# CodSoft Internship Project Documentation

Project: Task 1- Rule-Based Chatbot with Professional Web UI

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# Project Overview

This project is a rule-based chatbot built using Flask (Python backend) and a modern web frontend. It was developed as part of the CodSoft Internship to demonstrate natural language processing basics, rule-based responses, and professional chatbot UI design.

The chatbot responds to user inputs based on predefined rules (rules.json) and provides a professional interface similar to ChatGPT-style applications.

## Features

- Rule-based responses using if-else / pattern matching
- Predefined intents (greetings, name setting, project help, fallback, etc.)
- Fuzzy matching for handling near matches
- • Context memory (remembers user's name in the session)
- Dark modern theme (blue gradients, white text, sky blue accents)
- Fixed chat panel size (scroll inside chat, panel doesn't grow infinitely)
- Typing indicator (three bouncing dots while bot 'thinks')
- • Welcome center (ChatGPT-style greeting screen)
- User login screen (name + optional email before entering chat)
- Local storage chat history (persists until cleared)
- Export Chat → Download conversation as .json
- · Clear History → Reset chat
- Sign Out → Logout and return to login page

# Project Structure codsoft\_chatbot/ ├─.gitignore ├─README.md ├─backend/ │─requirements.txt

- app.py

```
– rules.json
- chat_transcript.log
– templates/
index.html
└ login.html
-static/
 -css/styles.css
 -is/
 ├ app.js
 └ login.js
```

# March Installation & Setup

- Clone the repository: git clone <repo-url>
- Navigate to backend/: cd codsoft\_chatbot/backend
- Create virtual environment & install dependencies:

python3 -m venv venv source venv/bin/activate pip install -r requirements.txt

- Run the Flask server: python app.py
- Open in browser: http://127.0.0.1:5000/login

# Usage Flow

- 1. Login Page → Enter your name (and optional email).
- 2. Chat Window → Start conversation by typing 'hi', 'my name is ...', or any predefined query.
- 3. Bot Responses → Bot matches against rules and responds.
- 4. Chat Controls:
- Send → send message
- Clear History → reset chat
- Download Chat → export as JSON
- Sign Out → logout

# Rules Configuration Example

```
"intents": [
   "name": "greeting",
   "patterns": ["hi", "hello", "hey"],
   "responses": ["Hello! What would you like to do?", "Hey there 👋 How can I help you
today?"]
```

```
    "name": "set_name",
    "patterns": ["my name is (.*)", "i am (.*)"],
    "responses": ["Nice to meet you, {name}!", "Got it — I'll remember that you're {name}."]
},
    {
        "name": "fallback",
        "patterns": [],
        "responses": ["I didn't quite catch that. Could you rephrase?", "Sorry, I don't know that
yet."]
    }
}
```

# Technologies Used

- **V** Python 3
- V Flask
- V HTML, CSS, JavaScript
- V LocalStorage (browser-based storage)

# **P** Example Demo

You: hi

Bot: Hey there 🁋 How can I help you today?

You: my name is Vishal

Bot: Got it — I'll remember that you're Vishal.

You: what is my name? Bot: Yes — you're Vishal.

# **Final Notes**

This chatbot is:

- Rule-based (not AI/ML powered, as per internship task)
- Professional UI (dark theme, responsive, modern look)
- Easy to extend (just add new intents in rules.json)

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