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# Interpolation of loudspeaker level balloons from polar measurements by using deep learning

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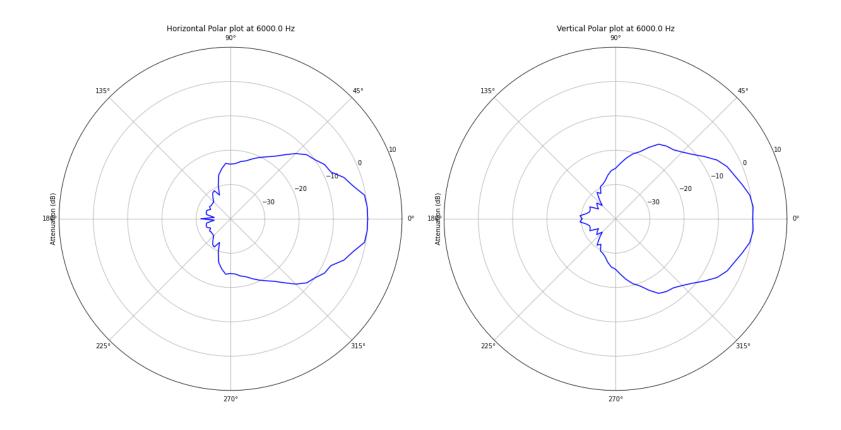












Polar diagrams.

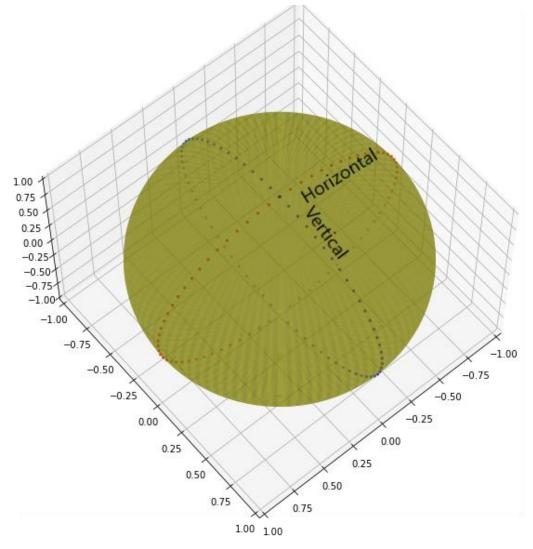






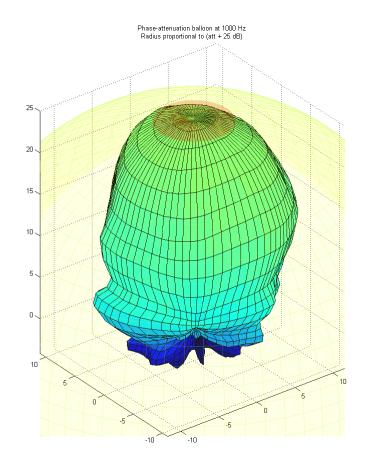


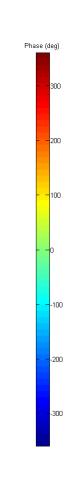




Horizontal (red) and vertical (blue) polar measurement points.



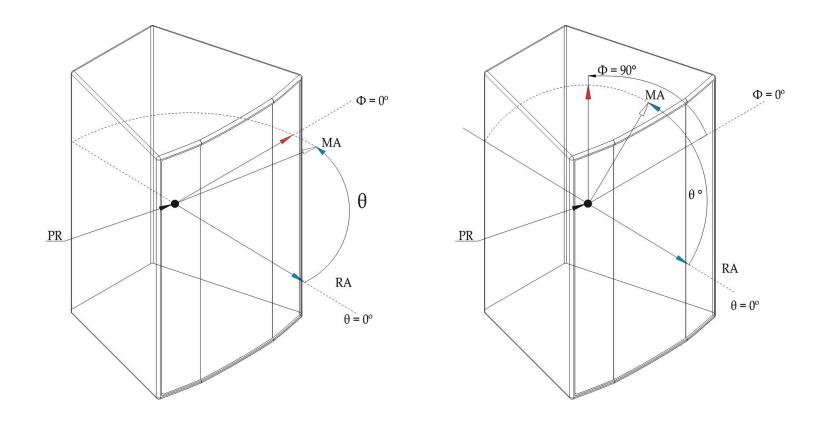




Loudspeaker radiation balloon (level and phase)







Polar system coordinates per AES, 2008 (reaffirmed 2014).





