

Reinventing the way we work



viveris

Innover. Simplifier. Partager.

 KAIZEN

 orange™

 sopra steria

 Persistent
See Beyond, Rise Above

 WORLD TRADE CENTER®
GRENOBLE
Centre de congrès

 open
WE EMPOWER
YOUR DIGITAL WORLD

 Remo

 CGI

 zenika
<animés par la passion>

 klaxoon

 Roti.express

 GOOD

DÉVELOPPEONS NOTRE AGILITÉ

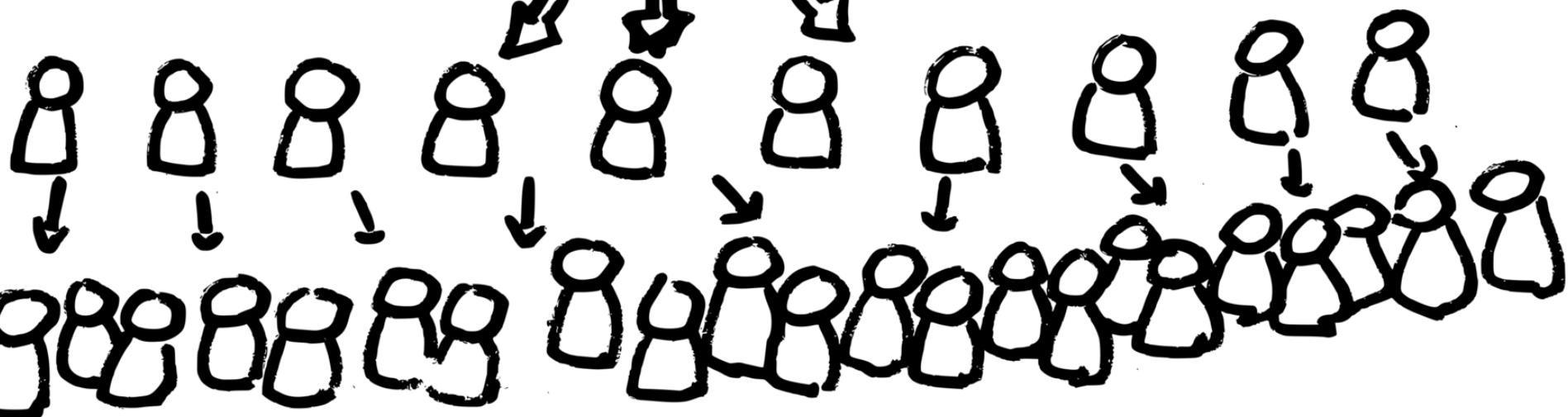
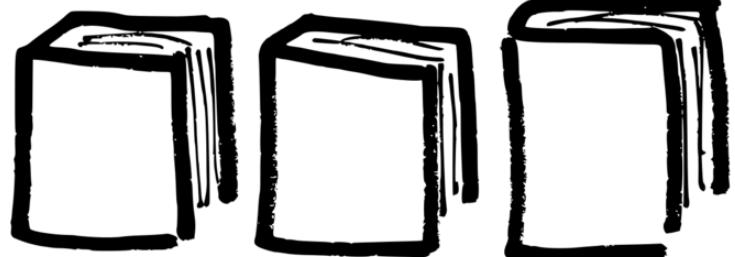
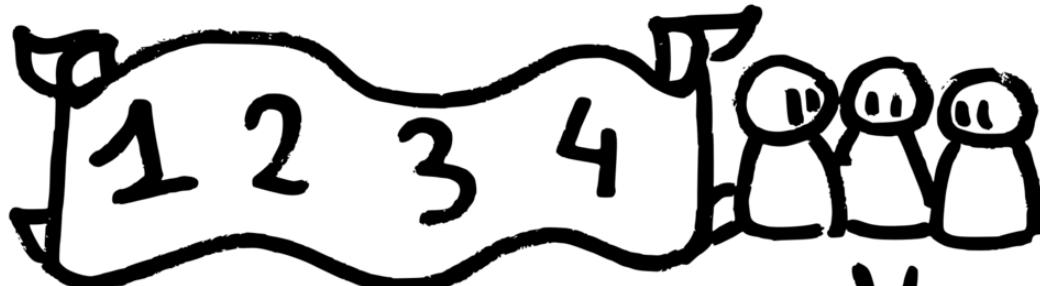
 Schneider
Electric

