Namespace DataGridDashboard

Classes

<u>App</u>

Interaction logic for App.xaml

MainWindow

Interaction logic for MainWindow.xaml

Member

Class App

```
Namespace: DataGridDashboard
Assembly: DataGridDashboard.dll
Interaction logic for App.xaml
    public class App : Application, IQueryAmbient
Inheritance
<u>object</u> ← <u>DispatcherObject</u> ← <u>Application</u> ← App
Implements
Inherited Members
<u>Application.FindResource(object)</u> ✓, <u>Application.GetContentStream(Uri)</u> ✓, <u>Application.GetCookie(Uri)</u> ✓,
Application.GetRemoteStream(Uri) d , Application.GetResourceStream(Uri) d ,
Application.LoadComponent(object, Uri) . Application.LoadComponent(Uri) . ,
Application.OnActivated(EventArgs) . Application.OnDeactivated(EventArgs)., ,
Application.OnExit(ExitEventArgs) < □ ,
<u>Application.OnLoadCompleted(NavigationEventArgs)</u> \( \textstyle \),
<u>Application.OnNavigated(NavigationEventArgs)</u> 

✓ ,
<u>Application.OnNavigating(NavigatingCancelEventArgs)</u> ,
<u>Application.OnNavigationFailed(NavigationFailedEventArgs)</u> ,
<u>Application.OnNavigationProgress(NavigationProgressEventArgs)</u> ,
Application.OnNavigationStopped(NavigationEventArgs) d ,
<u>Application.OnSessionEnding(SessionEndingCancelEventArgs)</u> \( \textit{\overline{C}} \) ,
<u>Application.OnStartup(StartupEventArgs)</u> , <u>Application.Run()</u> , <u>Application.Run(Window)</u> ,
<u>Application.SetCookie(Uri, string)</u> do , <u>Application.Shutdown()</u> do , <u>Application.Shutdown(int)</u> do ,
<u>Application.TryFindResource(object)</u> do , <u>Application.Current</u> do , <u>Application.MainWindow</u> do ,
<u>Application.Properties</u> ✓, <u>Application.ResourceAssembly</u> ✓, <u>Application.Resources</u> ✓,
<u>Application.ShutdownMode</u> does not a provided in the control of 
<u>Application.Activated</u> ♂, <u>Application.Deactivated</u> ♂, <u>Application.DispatcherUnhandledException</u> ♂,
<u>Application.Exit</u> , <u>Application.FragmentNavigation</u> , <u>Application.LoadCompleted</u> ,
<u>Application.Navigated</u> ♂, <u>Application.Navigating</u> ♂, <u>Application.NavigationFailed</u> ♂,
<u>Application.NavigationProgress</u> , <u>Application.NavigationStopped</u> , <u>Application.SessionEnding</u> ,
Application.Startup , DispatcherObject.Dispatcher , object.Equals(object) ,
```

 $\underline{object.Equals(object,object)} \, \, \underline{r} \, \, , \, \underline{object.GetHashCode()} \, \underline{r} \, \, , \, \underline{object.GetType()} \, \underline{r} \, \, , \, \underline{object.MemberwiseClone()} \, \underline{r} \, \, , \, \underline{object.ReferenceEquals(object,object)} \, \underline{r} \, \, , \, \underline{object.ToString()} \,$

Class MainWindow

Namespace: <u>DataGridDashboard</u>
Assembly: DataGridDashboard.dll

Interaction logic for MainWindow.xaml

```
public class MainWindow : Window, IAnimatable, ISupportInitialize, IFrameworkInputElement,
IInputElement, IQueryAmbient, IAddChild
```

Inheritance

```
<u>object</u> ♂ ← <u>DispatcherObject</u> ♂ ← <u>DependencyObject</u> ♂ ← <u>Visual</u> ♂ ← <u>UIElement</u> ♂ ← 
FrameworkElement ♂ ← <u>Control</u> ♂ ← <u>ContentControl</u> ♂ ← <u>Window</u> ♂ ← <u>MainWindow</u>
```

Implements

<u>IAnimatable</u> ☑, <u>ISupportInitialize</u> ☑, <u>IFrameworkInputElement</u> ☑, <u>IInputElement</u> ☑, <u>IQueryAmbient</u> ☑, <u>IAddChild</u> ☑

