

# Generative AI and LLM

Autoencoders, Variational autoencoders  
CS5202

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# Lecture Plan

- Entropy
- Cross Entropy
- Autoencoders
- Variational Autoencoders
- Math of VAE

# Entropy

- According to Shannon, **Entropy** is the minimum **no of useful bits required to transfer information from a sender to a receiver.**

Entropy (expressed in 'bits') is a measure of how unpredictable the probability distribution is. So more the individual events vary, the more is its entropy.

$$\text{Entropy} : H(p) = - \sum_{i=1}^n p_i \times \log(p_i)$$

# Cross Entropy

$$\text{Cross Entropy} : H(p, q) = - \sum_{i=1}^n p_i \times \log(q_i)$$

- **Cross entropy is the average message length that is used to transmit the message.**

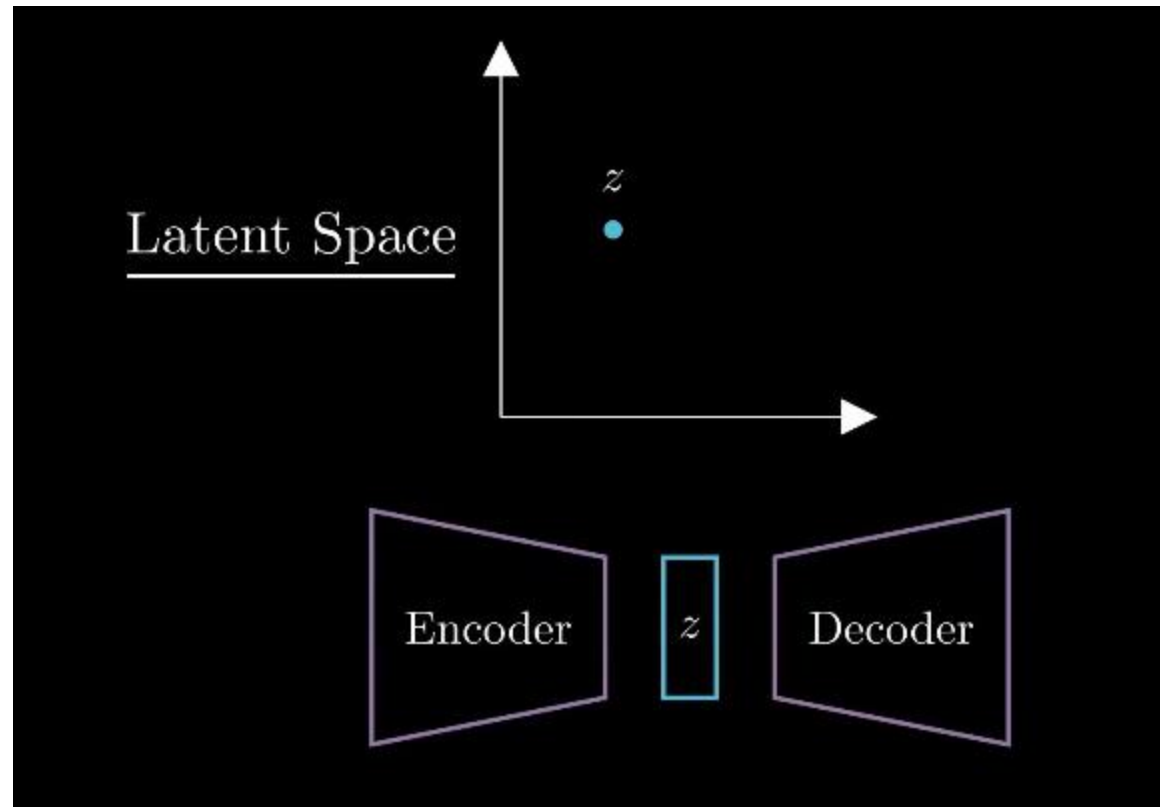
# Measuring “Closeness”: KL Divergence

- **The amount by which the cross-entropy exceeds the entropy is called Relative Entropy or commonly known as Kullback-Leibler Divergence or KL Divergence.**

$$D_{\text{KL}}(P \parallel Q) = \int_{\mathcal{X}} p(x) \log \left( \frac{p(x)}{q(x)} \right) dx$$