ARTISANAT

LOGIQUE

UN TRONI
ZÉTÉTIQUE

ARTISANAT LOGICIEL



XP

Clean Code



TDD
BDD
DDD

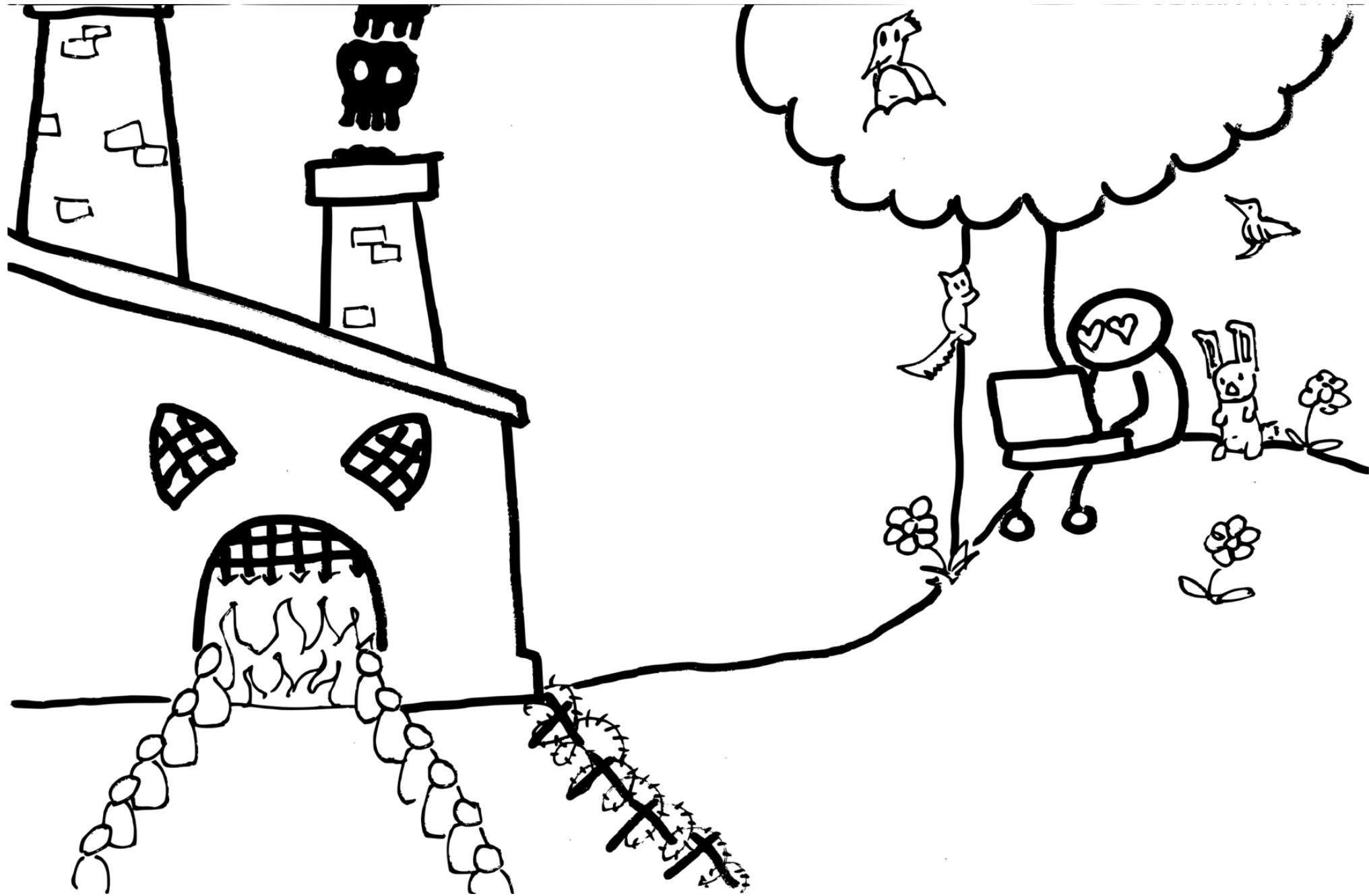


REFLECTOR
RED → GREEN



ARTISANAT