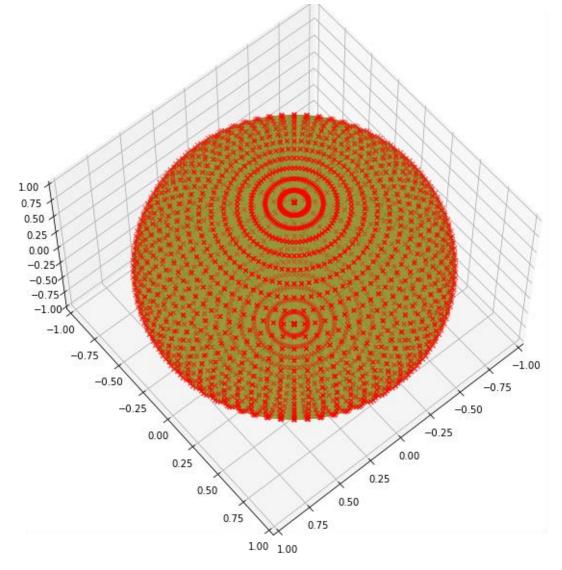






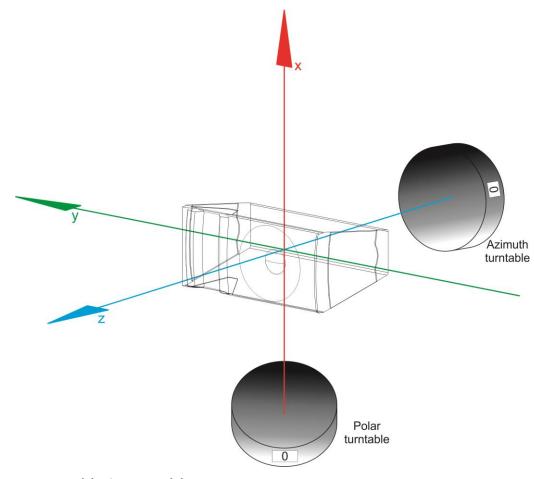






2664 measurement points which means 82584 SPL values with 1/3 oct resolution



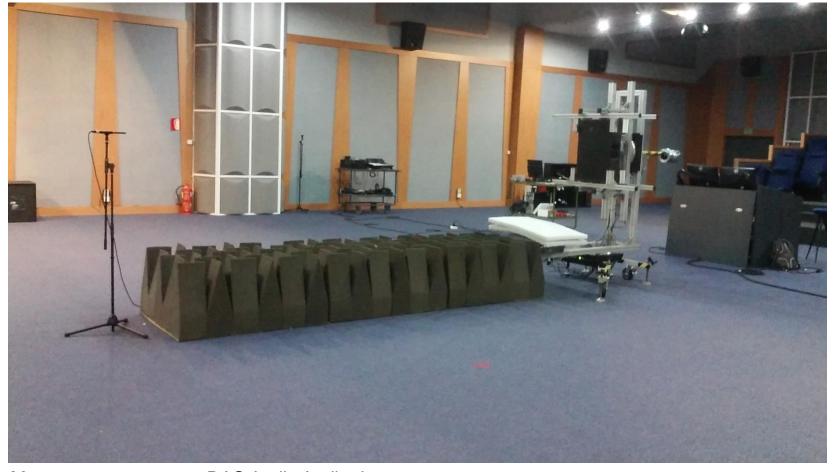


3D acquisition system with 2 turntables.









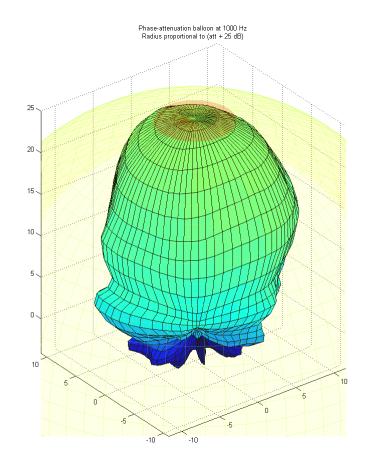
Measurement set-up at DAS Audio Auditorium.











- - 100 - - - 100 - - - - 100 - - - - 300

Phase (deg)

Loudspeaker radiation balloon (level and phase)





 Traditional interpolation methods are based on the data of the loudspeaker being analyzed

• Neural networks allow us to take profit of many loudspeaker data to build a model and then, apply it to a specific loudspeaker.