Inherited Members

```
<u>Window.AllowsTransparencyProperty</u> , <u>Window.DpiChangedEvent</u> , <u>Window.IconProperty</u> ,
Window.IsActiveProperty 

∠ , Window.LeftProperty 

∠ , Window.ResizeModeProperty 

∠ ,
<u>Window.ShowActivatedProperty</u> ♂, <u>Window.ShowInTaskbarProperty</u> ♂,
<u>Window.SizeToContentProperty</u> ✓ , <u>Window.TaskbarItemInfoProperty</u> ✓ , <u>Window.TitleProperty</u> ✓ ,
Window.TopmostProperty down, Window.TopProperty down, Window.WindowStateProperty down, down, window.TopProperty down, down, window.TopProperty down, 
Window.WindowStyleProperty 

✓ , Window.Activate() 

✓ , Window.ArrangeOverride(Size) 

✓ ,
Window.Close() ☐, Window.DragMove() ☐, Window.GetWindow(DependencyObject) ☐,
<u>Window.Hide()</u> □ , <u>Window.MeasureOverride(Size)</u> □ , <u>Window.OnActivated(EventArgs)</u> □ ,
<u>Window.OnClosed(EventArgs)</u> ✓ , <u>Window.OnClosing(CancelEventArgs)</u> ✓ ,
Window.OnContentChanged(object, object)  

✓ , Window.OnContentRendered(EventArgs)  

✓ ,
<u>Window.OnCreateAutomationPeer()</u> ♂, <u>Window.OnDeactivated(EventArgs)</u> ♂,
<u>Window.OnDpiChanged(DpiScale, DpiScale)</u> 

☑ , <u>Window.OnLocationChanged(EventArgs)</u> 
☑ ,
Window.OnManipulationBoundaryFeedback(ManipulationBoundaryFeedbackEventArgs) □,
Window.OnSourceInitialized(EventArgs) ☑, Window.OnStateChanged(EventArgs) ☑,
<u>Window.OnVisualChildrenChanged(DependencyObject, DependencyObject)</u> 

☑ ,
<u>Window.OnVisualParentChanged(DependencyObject)</u> , <u>Window.Show()</u> , <u>Window.ShowDialog()</u> ,
Window.AllowsTransparency, Window.DialogResult , Window.Icon , Window.IsActive , wi
Window.Left down, Window.LogicalChildren down, Window.OwnedWindows down, Window.Owner down, Window.OwnedWindows down, Window.OwnedWindow.
Window.ResizeMode ☑, Window.RestoreBounds ☑, Window.ShowActivated ☑,
<u>Window.ShowInTaskbar</u> ♂, <u>Window.SizeToContent</u> ♂, <u>Window.TaskbarItemInfo</u> ♂, <u>Window.Title</u> ♂,
Window.Top

☐ , Window.Topmost

☐ , Window.WindowStartupLocation

☐ , Window.WindowState

☐ ,
```

```
Window.WindowStyle down, Window.Activated down, Window.Closed down, Window.Closing down, Window.Closing down, Window.Closing down, Window.Closing down, Window.Closing down, Window.Closed down, Window.Closing down, Window.Closed down, Window.Clos
Window.ContentRendered ☑, Window.Deactivated ☑, Window.DpiChanged ☑,
Window.LocationChanged ☑, Window.SourceInitialized ☑, Window.StateChanged ☑,
ContentControl.ContentProperty down , ContentControl.ContentStringFormatProperty down ,
<u>ContentControl.ContentTemplateProperty</u> , <u>ContentControl.ContentTemplateSelectorProperty</u>, ,
ContentControl.HasContentProperty . ContentControl.AddChild(object) . ,
ContentControl.AddText(string) ☑, ContentControl.OnContentStringFormatChanged(string, string) ☑,
<u>ContentControl.OnContentTemplateChanged(DataTemplate, DataTemplate)</u> ✓,
ContentControl.OnContentTemplateSelectorChanged(DataTemplateSelector, DataTemplateSelector) ,
ContentControl.Content day, ContentControl.ContentStringFormat day, ContentControl.ContentTemplate day,
ContentControl.ContentTemplateSelector day, ContentControl.HasContent day,
Control.BackgroundProperty derived , Control.BorderBrushProperty derived , Control.BorderThicknessProperty derived ,
Control.FontFamilyProperty ≥, Control.FontSizeProperty ≥, Control.FontStretchProperty ≥,
Control.FontStyleProperty down , Control.FontWeightProperty down , Control.ForegroundProperty down ,
Control.MouseDoubleClickEvent down, Control.PaddingProperty down,
Control.PreviewMouseDoubleClickEvent ☑, Control.TabIndexProperty ☑, Control.TemplateProperty ☑,
