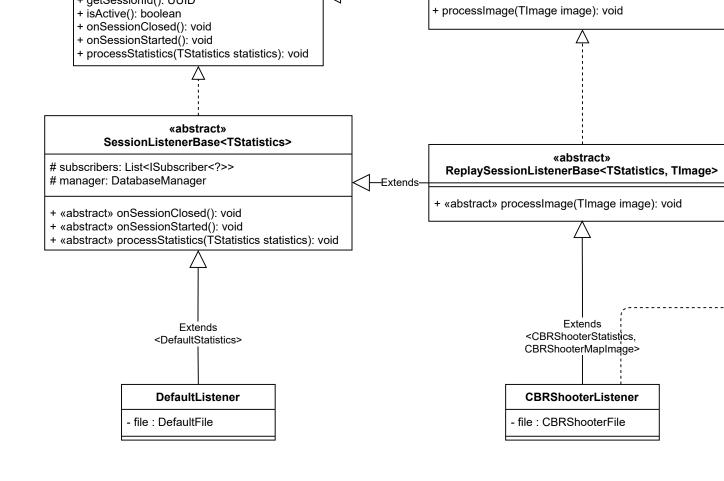
«interface»
ISessionListener<TStatistics>

Extends-

+ getGame(): String + getLastReceived(): LocalTime + getSessionId(): LUID

«interface»
IReplaySessionListener<TStatistics, TImage>



+ getReceivedImage(): TImage