Professional-cpp-study

#### Ch10. Overriding 확인 방법

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#### **CRTP**

- Curiously Recurring Template Pattern
  - 클래스 x가 x 자신을 템플릿 인자로 사용하여 클래스 템플릿 인스턴스화로부터 파생되게 하는 것
  - 기반 클래스에서 파생 클래스의 이름을 사용할 수 있게 하는 기법

```
// The Curiously Recurring Template Pattern (CRTP)
template<class T>
class Base
{
    // methods within Base can use template to access members of Derived
};
class Derived : public Base<Derived>
{
    // ...
};
```

#### **CRPT**

- Static Polymorphism
  - Virtual Function 효과
  - 동적 다형성 비용 없음
  - 컴파일때 결정

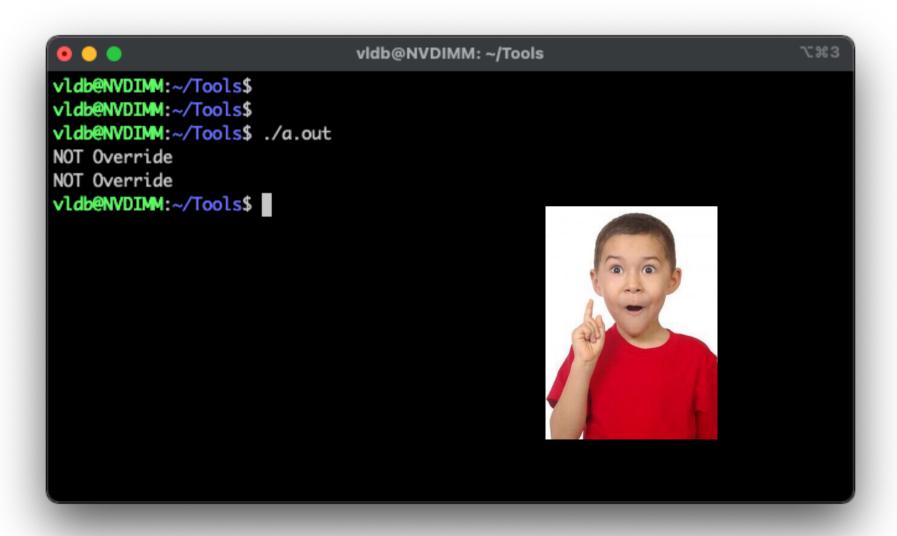
```
template <class Derived>
struct Base
    void interface()
        static_cast<Derived*>(this)->implementation();
    static void static_func()
        Derived::static_sub_func();
        // ...
struct Derived : Base<Derived>
    void implementation();
    static void static_sub_func();
```

Override Helper Class

```
template <typename T>
class Base
{
public:
    virtual void Func() {};
    bool IsOverriden() {
        return &T::Func != &Base::Func;
    }
    void Print() {
        if (IsOverriden() == true) {
            std::cout << "Override" << std::endl;
        } else {
            std::cout << "NOT Override" << std::endl;
        }
    }
};</pre>
```

```
class Overriden : public Base<Overriden>
public:
   virtual void Func() override final {};
class NotOverriden : public Base<NotOverriden>
public:
int main() {
   Overriden over;
   NotOverriden notover;
   over.Print();
   notover.Print();
    return 0;
```

Override Helper Class

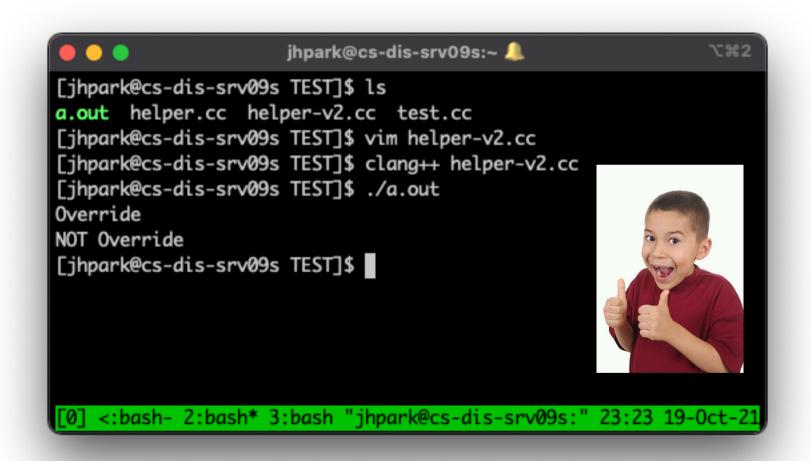


Override Helper Class

```
ihpark@cs-dis-srv09s:~
                                                                                ∵ສ2
 Reading symbols from ./a.out...
(gdb) b IsOverriden
Breakpoint 1 at 0x1354: IsOverriden. (2 locations)
(qdb) r
Starting program: /home/jhpark/TEST/a.out
Breakpoint 1, Base<Overriden>::IsOverriden (this=0x7fffffffe978) at ./helper.cc:10
                       return &T::Func != &Base::Func;
10
(adb) disas /s
Dump of assembler code for function _ZN4BaseI9OverridenE11IsOverridenEv:
./helper.cc:
               bool IsOverriden()
  0x00000555555555534c <+0>:
                                     %rbp
                               push
  0x000055555555534d <+1>:
                                     %rsp,%rbp
  0x000055555555555350 <+4>:
                                     %rdi,-0x8(%rbp)
                               mov
                       return &T::Func != &Base::Func;
=> 0x00005555555555354 <+8>:
                                      $0x0, %eax
11
   %rbp
  0x00000555555555535a <+14>:
                               ret
End of assembler dump.
(gdb)
 0] 0:bash 1:bash- 2:gdb* 3:bash
                                               "jhpark@cs-dis-srv09s:" 23:12 19-0ct-21
```



```
bool IsOverriden() {
    return typeid(&T::Func).hash_code() != typeid(&Base::Func).hash_code();
    //return &T::Func != &Base::Func;
}
```



#### References

- [1] Marc Gregoire, 2018, Professional C++, 4<sup>th</sup> edition, WILEY
- [2] http://en.wikipedia.org/wiki/Curiously recurring template pattern
- [3] https://m.post.naver.com/viewer/postView.nhn?volumeNo=22567976&memberNo=559061