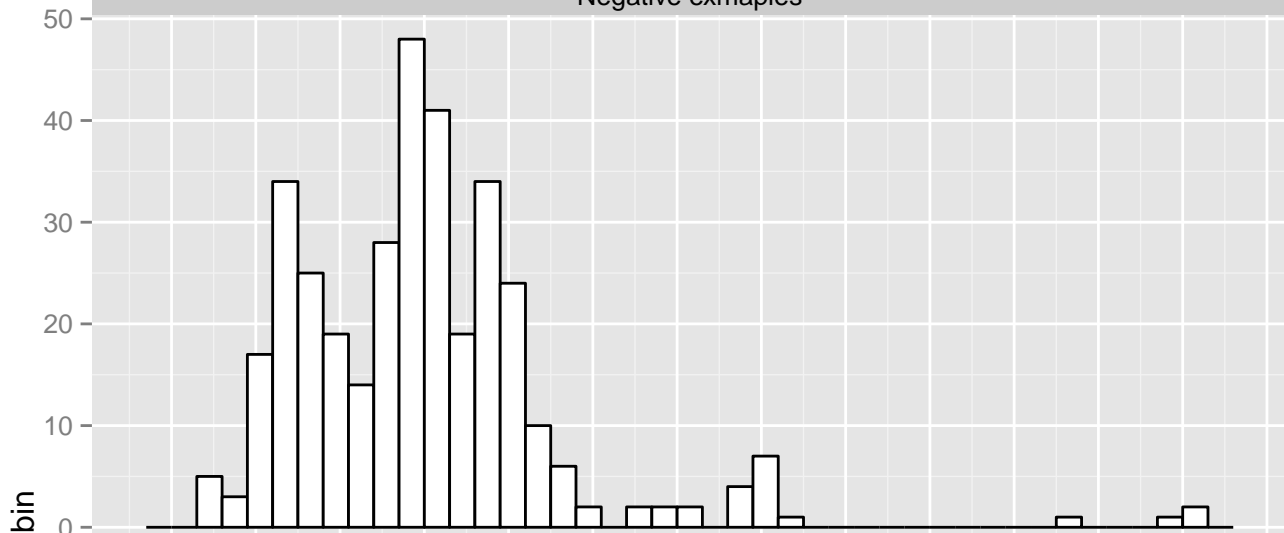
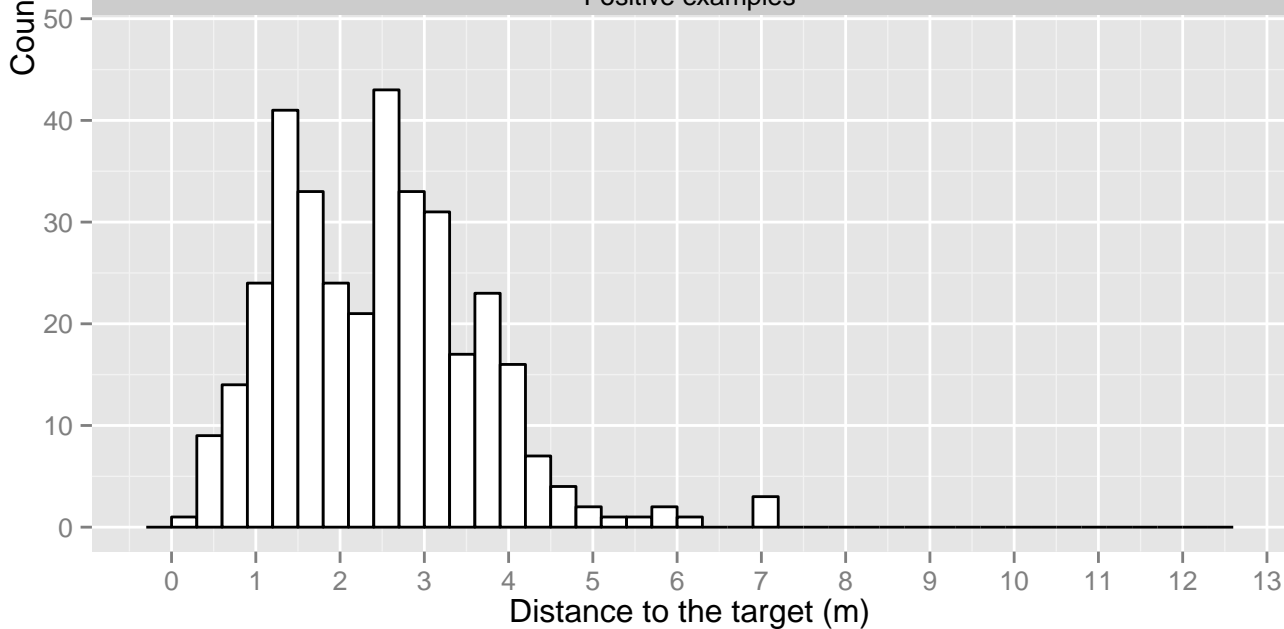