Control. Vertical Content Alignment Property 7, Control. On Mouse Double Click (Mouse Button Event Args) 7, Control. Vertical Content Alignment Property 7, Control. On Mouse Double Click (Mouse Button Event Args) 7, Control. Vertical Content Alignment Property 7, Control. On Mouse Double Click (Mouse Button Event Args) 7, Control. On Mouse Double Click (Mouse Button Event Args) 8, Control. On Mouse Double Click (Mouse Button Event Args) 8, Control. On Mouse Double Click (Mouse Button Event Args) 8, Control. On Mouse Double Click (Mouse Button Event Args) 1, Control. On Mouse Double Click (Mouse Button Event Args) 1, Control. On Mouse Double Click (Mouse Button Event Args) 1, Control. On Mouse Button Event Args) 1, Control. On Mouse Button Event Args 1, Control. On Mouse Button Event Args
<u>Control.OnPreviewMouseDoubleClick(MouseButtonEventArgs)</u> ✓,
Control.OnTemplateChanged(ControlTemplate, ControlTemplate) 
☐ , Control.ToString() ☐ ,
Control.Background ☑, Control.BorderBrush ☑, Control.BorderThickness ☑, Control.FontFamily ☑,
<u>Control.FontSize</u> , <u>Control.FontStretch</u> , <u>Control.FontStyle</u> , <u>Control.FontWeight</u> ,
Control.Foreground ☑, Control.HandlesScrolling ☑, Control.HorizontalContentAlignment ☑,
Control.IsTabStop☑, Control.Padding☑, Control.TabIndex☑, Control.Template☑,
Control. Vertical Content Alignment ☑, Control. Mouse Double Click ☑,
Control.PreviewMouseDoubleClick , FrameworkElement.ActualHeightProperty ,
FrameworkElement.ActualWidthProperty down , FrameworkElement.BindingGroupProperty down ,
FrameworkElement.ContextMenuClosingEvent □ , FrameworkElement.ContextMenuOpeningEvent □ ,
FrameworkElement.ContextMenuProperty , FrameworkElement.CursorProperty ,
FrameworkElement.DataContextProperty 7, FrameworkElement.DefaultStyleKeyProperty 7,
FrameworkElement.FlowDirectionProperty, , FrameworkElement.FocusVisualStyleProperty, ,
FrameworkElement.ForceCursorProperty, , FrameworkElement.HeightProperty, ,
FrameworkElement.HorizontalAlignmentProperty, FrameworkElement.InputScopeProperty, ,
FrameworkElement.LanguageProperty , FrameworkElement.LayoutTransformProperty ,
FrameworkElement.LoadedEvent . FrameworkElement.MarginProperty., ,
<u>FrameworkElement.MaxHeightProperty</u>, , <u>FrameworkElement.MaxWidthProperty</u>, ,
<u>FrameworkElement.MinHeightProperty</u> , <u>FrameworkElement.MinWidthProperty</u>, ,
<u>FrameworkElement.NameProperty</u> , <u>FrameworkElement.OverridesDefaultStyleProperty</u> ,
FrameworkElement.RequestBringIntoViewEvent , FrameworkElement.SizeChangedEvent ,
FrameworkElement.StyleProperty 7, FrameworkElement.TagProperty 7,
```

```
<u>FrameworkElement.ToolTipClosingEvent</u> , <u>FrameworkElement.ToolTipOpeningEvent</u> ,
<u>FrameworkElement.ToolTipProperty</u> ♂, <u>FrameworkElement.UnloadedEvent</u> ♂,
FrameworkElement.UseLayoutRoundingProperty down, FrameworkElement.VerticalAlignmentProperty down,
<u>FrameworkElement.WidthProperty</u> , <u>FrameworkElement.AddLogicalChild(object)</u> ,
FrameworkElement.ApplyTemplate() / , FrameworkElement.ArrangeCore(Rect) / ,
FrameworkElement.BeginInit() , FrameworkElement.BeginStoryboard(Storyboard) ,
<u>FrameworkElement.BeginStoryboard(Storyboard, HandoffBehavior)</u> ,
FrameworkElement.BeginStoryboard(Storyboard, HandoffBehavior, bool) ,
FrameworkElement.BringIntoView() , FrameworkElement.BringIntoView(Rect) ,
FrameworkElement.EndInit() , FrameworkElement.FindName(string) ,
FrameworkElement.FindResource(object) □ ,
<u>FrameworkElement.GetBindingExpression(DependencyProperty)</u> ,
FrameworkElement.GetFlowDirection(DependencyObject) , FrameworkElement.GetLayoutClip(Size) ,
<u>FrameworkElement.GetTemplateChild(string)</u> , <u>FrameworkElement.GetUIParentCore()</u> ,
FrameworkElement.GetVisualChild(int) , FrameworkElement.MeasureCore(Size) ,
<u>FrameworkElement.MoveFocus(TraversalRequest)</u> ♂, <u>FrameworkElement.OnApplyTemplate()</u> ♂,
<u>FrameworkElement.OnContextMenuClosing(ContextMenuEventArgs)</u> ,
<u>FrameworkElement.OnContextMenuOpening(ContextMenuEventArgs)</u> \( \text{\textit{Z}} \) ,
<u>FrameworkElement.OnGotFocus(RoutedEventArgs)</u> ✓, <u>FrameworkElement.OnInitialized(EventArgs)</u> ✓,
\underline{FrameworkElement.OnPropertyChanged(DependencyPropertyChangedEventArgs)} \square ,
