THE GRAPHING CALCULATOR



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XII - C

ST. COLUMBA'S

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AIM

To make a working Graphing Calculator with the application of Object Oriented Programming and File Handling.

CERTIFICATE

This is to certify that Viruj Thakur of class 12 - C has successfully completed a project during the session 2019-20.

Submitted for All India Senior Secondary Certificate Computer Science Examination.

(MRS. RITU NAGPAL)

HEADER FILES

graphics.h

fstream.h

conio.h

process.h

stdio.h

math.h

CLASSES

Classes used: graph

ograph:

- **oPrivate Members:**
 - olnteger: s, c, o, midx, midy
 - oCharacter: i[50],w[3],z[3];
 - oFloating point: x,y
 - ovoid linear() Plots graph for Linear Equations.
 - ovoid quadratic() Plots graph for Quadratic Equations.
 - ovoid cubic() Plots graph for Cubic Equations.
 - ovoid cir() Plots graph for Circle.
 - ovoid ell() Plots graph for Ellipse.

Public Members:

- oGraph() Initializes midx and midy with legal values.
- ovoid plotgraph(int) Calls all the private member functions.

CODE OF TH PROGRAMM



```
#include<conio.h>
#include<stdio.h>
#include<process.h>
#include<graphics.h>
#include<fstream.h>
#include<math,h>
fstream f;
class graph
    int s,c,o;
    char i[50],w[3],z[3];
    float x,y;
    int midx, midy;
    void linear();
    void quadratic();
    void cubic();
    void cir();
    void ell();
    public:
    graph();
    void plotgraph(int);
};
graph :: graph()
    midx=getmaxx()/2;
    midy=getmaxy()/2;
```

```
void graph :: linear()
    f.open("graph.dat"/ios::binary | ios::ap
                                                p);
    x = -midx;
    outtextxy(400,350,"y = mx + c");
    outtextxy(400,365,"Enter 'm' and 'c'");
    float m,c;
    cin>>m>>c;
    f << "y = /" << m << "x + " << c << "\n";
    f.close();
    setcolor(RED);
    char i[50];
    float x1=-c/m;
    sprintf(i,"x-intercept = %g",x1);
     outtextxy(350,100,i);
    sprintf(i,"y-intercept = %g",c);
     outtextxy(350,115,i);
    int s=50;
    sprintf(i,"y = \%gx + ",m);
    outtextxy(s,midy-15,i);
    s+=textwidth(i);
    sprintf(i,"%g",c);
     outtextxy(s,midy-15,i);
    while(x<=midx)
         y = -(m*x + c);
         line(x+midx,
                                       y+midy,x+1+midx,
              -(m*(x+1)+c)+midy);
         \chi++;
```

```
void graph :: quadratic()
     f.open("graph.dat"/ios::binary | ios::ap
                                                 p);
     x = -50;
     outtextxy(400,350,"y = ax^2 + bx + c");
     outtextxy(400,365,"Enter 'a', 'b' and 'c'");
     float a,b,c;
     cin>>a>>b>>c;
    f << "y = /" << a << "x^2 + " << b << "x + /"
                                            "<<C<<"\n";
     f.close();
     setcolor(RED);
     if((b*b)-(4*a*c)<0)
          outtextxy(350,100,"No x-
                                                  intercept");
     else
          float x1=(-b+sqrt((b*b)-
                                                  (4*a*c)))/(2*a);
                                                  4*a*c)))/(2*a);
          float x2=(-b-sqrt((b*b)-(
          sprintf(i,"x-intercept =
                                                  %g",x1);