# Distance distribution

Negative exmaples

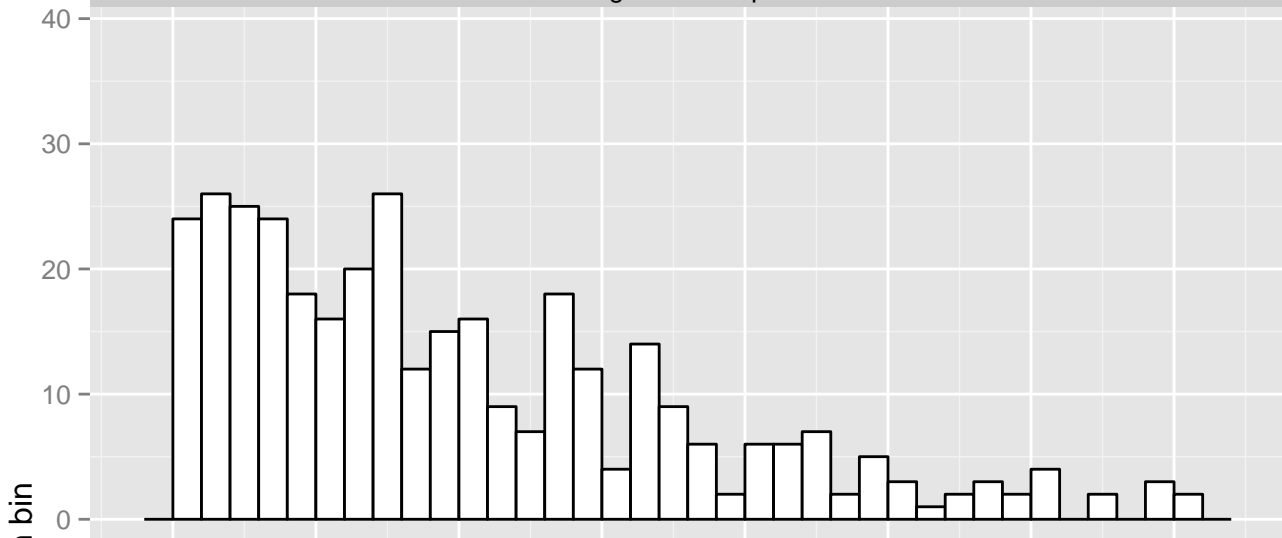


Positive examples

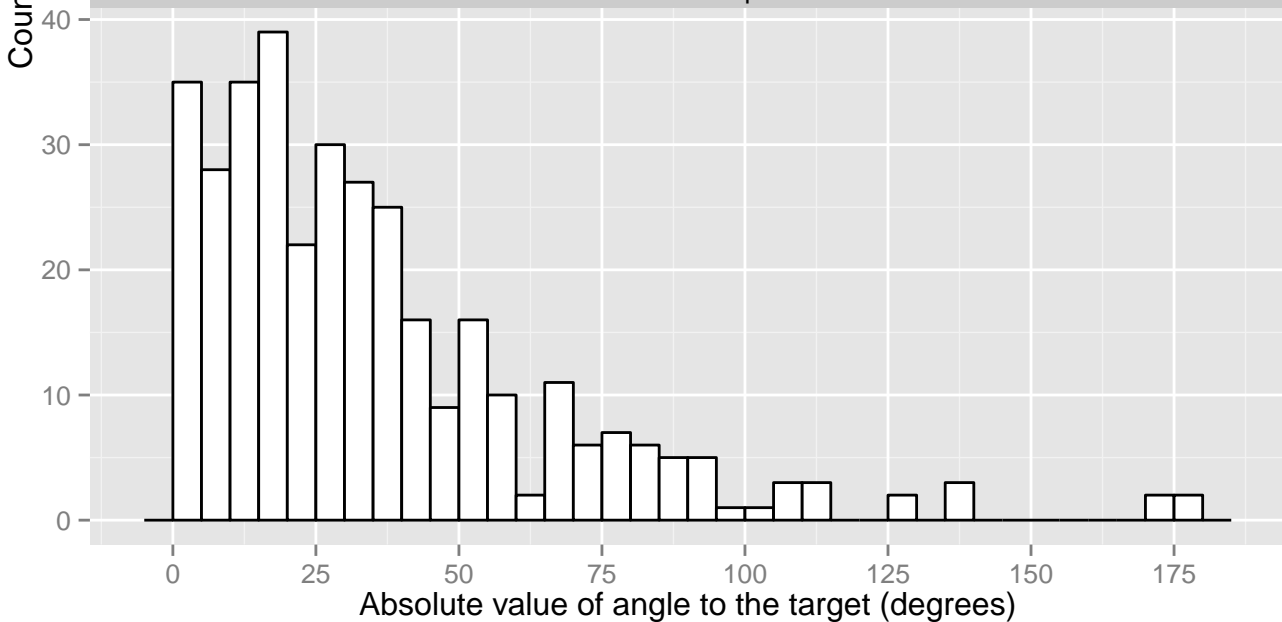