- Used to quantify the difference between one probability distribution from a reference probability distribution

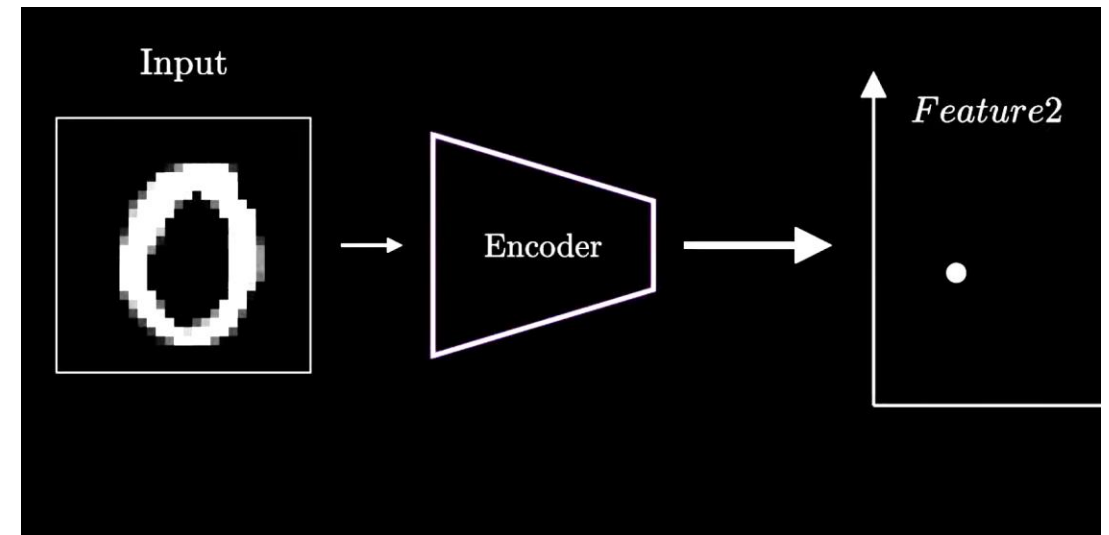
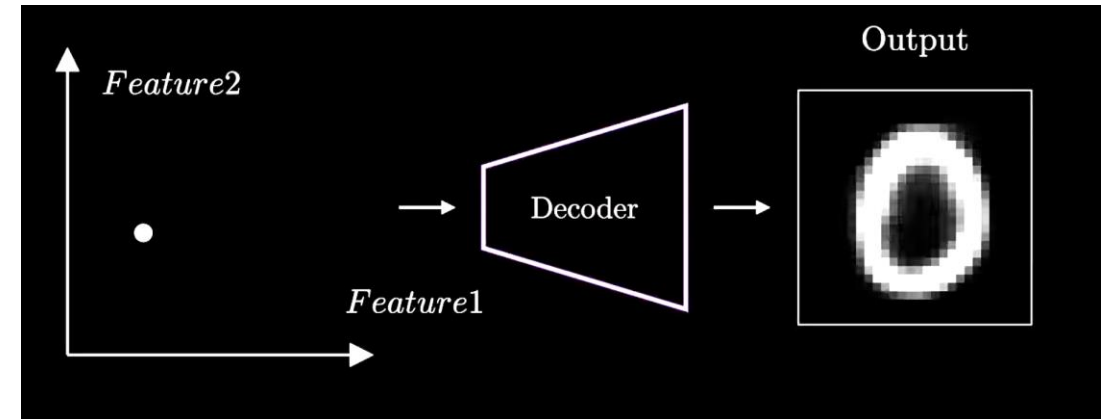
# Autoencoders