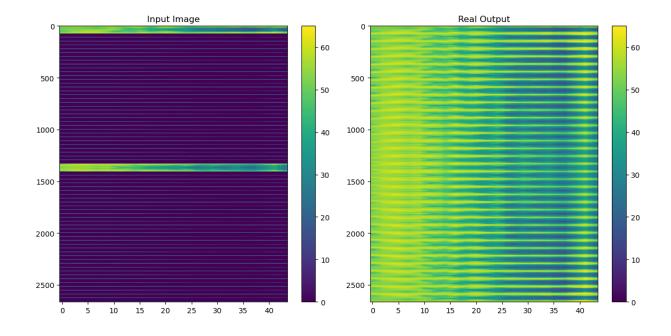






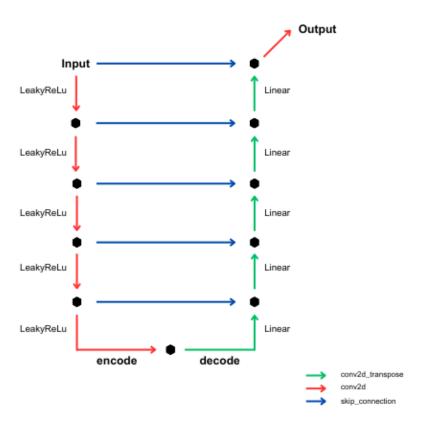






The problem is reduced to an incomplete-image recovery problem





Proposed U-net architecture

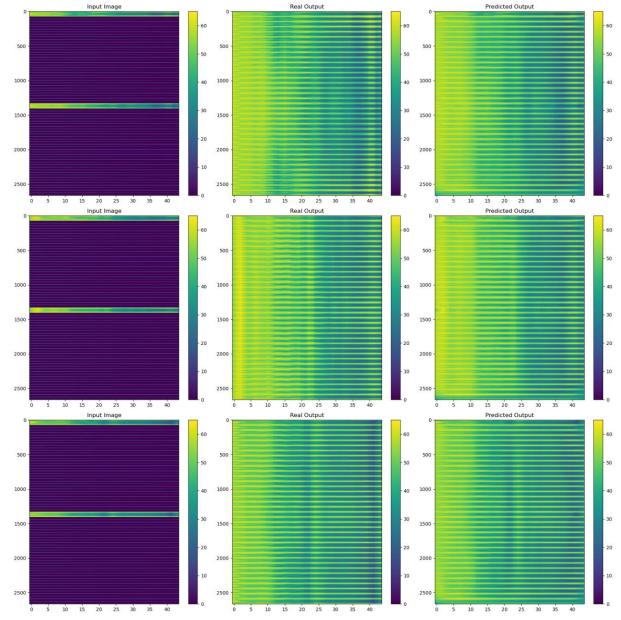


• Layer	Input size	Stride	Padding	Kernel size	Output size
• conv2d_44	(2664, 44, 1)	(2, 1)	valid	(75, 3)	(1295, 42, 16)
• conv2d_45	(1295, 42, 16)	(2, 2)	valid	(75, 3)	(611, 20, 32)
• conv2d_46	(611, 20, 32)	(2, 2)	valid	(75, 3)	(269, 9, 64)
• conv2d_47	(269, 9, 64)	(2, 2)	valid	(75, 3)	(98, 4, 128)
• conv2d_48	(98, 4, 128)	(2, 2)	valid	(75, 3)	(12, 1, 256)
• conv2d_transpose_32	(12, 1, 256)	(2, 1)	valid	(76, 4)	(98, 4, 128)
• conv2d_transpose_33	(98, 4, 256)	(2, 2)	valid	(75, 3)	(269, 9, 64)
<ul><li>conv2d_transpose_34</li></ul>	(269, 9, 128)	(2, 2)	valid	(75, 4)	(611, 20, 32)
<ul><li>conv2d_transpose_35</li></ul>	(611, 20, 64)	(2, 2)	valid	(75, 4)	(1295, 42, 16)
<ul><li>conv2d_transpose_36</li></ul>	(1295, 42, 32)	(2, 1)	valid	(76, 3)	(2664, 44, 16)
• conv2d_49	(2664, 44, 17)	NA	same	(75, 4)	(2664, 44, 1)

Parameters of the proposed U-net.

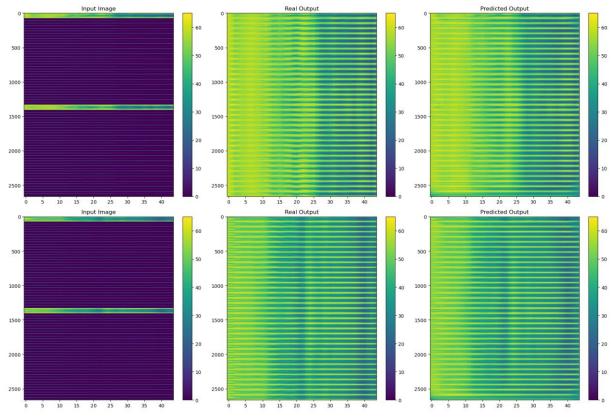






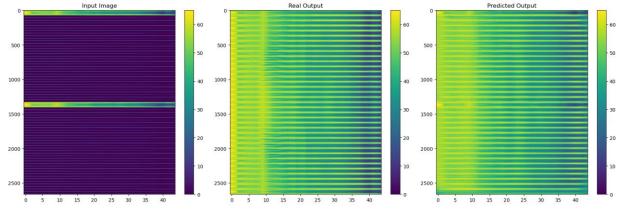


Training data images 1-2-3. Left column: only polar data. Central column: ground truth. Right: U-net prediction



