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CLASS	610

PYTHON WEB SCRAPING PROJECT

“MOVIE INSIGHT ASSISTANT”

CODE:

```
import requests

import tkinter as tk

from tkinter import messagebox

from imdb import IMDb

# Entering API_KEY with actual TMDb API key
API_KEY = '2c6df7c1160103f34cf0aed9c55fcd86'

# Genre IDs from TMDb
GENRES = {
    "Action": 28,
    "Comedy": 35,
    "Drama": 18,
    "Horror": 27,
    "Sci-Fi": 878,
    "Thriller": 53,
    "Animation": 16,
    "Adventure": 12,
    "Crime": 80,
    "Fantasy": 14,
    "Mystery": 9648,
```

```
"Musicals": 10402,  
"Sports": 16,  
"Western": 37,  
"Romance": 10749  
}
```

```
class MovieInfoChatApp:
```

```
    def __init__(self, root):
```

```
        self.root = root
```

```
        self.root.title("Movie Insight Assistant")
```

```
        self.root.geometry("750x700") # Initial size
```

```
        self.root.configure(bg="#FAF7FC")
```

```
        self.fullscreen = False
```

```
        self.create_widgets()
```

```
        self.root.bind('<Return>', self.on_enter_key) # Bind Enter key to send
```

```
        self.root.bind('<F11>', self.toggle_fullscreen) # Bind F11 key to toggle fullscreen
```

```
    def create_widgets(self):
```

```
        # Title Header Button
```

```
        self.header_button = tk.Button(  
            self.root,  
            text="Movie Insight Assistant",  
            anchor='center',  
            command=None,  
            relief='raised',  
            bg="#4D0F4B",  
            fg="white",  
            font=("Helvetica", 22, 'bold'),  
            padx=10, #padding for better alignment  
            pady=10,
```

```

        width=30
    )
    self.header_button.pack(side=tk.TOP, fill=tk.X, padx=10, pady=(5, 10))

# Main Frame
main_frame = tk.Frame(self.root, bg="#f0f0f0")
main_frame.pack(fill=tk.BOTH, expand=True)

# Chat History Frame
chat_frame = tk.Frame(main_frame, bg="#FAF7FC")
chat_frame.pack(side=tk.LEFT, fill=tk.BOTH, expand=True, padx=10, pady=(10, 5))

# Chat History Canvas
self.chat_canvas = tk.Canvas(chat_frame, bg="#FAF7FC", bd=0)
self.chat_canvas.pack(side=tk.LEFT, fill=tk.BOTH, expand=True)

# Scrollbar for Canvas
self.scrollbar = tk.Scrollbar(chat_frame, orient=tk.VERTICAL,
command=self.chat_canvas.yview)
self.scrollbar.pack(side=tk.RIGHT, fill=tk.Y)
self.chat_canvas.configure(yscrollcommand=self.scrollbar.set)

# Frame inside Canvas for messages
self.chat_frame = tk.Frame(self.chat_canvas, bg="#FAF7FC")
self.chat_canvas.create_window((0, 0), window=self.chat_frame, anchor="nw")

# Clear History Button
self.clear_history_button = tk.Button(
    main_frame,
    text="Clear History",
    command=self.clear_history,

```

```

        bg="#D11547",
        fg="white",
        font=("Helvetica", 12, 'bold')
    )
    self.clear_history_button.pack(side=tk.TOP, fill=tk.X, padx=10, pady=(0, 5))

# Genre Buttons Frame
genre_buttons_frame = tk.Frame(main_frame, bg="#f0f0f0")
genre_buttons_frame.pack(side=tk.TOP, fill=tk.X, padx=10, pady=(0, 5))

# Add New Button Above Genre Buttons
self.select_genre_button = tk.Button(
    genre_buttons_frame,
    text="Choose a genre below",
    bg="#0193A5", # Button background #0193A5
    fg="white",
    font=("Helvetica", 12, 'bold')
)
self.select_genre_button.grid(row=0, column=0, columnspan=4, pady=(0, 10), sticky="ew")

# Create Genre Buttons
for idx, (genre, genre_id) in enumerate(GENRES.items()):
    button = tk.Button(
        genre_buttons_frame,
        text=genre,
        command=lambda g=genre: self.handle_genre_click(g),
        bg="#F6A278", # Button background #F6A278
        fg="black",
        font=("Helvetica", 12, 'bold')
    )
    row = (idx + 1) // 4 # Adjust row index for proper placement