<u>FrameworkElement.OnRenderSizeChanged(SizeChangedInfo)</u> ,
FrameworkElement.OnStyleChanged(Style, Style) ,
<u>FrameworkElement.OnToolTipClosing(ToolTipEventArgs)</u> ,
<u>FrameworkElement.OnToolTipOpening(ToolTipEventArgs)</u> ,
<u>FrameworkElement.ParentLayoutInvalidated(UIElement)</u> do ,
<u>FrameworkElement.PredictFocus(FocusNavigationDirection)</u> \( \textit{\rm } \) ,
FrameworkElement.SetBinding(DependencyProperty, string) ,
<u>FrameworkElement.SetFlowDirection(DependencyObject, FlowDirection)</u> <a href="mailto:rection">rection</a>(DependencyObject, FlowDirection)</a>
FrameworkElement.SetResourceReference(DependencyProperty, object) ,
<u>FrameworkElement.TryFindResource(object)</u> ♂, <u>FrameworkElement.UnregisterName(string)</u> ♂,
FrameworkElement.ActualWidth day, FrameworkElement.BindingGroup day,
FrameworkElement.ContextMenu , FrameworkElement.Cursor , FrameworkElement.DataContext ,
FrameworkElement.DefaultStyleKey 7, FrameworkElement.FlowDirection 7,
<u>FrameworkElement.FocusVisualStyle</u> ♂, <u>FrameworkElement.ForceCursor</u> ♂, <u>FrameworkElement.Height</u> ♂,
<u>FrameworkElement.HorizontalAlignment</u> , <u>FrameworkElement.InheritanceBehavior</u> ,
FrameworkElement.InputScope , FrameworkElement.IsInitialized , FrameworkElement.IsLoaded ,
<u>FrameworkElement.Language</u> ♂, <u>FrameworkElement.LayoutTransform</u> ♂, <u>FrameworkElement.Margin</u> ♂,
```

```
FrameworkElement.MaxHeight , FrameworkElement.MaxWidth , FrameworkElement.MinHeight ,
FrameworkElement.MinWidthd, FrameworkElement.Named,
FrameworkElement.OverridesDefaultStyle ♂, FrameworkElement.Parent ♂,
<u>FrameworkElement.Resources</u> ☑ , <u>FrameworkElement.Style</u> ☑ , <u>FrameworkElement.Tag</u> ☑ ,
<u>FrameworkElement.TemplatedParent</u> , <u>FrameworkElement.ToolTip</u> , <u>FrameworkElement.Triggers</u> ,
FrameworkElement.UseLayoutRounding , FrameworkElement.VerticalAlignment ,
FrameworkElement.VisualChildrenCount d, FrameworkElement.Width d,
FrameworkElement.ContextMenuClosing , FrameworkElement.ContextMenuOpening ,
FrameworkElement.DataContextChanged , FrameworkElement.Initialized ,
FrameworkElement.Loaded , FrameworkElement.RequestBringIntoView ,
FrameworkElement.SizeChanged , FrameworkElement.SourceUpdated ,
FrameworkElement.ToolTipOpening , FrameworkElement.Unloaded ,
<u>UIElement.AllowDropProperty</u>  

☑ , <u>UIElement.AreAnyTouchesCapturedProperty</u>  

☑ ,
<u>UIElement.AreAnyTouchesCapturedWithinProperty</u> ✓, <u>UIElement.AreAnyTouchesDirectlyOverProperty</u> ✓,
<u>UIElement.AreAnyTouchesOverProperty</u> , <u>UIElement.BitmapEffectInputProperty</u> ,
<u>UIElement.BitmapEffectProperty</u> ∠, <u>UIElement.CacheModeProperty</u> ∠, <u>UIElement.ClipProperty</u> ∠,
<u>UIElement.ClipToBoundsProperty</u> → <u>UIElement.DragEnterEvent</u> → <u>UIElement.DragLeaveEvent</u> → ,
<u>UIElement.DragOverEvent</u> ♂, <u>UIElement.DropEvent</u> ♂, <u>UIElement.EffectProperty</u> ♂,
<u>UIElement.FocusableProperty</u> , <u>UIElement.GiveFeedbackEvent</u> , <u>UIElement.GotFocusEvent</u> ,
<u>UIElement.IsEnabledProperty</u> , <u>UIElement.IsFocusedProperty</u> , <u>UIElement.IsHitTestVisibleProperty</u> ,
<u>UIElement.IsKeyboardFocusedProperty</u> , <u>UIElement.IsKeyboardFocusWithinProperty</u> ,
<u>UIElement.IsManipulationEnabledProperty</u> , <u>UIElement.IsMouseCapturedProperty</u> ,
<u>UIElement.IsMouseCaptureWithinProperty</u> , <u>UIElement.IsMouseDirectlyOverProperty</u> ,
<u>UIElement.IsMouseOverProperty</u> ∠, <u>UIElement.IsStylusCapturedProperty</u> ∠,
<u>UIElement.IsStylusCaptureWithinProperty</u>, <u>UIElement.IsStylusDirectlyOverProperty</u>,
<u>UIElement.IsStylusOverProperty</u> , <u>UIElement.IsVisibleProperty</u> , <u>UIElement.KeyDownEvent</u> ,
<u>UIElement.KeyUpEvent</u> document.LostFocusEvent document.LostKeyboardFocusEvent document.LostKeyboardFocusEvent document.LostFocusEvent document.LostKeyboardFocusEvent document.LostFocusEvent document.LostKeyboardFocusEvent document.LostFocusEvent document.LostFocusEven
