# **SCAPES**

# **Functional Model Document**

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# 1. Functional Requirements

F-01	Programmer/SystemAdmin users must be able to load a saved SCAPL program from an existing
	file.
F-02	Programmer/SystemAdmin users must be able to save a SCAPL program to a file.
F-03	Programmer/SystemAdmin users must be able to create a SCAPL program.
F-03-01	Programmer/SystemAdmin users must be able to write a program in the SCAPL language using
	the SCAPL instruction set.
F-03-02	Programmer/SystemAdmin users must be able to edit a program in the SCAPL language using
	the SCAPL instruction set.
F-03-03	Programmer/SystemAdmin users must be able to compile a program, written the SCAPL
	language, which produces a source file.
F-04	Programmer/SystemAdmin users must be able to run/execute the source file produced after
	compiling a SCAPL program.
F-05	SystemAdmin user must be able to change the system preferences.
F-05-01	SystemAdmin user must be able to change the preferred programming language.
F-05-02	SystemAdmin user must be able to change the storage directories.

# 2. Non-Functional Requirements

_	Usability		
NFR-01	All users should see color-coding schemes for SCAPL text, when writing a program in SCAPES.		
NFR-02	All users should have access to supplementary documentation/FAQS, from the SCAPES		
	website, as resource.		
NFR-03	All error messages shown by SCAPES should be clear and show exactly where the error took		
	place.		
	Reliability		
NFR-04	SCAPES should back up every minute or after the user hits `Enter` on the keyboard.		
NFR-05	SCAPES should have an overall crash rate less than or equal to 98%.		
	Performance		
NFR-06	SCAPES should never take long time to perform important/critical actions.		
NFR-06-01	SCAPES should never take longer than 5 seconds to save a program.		
NFR-06-02	SCAPES should never take longer than 5 seconds to load a program.		
NFR-06-03	SCAPES should never take longer than 5 seconds to execute a program.		
NFR-07	99% of the time, SCAPES should never be the root cause of any computer lag.		
	Supportability		
NFR-8	SCAPES should be supported on the most current Windows and MacOS operating system		
	versions.		
NFR-9	The SCAPES system should require less than 50mB of disk space to be installed.		
	Implementation		
NFR-10	SCAPES must be written in C++.		
NFR-11	SCAPES must be implemented on Ubuntu Linux.		
	Interface		
NFR-12	The SCAPES compiler feature will interact with the operating system task manager/activity monitor in the event something unexpectedly wrong where to happen with SCAPES.		
NFR-13	In the future, the SCAPES system intends of integrating version control (Git) functionality into		
WIN 15	the development environment to track changes on origin/upstream.		
	Operations		
NFR-14	SCAPES should have less than 7 installation steps.		
NFR-15	SCAPES should have an auto-update option for users.		
NFR-16	SCAPES users should be prompted to update their software when security patches or hot fixes		
	are released for the software.		
	Packaging		
NFR-17	SCAPES should be a downloadable executable program for all users, from the SCAPES website.		
NFR-18	The SCAPES website will offer all past and future beta versions for users.		
	Legal		
NFR-19	SCAPES shall follow the ACM code of ethics during the entirety of its formation and existence.		
NFR-20	SCAPES will be protected under the Canadian Copyright Law.		
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# 3. Use Cases

# 3.1 Use case diagram for the SCAPES system

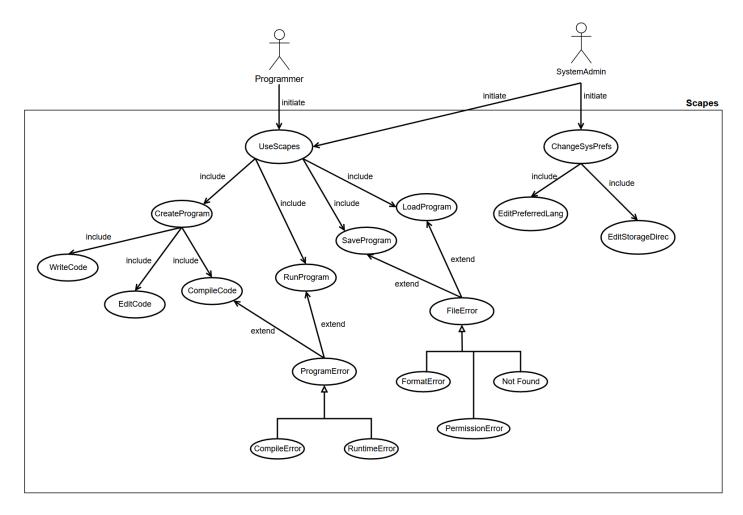


Figure 1 – UML Use Case Diagram

# 3.2 Use case table descriptionsS

Use Case Id	UC-01
Name	UseScapes
Participating Actors	Initiated by Programmer or SystemAdmin
Flow of Events	1. The Programmer or SystemAdmin begins creating a program, which is handled by the included use case <b>CreateProgram</b> . The user can also either save the current program they are working on with the <b>SaveProgram</b> use case or they can load a program with <b>LoadProgram</b> .
Entry Conditions	The user runs the SCAPES system.
Exit Conditions	The user writes, edits or compiles the program.
Quality Requirements	
Traceability	F-01, F-02, F-03, F-04

