# LAB 9 – JavaScript

At the end of this lab, students should be able to:

- Insert JavaScript codes into a HTML document.
- Retrieve data from forms to be processed and display the required output.
- Incorporate JavaScript built-in functions as well as user defined functions to process data from forms.
- Use getElementById and HTML DOM innerHTML property in JavaScript codes.
- Validate forms before data is being retrieved for processing.

## **Question 1**

This JavaScript program will do a chosen mathematical operation on two numbers.

- When the button is clicked, it will trigger function validate().
- In function validate():
  - o Get the 2 numbers and the type of mathematical operation from the form.
  - Make sure the numbers are filled and only numbers are accepted. Display an error message otherwise.
  - o If all values from the form are valid, call function *calculate(...)* and pass both numbers and operation as arguments.
- In function *calculate(...)*:
  - o Use a switch case statement to identify the operation and calculate the result.
  - Display the result at the appropriate place as shown below.

Number 1 :  Please enter correct number
Number 2 : Please enter correct number
Operation: O + O - O × Please choose an operation
Calculate

Number 1 : abc Please enter correct number
Number 2 : xyz Please enter correct number
Operation : $\bigcirc$ + $\bigcirc$ - $\bigcirc$ × Please choose an operation
Calculate

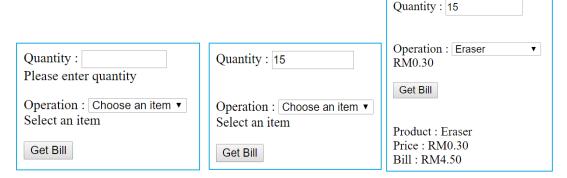
Number 1 : 4
Number 2 : 12
Operation: O + O - O × Please choose an operation
Calculate

Number 1 : 4
Number 2 : 12
Operation : $\bigcirc$ + $\bigcirc$ - $\bigcirc$ ×
Calculate
4-12=-8

### **Question 2**

This JavaScript program will calculate the bill for the purchase of stationery.

- When the button is clicked, it will trigger function check().
- In function check():
  - o Get the quantity and item from the form.
  - o Make sure the values are filled. Display an error message otherwise.
  - Use a switch case statement to identify the stationery name and price. You may set your own price for the items.
  - If all items were filled correctly, call function get\_bill(...) and pass quantity, item name and item price as arguments.
- In function get\_bill(...):
  - o Calculate the bill for the purchase.
  - Display as shown below.



### **Question 3**

This program will show the total bill automatically when the user chooses the food and drinks. You may set any price for the food and drinks.

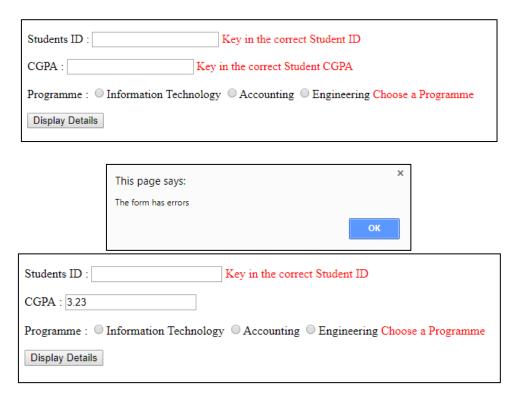


- In function menu():
  - Get the data from the form.
  - Use a switch case statement to identify the food price. You may set your own price for the food.
  - Use another switch case statement to identify the drink price. You may set your own price for the drinks.
  - Display the prices at the allocated spaces.
  - o Calculate the bill and display at the specific location.

#### **Question 4**

This program will take in student's details and display them on the browser. The program will display error messages if the data entry is wrong.

- Once the button is clicked, it will call function validate().
- In function *validate()*:
  - o Get values of student id, cgpa and programme.
  - o Students id must not be null and it must have 10 digits.
  - Student capa must not be null and must be digits.
  - o The user must choose a programme.
  - o If everything is correctly filled in, function *display()* will be called. Otherwise an alert "*The form has errors*" will be displayed with all other error messages.



- In function display(...):
  - o Display all details on the screen.

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