          outtextxy(350,100,i);
          sprintf(i,", %g",x2);
          outtextxy(525,100,i);
     sprintf(i,"y-intercept = %g",c);
     outtextxy(350,115,i);
     s=50;
     sprintf(i,"y = \%gx^2 + ",a);
     outtextxy(s,midy-15,i);
     s+=textwidth(i);
     sprintf(i, "%gx + ",b);
     outtextxy(s,midy-15,i);
     s+=textwidth(i);
```

```
sprintf(i,"%g",c);
    outtextxy(s,midy-15,i);
    while(x \le 50)
    y = -(a*x*x + b*x + c);
    line(x+midx,y+midy,x+1+midx,-
(a*(x+1)*(x+1)+b*(x+1)+c)+midy);
    \chi++;
void graph :: cubic()
    f.open("graph.dat",ios::binary | ios::ap
    x = -10;
    outtextxy(400,350,"y = ax^3 + bx^2 + cx + d");
    outtextxy(400,365,"Enter 'a', 'b', 'c' and 'd'");
    float a,b,c,d;
    cin>>a>>b>>c>>d:
    f << "v = " << a << "x^3 + " << b << "x^2 + " << c << "x +
"<<d<<"\n";
    f.close();
    char i[50];
    setcolor(RED);
    float x1,x2,x3,y1,f,g,h,D;
    f=((3*c)/a - (b*b)/(a*a))/3;
     g = ((2*b*b*b)/(a*a*a) - (9*b*c)/(a*a) +
                                                (27*d)/a)/(27;
    h=(g*g)/4 + (f*f*f)/27;
    D=18*a*b*c*d - 4*b*b*b*d + b*b*c*c - 4*a*c*c*c -
  *a*a*d*d:
    if(D>0)
         float i,j,k,l,m,n,p;
```

```
i=sqrt((g*g)/4 - h);
    j = pow(i, 1/3.);
     k = acos(-(g/(2*i)));
     1=j*(-1);
     m = cos(k/3);
     n = sqrt(3) * sin(k/3);
     p=(b/(3*a))*(-1);
     x1=2^*j^*\cos(k/3) - b/(3*a);
     x2 \neq 1*(m+n) + p;
     x^3=1*(m-n) + p;
else if(D<0)
     float r,s,t,u;
     r=-(g/2) + sqrt(h);
     if(r<0)
          r = fabs(r);
          s=-pow(r,1/3.);
     else
          s=pow(r,1/3.);
     t=-(g/2) - sqrt(h);
     if(t<0)
          t=fabs(t);
          u = -pow(t, 1/3.);
     else
          u = pow(t, 1/3.);
     x1=s+u - (b/(3*a));
     x2=sqrt(-1);
     x3 = sqrt(-1);
else
     x1=x2=x3=pow(d/a,1/3.)*(-1);
```

```
sprintf(i,"x-intercept =/%g",x1);
     outtextxy(350,100,i);
     sprintf(i,"x-intercept = %g",x2);
     outtextxy(350,115,i);
    sprintf(i,"x-intercept = %g",x3);
    outtextxy(350,130,i);
    v1=d;
    sprintf(i,"y-intercept = %g",y1);
    outtextxy(350,145,i);
    s=50;
    sprintf(i, "y = \%gx^3 + ",a);
    outtextxy(s,midy-15,i);
    s+=textwidth(i);
    sprintf(i, "%gx^2 + ",b);
     outtextxy(s,midy-15,i);
    s+=textwidth(i);
     sprintf(i,"%gx + ",c);
     outtextxy(s,midy-15,i);
    s+=textwidth(i);
    sprintf(i,"%g",d);
     outtextxy(s,midy-15,i);
    while(x \le 10)
         y=-(a*x*x*x + b*x*x + c*x + d);
         line(x+midx,y+midy,
                                            x+1+midx,-
                        (x+1) + b*(x+1)*(x+1) + c*(x+1)
(a*(x+1)*(x+1)*
d)+miøy);
         \chi++;
void graph :: cir()
    f.open("graph.dat",ios::binary | ios::ap
                                                 p);
     outtextxy(400,350,"(x-a)^2 + (y-b)^2 =
                                                 r<sup>2"</sup>);
```

```
outtextxy(400,365,"Enter 'a','b' and 'r'");
float a,b,r;
cin>>a>>b>>r;
"<<r<";
f.close();
char i[50];
setcolor(RED);
float x1,x2,y1,y2;
if(fabs(b)-r>0)
    øuttextxy(350,100,"No x-
                                          intercept");
else
    x1 = sqrt((r*r)-(b*b))+a;
    x2 = -sqrt((r*r) - (b*b)) + a;
