Sorcerer	
CASTER LVL	5
SPELL SAVE	+5
	DC MOD

SPELL SAVE DC	15	16	17							
LEVEL	0	1ST	2ND	3RD	4TH	5TH	6TH	7TH	8TH	9TH
SPELLS PER DAY	6	8	5							

Character: Perlivash

SPELL RANGES

CLOSE RANGE (25 ft. + 5 ft. / 2 levels)	35 ft.
MEDIUM RANGE (100 ft. + 10 ft. / level)	150 ft.
LONG RANGE (400 ft. + 40 ft. / level)	600 ft.

SPELL LIST

# cast	spell name	school	comp	cast time	range	duration	save	SR	description	ref
	—— 0-Level Spells (Cantrips) ——									
	Dancing Lights	evo[light]	vs	1sa	Med	1 min(D)	None	No	Creates torches or other lights.	ph:216
	Detect Magic	div	vs	1sa	60 ft.	[c]->5 min(D)	None	No	Detects spells and magic items within 60 ft.	ph:219
	Ghost Sound	ill[fig]	vsm	1sa	Close	5 rd(D)	Will dis	No	Figment sounds.	ph:235
	Launch Item	tra	s	1sa	Touch	Inst	None	No	Hurls Fine item up to med range w/ no range penalty.	spc:130
	Prestidigitation	uni	vs	1sa	10 ft.	1 hr	see text	No	Performs minor tricks.	ph:264
	Silent Portal	ill[glam]	s	1sa	Close	5 min(D)	Will neg(o)	Yes(o)	Negates the sound from opening a door or window.	spc:190
	—— 1st-Level Spells ——									
	Charm Person	en[charm][mind]	vs	1sa	Close	5 hr	Will neg	Yes	Makes one person your friend.	ph:209
	Color Spray	ill[patt][mind]	vsm	1sa	15 ft.	Inst*	Will neg	Yes	Knocks unconscious, blinds, and/or stuns creatures in a 15 ft. cone.	ph:210
	Magic Missile	evo[force]	vs	1sa	Med	Inst	None	Yes	3 missiles deal 1d4+1 damage each.	ph:251
	Shocking Grasp	evo[electricity]	vs	1sa	Touch	Inst	None	Yes	Touch delivers 5d6 electricity damage.	ph:279
	—— 2nd-Level Spells ——									
	Glitterdust	con[creation]	vsm	1sa	Med	5 rd	Will neg(blind)	No	10 ft. radius spread blinds creatures, outlines invisible creatures.	ph:236
	Tasha's Hideous Laughter	en[comp][mind]	vsm	1sa	Close	5 rd	Will neg	Yes	Subject loses actions.	ph:292