1. Explain different types of Errors in java.

Ans. In Java, there are three main types of errors:

- Compile-time Errors: Also known as compilation errors, these errors occur
 during the compilation phase when the Java compiler checks the syntax and
 semantics of your code. Compile-time errors indicate issues in the code that
 prevent it from being compiled into bytecode. Common examples of compiletime errors include syntax errors, type mismatch errors, missing semicolons, or
 referencing undefined variables or methods.
- 2. **Runtime Errors**: Runtime errors occur during the execution of a Java program. These errors are not detected by the compiler but are instead detected at runtime. They are often referred to as exceptions. Runtime errors occur due to unexpected conditions or events that disrupt the normal flow of the program. Examples of runtime errors include dividing by zero (ArithmeticException), accessing an array element out of bounds (ArrayIndexOutOfBoundsException), or attempting to access a null object (NullPointerException). Runtime errors can be handled using exception handling mechanisms in Java.
- 3. Logic Errors: Logic errors, also known as semantic errors or bugs, are mistakes in the program's logic or algorithm. These errors do not cause the program to crash or produce error messages but result in incorrect or unexpected behavior. Logic errors can be challenging to detect because the program may execute without throwing any exceptions or errors. Examples of logic errors include incorrect calculations, incorrect conditions in if statements, or incorrect order of statements. To identify and fix logic errors, thorough testing and debugging are typically required.

2. What is an Exception in Java.

Ans. An exception is an event that occurs during the execution of a program and disrupts the normal flow of the program's instructions. It represents an abnormal condition or error that may occur at runtime. When an exceptional situation arises, an exception object is created, which contains information about the exception and the state of the program at the time of the exception.

Exceptions in Java are part of the language's exception handling mechanism, which allows programmers to handle and recover from exceptional situations gracefully. By using exception handling, you can detect and respond to errors, preventing the program from crashing or producing unpredictable results.

Java provides a hierarchy of exception classes that are derived from the base class java.lang.Exception

3. How can you handle exception in Java? Explain with an example.

Ans. In Java, exceptions are handled using the **try-catch** block, which allows you to catch and handle exceptions that may occur during the execution of your code. Here's the general syntax of a **try-catch** block:

```
try {
    // Code that might throw an exception
    // ...
} catch (ExceptionType1 e1) {
    // Exception handling code for ExceptionType1
    // ...
} catch (ExceptionType2 e2) {
    // Exception handling code for ExceptionType2
    // ...
} finally {
    // Cleanup code (optional)
    // ...
}
```

4. Why do we need exception handling in Java?

Ans. Exception handling is an essential aspect of Java programming. Here are some reasons why we need exception handling in Java:

- 1. Error Detection and Reporting: Exception handling allows us to detect and report errors or exceptional conditions that may occur during program execution. It helps in identifying and diagnosing issues that can disrupt the normal flow of the program.
- 2. Graceful Program Flow: By handling exceptions, we can control the flow of our program when exceptional situations arise. Instead of abruptly terminating or crashing, the program can gracefully respond to errors and take appropriate actions.
- 3. Error Recovery and Resilience: Exception handling enables us to recover from exceptional conditions and handle errors gracefully. We can provide alternative paths or actions to be taken when an error occurs, allowing the program to continue execution or recover from the error state.
- 4. Debugging and Troubleshooting: Exception handling helps in debugging and troubleshooting code. When an exception is thrown, it provides valuable information such as the error message, stack trace, and the point of failure. This information assists in identifying the cause of the error and locating the problematic code.
- 5. Modular and Robust Code: Exception handling promotes the development of modular and robust code. By handling exceptions at appropriate levels, we can isolate error-handling code from the core business logic. This separation enhances code readability, maintainability, and reusability.
- 6. Preventing Program Crashes: Exception handling prevents programs from crashing due to unhandled exceptions. Without proper exception handling, an exception propagates up the call stack until it reaches the top-level or default exception handler, resulting in program termination. Exception handling allows us to intercept and handle exceptions at various levels, preventing crashes and enabling controlled termination if necessary.
- 7. User-Friendly Experience: Exception handling allows us to provide meaningful error messages and handle exceptional conditions in a user-friendly manner. Instead of displaying cryptic error messages to users, we can present them with helpful information or instructions to resolve the issue or seek assistance.

5. What is the difference between exception and error in Java?

Ans.

3.	Aspect	Exceptions	Errors
	Handling	Exceptions are handled using try-catch blocks	Errors are typically not caught or handled

Day 24 Exceptional Handling

	Recoverability	Exceptions are recoverable	Errors are generally unrecoverable
	Cause	Exceptions are caused by the application	Errors are caused by the system or environment
	Types	Checked exceptions and unchecked exceptions	OutOfMemoryError, StackOverflowError, etc.
	Examples	IOException, NullPointerException, etc.	OutOfMemoryError, StackOverflowError, etc.

6. Name the different types of exception in Java

Ans

In Java, exceptions are categorized into two main types: checked exceptions and unchecked exceptions (also known as runtime exceptions). Here are the different types of exceptions in Java:

- 1. Checked Exceptions:
 - IOException: This exception is thrown when an input/output operation fails or is interrupted.
 - SQLException: This exception is thrown when there is an error in database access or SQL operations.
 - ClassNotFoundException: This exception is thrown when an attempt is made to load a class by its name, but the class is not found in the classpath.
 - InterruptedException: This exception is thrown when a thread is interrupted while it is in a sleeping or waiting state.
 - FileNotFoundException: This exception is thrown when an attempt is made to access a file that does not exist.
 - ParseException: This exception is thrown when there is an error in parsing strings into dates or numbers.
- 2. Unchecked Exceptions (Runtime Exceptions):
 - NullPointerException: This exception is thrown when a null reference is accessed or used where an object is expected.
 - ArithmeticException: This exception is thrown when an arithmetic operation, such as division by zero, is performed.

Day 24 Exceptional Handling

- ArrayIndexOutOfBoundsException: This exception is thrown when an invalid index is used to access an array element.
- IllegalArgumentException: This exception is thrown when an illegal or inappropriate argument is passed to a method.
- ClassCastException: This exception is thrown when an object is cast to an incompatible type.
- UnsupportedOperationException: This exception is thrown when an unsupported operation is performed.

7. Can we just use 'try' instead of finally and catch block?

Ans.

No, you cannot use only the **try** block without either a **catch** block or a **finally** block. The **try** block is used to enclose the code that might throw an exception. However, in order to handle exceptions properly and ensure resource cleanup, you need to include either a **catch** block or a **finally** block, or both, in the exception handling mechanism.