Tracking with Kalman Filter

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Tracking

- The tracking problem can usually be broken down into two subproblems
 - (1) Acquisition/Detection: finding the object of interest (the target) for the first time
 - (2) Tracking/Prediction: guessing where it's going to be in the next frame





Acquisition/Detection

- *Centroid Trackers* -- find the centroid in the region of interest
- Edge Trackers -- track the leading edge of a target
- Outline Trackers track the outline of the target (using edge detection)
- Template Trackers -- track a target template
- Deformable Template Trackers -- change the template as you go
- Adaptive Template Trackers -- let image sequence re-define the template
- Snake Trackers track the boundary of an object by matching the corresponding snake between two frames





Prediction/Estimation

- The goal of the prediction portion is to estimate the next position of the target, given the previously acquired image sequence
- Once we have an estimate of the next target position, we can look at a small subimage for the target -- and avoid searching the whole image again
- This subimage is called the track gate -- the size the of track gate is dictated by the accuracy of the tracker
- Solution to the prediction problem borrows heavily from estimation theory -- we'll discuss the standard solution





Kalman Filter

- The Kalman filter is the optimal filter (in the least mean squared error sense) for track prediction
- The Kalman filter is used heavily by control theorists -- it's used everywhere from the Space Shuttle to the Patriot missile system to the NY stock exchange
- If we assume a constant velocity model for our target, the Kalman filter reduces to the *alpha-beta* filter -- we'll see alpha and beta soon





Kalman Filter

- The Kalman filter is a combination of a predictor and a filter:
- The predictor estimates the location of the target at time k given k-1 observations
- When observation k arrives, the estimate is improved using an optimal filter to estimate the target position at time k +1: the filtered estimate is the best estimate of the true location of the target given k observations at time k
- Both the predictor and the filter are linear systems
- The Kalman filter will **not** be **derived** here; the equations will be set up and explained for a tracking application





Glossary of Terms

 X_k -- an image sequence

k -- time, k=0 denotes the first acquisition

i,j -- row and column positions in the image

 $\hat{i}_{\text{\tiny RB-1}}$ -- row of the predicted target at time k given the first k - 1 observations

 \hat{j}_{kk-1} -- column of the predicted target

G -- the track gate -- a subimage of X_k

 i_k -- row at time k

 j_k -- column at time k

 $\hat{v}_{k+1|k}^i$ -- velocity estimate for time k+1 in the *i direction*

 $\hat{v}_{k+1|k}^{j}$ -- same for j direction

 v_k^i -- velocity at time k in the i direction

 v_k^j -- same for j direction

 u'_k -- velocity drift noise process in the *i* direction

 δt -- change in time between frames

-- observed i value -- sometimes called z_k in other places (same goes for j) -- we get this observation from the template matcher, centroid finder, matched filter, etc.







Motion Model - Constant Velocity

- We will use a constant velocity model $i_{k+1} = i_k + \delta t \ v_k^i$
- This is a linear system. We're saying that the first derivative (of position) is fairly constant, and the second derivative is almost zero. We will model a small acceleration (called the "drift") as a white noise process.
- So, as long as our temporal sampling rate is sufficient, this should be a good model for motion. Here, acceleration is viewed as a noise process, and we just have to choose a reasonable variance.
- Aside: we can have a constant acceleration model with the Kalman filter -- this is the *alpha-beta-gamma* filter. This model has the acceleration terms in addition to position and velocity (for each direction, i and j).





Prediction of Position

Predicted position (*)

$$\hat{i}_{k+1|k} = \hat{i}_{k|k} + \delta t \hat{v}_{k+1|k}^i$$

Filtered estimate of position is (**)

$$\hat{i}_{k|k} = \hat{i}_{k|k-1} + \alpha_k (i_k^0 - \hat{i}_{k|k-1})$$

$$= (1 - \alpha_k) \hat{i}_{k|k-1} + \alpha_k i_k^0$$

- The gain α_k determines the balance between the previous track history and the new observation
- If α_k is large (near 1), we believe the observations are very reliable (this is essentially ignoring the track history)
- If it's small (near 0), we believe that there is a lot of measurement noise (this is essentially ignoring the observation)





Prediction of Velocity

Predicted velocity (***)

$$\hat{v}_{k+1|k}^{i} = \hat{v}_{k|k-1}^{i} + \beta_{k} (i_{k}^{0} - \hat{i}_{k|k-1}) / \delta t$$

- Kalman gain β_k controls how we let the new observation affect the predicted velocity
 - near 0, it means that we think the observations are unreliable and that the actual velocity is REALLY a constant -- in this case, the observation does not affect the predicted velocity
 - near 1, then the observations are reliable (we think!). Here, we allow the velocity to drift (acceleration).
- All of the above equations repeat for the j direction





Computing Kalman Gains

- For the alpha-beta filter (the constant velocity model), we can pre-compute the gains -- yes, before we implement the tracker (this assumes **stationarity**)
- Also, the gains converge quickly to constants -- so, we don't have compute an infinite number of the gain values
- Then, we can just plug the observations into the three prediction and filtering equations and "Kalmanize"!
- The gains depend upon the **noise variances** and the **state vector error covariance matrix**
- (See Appendix for details on how to compute gains)







Executing the Kalman Filter

- (1) Use the starting state conditions to get alpha and beta for several k's (until convergence) -- pre-store these values (the first k = 1) (See Appendix ****)
- (2) Acquire the target using the whole image to get initial coordinates
- (3) Use (**) to get the filtered position , then (***) to get the predicted velocity , then (*) to get the predicted position (same goes for the corresponding *j* terms)
- (4) Acquire target within track gate centered at predicted position
- (5) Go to (3)
- Processes for *i* and *j* run independently and concurrently





More

- If there are no observations at time k, the track is coasted -- we use observed position = predicted position
 - the next predicted position is then simply the last predicted position plus the velocity multiplied by the frame time





Problems with Kalman

- Some constants used in computing the gains are difficult to obtain
 - actual errors may not comply statistically w/ Kalman model
 -- the "divergence phenomenon"
 - the real world may not obey the Kalman assumptions:
 - (1) observations are signal plus white noise
 - (2) the signal can be modeled by a linear system driven by white noise
 - (3) all parameters of the two noise processes and the linear system are known precisely
- How do these terms relate to our tracker?