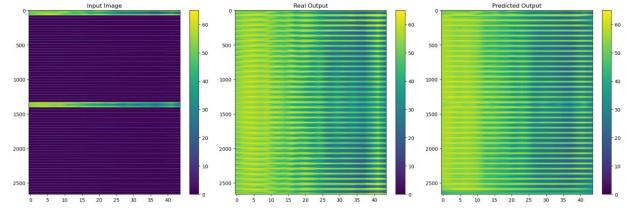
Training data images 4-5. Left column: only polar data. Central column: ground truth. Right: U-net prediction





Validation data. Left column: only polar data. Central column: ground truth. Right: U-net prediction





Test data. Left column: only polar data. Central column: ground truth. Right: U-net prediction



	Mean Absolute		
	Error (MAE)		
Training data	2.8 dB		
Validation data	4.0 dB		
Test data	3.8 dB		





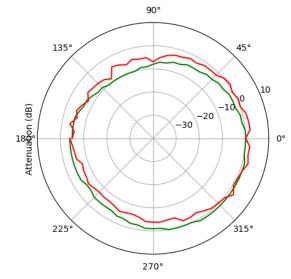




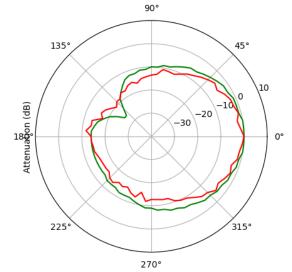






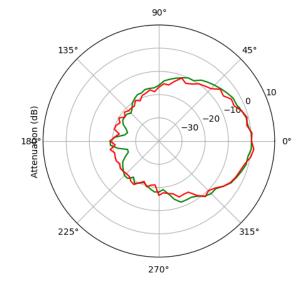


Polar plot at Phi=45° - 250 Hz

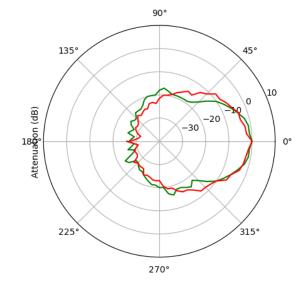


Polar plot at Phi=45° - 500 Hz



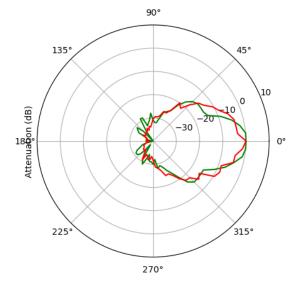


Polar plot at Phi=45° - 1 kHz

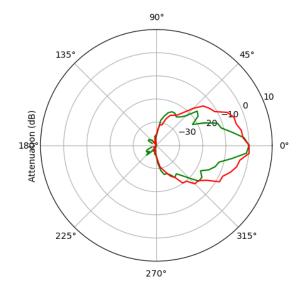


Polar plot at Phi=45° - 2 kHz



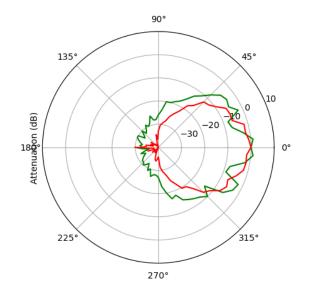


Polar plot at Phi=45° - 4 kHz



Polar plot at Phi=45° - 8 kHz





Polar plot at Phi=45° - 16 kHz













#### **Conclusions and further research**

- Neural Networks can be used to approximate level loudspeaker radiation balloons from polar measurements. In particular, U-net deep learning architectures can provide MAE lower that 4 dB over full balloons.
- At high frequencies, with steeper variation of SPL against angles, the performance of the proposed network is lower. Refined architectures, more data and farther research are needed to improve accuracy.
- Similar methods could be applied to phase interpolation in order to get complex responses.
- More powerful models could be achieved by combining true polar measurements and full 3D simulations (from Finite Element Method software, for example) as input data, to obtain more accurate predictions. In this case, simple polar measurements would refine full 3D simulations.







# Thanks!