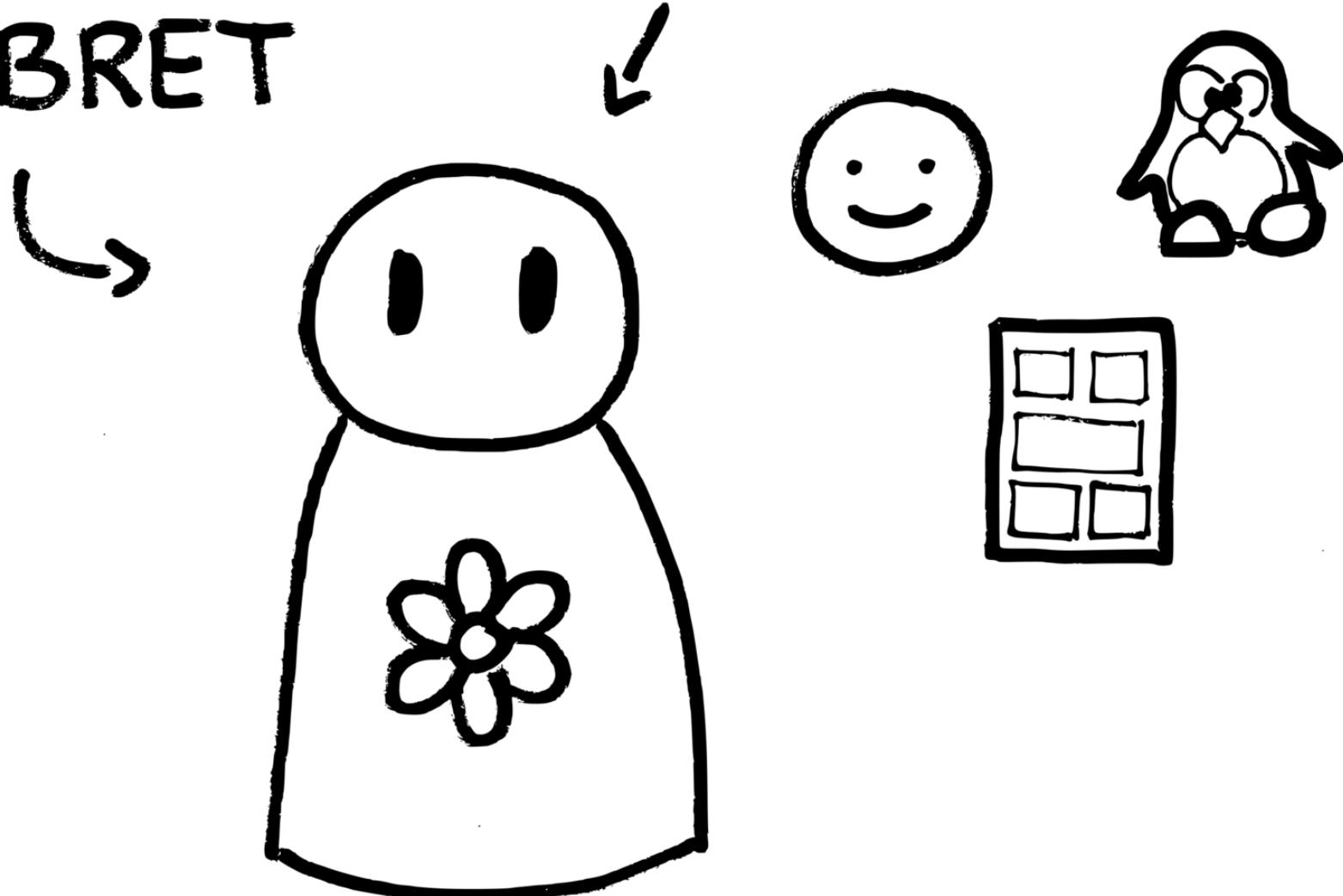
LOGICIEL

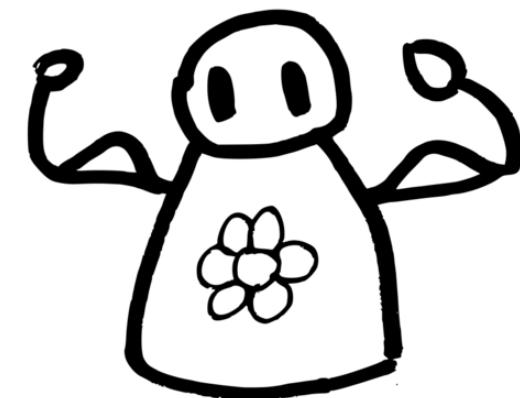
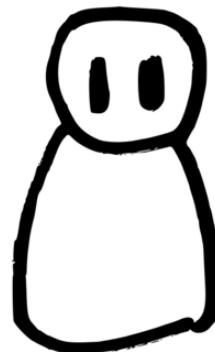
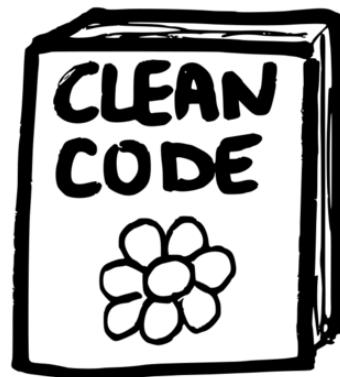