<u>UIElement.LostTouchCaptureEvent</u> , <u>UIElement.ManipulationBoundaryFeedbackEvent</u> ,
<u>UIElement.ManipulationInertiaStartingEvent</u> , <u>UIElement.ManipulationStartedEvent</u> ,
<u>UIElement.ManipulationStartingEvent</u> , <u>UIElement.MouseDownEvent</u> , <u>UIElement.MouseEnterEvent</u> ,
<u>UIElement.MouseLeaveEvent</u> , <u>UIElement.MouseLeftButtonDownEvent</u> ,
<u>UIElement.MouseRightButtonDownEvent</u> ✓, <u>UIElement.MouseRightButtonUpEvent</u> ✓,
<u>UIElement.MouseUpEvent</u> double , <u>UIElement.MouseWheelEvent</u> double , <u>UIElement.OpacityMaskProperty</u> double ,
<u>UIElement.OpacityProperty</u> ♂, <u>UIElement.PreviewDragEnterEvent</u> ♂,
```

```
<u>UIElement.PreviewDragLeaveEvent</u> 
☐ , <u>UIElement.PreviewDragOverEvent</u> ☐ ,
UIElement.PreviewDropEvent♂, UIElement.PreviewGiveFeedbackEvent♂,
<u>UIElement.PreviewGotKeyboardFocusEvent</u> , <u>UIElement.PreviewKeyDownEvent</u> ,
<u>UIElement.PreviewMouseDownEvent</u> , <u>UIElement.PreviewMouseLeftButtonDownEvent</u> ,
<u>UIElement.PreviewMouseRightButtonDownEvent</u> , <u>UIElement.PreviewMouseRightButtonUpEvent</u> ,
<u>UIElement.PreviewMouseUpEvent</u> , <u>UIElement.PreviewMouseWheelEvent</u> ,
<u>UIElement.PreviewQueryContinueDragEvent</u> <u>JUIElement.PreviewStylusButtonDownEvent</u> ,
<u>UIElement.PreviewStylusInAirMoveEvent</u> , <u>UIElement.PreviewStylusInRangeEvent</u> ,
<u>UIElement.PreviewStylusMoveEvent</u> , <u>UIElement.PreviewStylusOutOfRangeEvent</u> , ,
<u>UIElement.PreviewTouchMoveEvent</u> , <u>UIElement.PreviewTouchUpEvent</u> , , <u>UIElement.PreviewTouchUpEvent</u> ,
<u>UIElement.RenderTransformOriginProperty</u>, <u>UIElement.RenderTransformProperty</u>,
<u>UIElement.SnapsToDevicePixelsProperty</u> , <u>UIElement.StylusButtonDownEvent</u> ,
<u>UIElement.StylusButtonUpEvent</u> down the interest of the control 
<u>UIElement.StylusInAirMoveEvent</u> , <u>UIElement.StylusInRangeEvent</u> , <u>UIElement.StylusLeaveEvent</u> ,
<u>UIElement.StylusSystemGestureEvent</u> , <u>UIElement.StylusUpEvent</u> , <u>UIElement.TextInputEvent</u> ,
UIElement.TouchDownEvent ☑, UIElement.TouchEnterEvent ☑, UIElement.TouchLeaveEvent ☑,
<u>UIElement.TouchMoveEvent</u> , <u>UIElement.TouchUpEvent</u> , <u>UIElement.UidProperty</u> ,
<u>UIElement.VisibilityProperty</u> , <u>UIElement.AddHandler(RoutedEvent, Delegate)</u> , ,
<u>UIElement.AddHandler(RoutedEvent, Delegate, bool)</u>

☑ ,
<u>UIElement.ApplyAnimationClock(DependencyProperty, AnimationClock, HandoffBehavior)</u> ,
<u>UIElement.Arrange(Rect)</u> ✓ , <u>UIElement.BeginAnimation(DependencyProperty, AnimationTimeline)</u> ✓ ,
UIElement.Focus() ☑ , UIElement.GetAnimationBaseValue(DependencyProperty) ☑ ,
<u>UIElement.HitTestCore(GeometryHitTestParameters)</u>  

☑ , <u>UIElement.HitTestCore(PointHitTestParameters)</u>  

☑ ,
UIElement.InvalidateVisual() □ , UIElement.Measure(Size) □ ,
<u>UIElement.OnAccessKey(AccessKeyEventArgs)</u> ✓, <u>UIElement.OnChildDesiredSizeChanged(UIElement)</u> ✓,
UIElement.OnGiveFeedback(GiveFeedbackEventArgs) □ ,
```

```
\underline{\mathsf{UIElement}.\mathsf{OnGotKeyboardFocus}(\mathsf{KeyboardFocusChangedEventArgs})} \, \square \, \mathsf{,}
<u>UIElement.OnGotStylusCapture(StylusEventArgs)</u> , <u>UIElement.OnGotTouchCapture(TouchEventArgs)</u> , ,
<u>UIElement.OnlsKeyboardFocusWithinChanged(DependencyPropertyChangedEventArgs)</u> ,
<u>UIElement.OnlsMouseCaptureWithinChanged(DependencyPropertyChangedEventArgs)</u> \( \text{\subset} \) ,
<u>UIElement.OnlsMouseDirectlyOverChanged(DependencyPropertyChangedEventArgs)</u> \( \textit{\rm } \) ,
<u>UIElement.OnlsStylusCaptureWithinChanged(DependencyPropertyChangedEventArgs)</u> □ ,
<u>UIElement.OnKeyDown(KeyEventArgs)</u> , <u>UIElement.OnKeyUp(KeyEventArgs)</u> , ,
<u>UIElement.OnLostFocus(RoutedEventArgs)</u>  

✓ ,
<u>UIElement.OnLostStylusCapture(StylusEventArgs)</u> ✓, <u>UIElement.OnLostTouchCapture(TouchEventArgs)</u> ✓,