```

```

col = (idx + 1) % 4

button.grid(row=row + 1, column=col, padx=5, pady=5, sticky="ew")

# Button to Prompt User to Enter a Movie
self.enter_movie_button = tk.Button(
    main_frame,
    text="Enter a movie",
    bg="#FBC1AD", # Button color #FBC1AD
    fg="black",
    font=("Helvetica", 12, 'bold')
)

self.enter_movie_button.pack(side=tk.BOTTOM, fill=tk.X, padx=10, pady=(0, 5))

# Input Frame
input_frame = tk.Frame(main_frame, bg="#f0f0f0")
input_frame.pack(side=tk.BOTTOM, fill=tk.X, padx=10, pady=(0, 10))

# Entry Field
self.movie_title_entry = tk.Entry(input_frame, font=("Helvetica", 12))
self.movie_title_entry.pack(side=tk.LEFT, fill=tk.X, expand=True, padx=(0, 5), pady=5)

# Send Button
self.send_button = tk.Button(
    input_frame,
    text="Send",
    command=self.get_movie_info,
    bg="#FF5050",
    fg="white",
    font=("Helvetica", 12, 'bold')
)

self.send_button.pack(side=tk.LEFT, padx=5, pady=5)

```

```

# Full-Screen Button
self.fullscreen_button = tk.Button(
    self.root,
    text="Full-Screen",
    command=self.toggle_fullscreen,
    bg="#111441",
    fg="white",
    font=("Helvetica", 12, 'bold')
)

self.fullscreen_button.pack(side=tk.BOTTOM, fill=tk.X, padx=10, pady=(5, 10))

# Update scroll region
self.update_scroll_region()

def handle_genre_click(self, genre):
    # Append the user's query (genre) to chat history
    self.update_chat_history(f"You: {genre}", tag="user")
    genre_id = GENRES.get(genre)
    if genre_id:
        self.fetch_movies_by_genre(genre_id)
    else:
        self.update_chat_history("Bot: Genre not found.", tag="bot")

def fetch_movies_by_genre(self, genre_id):
    url =
f"https://api.themoviedb.org/3/discover/movie?api_key={API_KEY}&with_genres={genre_id}"
    response = requests.get(url)
    data = response.json()

    if 'results' in data and data['results']:

```

```

# Prepare table format
serial_no_width = 10
movie_name_width = 40
rating_width = 10
line_char = '─' # Character for drawing lines

header = f'{"Serial No":<{serial_no_width}} {"Movie Name":<{movie_name_width}} {"Rating":<{rating_width}}'
divider = line_char * len(header)
table_data = f"┌{divider}┐ \n"
table_data += f" │ {header} │ \n"
table_data += f"└{divider}┘ \n"

for i, item in enumerate(data['results'], start=1):
    serial_no = f"{i:<{serial_no_width}}"
    movie_name = f"{item['title'][:movie_name_width]:<{movie_name_width}}"
    rating = f"{item['vote_average']:<{rating_width}}"
    table_data += f" │ {serial_no} {movie_name} {rating} │ \n"

table_data += f"└{divider}┘ "

# Display table in chat history
self.update_chat_history(f"Bot:\n{table_data}", tag="bot")
else:
    self.update_chat_history("Bot: No movies found for this genre.", tag="bot")

def update_chat_history(self, message, tag):
    # Create a new frame for the message
    message_frame = tk.Frame(self.chat_frame, bg="#e0e0e0", padx=10, pady=5, relief="ridge",
borderwidth=2)
    message_frame.pack(fill=tk.X, pady=(0, 5), anchor="w")