# Autoencoders

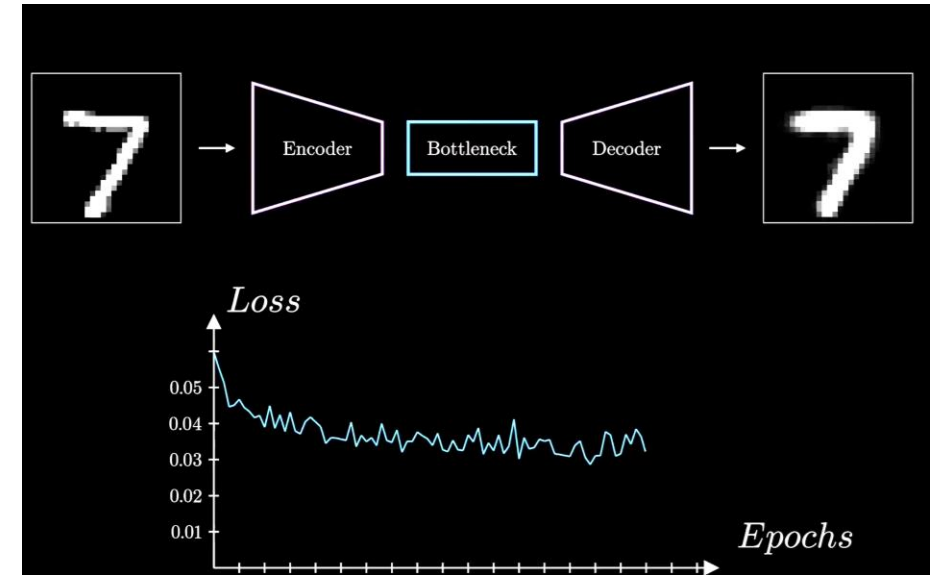
- **Encoder:** Learns a compact representation of input data.
- **Decoder:** Learns to decode meaningful data from the encoded representations.

But how do we measure the quality of Latent space learnt?



# Autoencoders Training

- The most common loss function used is a reconstruction loss or a **Mean Squared Error** loss.
- By learning to maximize the reconstruction loss between the input and output, the autoencoder learns a meaningful compressed Latent Space



## Loss function

$$\mathcal{L}(x, y) = \frac{1}{n} \sum_{i=1}^n (x_i - y_i)^2$$



# Autoencoders

$$f_{\text{enc}} : \mathbb{R}^d \rightarrow \mathbb{R}^k, \quad d \gg k$$

$$\mathbf{z} = f_{\text{enc}}(\mathbf{x}; \theta_{\text{enc}})$$

$$f_{\text{dec}} : \mathbb{R}^k \rightarrow \mathbb{R}^d \quad \hat{\mathbf{x}} = f_{\text{dec}}(\mathbf{z}; \theta_{\text{dec}})$$

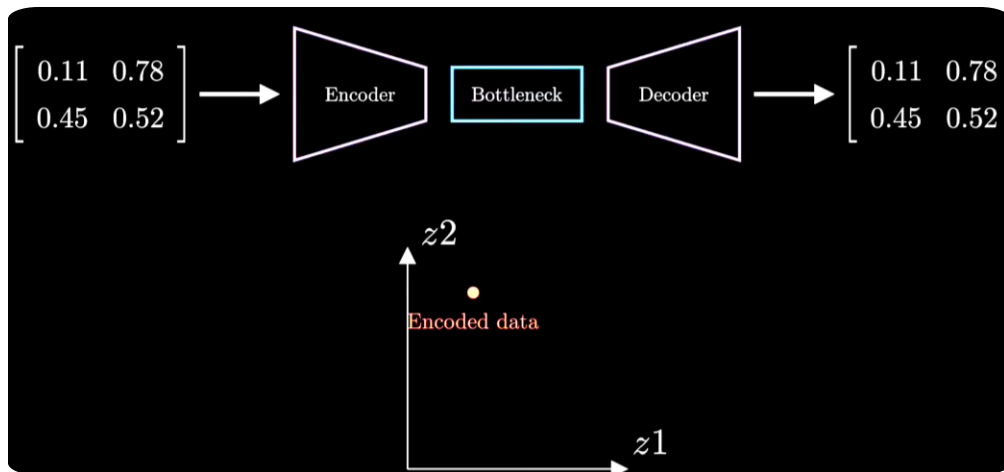
$$\min_{\theta} \mathcal{L}(\theta) = \sum_{i=1}^N \|\mathbf{x}_i - f_{\text{dec}}(f_{\text{enc}}(\mathbf{x}_i))\|_2^2$$