<u>UIElement.OnManipulationDelta(ManipulationDeltaEventArgs)</u> □ ,
<u>UIElement.OnManipulationInertiaStarting(ManipulationInertiaStartingEventArgs)</u> \( \operatorname{\text{\substartingEventArgs}} \) \( \operatorname
<u>UIElement.OnMouseLeave(MouseEventArgs)</u>  

✓ ,
<u>UIElement.OnMouseLeftButtonDown(MouseButtonEventArgs)</u> □ ,
<u>UIElement.OnMouseMove(MouseEventArgs)</u> □ ,
<u>UIElement.OnMouseUp(MouseButtonEventArgs)</u> □ ,
<u>UIElement.OnMouseWheel(MouseWheelEventArgs)</u>

☑ ,
<u>UIElement.OnPreviewDragEnter(DragEventArgs)</u> <u>⊿</u>, <u>UIElement.OnPreviewDragLeave(DragEventArgs)</u> <u>⊿</u>,
<u>UIElement.OnPreviewDragOver(DragEventArgs)</u> ∠ , <u>UIElement.OnPreviewDrop(DragEventArgs)</u> ∠ ,
<u>UIElement.OnPreviewGiveFeedback(GiveFeedbackEventArgs)</u> □ ,
<u>UIElement.OnPreviewGotKeyboardFocus(KeyboardFocusChangedEventArgs)</u> ,
<u>UIElement.OnPreviewLostKeyboardFocus(KeyboardFocusChangedEventArgs)</u> □ ,
<u>UIElement.OnPreviewMouseDown(MouseButtonEventArgs)</u> □ ,
<u>UIElement.OnPreviewMouseMove(MouseEventArgs)</u> □ ,
```

```
<u>UIElement.OnPreviewMouseRightButtonDown(MouseButtonEventArgs)</u> \( \textit{\textit{o}} \) ,
<u>UIElement.OnPreviewMouseUp(MouseButtonEventArgs)</u> □ ,
<u>UIElement.OnPreviewMouseWheel(MouseWheelEventArgs)</u> □ ,
<u>UIElement.OnPreviewQueryContinueDrag(QueryContinueDragEventArgs)</u> ,
<u>UIElement.OnPreviewStylusButtonDown(StylusButtonEventArgs)</u> □ ,
<u>UIElement.OnPreviewStylusDown(StylusDownEventArgs)</u> □ ,
<u>UIElement.OnPreviewStylusInAirMove(StylusEventArgs)</u> □ ,
<u>UIElement.OnPreviewStylusInRange(StylusEventArgs)</u> □ ,
<u>UIElement.OnPreviewStylusOutOfRange(StylusEventArgs)</u>  

✓ ,
<u>UIElement.OnPreviewStylusUp(StylusEventArgs)</u> \( \textstyle \) ,
<u>UIElement.OnPreviewTouchDown(TouchEventArgs)</u> ✓,
<u>UIElement.OnQueryContinueDrag(QueryContinueDragEventArgs)</u> □ ,
<u>UIElement.OnQueryCursor(QueryCursorEventArgs)</u> , <u>UIElement.OnRender(DrawingContext)</u> ,
<u>UIElement.OnStylusButtonDown(StylusButtonEventArgs)</u> □ ,
<u>UIElement.OnStylusDown(StylusDownEventArgs)</u> , <u>UIElement.OnStylusEnter(StylusEventArgs)</u> ,
<u>UIElement.OnStylusUp(StylusEventArgs)</u>  

☑ , <u>UIElement.OnTextInput(TextCompositionEventArgs)</u>  
☑ ,
<u>UIElement.OnTouchDown(TouchEventArgs)</u> ∠ , <u>UIElement.OnTouchEnter(TouchEventArgs)</u> ∠ ,
<u>UIElement.OnTouchLeave(TouchEventArgs)</u>  

☑ , <u>UIElement.OnTouchMove(TouchEventArgs)</u>  
☑ ,
<u>UIElement.RemoveHandler(RoutedEvent, Delegate)</u> ♂, <u>UIElement.TranslatePoint(Point, UIElement)</u> ♂,
<u>UIElement.UpdateLayout()</u> ♂, <u>UIElement.AllowDrop</u> ♂, <u>UIElement.AreAnyTouchesCaptured</u> ♂,
UIElement.AreAnyTouchesCapturedWithin ☑, UIElement.AreAnyTouchesDirectlyOver ☑,
<u>UIElement.AreAnyTouchesOver</u> , <u>UIElement.BitmapEffect</u> , <u>UIElement.BitmapEffectInput</u> ,
<u>UIElement.CacheMode</u> ✓, <u>UIElement.Clip</u> ✓, <u>UIElement.Clip</u> ToBounds ✓,
<u>UIElement.CommandBindings</u> document.DesiredSize document.Effect document.Focusable docu
<u>UIElement.HasAnimatedProperties</u> , <u>UIElement.HasEffectiveKeyboardFocus</u> ,
<u>UIElement.InputBindings</u> ♂, <u>UIElement.IsArrangeValid</u> ♂, <u>UIElement.IsEnabled</u> ♂,
```

```
<u>UIElement.IsEnabledCore</u> ✓, <u>UIElement.IsFocused</u> ✓, <u>UIElement.IsHitTestVisible</u> ✓,
 <u>UIElement.IsKeyboardFocusWithin</u> <u>JUIElement.IsManipulationEnabled</u> <u>JUIElement.IsMeasureValid</u> <u>JUIElement.IsMeasureValid</u> ,
<u>UIElement.IsMouseCaptured</u> ☑, <u>UIElement.IsMouseCaptureWithin</u> ☑, <u>UIElement.IsMouseDirectlyOver</u> ☑,
<u>UIElement.IsMouseOver</u> dotd, <u>UIElement.IsStylusCaptured</u> dotd, <u>UIElement.IsStylusCaptureWithin</u> dotd,
 <u>UIElement.IsStylusDirectlyOver</u> , <u>UIElement.IsStylusOver</u> , <u>UIElement.IsVisible</u> , <u>UIElement.Opacity</u> ,
<u>UIElement.RenderTransform</u> ✓ , <u>UIElement.RenderTransformOrigin</u> ✓ , <u>UIElement.SnapsToDevicePixels</u> ✓ ,