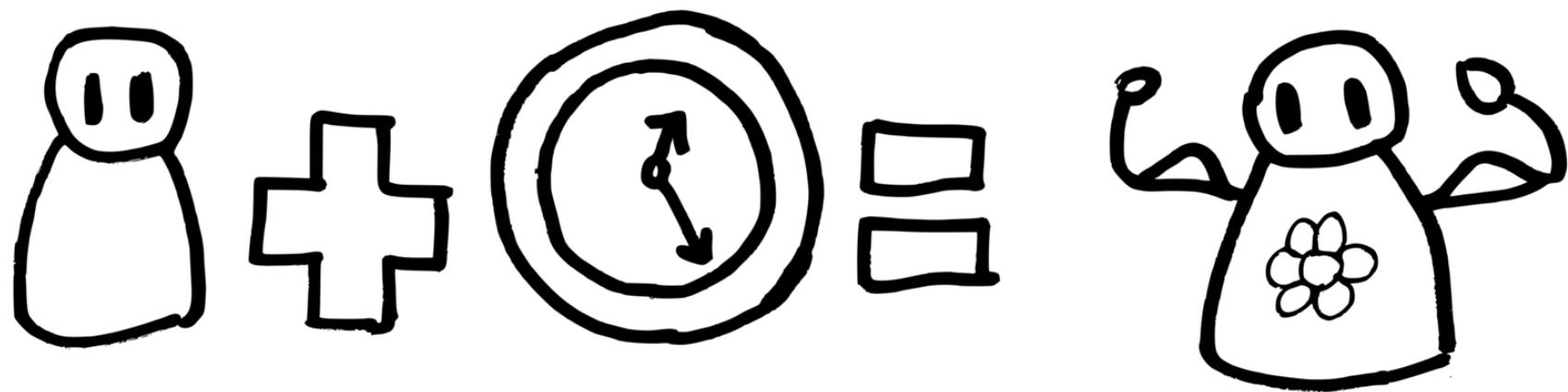
MON CONTEXTE

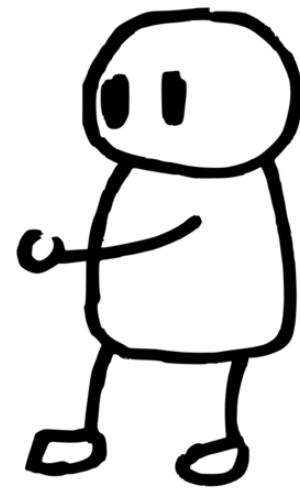
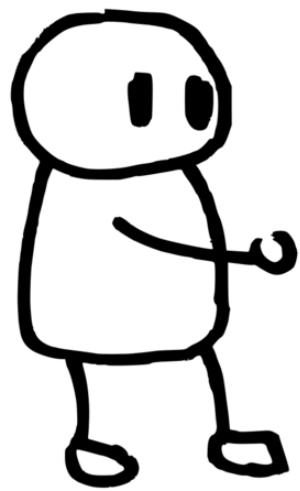
VICTOR
LAMBRET