    sprintf(i,"x-intercept =
                                          %g'',x1);
    outtextxy(350,100,i);
    sprintf(i,",%g",x2);
    outtextxy(525,100,i);
if(fabs(a)-r>0)
    outtextxy(350,115,"No y-
                                          intercept");
else
    y1 = sqrt((r*r) - (a*a)) + b;
    y2 = -sqrt((r*r) - (a*a)) + b;
    sprintf(i,"y-intercept =
                                          %g",y1);
    outtextxy(350,115,i);
    sprintf(i,",%g",y2);
    outtextxy(525,115,i);
```

```
s=30;
    sprintf(i, (x - %g)^2 + (y - ",a);
    outtextxy(s,midy-1/5,i);
    s+=textwidth(i);
    sprintf(i,"%g)^{2}/=",b);
    outtextxy(s,midy-15,i);
    s+=textwidth(i);
    sprintf(i,"%g<sup>2</sup>",r);
    outtextxy(s,midy-15,i);
    circle(a+midx,-b+midy,r);
void graph :: ell()
    f.open("graph.dat",ios::binary | ios::ap
                                               p);
    outtextxy(350,350,"[(x - x1)/a]<sup>2</sup> + [(y
                                              -y1)/b]^2 = 1");
    outtextxy(350,365,"Enter 'x1', 'y1' and
                                             'a', 'b'");
    float x1,a,y1,b;
    cin>>x1>>y1>>a>>b;
    "<<y1<<")/"<<b<<"]^2 = 1\n";
    f.close();
    char i[50];
    setcolor(RED);
    float x2,x3,y2,y3;
    if(fabs(y1)-b>0)
         outtextxy(350,100,"No x-
                                               intercept"
    élse
         x2 = sqrt(1-((y1*y1)/(b*b)))*a +
                                               x1;
         x3 = -sqrt(1 - ((y1*y1)/(b*b)))*a +
                                               x1
```

```
sprintf(i,"x-intercept =
                                             %g'',x2);
     outtextxy(350,100,i);
     sprintf(i,",%g",x3);
     outtextxy(525,100,i);
if(fabs(x1)-a > 0)
     outtextxy(350,115,"No y-
                                             intercept");
else
     y2 = sqrt(1 - ((x1*x1)/(a*a)))*b +
                                             y1;
     y3 = -sqrt(1 - ((x1*x1)/(a*a)))*b +
                                            y1;
                                             %g",y2);
     sprintf(i,"y-intercept =
     outtextxy(350,115,i);
     sprintf(i,",%g",y3);
     outtextxy(525,115,i);
s=5;
sprintf(i,"[(x - %g)/",x1);
outtextxy(s,midy-15,i);
s+=textwidth(i);
sprintf(i, "%g]^2 + [(y - ",a);
outtextxy(s,midy-15,i);
s+=textwidth(i);
sprintf(i,"%g)/",y1);
outtextxy(s,midy-15,i);
s+=textwidth(i);
sprintf(i,"%g]^2 = 1",b);
outtextxy(s,midy-15,i);
ellipse(x1+midx,-y1+midy,0,360,a,b);
```

```
void graph :: plotgraph(int/c)
    if(c==1)
         linear();
    else if(c==2)
         quadratic();
    else i\bar{f}(c==3)
         cubic();
    else if(c = 4)
         çir();
    else if (c==5)
         ell();
void main()
    int gd=DETECT,gm,err;
    initgraph(&gd,&gm,"C:\\TURBOC3\\ BGI");
    err=graphresult();
    if(err!=0)
         cout<<grapherrormsg(err)</pre>
                                               <<endl;
         exit(0);
    setcolor(DARKGRAY);
    setbkcolor(WHITE);
    cleardevice();
    graph g;
    int ch;
    char c[50];
    do
         cleardevice();
         settextstyle(4,0,4);
         outtextxy(65,1,"THE
                                          GRAPHING
CALCULATOR");
```

```