# Angle distribution

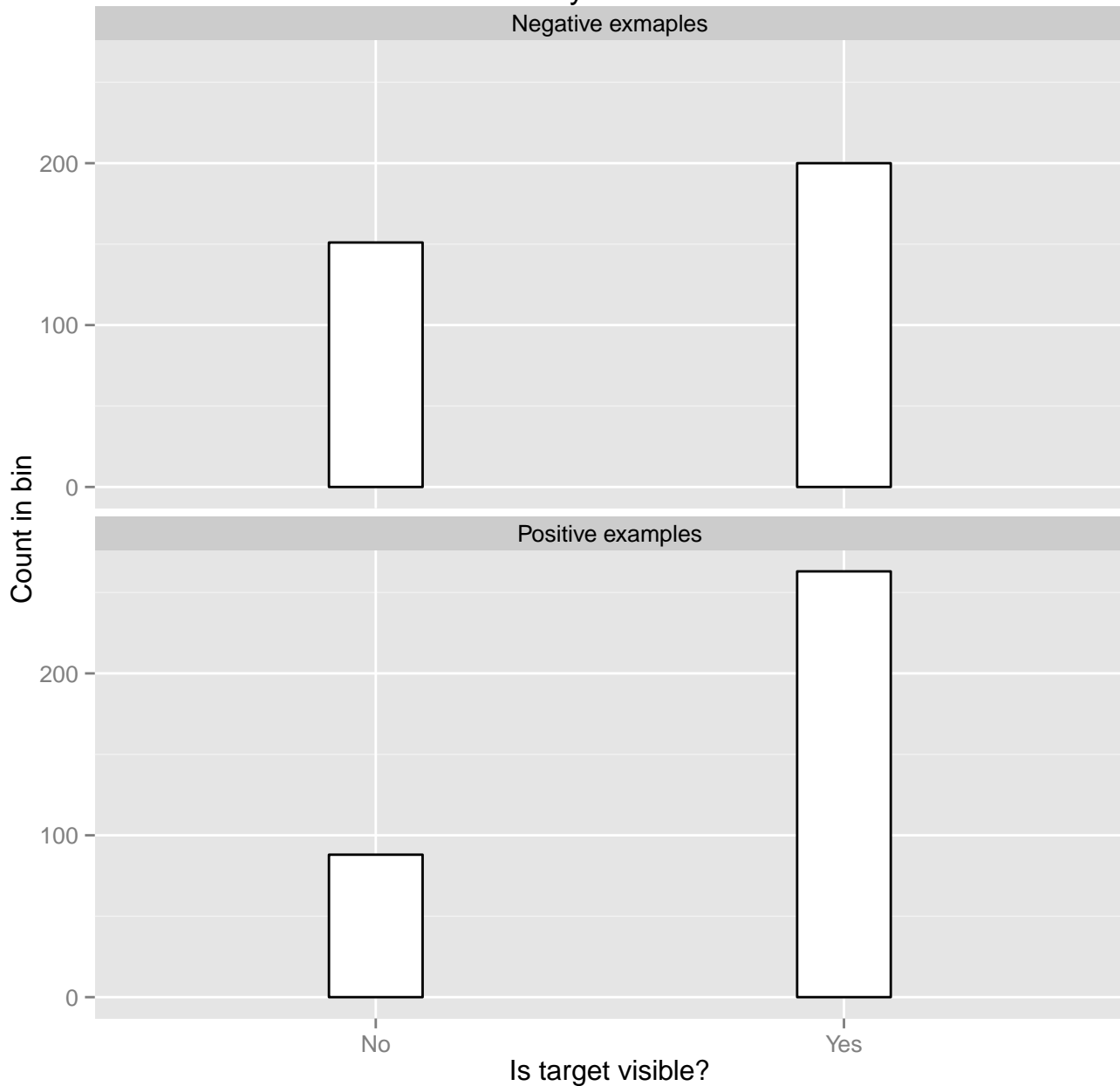
Negative exmaples



Positive examples

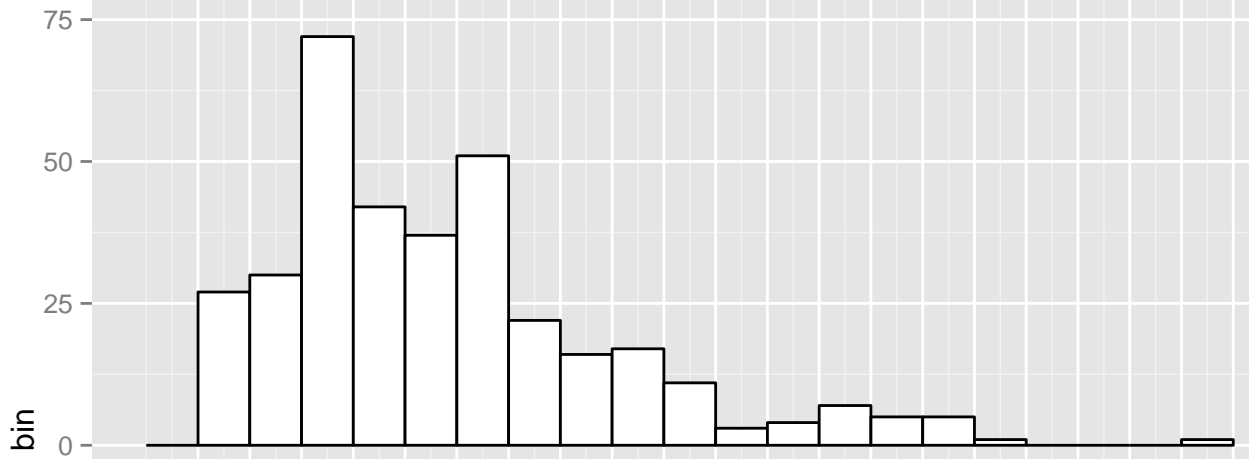


