

**DATE:****PLAYFAIR CIPHER****AIM:**

To implement encryption and decryption technique of playfair cipher technique.

**ALGORITHM:**

- Get the plain text from the user to be encrypted
- Get the key from the user for the encryption
- Create a 5\*5 matrix with the keyword filled row by row
- Fill the remaining alphabet in matrix avoiding duplicates and combine I/J in a single cell
- Replace the empty space or duplicate text with the filler text for the diagraph
- Apply the encryption rules for rows, columns and rectangle to convert to cipher text.

**PROGRAM CODE:**

```
def toLowerCase(text):
    return text.lower()

def removeSpaces(text):
    newText = ""
    for i in text:
        if i == " ":
            continue
        else:
            newText = newText + i
    return newText

def Diagraph(text):
    Diagraph = []
    group = 0
    for i in range(2, len(text), 2):
        Diagraph.append(text[group:i])

        group = i
    Diagraph.append(text[group:])
    return Diagraph

def FillerLetter(text):
    k = len(text)
    if k % 2 == 0:
        for i in range(0, k, 2):
            if text[i] == text[i+1]:
                new_word = text[0:i+1] + str('x') + text[i+1:]
                new_word = FillerLetter(new_word)
                break
            else:
                new_word = text
    else:
        for i in range(0, k-1, 2):
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        if text[i] == text[i+1]:
            new_word = text[0:i+1] + str('x') + text[i+1:]
            new_word = FillerLetter(new_word)
            break
        else:
            new_word = text

    return new_word

list1 = ['a', 'b', 'c', 'd', 'e', 'f', 'g', 'h', 'i', 'k', 'l', 'm', 'n', 'o', 'p', 'q', 'r', 's', 't', 'u', 'v', 'w', 'x', 'y', 'z']

def generateKeyTable(word, list1):
    key_letters = []
    for i in word:
        if i not in key_letters:
            key_letters.append(i)
    compElements = []
    for i in key_letters:
        if i not in compElements:
            compElements.append(i)
    for i in list1:
        if i not in compElements:
            compElements.append(i)
    matrix = []
    while compElements != []:
        matrix.append(compElements[:5])
        compElements = compElements[5:]
    return matrix

def search(mat, element):
    for i in range(5):
        for j in range(5):
            if(mat[i][j] == element):
                return i, j

def encrypt_RowRule(matr, e1r, e1c, e2r, e2c):
    char1 = ""
    if e1c == 4:
        char1 = matr[e1r][0]
    else:
        char1 = matr[e1r][e1c+1]

    char2 = ""
    if e2c == 4:
        char2 = matr[e2r][0]
    else:
        char2 = matr[e2r][e2c+1]

    return char1, char2

def encrypt_ColumnRule(matr, e1r, e1c, e2r, e2c):
    char1 = ""

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        if e1r == 4:
            char1 = matr[0][e1c]
        else:
            char1 = matr[e1r+1][e1c]

        char2 = "
        if e2r == 4:
            char2 = matr[0][e2c]
        else:
            char2 = matr[e2r+1][e2c]

        return char1, char2

def encrypt_RectangleRule(matr, e1r, e1c, e2r, e2c):
    char1 = "
    char1 = matr[e1r][e2c]
    char2 = "
    char2 = matr[e2r][e1c]
    return char1, char2

def encryptByPlayfairCipher(Matrix, plainList):
    CipherText = []
    for i in range(0, len(plainList)):
        c1 = 0
        c2 = 0
        ele1_x, ele1_y = search(Matrix, plainList[i][0])
        ele2_x, ele2_y = search(Matrix, plainList[i][1])
        if ele1_x == ele2_x:
            c1, c2 = encrypt_RowRule(Matrix, ele1_x, ele1_y, ele2_x, ele2_y)
        elif ele1_y == ele2_y:
            c1, c2 = encrypt_ColumnRule(Matrix, ele1_x, ele1_y, ele2_x, ele2_y)
        else:
            c1, c2 = encrypt_RectangleRule(
                Matrix, ele1_x, ele1_y, ele2_x, ele2_y)
        cipher = c1 + c2
        CipherText.append(cipher)
    return CipherText

text_Plain = input("Enter the plain text: \n")
text_Plain = removeSpaces(toLowerCase(text_Plain))
PlainTextList = Diagraph(FillerLetter(text_Plain))
if len(PlainTextList[-1]) != 2:
    PlainTextList[-1] = PlainTextList[-1]+'z'

key = input("Enter the key :\n")
print("Key text:", key)
key = toLowerCase(key)
Matrix = generateKeyTable(key, list1)

print("Plain Text:", text_Plain)
CipherList = encryptByPlayfairCipher(Matrix, PlainTextList)

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```
CipherText = ""
for i in CipherList:
    CipherText += i
print("CipherText:", CipherText)
```

**OUTPUT:**

```

Enter the plain text:
TAMILNADU
Enter the key :
CHENNAI
Key text: CHENNAI
Plain Text: tamilnadu
CipherText: unkdohegza
...

```

**RESULT:**