$$\theta = \{\theta_{\text{enc}}, \theta_{\text{dec}}\}$$

# Limitation of Autoencoders

- Latent space has holes and discontinuities
- Autoencoders are not generative models. They do not learn  $p(x)$
- they cannot generate new data points, as their latent representations are fixed and not probabilistic.
- Example: Try to generate a new face

# Types of Autoencoders



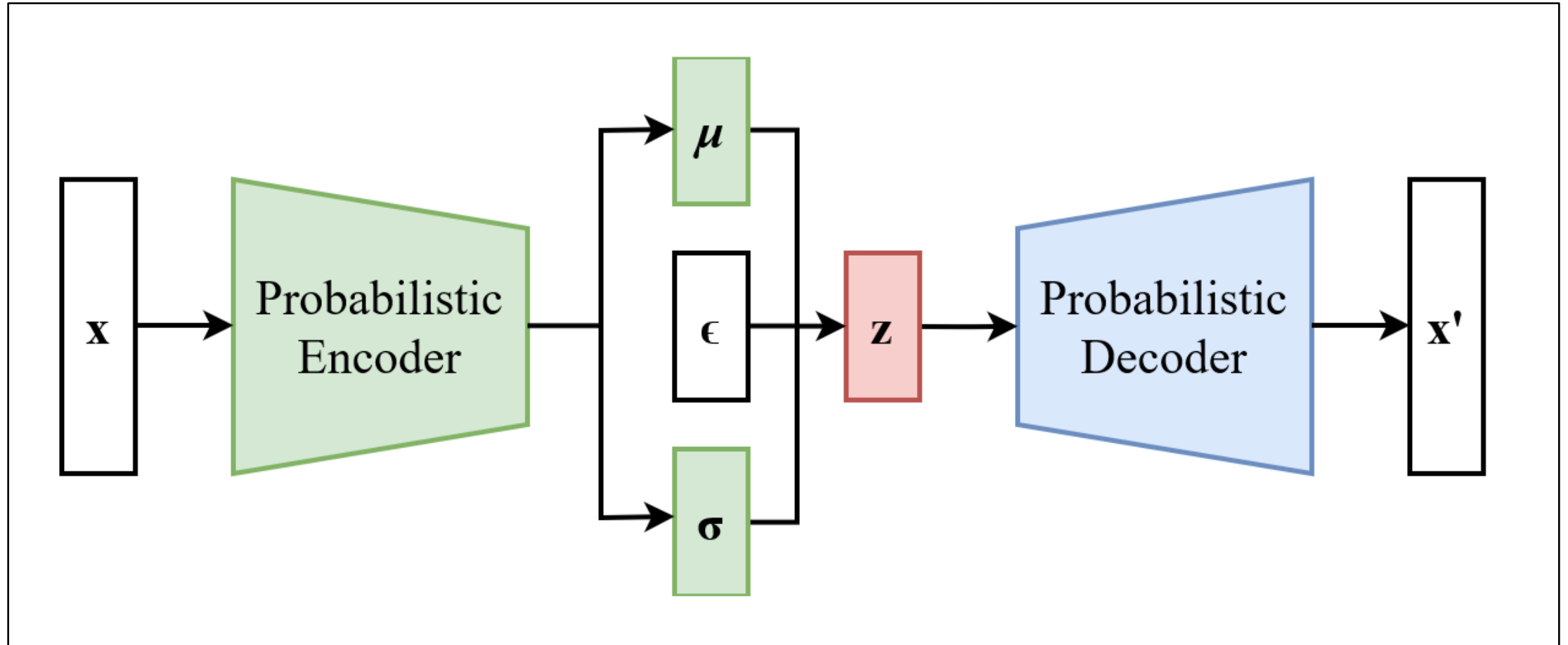
- **Autoencoder (AE):** Learns a compact representation by reconstructing the input.
- **Sparse Autoencoder (SAE):** Enforces sparse activations to learn meaningful features.
- **Variational Autoencoder (VAE):** Learns a probabilistic latent space for data generation.
- **Denoising Autoencoder (DAE):** Reconstructs clean input from noisy data for robustness.