# Visibility distribution

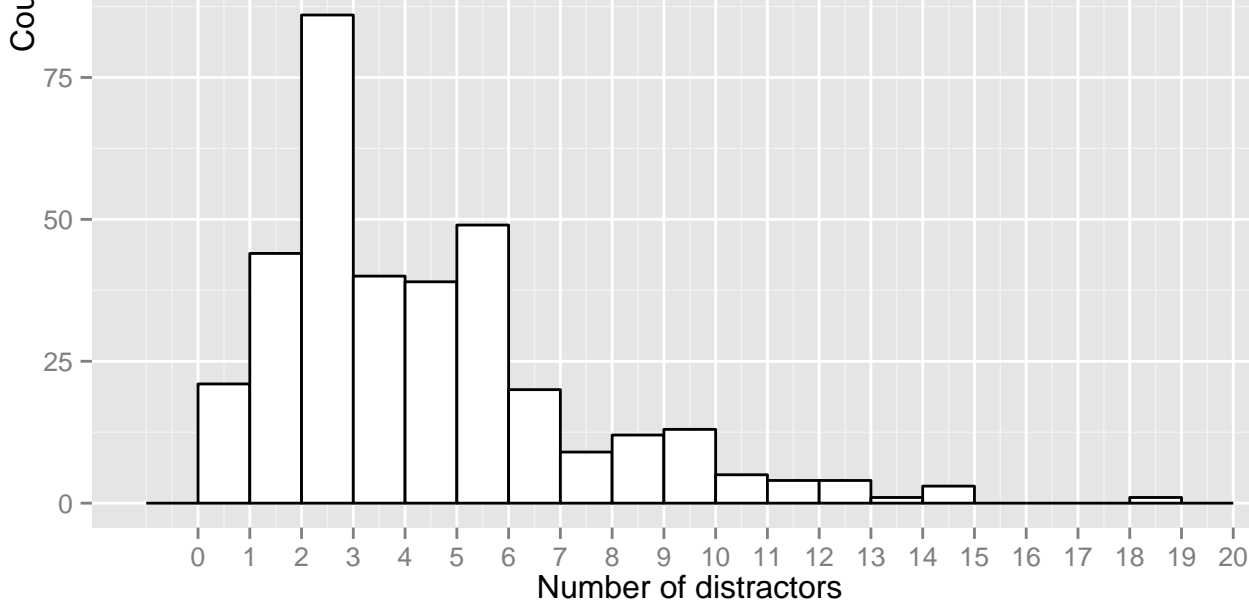


# Distractors distribution

Negative exmaples

