

```
1 # 7-data-types
2
3 ## `int-limits.c`
4
5 ## `unsigned.c`
6
7 ## `timing.c`
8
9 ## `char.c`
10
11 ## `int-overflow.c`
12
13 ## `implicit-inversion.c`
14
15 ## `explicit-inversion.c`
16
17 ## `float-limits.c`
18
19 ## `sums.c`
20
21 ## `loop.c`
22
23 ## `compare.c`
```