

ESP-IDF Tutorial

To help you more quickly understand the use of ESP-IDF and configuration



catalogue

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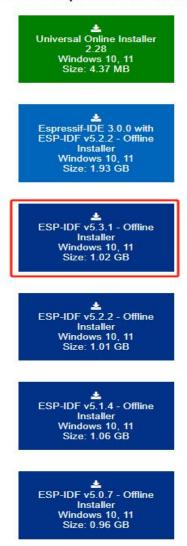
Software Install

1. Install:

Browser search ESP-IDF download : dl.espressif.com/dl/esp-idf/?idf=4.4

ESP-IDF Windows Installer Download

Open Source IoT Development Framework for ESP32



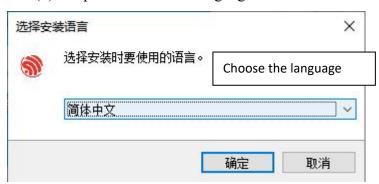
Generally, we use ESP-IDF only for compiling files. For editing, we can use VSCode, so we just need to download "ESP-IDF vx.x.x-Offline", x.x.x is the version number, the default download is the latest. You can also download "Espressif-IDE x.x.x with ESP-IDF vx.x.x -Offline" for IDE and IDF



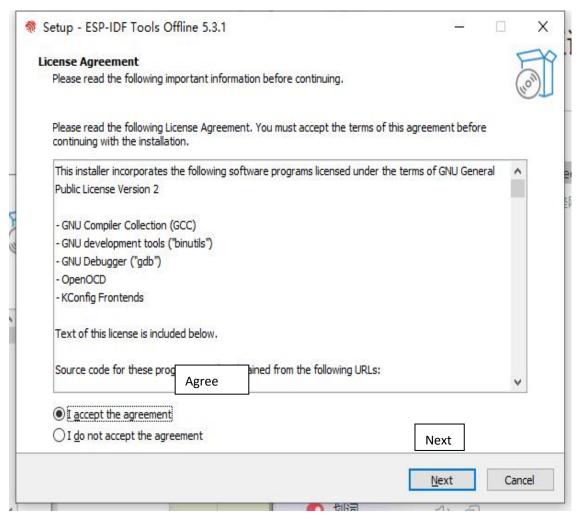
2. installation procedure

Here we will use "ESP-IDF v5.3.1-Offline" as an example to install the demo, the other versions of the same steps