```

```

# Add delete button

delete_button = tk.Button(message_frame, text="Delete", command=lambda:
self.delete_message(message_frame), bg="#D11547", fg="white", font=("Helvetica", 10, 'bold'))

delete_button.pack(side=tk.RIGHT, padx=5, pady=5)


# Add message text

message_label = tk.Label(message_frame, text=message, bg=self.get_message_bg(tag),
font=("Courier", 12), justify="left", anchor="w", wraplength=self.chat_canvas.winfo_width() - 70)

message_label.pack(side=tk.LEFT, fill=tk.X, expand=True)


# Update canvas scroll region

self.update_scroll_region()


def get_message_bg(self, tag):
    if tag == "user":
        return "#d1ffd1"
    elif tag == "bot":
        return "#FCDCDC"
    return "#e0e0e0"


def delete_message(self, frame):
    frame.destroy()
    self.update_scroll_region()


def clear_entry(self):
    self.movie_title_entry.delete(0, tk.END)


def clear_history(self):
    # Clear the chat history
    for widget in self.chat_frame.winfo_children():
        widget.destroy()

```



```
self.update_scroll_region()
```

```
def update_scroll_region(self):
```

```
    self.chat_canvas.update_idletasks()
```

```
    self.chat_canvas.config(scrollregion=self.chat_canvas.bbox("all"))
```

```
def get_movie_info(self):
```

```
    movie_title = self.movie_title_entry.get()
```

```
    if not movie_title:
```

```
        messagebox.showwarning("Input Error", "Please enter a movie title.")
```

```
    return
```

```
# Append the user's query to chat history
```

```
self.update_chat_history(f"You: {movie_title}", tag="user")
```

```
ia = IMDb()
```

```
try:
```

```
    # Search for the movie
```

```
    movies = ia.search_movie(movie_title)
```

```
    if not movies:
```

```
        self.update_chat_history(f"Bot: No results found for '{movie_title}'", tag="bot")
```

```
        self.clear_entry()
```

```
    return
```

```
# Select the first result
```

```
movie = movies[0]
```

```
ia.update(movie)
```

```
# Fetch movie details
```

```
title = movie.get('title', 'N/A')
```

```
year = movie.get('year', 'N/A')
```

```

genres = ', '.join(movie.get('genres', []))

directors = ', '.join([director.get('name') for director in movie.get('directors', [])])

cast = ', '.join([person.get('name') for person in movie.get('cast', [])[:20]]) # Limit to first
5 cast members

plot = movie.get('plot', ['N/A'])[0]

rating = movie.get('rating', 'N/A')

languages = ', '.join(movie.get('languages', []))

# Format the response

movie_info = f"Title: {title}\nYear: {year}\nGenres: {genres}\nDirector(s):
{directors}\nCast: {cast}\nPlot: {plot}\nRating: {rating}\nLanguages: {languages}"

# Append the bot's response to chat history

self.update_chat_history(f"Bot: {movie_info}", tag="bot")

except Exception as e:

    self.update_chat_history(f"Bot: Error fetching movie details. {str(e)}", tag="bot")

self.clear_entry()

def on_enter_key(self, event):

    self.get_movie_info()

def toggle_fullscreen(self, event=None):

    self.fullscreen = not self.fullscreen

    self.root.attributes('-fullscreen', self.fullscreen)

    if self.fullscreen:

        self.fullscreen_button.config(text="Exit Full-Screen")

    else:

        self.fullscreen_button.config(text="Full-Screen")

if __name__ == "__main__":

    root = tk.Tk()

```

```
app = MovieInfoChatApp(root)
root.mainloop()
```