settextstyle(0,0,1);
         outtextxy(65,100,"1.
                                          Linear Equation");
         outtextxy(65,200,"2. Quadratic
                                               Equation");
         outtextxy(65,300,"3. Cubic
                                          Equation");
         outtextxy(65,400,"4. Circle");
         outtextxy(425,100,"5. Ellipse");
         outtextxy(425,200,"6. View
                                          saved equations");
         outtextxy(425,300,"7. Clear
                                               Data");
         outtextxy(425,400,"8. Exit");
         çin>>ch;
         int i;
         char a[50];
         cleardevice();
         for(i=44;i\leq getmaxx();i+=50)
              line(i,getmaxy()/2-
1,i,getmaxy()/2+1);
              sprintf(a,"%d",i-
                                               getmaxx()/2);
              outtextxy(i-
10, getmaxy()/2+5, a);
         settextjustify(RIGHT_TEXT,
         TOP_TEXT);
         for(i=14;i \le getmaxy();i+=50)
              line(getmaxx()/2-1,
i,getmaxx()/2+1,i);
              sprintf(a,"%d",
              getmaxy()/2-i);
                                                    3,i-3,a);
              outtextxy(getmaxx()/2-
```

```
settextjustify(LEFT_TEXT,TOP_TEXT);
line(1,getmaxy()/2,getmaxx(),getmax
line(getmaxx()/2,1,getmaxx()/2,getm
                                               y()/2);
                                               axy());
switch(ch)
case 1:g.pløtgraph(ch);
     getch();
     break;
case 2:g.plotgraph(ch);
     getch();
     break;
case 3:g.plotgraph(ch);
     getch();
     break;
case 4:g.plotgraph(ch);
     getch();
     break;
case 5:g.plotgraph(ch);
     getch();
     break;
case 6:cleardevice();
     f.open("graph.dat",ios::binary |
                                                     ios::in);
     if(f)
          f.seekg(0);
          int n=1;
          while(!f.eof())
          f.getline(c,50,'\n');
          outtextxy(1,15*n,c);
          n++;
```

```
getch();
f.close();
         else
              settextstyle(0,0,2);
              outtextxy(190,100,"NO
                                                   SAVED
EQUATIONS");
              getch();
              break;
         break;
    case 7:cleardevice();
         f.open("graph.dat",ios::binary|
                                               ios::in);
         if(f)
         remove("graph.dat");
         settextstyle(0,0,2);
         outtextxy(225,100,"DATA
                                               CLEARED");
         getch();
         else
         settextstyle(0,0,2);
         outtextxy(200,100,"NO SAVED
                                               DATA");
         getch();
         break;
         f.close();
         break;
    case 8:cleardevice();
         settextstyle(4,0,4);
         outtextxy(65,1,"THE
                                          GRAPHING
CALCULATOR");
```

```
default:cleardevice();
    settextstyle(0,0,2);
outtextxy(85,200,"SELECT FROM THE GIVEN
CHOICES");
    getch();
    setcolor(DARKGRAY);
    if(ch>=1 && ch<6)
        outtextxy(200,200,"Your Equation
has been saved.");
    getch();
    }
}while(ch!=8);
closegraph();
}</pre>
```