(1) Step 1: Choose the language

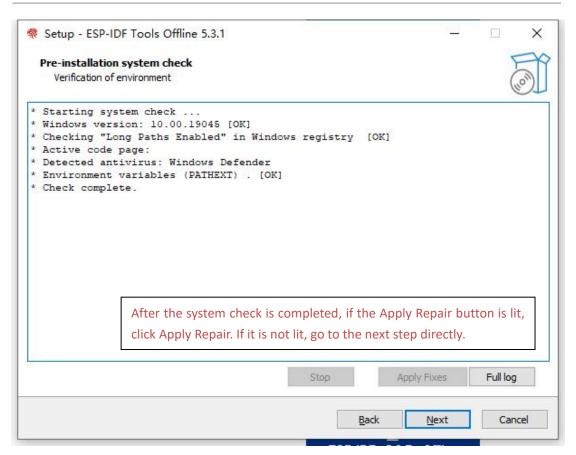


(2) Step 2: License the agreement

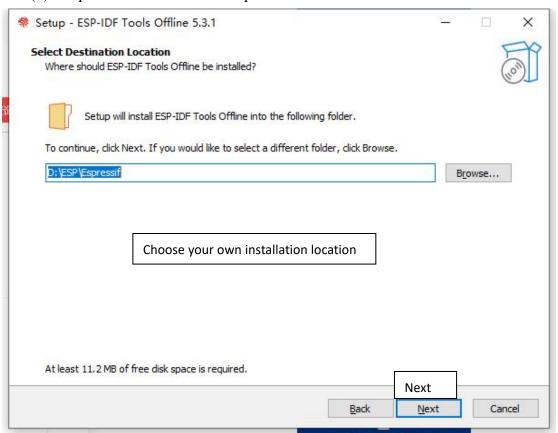


(3) Step 3: Environment validation



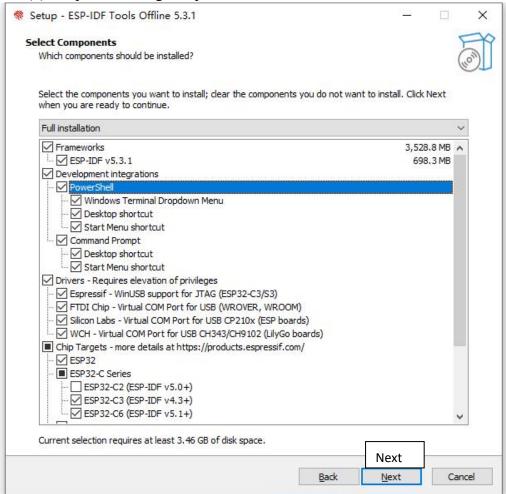


(4) Step 4: Select an installation path

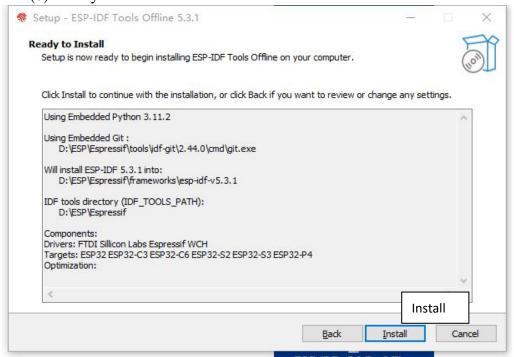




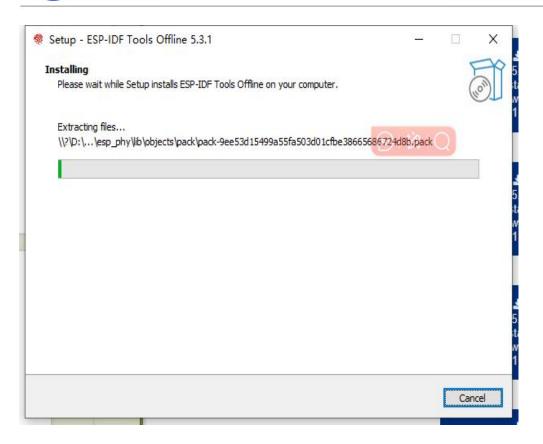
(5) Step 5: Selecting components

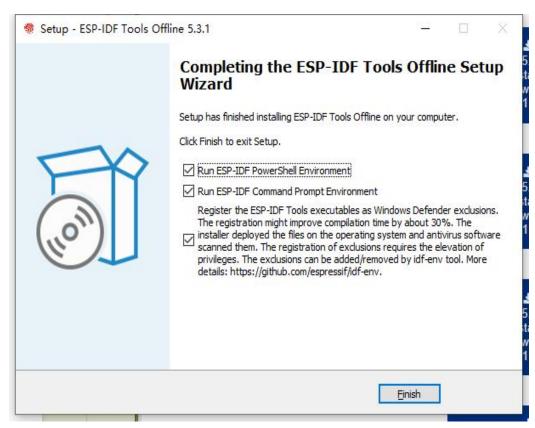


(6) Ready to installation









(7) Two Windows should appear indicating that the installation is complete, as shown in the following listing



1.

```
D:\ESP\Espressif\tools\esp32ulp-elf\2.38_20240113\esp32ulp-elf\bin
D:\ESP\Espressif\tools\esp32ulp-elf\2.38_20240113\esp32ulp-elf\bin
D:\ESP\Espressif\tools\esp32ulp-elf\2.38_20240113\esp32ulp-elf\bin
D:\ESP\Espressif\tools\esp32ulp-elf\2.38_20240113\esp32ulp-elf\bin
D:\ESP\Espressif\tools\esp32ulp-elf\2.38_20240113\esp32ulp-elf\bin
D:\ESP\Espressif\tools\esp32ulp-elf\2.38_20240318\espa2ulp-elf\bin
D:\ESP\Espressif\tools\esp32ulp-elf\2.38_20240318\espa2ulp-elf\bin
D:\ESP\Espressif\tools\esp32ulp-elf\2.38_20240318\espa2ulp-elf\bin
D:\ESP\Espressif\tools\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp-elf\4.8\esp32ulp
```

Corresponding icon:



2.

```
ESEP-IDF 5.3 CMD - 'D.\ESP\Espressif\df cmd initbat' esp-idf-eb914e39b26b4aae01798a7d91138ad7 — 

D:\ESP\Espressif\tools\csp32ulp-elf\2.38_20240113\esp32ulp-elf\bin
D:\ESP\Espressif\tools\cmake\3.24.0\bin
D:\ESP\Espressif\tools\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.0\bin
D:\ESP\Espressif\tools\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.0\bin
D:\ESP\Espressif\tools\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.0\bin
D:\ESP\Espressif\tools\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4.8\cmake\4
```

