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Viewer Recipes

The Viewer classes are in the **geoscript.viewer** package.

Drawing geometries

Draw a geometry in a simple GUI

```
Polygon polygon = new Polygon([[
        [-101.35986328125, 47.754097979680026],
        [-101.5576171875, 46.93526088057719],
        [-100.12939453125, 46.51351558059737],
        [-99.77783203125, 47.44294999517949],
        [-100.45898437499999, 47.88688085106901],
        [-101.35986328125, 47.754097979680026]
]])
Viewer.draw(polygon)
```

Draw a geometry to an image

```
Polygon polygon = new Polygon([[
        [-101.35986328125, 47.754097979680026],
        [-101.5576171875, 46.93526088057719],
        [-100.12939453125, 46.51351558059737],
        [-99.77783203125, 47.44294999517949],
        [-100.45898437499999, 47.88688085106901],
        [-101.35986328125, 47.754097979680026]
]])
BufferedImage image = Viewer.drawToImage(polygon)
```



```
Polygon polygon = new Polygon([[
        [-101.35986328125, 47.754097979680026],
        [-101.5576171875, 46.93526088057719],
        [-100.12939453125, 46.51351558059737],
        [-99.77783203125, 47.44294999517949],
        [-100.45898437499999, 47.88688085106901],
        [-101.35986328125, 47.754097979680026]
]])
```

Draw a geometry to an image with options

```
Polygon polygon = new Polygon([[
        [-101.35986328125, 47.754097979680026],
        [-101.5576171875, 46.93526088057719],
        [-100.12939453125, 46.51351558059737],
        [-99.77783203125, 47.44294999517949],
        [-100.45898437499999, 47.88688085106901],
        [-101.35986328125, 47.754097979680026]
]])
BufferedImage image = Viewer.drawToImage(
        polygon,
        size: [200,200],
        drawCoords: true,
        fillCoords: true,
        fillPolys: true
)
```


Draw a List of geometries to an image

```
Point point = new Point(-123.11, 47.23)
Geometry buffer = point.buffer(4)
Geometry bounds = buffer.bounds.geometry
BufferedImage image = Viewer.drawToImage(
        [bounds, buffer, point],
        size: [200,200],
        drawCoords: true,
        fillCoords: true,
        fillPolys: true
)
```

Draw a List of Geometries to a File

```
Point point = new Point(-123.11, 47.23)
Geometry buffer = point.buffer(4)
File file = new File("geometry.png")
Viewer.drawToFile([buffer, point], file, size: [200,200])
```


