

02-Node-Module-System/02-module-system.md

The Module System

Understanding Modules

Modularity = Small Building Blocks

Functions and objects encapsulated in separate files

What is a Module?

Key Concepts

In a Node.js application:

- **Each separate file** is a module
 - **Variables** declared in a file have the scope of **that file only**
 - In OOP terms: ≈ **private** (not accessible outside the module)
 - Variables/functions can be **exported** to make them public
 - Every Node app has at least **one main module**
-

The module Object

Inspecting the Module Object

The `module` object is **NOT global!** It's specific to each file.

Create `test.js`:

```
console.log(module);
```

Run it:

```
milan@first-app ~ node test.js
```

Output:

```
Module {
  id: '.',
  path: '/Users/milan/Dev/first-app',
  exports: {},
  filename: '/Users/milan/Dev/first-app/test.js',
  loaded: false,
  children: [],
  paths: [
    '/Users/milan/Dev/first-app/node_modules',
    '/Users/milan/Dev/node_modules',
    '/Users/milan/node_modules',
    '/Users/node_modules',
    '/node_modules'
  ]
}
```

🔑 Module Properties Explained

Property	Description
<code>id</code>	Identifier for the module ('.' for main module)
<code>path</code>	Directory path of the module
<code>exports</code>	Object containing exported values (initially empty)
<code>filename</code>	Full path to the module file
<code>loaded</code>	Whether the module has finished loading
<code>children</code>	Array of modules required by this module
<code>paths</code>	Paths where Node looks for modules

✖ Module is NOT Global

Try This

```
console.log(global.module);
```

Result:

```
milan@first-app ~ node test.js
undefined
milan@first-app ~
```

Why?

`module` is **not a global object!** It's scoped to each module file.

⟳ How Node Keeps Scope Private

The Module Wrapper Function

At runtime, your code is wrapped in a function:

```
(function(exports, require, module, __filename, __dirname) {
  // Your code here
  var message = 'test';
  console.log(message);
})
```

This is called an **IIFE** (Immediately Invoked Function Expression)

What This Means

The following are **NOT global**, but **local to each module**:

- exports
 - require
 - module
 - __filename
 - __dirname
-

📍 Special Module Variables

__filename and __dirname

These special variables are available in every module:

```
console.log(__filename);
console.log(__dirname);
```

Output:

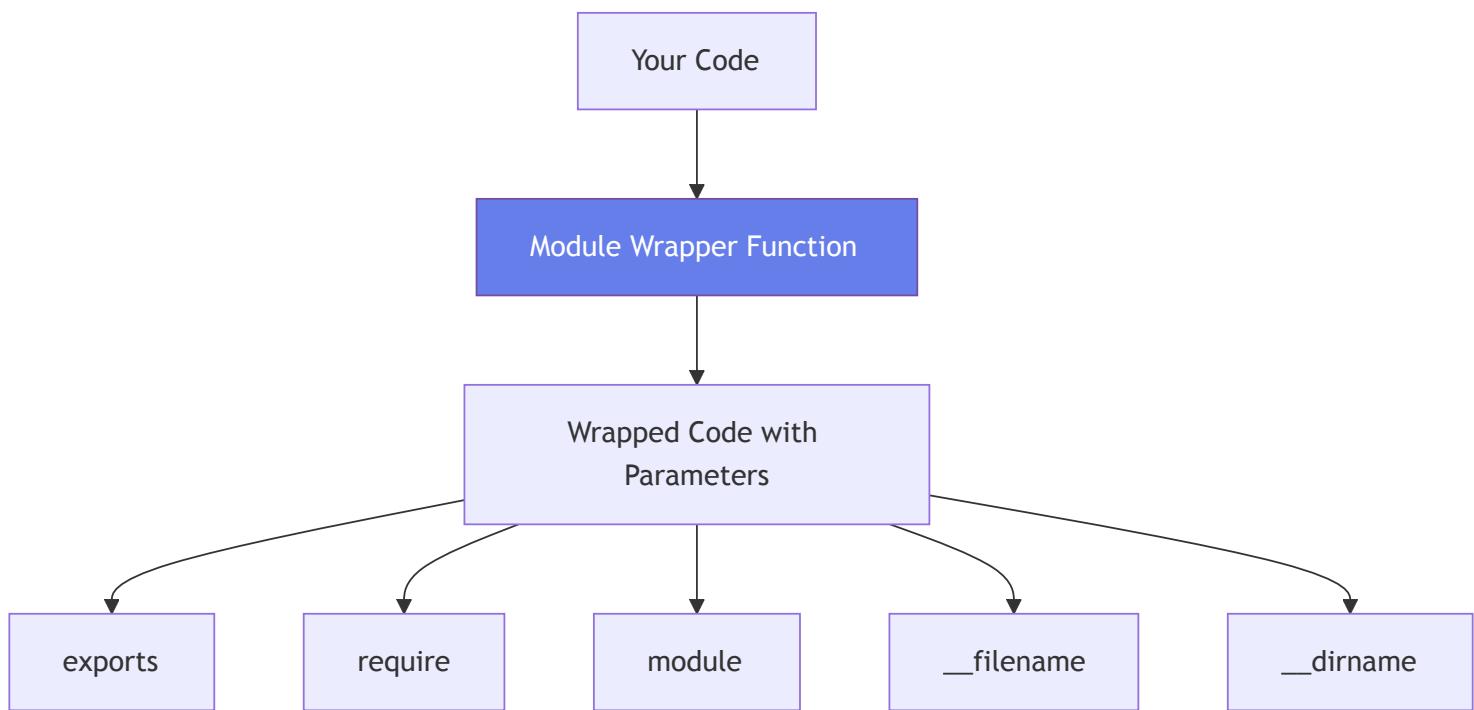
```
/Users/milan/Dev/first-app/test.js
/Users/milan/Dev/first-app
```

Usage

- __filename - Full path to the current file
- __dirname - Directory path containing the current file

Great for working with paths relative to your module!

🎨 Visualizing the Module Wrapper



🔑 Key Insights

Understanding the Wrapper

1. Why variables are private: They're inside a function scope
2. Why `require` works: It's passed as a parameter
3. Why `module.exports` works: `module` is a parameter
4. Why `__dirname` exists: It's passed by Node.js

The Benefits

- ✓ Encapsulation - Variables don't leak to global scope
- ✓ No conflicts - Each module has its own scope
- ✓ Clean code - Explicit imports and exports
- ✓ Maintainability - Easy to understand dependencies

💡 Module Best Practices

DO ✓

- Keep modules focused on a single responsibility
- Use descriptive module names
- Export only what's necessary
- Document what your module does

DON'T

- Create huge monolithic modules
- Export too many things
- Mix unrelated functionality
- Forget to document exports

Try It Yourself

Exercise

Create a file and experiment with the module object:

```
// test.js
console.log('Module ID:', module.id);
console.log('Module filename:', __filename);
console.log('Module dirname:', __dirname);
console.log('Module exports:', module.exports);
```

Questions to explore:

1. What is the `id` of your main module?
2. Where does Node.js look for modules (check `paths`)?
3. What's in `module.exports` before you add anything?

→ What's Next? SOON

Now that you understand **what** modules are and **how** they work internally, let's learn how to **create and use** your own modules!

[← Previous: Global Objects](#) | [Next: Creating Modules →](#)