 <u>UIElement.StylusPlugIns</u> , <u>UIElement.TouchesCaptured</u> , <u>UIElement.TouchesCapturedWithin</u> ,
 <u>UIElement.TouchesDirectlyOver</u> , <u>UIElement.TouchesOver</u> , <u>UIElement.Uid</u> , <u>UIElement.Visibility</u> ,
<u>UIElement.DragEnter</u> de , <u>UIElement.DragLeave</u> de , <u>UIElement.DragOver</u> de , <u>UIELement.Drag</u>
<u>UIElement.FocusableChanged</u> ☑ , <u>UIElement.GiveFeedback</u> ☑ , <u>UIElement.GotFocus</u> ☑ ,
 <u>UIElement.GotKeyboardFocus</u> de Julelement.GotMouseCapture de Julelement.GotStylusCapture de Julelement.GotKeyboardFocus de Julelement.GotMouseCapture de Julelement.GotStylusCapture de Julelement.GotMouseCapture de Julelement.GotStylusCapture de Julelement.GotMouseCapture de Julelement.GotStylusCapture de Julelement.GotMouseCapture de Julelement.GotMouseCapture de Julelement.GotStylusCapture de Julelement.GotMouseCapture de Julelement.GotMouseCapture de Julelement.GotStylusCapture de Julelement.GotMouseCapture de Julelement.GotMouseCapture
<u>UIElement.GotTouchCapture</u> , <u>UIElement.IsEnabledChanged</u> , <u>UIElement.IsHitTestVisibleChanged</u> ,
<u>UIElement.IsKeyboardFocusedChanged</u> , <u>UIElement.IsKeyboardFocusWithinChanged</u> ,
 <u>UIElement.IsMouseCapturedChanged</u> , <u>UIElement.IsMouseCaptureWithinChanged</u> ,
<u>UIElement.IsMouseDirectlyOverChanged</u> , <u>UIElement.IsStylusCapturedChanged</u> ,
<u>UIElement.IsStylusCaptureWithinChanged</u> 
□ , <u>UIElement.IsStylusDirectlyOverChanged</u> 
□ ,
<u>UIElement.IsVisibleChanged</u> ✓ , <u>UIElement.KeyDown</u> ✓ , <u>UIElement.KeyUp</u> ✓ ,
 <u>UIElement.LayoutUpdated</u> document.LostFocus document.LostKeyboardFocus document.LostKeyboardFocus document.LostKeyboardFocus document.LostKeyboardFocus document.LostKeyboardFocus document.LostKeyboardFocus document.LostFocus document.LostKeyboardFocus document.LostFocus document.LostKeyboardFocus document.LostFocus document.LostFocu
<u>UIElement.LostMouseCapture</u> de , <u>UIElement.LostStylusCapture</u> de , <u>UIElement.LostTouchCapture</u> de ,
<u>UIElement.ManipulationBoundaryFeedback</u> , <u>UIElement.ManipulationCompleted</u> ,
 <u>UIElement.ManipulationDelta</u> , <u>UIElement.ManipulationInertiaStarting</u> ,
<u>UIElement.ManipulationStarted</u> ✓, <u>UIElement.ManipulationStarting</u> ✓, <u>UIElement.MouseDown</u> ✓,
<u>UIElement.MouseEnter</u> <u>JUIElement.MouseLeave</u> <u>JUIElement.MouseLeftButtonDown</u> <u>JUIElement.MouseL</u>
<u>UIElement.MouseLeftButtonUp</u> day, <u>UIElement.MouseMove</u> day, <u>UIElement.MouseRightButtonDown</u> day,
<u>UIElement.MouseRightButtonUp</u> ♂, <u>UIElement.MouseUp</u> ♂, <u>UIElement.MouseWheel</u> ♂,
<u>UIElement.PreviewDragEnter</u> , <u>UIElement.PreviewDragLeave</u> , <u>UIElement.PreviewDragOver</u> ,
<u>UIElement.PreviewDrop</u>

☐ , <u>UIElement.PreviewGotKeyboardFocus</u>
☐ , <u>UIElement.PreviewGotKeyboardFocus</u>
☐ ,
 <u>UIElement.PreviewKeyDown</u>
<a href="mailto:dienent.PreviewKeyUp">dienent.PreviewKeyDown</a>
<a href="mailto:dienent.PreviewLostKeyboardFocus">dienent.PreviewKeyUp</a>
<a href="mailto:dienent.PreviewLostKeyboardFocus">dienent.PreviewLostKeyboardFocus</a>
<a href="mailto:dienent.PreviewLostKeyboardFocus</a>
<a href="mailto:dienent.PreviewLostKeyboardFocus">dienent.PreviewLostKeyboardFocus</a
<u>UIElement.PreviewMouseLeftButtonUp</u> , <u>UIElement.PreviewMouseMove</u>,
 <u>UIElement.PreviewMouseRightButtonDown</u> , <u>UIElement.PreviewMouseRightButtonUp</u> ,
<u>UIElement.PreviewMouseUp</u> , <u>UIElement.PreviewMouseWheel</u> ,
<u>UIElement.PreviewQueryContinueDrag</u> , <u>UIElement.PreviewStylusButtonDown</u> ,
<u>UIElement.PreviewStylusButtonUp</u> , <u>UIElement.PreviewStylusDown</u>, ,
<u>UIElement.PreviewStylusInAirMove</u>, <u>UIElement.PreviewStylusInRange</u>,
<u>UIElement.PreviewStylusMove</u> , <u>UIElement.PreviewStylusOutOfRange</u> ,
