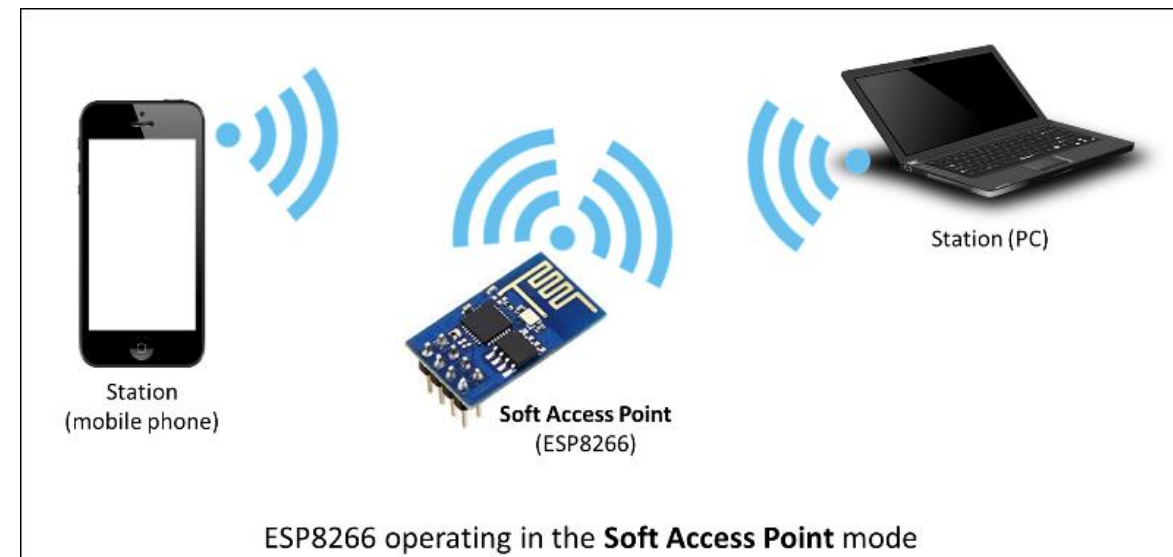
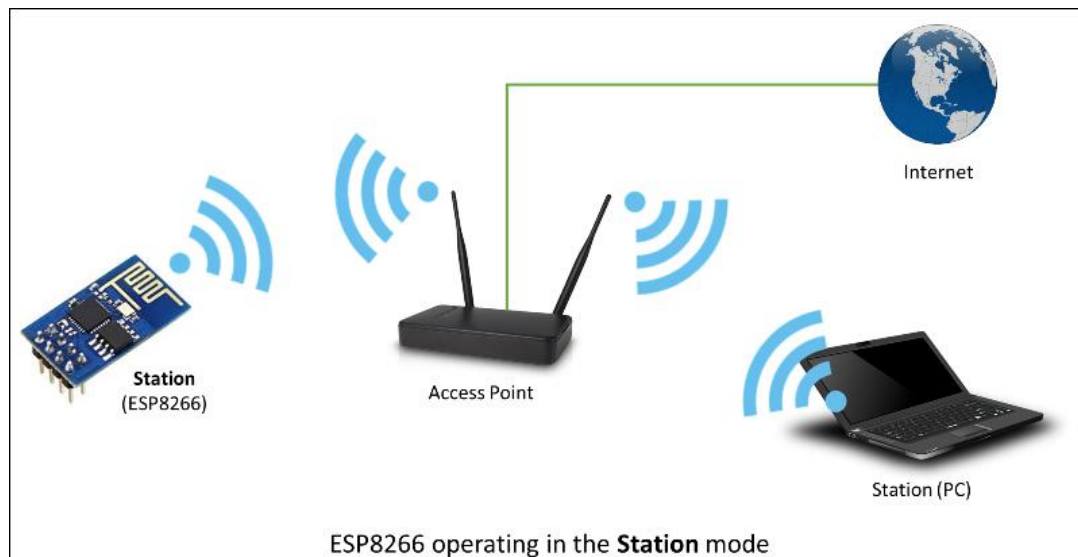
- utiliza o padrão UNIX, que conta os segundos desde 01/01/1970 - <https://www.unixtimestamp.com/>
- Biblioteca **NTPClient.h**, Network Time Protocol, atualiza o tempo pela rede.

```
#include <WiFi.h>
#include <NTPClient.h>
#include <WiFiUdp.h>
const char *ssid = "NET_2GF5B3F7";
const char *password = "51F5B3F7";
WiFiUDP ntpUDP;
NTPClient ntp(ntpUDP);
void setup(){
  Serial.begin(115200);
  WiFi.begin(ssid, password);
  while ( WiFi.status() != WL_CONNECTED ) {
    delay ( 500 );
    Serial.print ( "." );
  }
  ntp.begin();
  // -3 = -10800 (BRASIL)
  ntp.setTimeOffset(-10800);
}
void loop() {
  ntp.update();
  Serial.println(ntp.getFormattedTime());
  delay(1000);
}
```