OUTPUT

THE GRAPHING CAUCULATOR

1. Linear Equation

5. Ellipse

2. Quadratic Equation

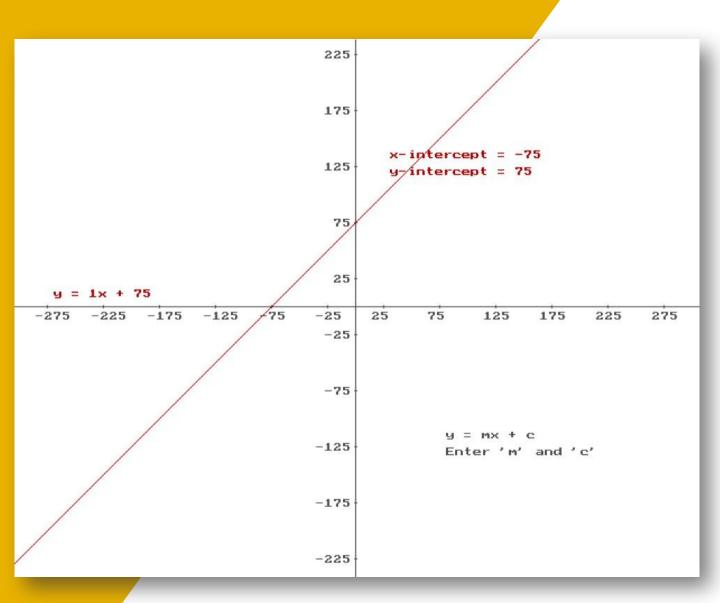
6. View saved equations

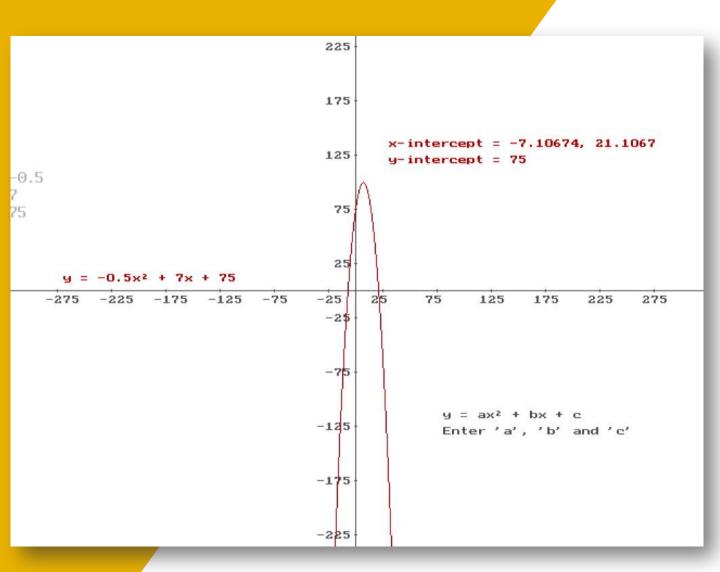
3. Cubic Equation

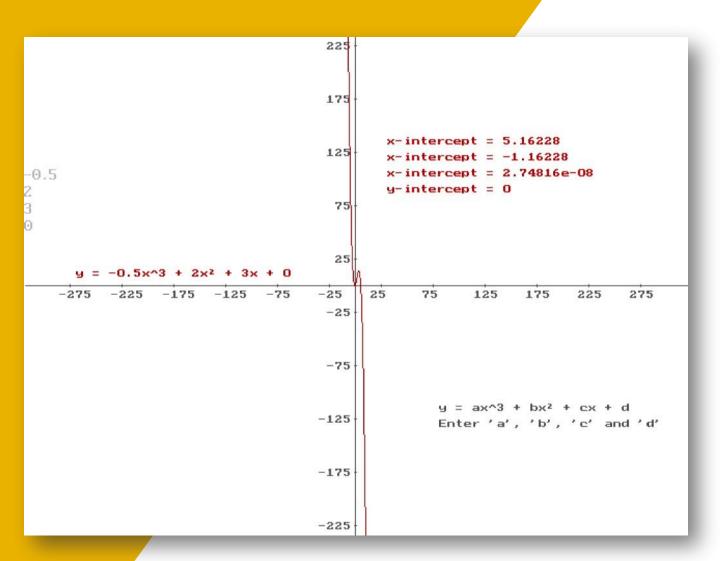
7. Clear Data

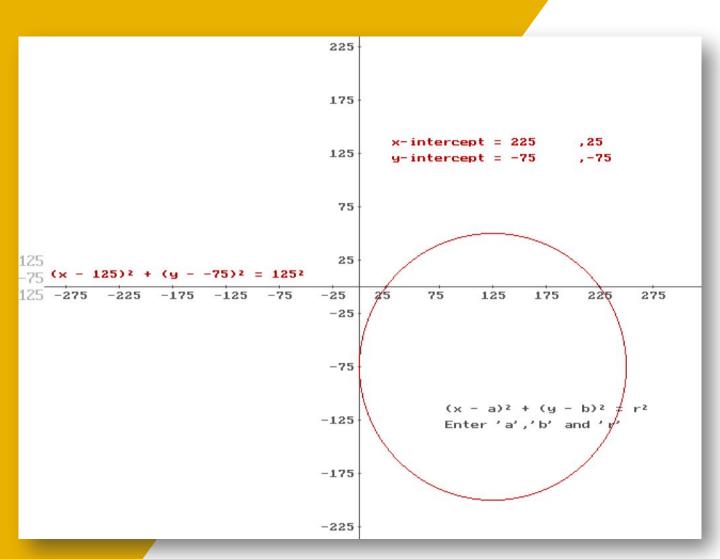
4. Circle

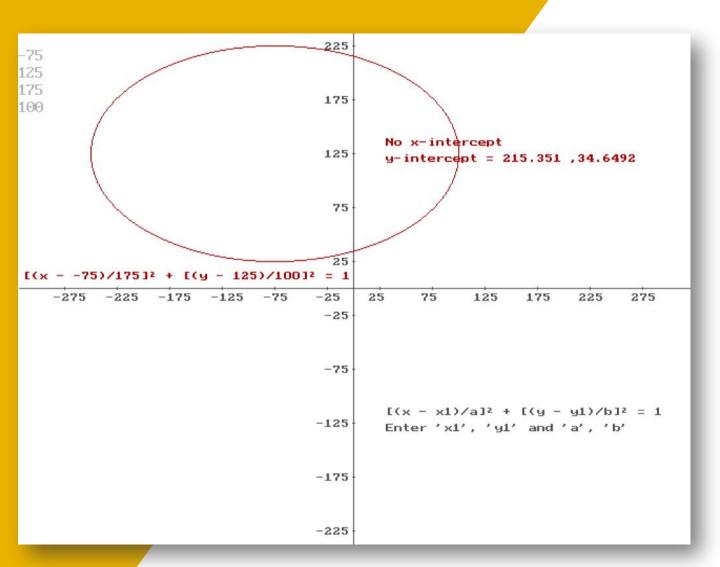
8. Exit











```
y = 0.5x + 2

y = 9x + 5

y = 1x + 75

y = -1x^2 + 3x + 125

y = -0.5x^2 + 7x + 75

y = -0.5x^3 + 2x^2 + 3x + 75

y = -0.5x^3 + 2x^2 + 3x + 0

(x - 125)^2 + (y - -75)^2 = 125^2

[(x - -25)/175]^2 + [(y - 75)/25]^2 = 1

[(x - 25)/125]^2 + [(y - 75)/100]^2 = 1

[(x - -125)/100]^2 + [(y - 75)/175]^2 = 1

[(x - -75)/175]^2 + [(y - 125)/100]^2 = 1
```

y = 75x + 6

ACKNOWLEDGEMENT

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- **OVCR Games**

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- ohttp://www.programiz.com
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