<u>UIElement.PreviewStylusSystemGesture</u> , <u>UIElement.PreviewStylusUp</u> , <u>UIElement.PreviewTextInput</u> ,
 UIElement.PreviewTouchDown day, UIElement.PreviewTouchMove day, UIElement.PreviewTouchUp day,
```

```
<u>UIElement.QueryContinueDrag</u> , <u>UIElement.QueryCursor</u> , <u>UIElement.StylusButtonDown</u> , ,
UIElement.StylusButtonUpr , UIElement.StylusDownr , UIElement.StylusEnterr ,
<u>UIElement.StylusInAirMove</u> , <u>UIElement.StylusInRange</u> , <u>UIElement.StylusLeave</u> ,
<u>UIElement.StylusMove</u> □, <u>UIElement.StylusOutOfRange</u> □, <u>UIElement.StylusSystemGesture</u> □,
<u>UIElement.StylusUp</u> ♂, <u>UIElement.TextInput</u> ♂, <u>UIElement.TouchDown</u> ♂, <u>UIElement.TouchEnter</u> ♂,
<u>UIElement.TouchLeave</u> ♂, <u>UIElement.TouchMove</u> ♂, <u>UIElement.Touch</u>Up ♂,
Visual.AddVisualChild(Visual) , Visual.FindCommonVisualAncestor(DependencyObject) ,
<u>Visual.IsAncestorOf(DependencyObject)</u> , <u>Visual.IsDescendantOf(DependencyObject)</u> , <u>visual.IsDescendantOf(</u>
<u>Visual.PointFromScreen(Point)</u> ✓ , <u>Visual.PointToScreen(Point)</u> ✓ , <u>Visual.RemoveVisualChild(Visual)</u> ✓ ,
Visual.TransformToAncestor(Visual3D) ☑ , Visual.TransformToAncestor(Visual) ☑ ,
<u>Visual.TransformToDescendant(Visual)</u> ∠ , <u>Visual.TransformToVisual(Visual)</u> ∠ , <u>Visual.VisualBitmapEffect</u> ∠ ,
<u>Visual.VisualBitmapEffectInput</u> ✓, <u>Visual.VisualBitmapScalingMode</u> ✓, <u>Visual.VisualCacheMode</u> ✓,
Visual.VisualClearTypeHint♂, Visual.VisualClip♂, Visual.VisualEdgeMode♂, Visual.VisualEffect♂,
Visual.VisualOffset ☑, Visual.VisualOpacity ☑, Visual.VisualOpacityMask ☑, Visual.VisualParent ☑,
Visual.VisualScrollableAreaClip , Visual.VisualTextHintingMode , Visual.VisualTextRenderingMode , visual.VisualTextRenderingMode
Visual.VisualTransform , Visual.VisualXSnappingGuidelines , Visual.VisualYSnappingGuidelines ,
 <u>DependencyObject.ClearValue(DependencyPropertyKey)</u>

□ ,
 <u>DependencyObject.CoerceValue(DependencyProperty)</u> , <u>DependencyObject.Equals(object)</u> ,
 <u>DependencyObject.GetHashCode()</u> ∠ , <u>DependencyObject.GetLocalValueEnumerator()</u> ∠ ,
 <u>DependencyObject.InvalidateProperty(DependencyProperty)</u> ,
<u>DependencyObject.ReadLocalValue(DependencyProperty)</u> <a href="mailto:robject.readLocalValue">robject.ReadLocalValue</a>(DependencyProperty)</a>
 <u>DependencyObject.SetCurrentValue(DependencyProperty, object)</u> □ ,
 <u>DependencyObject.SetValue(DependencyProperty, object)</u> 
□ ,
 <u>DependencyObject.SetValue(DependencyPropertyKey, object)</u> □ ,
 <u>DependencyObject.ShouldSerializeProperty(DependencyProperty)</u> ,
 <u>DependencyObject.DependencyObjectType</u>

✓ , <u>DependencyObject.IsSealed</u>

✓ ,
 <u>DispatcherObject.Dispatcher</u> doublect. <u>Equals(object, object)</u> doublect. <u>GetType()</u> doublect. <u>Jobject.GetType()</u> doublect
 object.MemberwiseClone() ♂, object.ReferenceEquals(object, object) ♂
```

Constructors

MainWindow()

public MainWindow()

Class Member

Namespace: <u>DataGridDashboard</u>
Assembly: DataGridDashboard.dll

```
public class Member
```

Inheritance

<u>object</u>

✓ Member

Inherited Members

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \ \underline{object.GetHashCode()} \ \ \ \ \ \underline{object.GetType()} \ \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \ \underline{object.ToString()} \ \ \underline$

Properties

BgColor

```
public Brush? BgColor { get; set; }
```

Property Value

Brush ☑

Character

```
public string? Character { get; set; }
```

Property Value

Email

```
public string? Email { get; set; }
Property Value
<u>string</u> ♂
Name
 public string? Name { get; set; }
Property Value
<u>string</u> ♂
Number
 public string? Number { get; set; }
Property Value
<u>string</u> ♂
Phone
 public string? Phone { get; set; }
Property Value
```

Position

<u>string</u> ♂

```
public string? Position { get; set; }
```

Property Value

<u>string</u> ♂