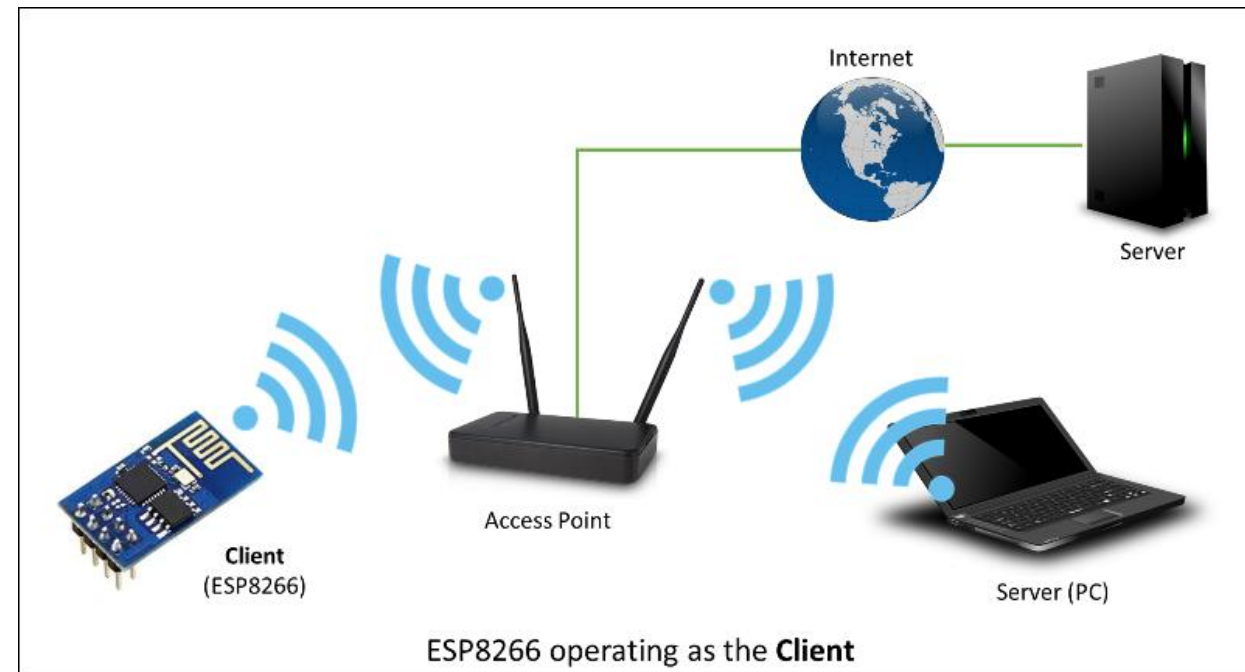
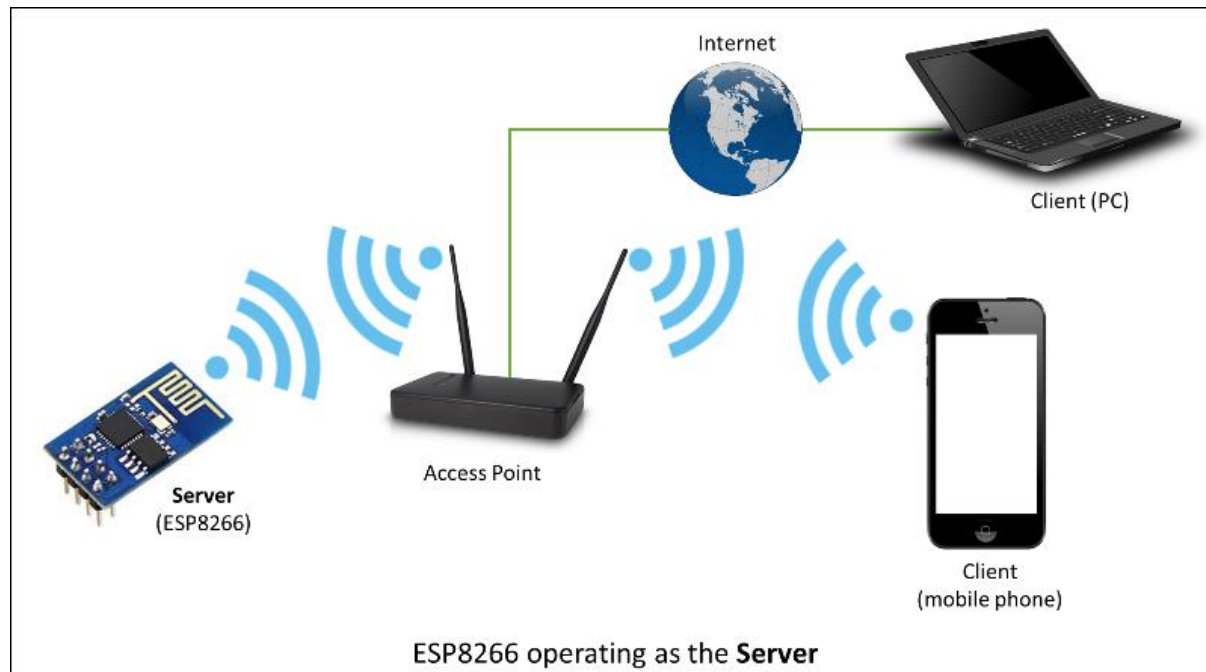
## Conectando ao Wi-Fi

- O ESP32 pode conectar à internet como Estação, Ponto de Acesso ou ambos.



## Conectando ao Wi-Fi

- O ESP32 também pode ser configurado como cliente ou servidor.



## **Atividades**

1. Escaneando as redes disponíveis.
2. Conectando à rede.
3. Controle de led Web.
4. sensor touch
5. sensor hall
6. sensor de temperatura
7. Deep Sleep
8. RTC