Plotting geometries
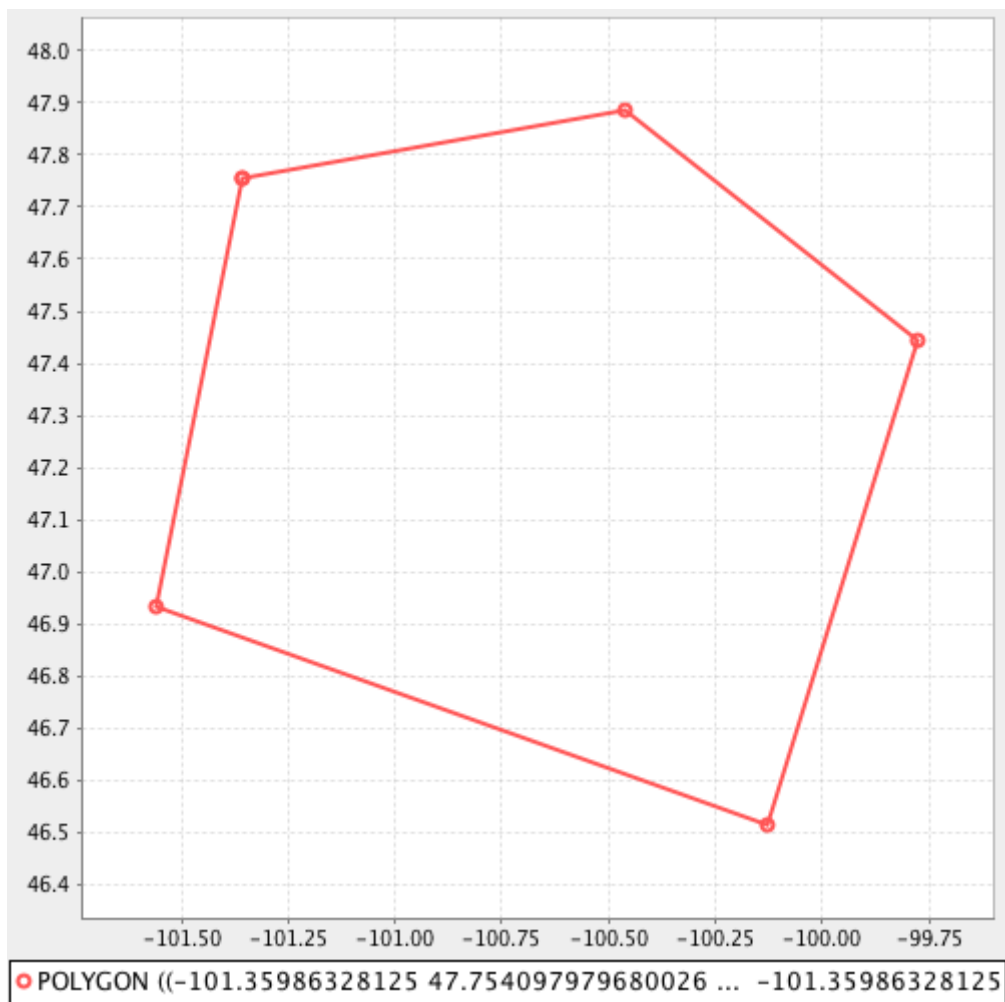
Plot a geometry in a simple GUI

```
Polygon polygon = new Polygon([[
        [-101.35986328125, 47.754097979680026],
        [-101.5576171875, 46.93526088057719],
        [-100.12939453125, 46.51351558059737],
        [-99.77783203125, 47.44294999517949],
        [-100.45898437499999, 47.88688085106901],
        [-101.35986328125, 47.754097979680026]
]])
Viewer.plot(polygon)
```
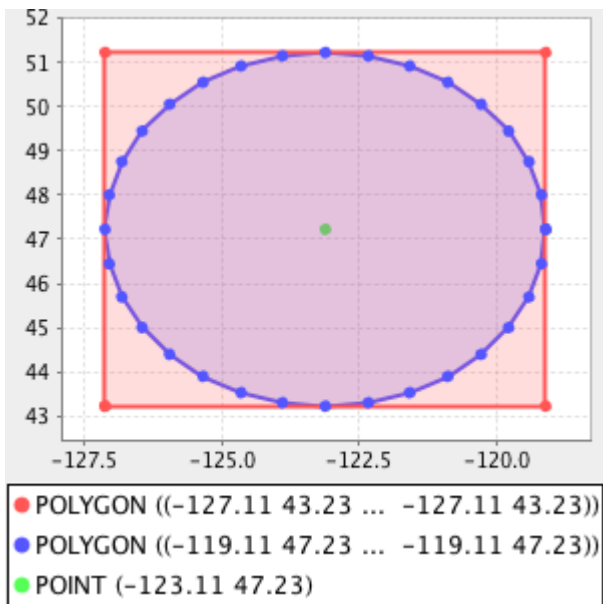
Plot a Geometry to an image

```
Polygon polygon = new Polygon([[
        [-101.35986328125, 47.754097979680026],
        [-101.5576171875, 46.93526088057719],
        [-100.12939453125, 46.51351558059737],
        [-99.77783203125, 47.44294999517949],
        [-100.45898437499999, 47.88688085106901],
        [-101.35986328125, 47.754097979680026]
]])
BufferedImage image = Viewer.plotToImage(polygon)
```

Plot a List of Geometries to an image

```
Point point = new Point(-123.11, 47.23)
Geometry buffer = point.buffer(4)
Geometry bounds = buffer.bounds.geometry
BufferedImage image = Viewer.plotToImage(
        [bounds, buffer, point],
        size: [300,300],
        drawCoords: true,
        fillCoords: true,
        fillPolys: true
)
```

POLYGON ((−127.11 43.23 ... −127.11 43.23))
POLYGON ((−119.11 47.23 ... −119.11 47.23))
POINT (−123.11 47.23)

Plot a Geometry to a File

```
Point point = new Point(-123.11, 47.23)
Geometry buffer = point.buffer(4)
File file = new File("geometry.png")
Viewer.plotToFile([buffer, point], file, size: [300,300])
```


POLYGON ((−119.11 47.23 ... −119.11 47.23))
POINT (−123.11 47.23)