# Variational autoencoders

Introduces a **probabilistic framework**, allowing the latent space to represent distributions rather than fixed points.

This makes it possible to **sample** new data points from the latent space, enabling applications like data generation.

# Variational autoencoders



# Backbone of Variational autoencoders

- **KL divergence** and **ELBO** (Evidence Lower Bound)

A vertical line with dots at both ends represents a stack of independent and identically distributed (i.i.d.) samples. Two horizontal tick marks are placed on this line. The upper tick mark is labeled 'evidence := log p(x; θ)'. The lower tick mark is labeled 'ELBO := log E\_{z~q} [ \frac{p(x,z;\theta)}{q(z)} ]'. A curly bracket on the left side of the line spans the distance between these two tick marks and is labeled 'KL(q(z)||p(z | x; θ))'.

$$\begin{array}{c} \vdots \\ \text{evidence} := \log p(x; \theta) \\ \text{KL}(q(z) \parallel p(z | x; \theta)) \\ \text{ELBO} := \log E_{z \sim q} \left[ \frac{p(x, z; \theta)}{q(z)} \right] \\ \vdots \end{array}$$

# Expected Log likelihood

- Expected Log Likelihood

$$E_{q(z|x)}[\log P(x|z)]$$

$$\left[ \log P\left(\frac{x}{z}\right) \right]$$

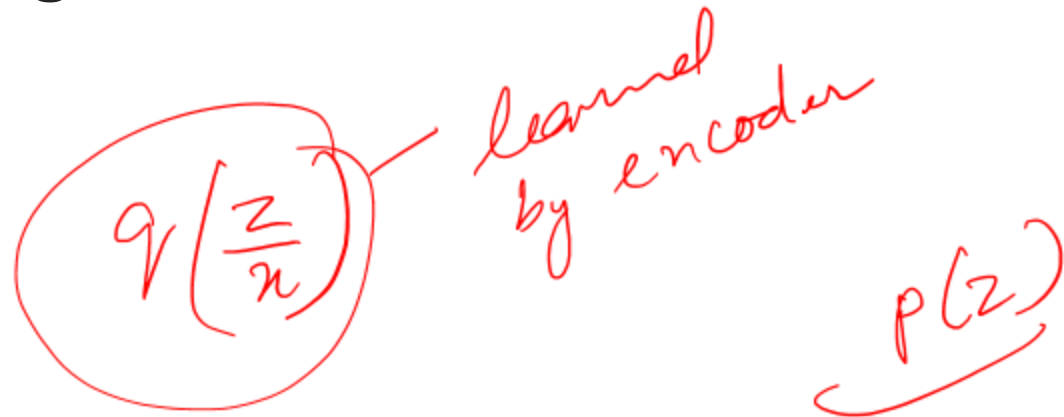
This measures how well the VAE can reconstruct the data  $x$  from the latent variable  $z$ .

A higher value means better reconstruction.