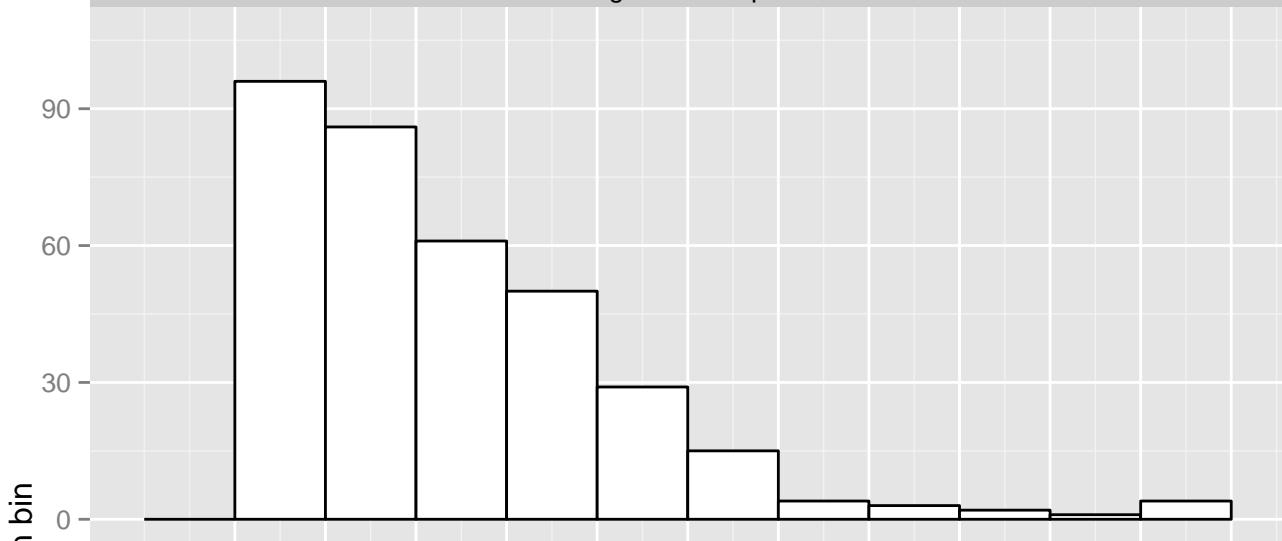


Positive examples

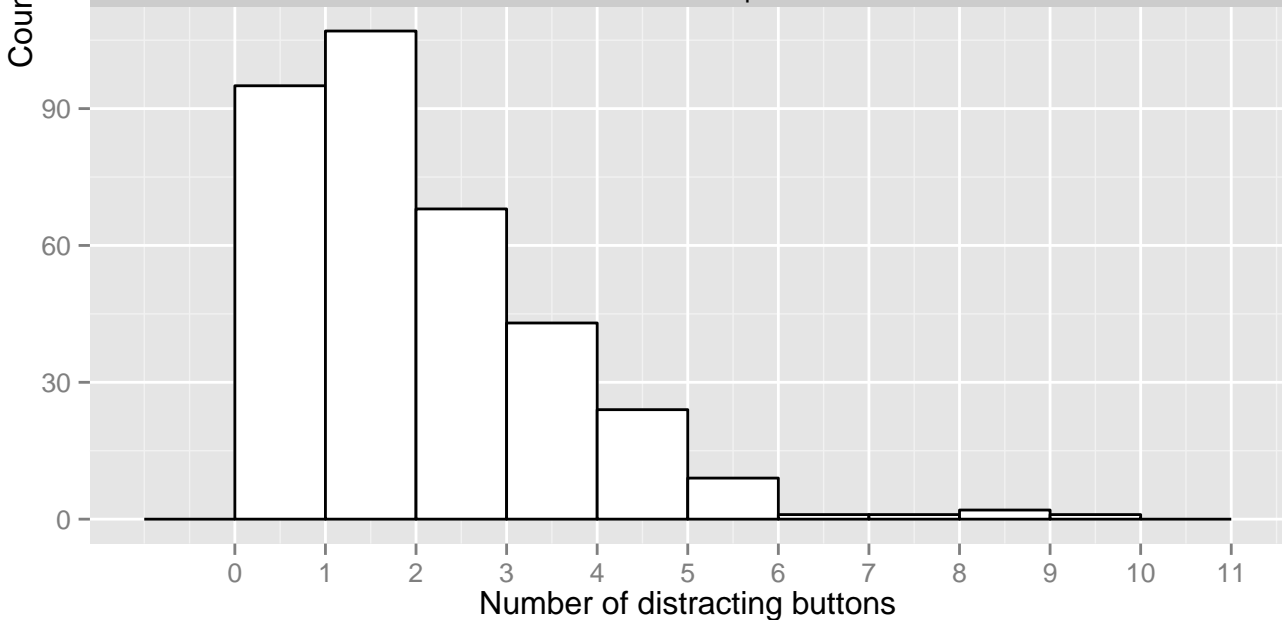


# Distracting buttons distribution

Negative exmaples