Use Case Id	UC-02
Name	LoadProgram
Participating Actors	Initiated by Programmer or SystemAdmin
Flow of Events	
<b>Entry Conditions</b>	The Programmer or SystemAdmin must be using Scapes.
Exit Conditions	The program is loaded from the specified directory/name.
Quality Requirements	- Programs should only be loaded from directories that exist, or if the file exists in that directory.
	- Programs should only be loaded from directories where the user has read permissions.
Traceability	F-01

Use Case Id	UC-03
Name	SaveProgram
Participating Actors	Initiated by Programmer or SystemAdmin
Flow of Events	
Entry Conditions	The Programmer or SystemAdmin must be using Scapes.
Exit Conditions	The program is saved and stored to the specified directory/name.
Quality Requirements	- Programs should only be saved in directories where the Programmer or
	SystemAdmin has write permissions.
Traceability	F-02

Use Case Id	UC-04
Name	CreateProgram
Participating Actors	Initiated by Programmer or SystemAdmin
Flow of Events	
Entry Conditions	The Programmer or SystemAdmin must be using Scapes.
Exit Conditions	The user exits the SCAPES system.
Quality Requirements	- The SCAPES should back up every minute or after the user hits `Enter` on the
	keyboard.
Traceability	F-03, NFR-04

Use Case Id	UC-05
Name	WriteCode
Participating Actors	Initiated by Programmer or SystemAdmin
Flow of Events	
Entry Conditions	- The Programmer or SystemAdmin must be using Scapes.
	- The user must write SCAPL code using their keyboard.
Exit Conditions	
Quality Requirements	
Traceability	F-03-01

Use Case Id	UC-06
Name	EditCode
Participating Actors	Initiated by Programmer or SystemAdmin
Flow of Events	
Entry Conditions	- The Programmer or SystemAdmin must be using Scapes.
	- The Programmer or SystemAdmin must load a previous program.
Exit Conditions	
Quality Requirements	
Traceability	F03-02

Use Case Id	UC-07
Name	CompileCode
Participating Actors	Initiated by Programmer or SystemAdmin
Flow of Events	
Entry Conditions	- The Programmer or SystemAdmin must be using Scapes.
	- There must be SCAPL code in the program to be compiled.
Exit Conditions	The code completes the compilation process and is ready to be executed.
Quality Requirements	
Traceability	F03-03

Use Case Id	UC-08
Name	RunProgram
Participating Actors	Initiated by Programmer or SystemAdmin
Flow of Events	
Entry Conditions	The Programmer or SystemAdmin must be using Scapes.
	The SCAPL program must have been compiled.
Exit Conditions	The SCAPL program executes.
Quality Requirements	
Traceability	F-04

Use Case Id	UC-09
Name	FileError
Participating Actors	Initiated by Programmer or SystemAdmin
Flow of Events	
Entry Conditions	- A file processing operation has failed.
	- Extends use cases LoadProgram and SaveProgram.
Exit Conditions	
Quality Requirements	
Traceability	

Use Case Id	UC-10
Name	ProgramError
Participating Actors	Initiated by Programmer or SystemAdmin
Flow of Events	
Entry Conditions	- A compile time error or runtime operation has failed.
	- Extends use cases CompileCode and RunProgram.
Exit Conditions	
Quality Requirements	
Traceability	

Use Case Id	UC-11
Name	CompileError
Participating Actors	Initiated by Programmer or SystemAdmin
Flow of Events	
Entry Conditions	
Exit Conditions	
Quality Requirements	
Traceability	

Use Case Id	UC-12
Name	RuntimeError
Participating Actors	Initiated by Programmer or SystemAdmin
Flow of Events	
Entry Conditions	
Exit Conditions	
Quality Requirements	
Traceability	

Use Case Id	UC-13
Name	FormatError
Participating Actors	Initiated by Programmer or SystemAdmin
Flow of Events	
Entry Conditions	
Exit Conditions	
Quality Requirements	
Traceability	

Use Case Id	UC-14
Name	NotFound
Participating Actors	Initiated by Programmer or SystemAdmin
Flow of Events	
Entry Conditions	
Exit Conditions	
Quality Requirements	
Traceability	

Use Case Id	UC-15
Name	PermissionError
Participating Actors	Initiated by Programmer or SystemAdmin
Flow of Events	
Entry Conditions	
Exit Conditions	
Quality Requirements	
Traceability	

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Use Case Id	UC-16
Name	ChangeSysPrefs
Participating Actors	Initiated by SystemAdmin
Flow of Events	
Entry Conditions	
Exit Conditions	
Quality Requirements	
Traceability	F-05

Use Case Id	UC-17
Name	EditPreferredLang
Participating Actors	Initiated by SystemAdmin
Flow of Events	
Entry Conditions	The SysAdmin must be in the system preferences.
Exit Conditions	The preferred programming language was set to the desired language.
Quality Requirements	
Traceability	F-05-01

Use Case Id	UC-18
Name	EditStorageDirec
Participating Actors	Initiated by SystemAdmin
Flow of Events	
Entry Conditions	The SysAdmin must be in the system preferences.
Exit Conditions	The storage directory was set to the desired location.
Quality Requirements	
Traceability	F-05-02