# Role of KL divergence

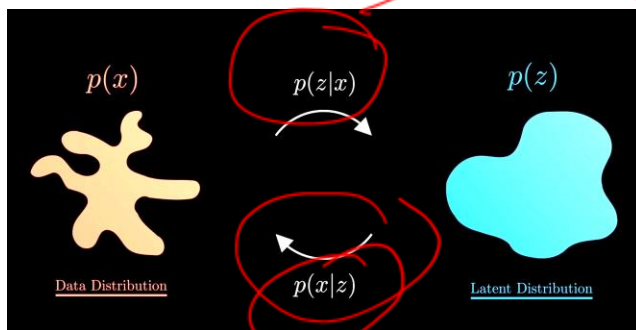
This is the regularization term, ensuring that the approximate posterior  $q(z|x)$  (learned by the encoder) stays close to the prior  $p(z)$  (usually a standard normal distribution).

This helps prevent overfitting and ensures a structured latent space.





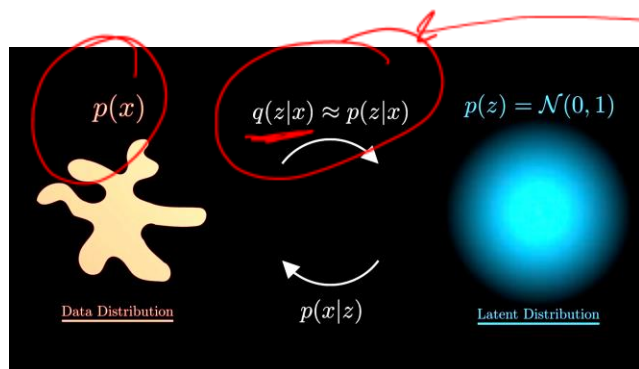
# Foundation of VAE



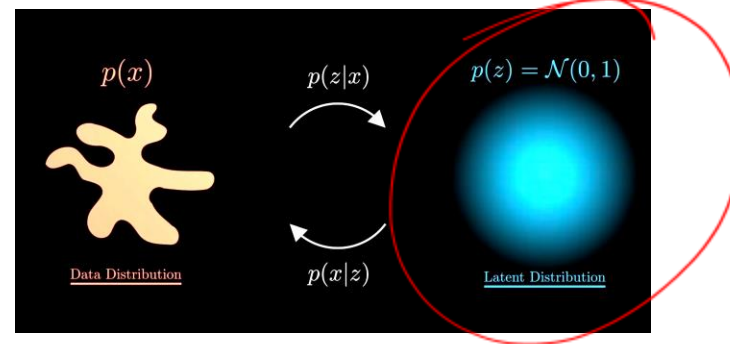
posterior pm

$p(\frac{x}{z})$  pm

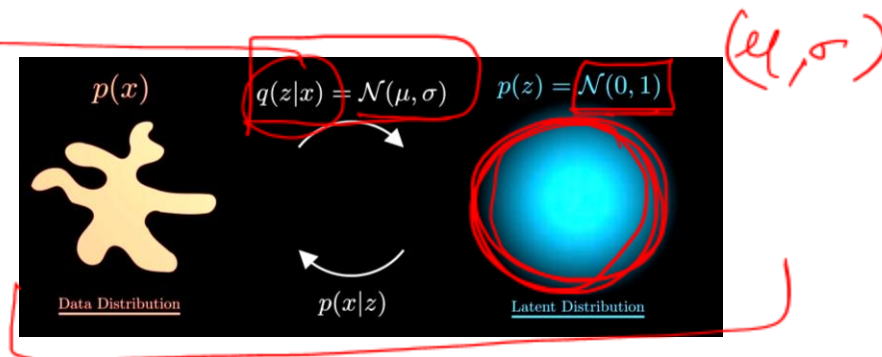
We define  $p(z)$  as a latent space and estimate  $p(x)$  using that



$P(x)$  is approximated using assumed  $q(z|x)$



We don't know  $p(z)$  so we assume it as a normal distribution to estimate  $p(x)$  using that