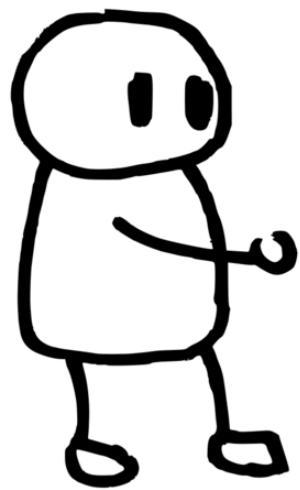
DÉVELOPPEUR



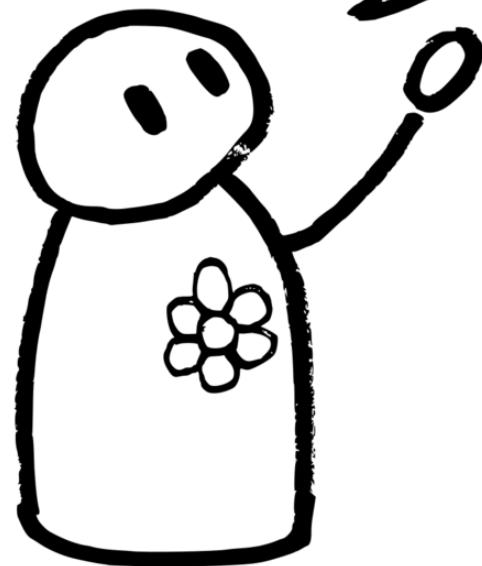


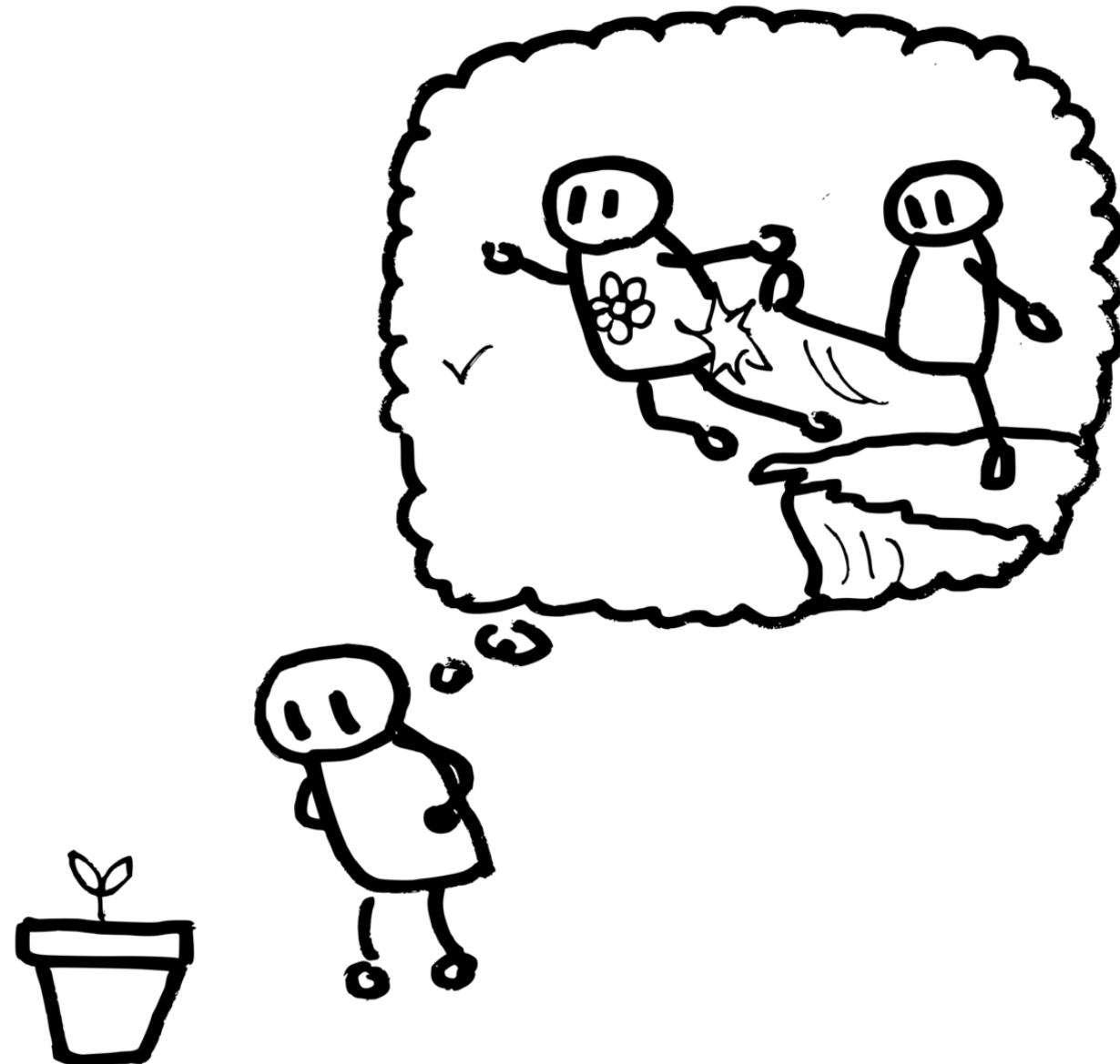


