

VINO AI

Interview

OL Teaching Methods



Interviewer: Margarita Fedulova

Interviewee: Britt Dingens

PCN: 557795

Date: 19-05-2025

Version 0.1

Stage: Draft

1 CONTENTS

1	Contents	2
2	Introduction.....	3
	2.1 <i>Context</i>	3
	2.2 <i>Content</i>	3
	2.3 <i>Purpose</i>	3
3	Interview Materials.....	4
4	Teaching Methods	5
	4.1 <i>Overview</i>	5
	4.2 <i>Mind map</i>	5
5	Analysis and Application	6

Version Control

Version	Date	Author	Change
0.1	19-05-2025	Margarita	- First draft - Added interview details

2 INTRODUCTION

2.1 Context

Entering sprint 4, we have made a solid technical foundation for VINO AI for students that can already be very useful for planning and structuring one's work. However, the intended value of VINO AI is to facilitate and enhance the learning. *That* our tool does not do *yet*. To address this challenge, we've decided to examine the processes within Open Learning, starting with interviewing coaches.

2.2 Content

This document will include links to the interview materials (such as audio and transcription), as well as the extraction of the key insights. Lastly, a mind map of all the processes will be made for easy visualization.

2.3 Purpose

This document is being made to help our team acquire information about the methods used in Open Learning to help students improve and become the best professional they can be. Our team will analyse the insights gained from this (and following interviews) and see what can be applicable within VINO AI to improve the learning aspect.

3 INTERVIEW MATERIALS

Following is the list of the materials acquired during the interview. You may also skip this section and proceed to the next section.

Interviewer: Margarita Fedulova

Interviewee: Britt Dings

Date: 15-05-2025

Time: 14:00

Place: TQ 4.2

Audio: [Audio recording](#)

Transcript: [Interview transcript](#)

Mind map: [Mind map Teaching Methods](#) (also later in the document)

4 TEACHING METHODS

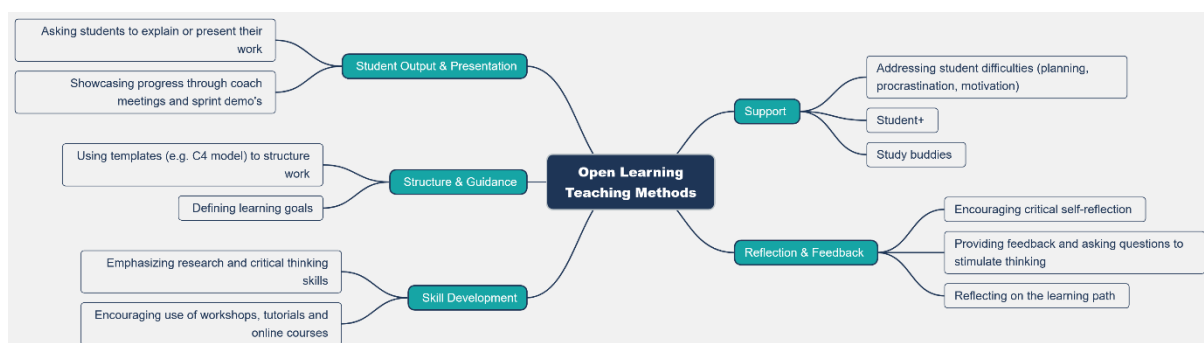
4.1 Overview

During the interview, we discussed the following methods and techniques:

- **Asking students to explain or present their work:** Encourages students to demonstrate their understanding, track development and share achievements.
- **Using templates (like the C4 model or Agile development) to structure work:** Offers students existing frameworks or formats to organize their tasks and provide structure.
- **Workshops, tutorials and online courses:** Promotes the use of various learning resources to acquire new knowledge and skills.
- **Emphasizing research and critical thinking skills:** Focuses on teaching students how to find, evaluate, and analyse information.
- **Critical self-reflection:** Encourages students to think about their own learning process and identify areas for improvement.
- **Providing feedback and asking questions to stimulate thinking:** Involves coaches offering guidance and posing thought-provoking questions to deepen understanding.
- **Defining learning goals:** Ask students to define their learning goals to make them reflect on what and how they want to achieve.
- **Reflecting on the learning path:** Encourages students to look back on their journey, understand what they've learned, and how they've learned it.
- **Support:** Addressing student difficulties with planning, procrastination, and motivation through various resources (coaches, student+, study buddies).

4.2 Mind map

The items above can be categorized this way:



5 ANALYSIS AND APPLICATION