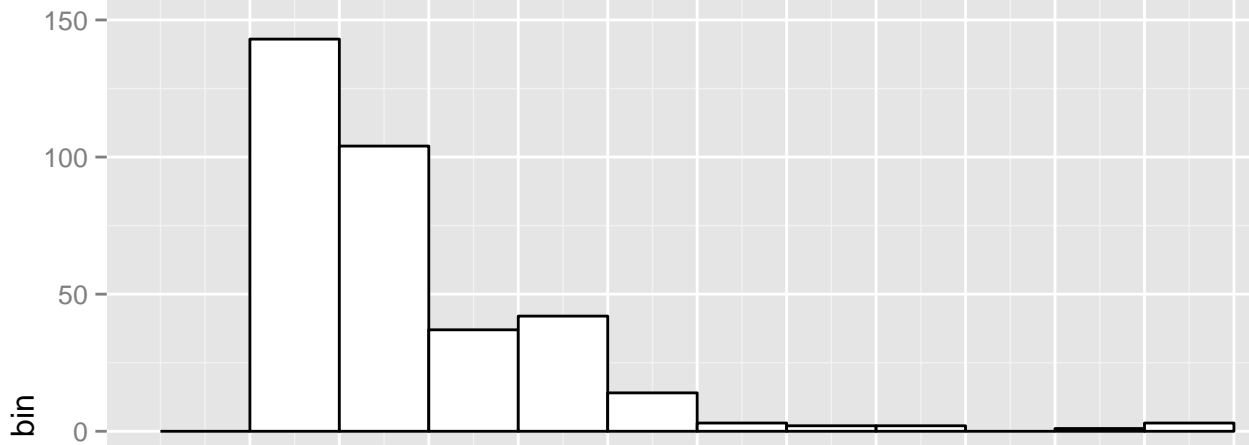


Positive examples



# Distracting buttons angle distribution

Negative examples



Positive examples