Corresponding icon:





Software Operation Process

1. Common idf directives

- (1) Set the chip model: idf.py set-target esp32xx
 - ① Choose the corresponding model according to the chip you use, including C2,C3,C6,S2,S3, etc. If you use S3, it is: idf.py set-target esp32S3
- (2) Open the configuration menu: idf.py menuconfig
- (3) Compile: idf.py build
- (4) Burn the program to the specified serial port: idf.py -p COM3 flash
- (5) Open the serial port monitor: idf.py -p COM3 monitor
- (6) Clear the configuration and build files: idf.py fullclean
- (7) Compile files clearly: idf.py clean
- (8) view folders: dir
- (9) Return to the previous directory: cd..
- (10) Go to the specified folder:cd path

2. Configure the project build environment

For IDF project files generally we put in a specific location, here I take my own as an example my project files stored in D:\ESP\Espressif\frameworks\esp-idf-v5.3.1\examples\get-started,Locate your folder and place the project in it.

(11) Open Software, After opening, directly locate the installation directory

```
E:\Espressif\tools\esp32ulp-elf\2.35_20220830\esp32ulp-elf\bin
E:\Espressif\tools\esp32ulp-elf\2.35_20220830\esp32ulp-elf\bin
E:\Espressif\tools\canake\3.24.0\bin
E:\Espressif\tools\canake\3.24.0\bin
E:\Espressif\tools\canake\3.24.0\bin
E:\Espressif\tools\cache\4.8\cache-esp32\v0.12.0-esp32-20230419\openocd-esp32\bin
E:\Espressif\tools\cache\4.8\cache-4.8-windows-x86_64
E:\Espressif\tools\cache\4.8\cache-4.8-windows-x86_64
E:\Espressif\tools\df-urtil\0.11\dfu-urtil-0.11-win64
E:\Espressif\tools\df-urtil\0.11\dfu-urtil-0.11-win64
E:\Espressif\transworks\esp-idf-v5.1.1\tools
Checking if Python packages are up to date...
Constraint file: E:\Espressif\tools\df-urtil\0.11\end{array}.0.11\tools
Checking if Python packages are up to date...
Constraint file: E:\Espressif\tools\df-v5.1.1\tools\requirements\requirements.core.txt
Python being checked: E:\Espressif\python_env\idf5.1_py3.11_env\Scripts\python.exe
Python requirements are satisfied.

Detected installed tools that are not currently used by active ESP-IDF version.
For removing old versions of idf-driver, idf-python-wheels use command 'python.exe E:\Espressif\frameworks\esp-idf-v5.1.1\tools\idf_tools.py uninstall
For free up even more space, remove installation packages of those tools. Use option 'python.exe E:\Espressif\frameworks\esp-idf-v5.1.
Done! You can now compile ESP-IDF projects.
Go to the project directory and run:

idf.py build

E:\Espressif\frameworks\esp-idf-v5.1.1\
```



(12) Go to the project path

```
D:\Espressif\frameworks\esp-idf-v5.1.1>cd..
D:\Espressif\frameworks>cd YYSJ_S3_knob2
D:\Espressif\frameworks\YYSJ_S3_knob2>
```

(13) Set the chip model: idf.py set-target esp32xx

```
D:\Espressif\frameworks\YYSJ_S3_knob2\idf.py set-target esp32s3

Adding "set-target" s dependency "fullclean" to list of commands with default set of options.

Executing action: fullclean

Executing action: set-target

Set Target to: esp32s3, new sdkconfig will be created.

-Running cmake in directory D:\Espressif\frameworks\YYSJ_S3_knob2\build

Executing "cmake -G Ninja -DPYTHON_DEPS_CHECKED=1 -DPYTHON=D:\Espressif\python_env\idf5.1_py3.11_env\Scripts\python.exe

-DESP_PLATFORM=1 -DIDF_TARGET=esp32s3 -DCCACHE_ENABLE=1 D:\Espressif\frameworks\YYSJ_S3_knob2"...

-- Existing sdkconfig 'D:\Espressif\frameworks\YYSJ_S3_knob2/sdkconfig' renamed to 'D:\Espressif\frameworks\YYSJ_S3_knob2/2/sdkconfig.old'.

-- Found Git: D:\Espressif\frameworks\YYSJ_S3_knob2/sdkconfig' renamed to 'D:\Espressif\frameworks\YYSJ_S3_knob2/2/sdkconfig.old'.

-- Cache will be used for faster recompilation

-- The C compiler identification is GNU 12.2.0

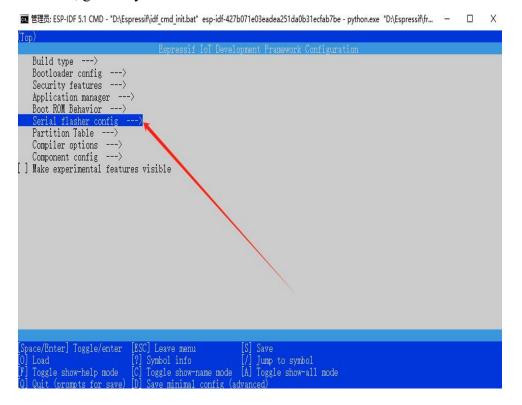
-- The CXX compiler identification is GNU 12.2.0

-- The ASM compiler identification is GNU
```