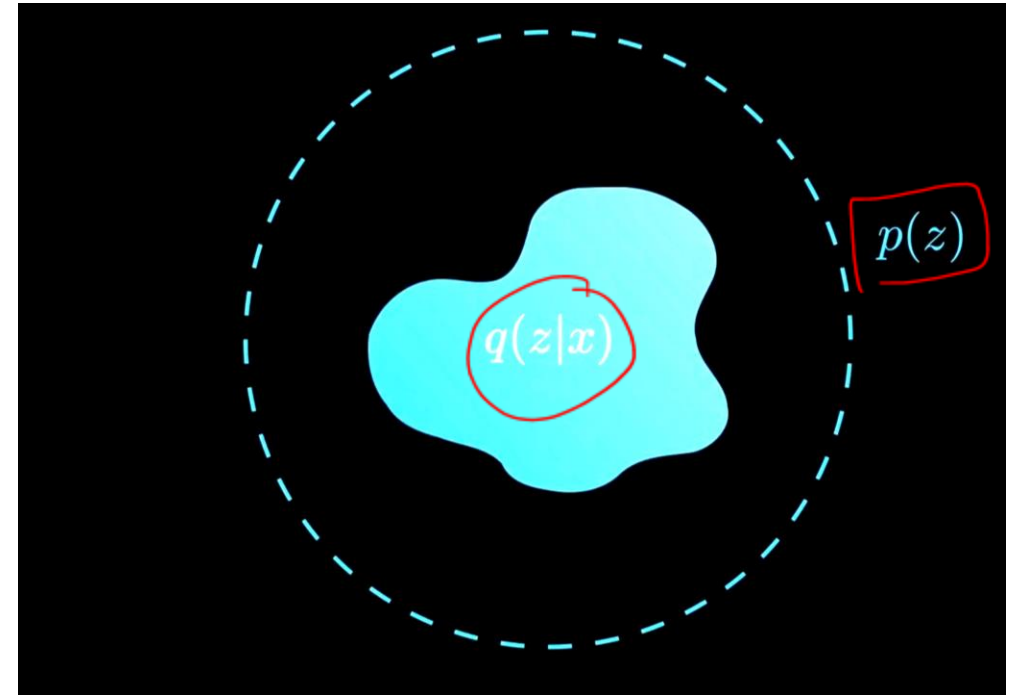


Parameters of the normal distribution  $q(x|z)$  are estimated using variational Inference

# Loss Function in VAE

$$\mathcal{L}(x) = \underbrace{\mathbb{E}_{q(z|x)} [\log p(x|z)]}_{\text{L2}} - \underbrace{\text{KL}(q(z|x) \parallel p(z))}_{\text{Latent space regularization}}$$