<u>the signal</u>: the position of the target <u>noise</u>: we assume white noise drift in the target velocity

and measurement noise in the target location the linear system: the constant velocity model





Appendix: Kalman Gains

• Let the state vector *X* be defined for our system as:

$$X_k = \begin{bmatrix} i_k \\ v_k^i \end{bmatrix}. \text{ The state vector of the predictor is } \hat{X}_{k|k-1} = \begin{bmatrix} \hat{i}_{k|k-1} \\ \hat{v}_{k|k-1}^i \end{bmatrix}.$$

The state vector for the filter \hat{X}_{klk} is constructed similarly. (these are the state matrices for the *i* direction; the same goes for the *j* dir.)





- We'd like to measure the error in the predictions and in the filtered results, so that we can minimize error.
- The error in the predicted state vector is:

$$X_k - \hat{X}_{k|k-1}$$

and the error for the filter state vector is:

$$X_k - \hat{X}_{k|k}$$

- The above errors are stochastic vectors -- hence, they have covariance matrices
- The predicted state vector covariance matrix is:

$$P_{k|k-1} = E\left[\left(X_k - \hat{X}_{k|k-1}\right)\left(X_k - \hat{X}_{k|k-1}\right)^T\right]$$

• The filtered state vector error covariance matrix is:

$$P_{k|k} = E \left[\left(X_k - \hat{X}_{k|k} \right) \left(X_k - \hat{X}_{k|k} \right)^T \right]$$

• Function of the Kalman filter: choose α_k and β_k to minimize $P_{k|k}$

Why? You want the minimum mean squared error estimate.





For the noise processes, we have

 σ_n^2 -- the measurement noise variance σ_u^2 -- the velocity drift noise variance

The solution that minimizes P_{klk} (We won't prove it here) is:

$$\alpha_k = \frac{P_{k|k-1}^{11}}{P_{k|k-1}^{11} + \sigma_n^2} \text{ and } \beta_k = \frac{\delta t P_{k|k-1}^{21}}{P_{k|k-1}^{11} + \sigma_n^2}$$
 (****)

- So, we have equations for α_k and β_k , but P_{klk-1} is changing with each iteration
- For our constant velocity alpha-beta model, $P_{k|k-1}$ can be computed recursively as follows:

computed recursively as follows.
$$P_{k+\parallel k}^{11} = P_{k \parallel k-1}^{11} + 2P_{k \parallel k-1}^{12} + P_{k \parallel k-1}^{22} - \frac{\left(P_{k \parallel k-1}^{11} + P_{k \parallel k-1}^{12}\right)^2}{P_{k \parallel k-1}^{11} + \sigma_n^2}$$

$$P_{k+\parallel k}^{12} = P_{k \parallel k-1}^{12} + P_{k \parallel k-1}^{22} - P_{k \parallel k-1}^{12} \left(\frac{P_{k \parallel k-1}^{11} + P_{k \parallel k-1}^{12}}{P_{k \parallel k-1}^{11} + \sigma_n^2}\right)$$

$$P_{k+\parallel k}^{21} = P_{k+\parallel k}^{12}$$

$$P_{k+\parallel k}^{22} = P_{k \parallel k-1}^{22} + \sigma_u^2 - \frac{\left(P_{k \parallel k-1}^{12}\right)^2}{P_{k \parallel k-1}^{11} + \sigma_n^2}$$







- We just need **initial conditions** for $P_{k|k-1}$ (= $P_{1|0}$)
- To do this correctly, we need to define two additional variances:

 σ_i^2 -- variance in the initial row position (there's a corresponding term for column position j) $\sigma_{v_i}^2$ -- variance in the initial velocity in the i direction

- If we assume that the initial position is a uniformly distributed random variable over the N possible rows, then computing σ_i^2 is easy -- just consult the probability textbooks
- The computation of σ_v^2 can be derived in the same way -determine the minimum and maximum possible velocities -then assume that velocity is uniformly distributed over the possible velocities





Now we can compute the filtered state vector error covariance at time 0:

$$P_{0|0} = E\left[\left(X_k \right) \left(X_k \right)^T \right] = \begin{bmatrix} \sigma_i^2 & 0 \\ 0 & \sigma_{\nu_i}^2 \end{bmatrix}$$

Then P_{110} can be computed from: $P_{110} = A_0 P_{010} A_0^T + Q_0$

$$P_{110} = A_0 P_{010} A_0^T + Q$$

Note that the above indicates matrix multiplication. For our

$$A_0 = \begin{bmatrix} 1 & \delta t \\ 0 & 1 \end{bmatrix}$$
 ... the state transition matrix

and

$$Q_0 = \begin{bmatrix} \sigma_n^2 & 0 \\ 0 & \sigma_u^2 \end{bmatrix}$$

(covariance of the noise processes)

- Other Track Initiation information:
 - (1) Set $\hat{i}_{0|0}$ to the first acquired position
 - (2) The first velocity estimate is indeterminate (or can be set to a constant -- preferably)