(14) Open the configuration menu, Change Uart port flash configuration:

D:\Espressif\frameworks\YYSJ_S3_knob2>idf.py menuconfig_

After entering the configuration menu, the flash should be configured firstly. Generally, the flash size should be configured to 4MB or 8MB according to the flash size of the chip, and the Flash SPI speed should be configured to 80MH or 120MHz, generally 80





```
(Top) →Serial flasher config

Espressif IoT Developm

[ ] Disable download stub
[ ] Enable Octal Flash
[ ] Choose flash mode automatically (please read help)
Flash SPI mode (QIO) --->
Flash Sampling Mode (STR Mode) --->
Flash SPI speed (80 MHz) --->
Flash size (8 MB) --->
[*] Detect flash size when flashing bootloader
Before flashing (Reset to bootloader) --->
After flashing (Reset after flashing) --->
```

psram configuration:



```
Build type --->
Bootloader config --->
Security features --->
Application manager --->
Serial flasher config --->
Partition Table --->
Component config --->

[] Make experimental features visible
```

```
(Top) →Component config
ESP-TLS --->
                                               Espressif IoT Development Framework Configuration
    ADC and ADC Calibration --->
    Wireless Coexistence --->
Common ESP-related --->
    Ethernet --->
    Event Loop Library --->
    GDB Stub ----
    ESP HTTP client --->
    HTTP Server --->
ESP HTTPS OTA --->
ESP HTTPS server --->
Hardware Settings --->
    LCD and Touch Panel --->
ESP NETIF Adapter --->
    Partition API Configuration ----
    PHY --->
    Power Management --->
ESP PSRAM --->
ESP Ringbuf --->
    ESP System Settings --->
IPC (Inter-Processor Call) --->
    High resolution timer (esp_timer) --->
    Wi-Fi --->
```



```
(Top) -*Component config -*ESP PSRAM

Espressif IoT Development Framework Configuration

[*] Support for external, SPI-connected RAM

SPI RAM config --->
```

Mode (OAD/OCT) is configured according to the external PSRAM of the chip. The four lines are OAD and the eight lines are OCT; Generally, RAM clock speed and Flash SPI speed are set to the same value

(15)Compile

```
D:\Espressif\frameworks\YYSJ_S3_knob2>idf.py build
Executing action: all (aliases: build)
Rumning ninja in directory D:\Espressif\frameworks\YYSJ_S3_knob2\build
Executing "ninja all"...
[0/1] Re-running CMake...- ccache will be used for faster recompilation
-- git rev-parse returned fatal: not a git repository (or any of the parent directories): .git'
-- Could not use git describe to determine PROJECT_VER.
-- Building ESP-IDF components for target esp32s3
Processing 3 dependencies:
[3/3] lvg1/lvgl (8.3.0)-- Project sdkconfig file D:/Espressif/frameworks/YYSJ_S3_knob2/sdkconfig
Loading defaults file D:/Espressif/frameworks/YYSJ_S3_knob2/sdkconfig.defaults...
Compiler supported targets: xtensa-esp32s3-elf
```

(16) Download the program to the specified Uart port

```
D:\Espressif\frameworks\YYSJ_S3_knob2>idf.py -p COM3 flash
```

Note: If the program has already been compiled, nothing else needs to be done; just go to the last step



3. FAQ

Question: How to burn when the burn does not go in?

Answer: Check the burn log to see the error

- (1) such as A fatal error occurred: Wrong --chip argument => idf.py set-target esp32xx, modify the chip model execute the command: idf.py set-target esp32xx.
- (2) If the display cannot detect the serial port, please check whether there are other events occupied the serial port, if not occupied, see whether the serial port driver is installed.