VAE Loss function without reparametrization



Estimating the  $q(z|x)$  space from the assumed  $p(z)$  gaussian space

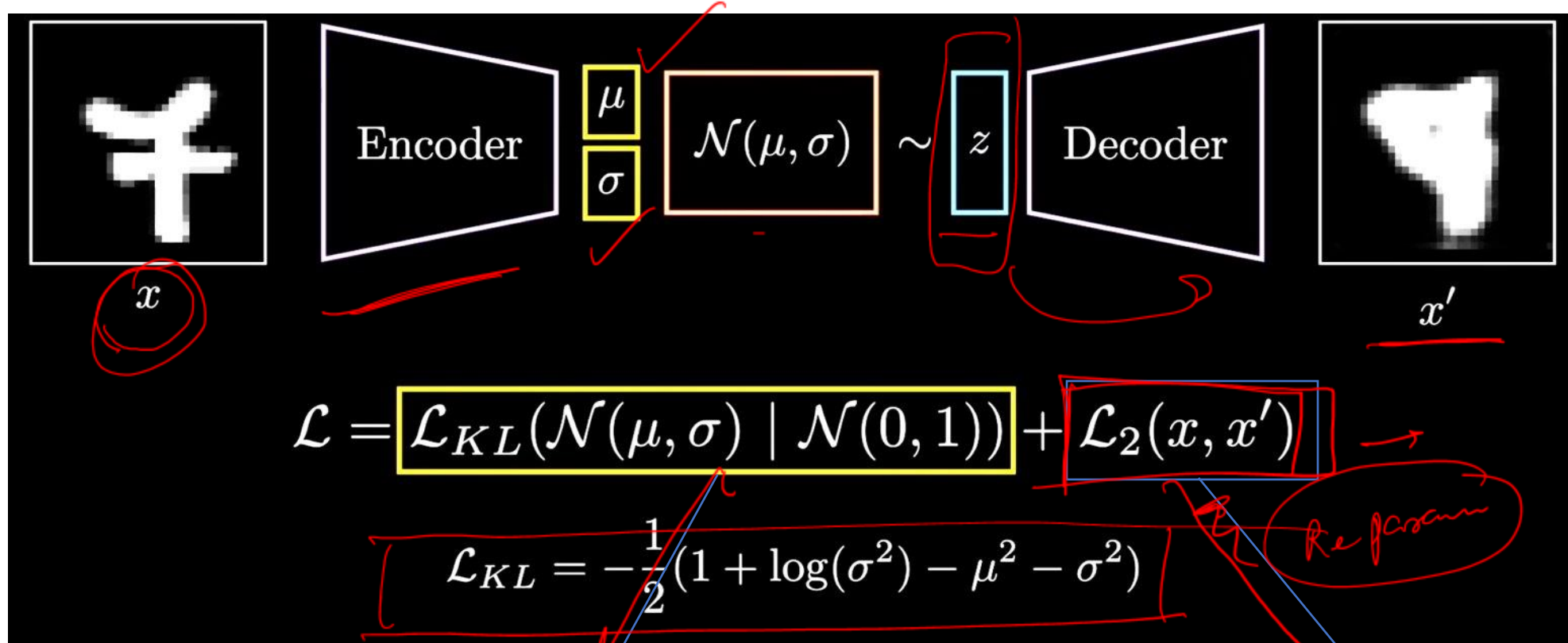
# Intractable problem

A problem that can be solved in theory (given finite no. of resources) but in practice any solution that takes too many resources to be useful, is called intractable problem

# How to derive the loss function in VAE?

- Refer to class notes

# VAE Complete Loss Function (after reparameterization)

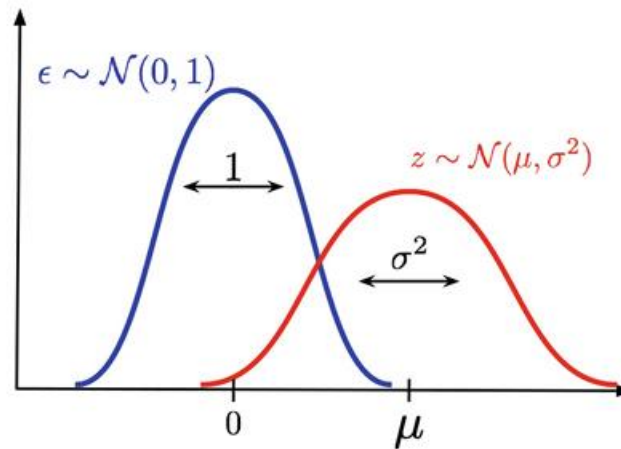


KL Divergence

Latent Space regularization after  
Reparameterization

# Reparameterization Trick

$$z = \mu + \sigma * \epsilon, \text{ where } \epsilon \sim \mathcal{N}(0, 1)$$



**Fig. 5.3** An example of reparameterizing a Gaussian distribution: We scale  $\epsilon$  distributed according to the standard Gaussian by  $\sigma$ , and shift it by  $\mu$ .

# References

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