



(ode: class vc: det -- init -- (selfigsid): Self. gxit = gxid self-position=(0,0) det clean (colf): x, y = self-position if solf. gsid[m][y]=1 print ("Cloming position & self. position 3" Self-grid [m][y]=0 ge eto else: James No pont (" position ( seif-position à à al ready clean) det move (self, disection): xry = self. position. if disection == 'y' and x >o: self position (x-1,4) elif direction == downlan x Clenkelf.gord)-1; self poction = (x+1,y) elif direction == left and y so: self-position = (x19-1) elif direction == signt and y clerk self-goil [0]-1: Solf-position = (xigti) point "Move not possile") det xun (seif): rows = len(self-grid) cols = lan (self. good [0]) fos i in rouge (rows): ogent) for j in range (cols):