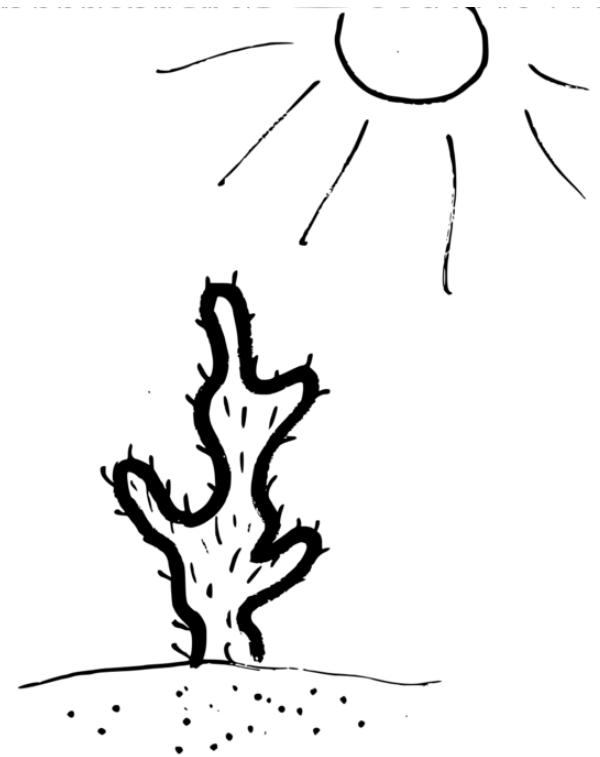








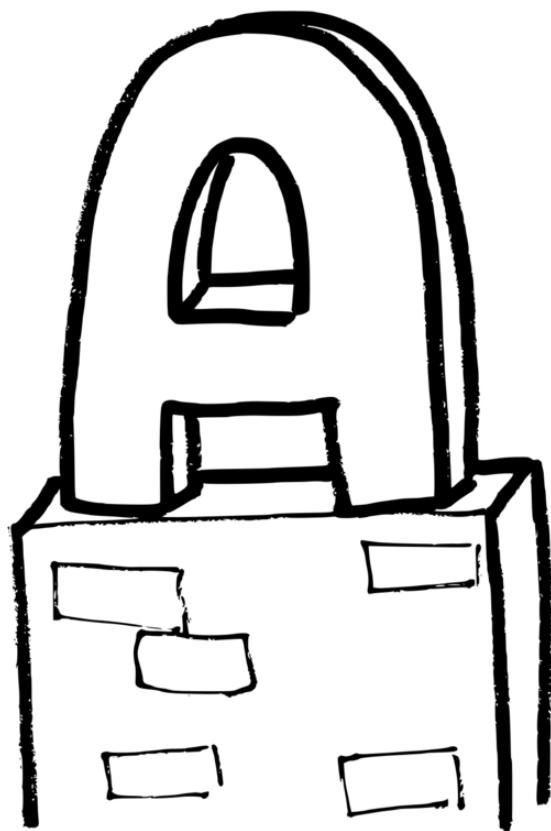




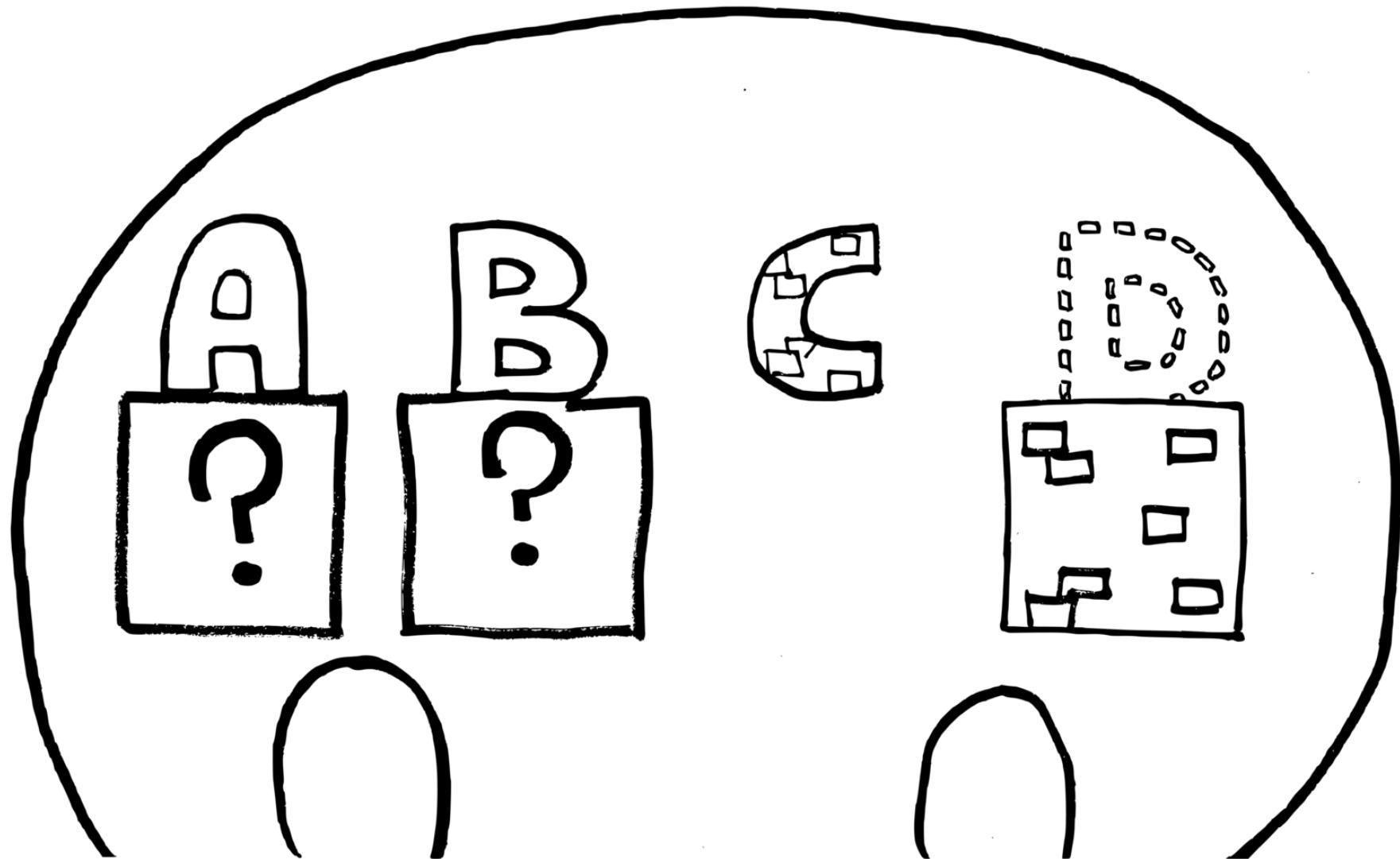
LA ZÉTÉTIQUE

DÉFINITIONS MULTIPLES

- L'art du doute
- Hygiène préventive du jugement
- L'art de faire la différence entre ce qui relève de la science et ce qui relève de la croyance
- Scepticisme scientifique





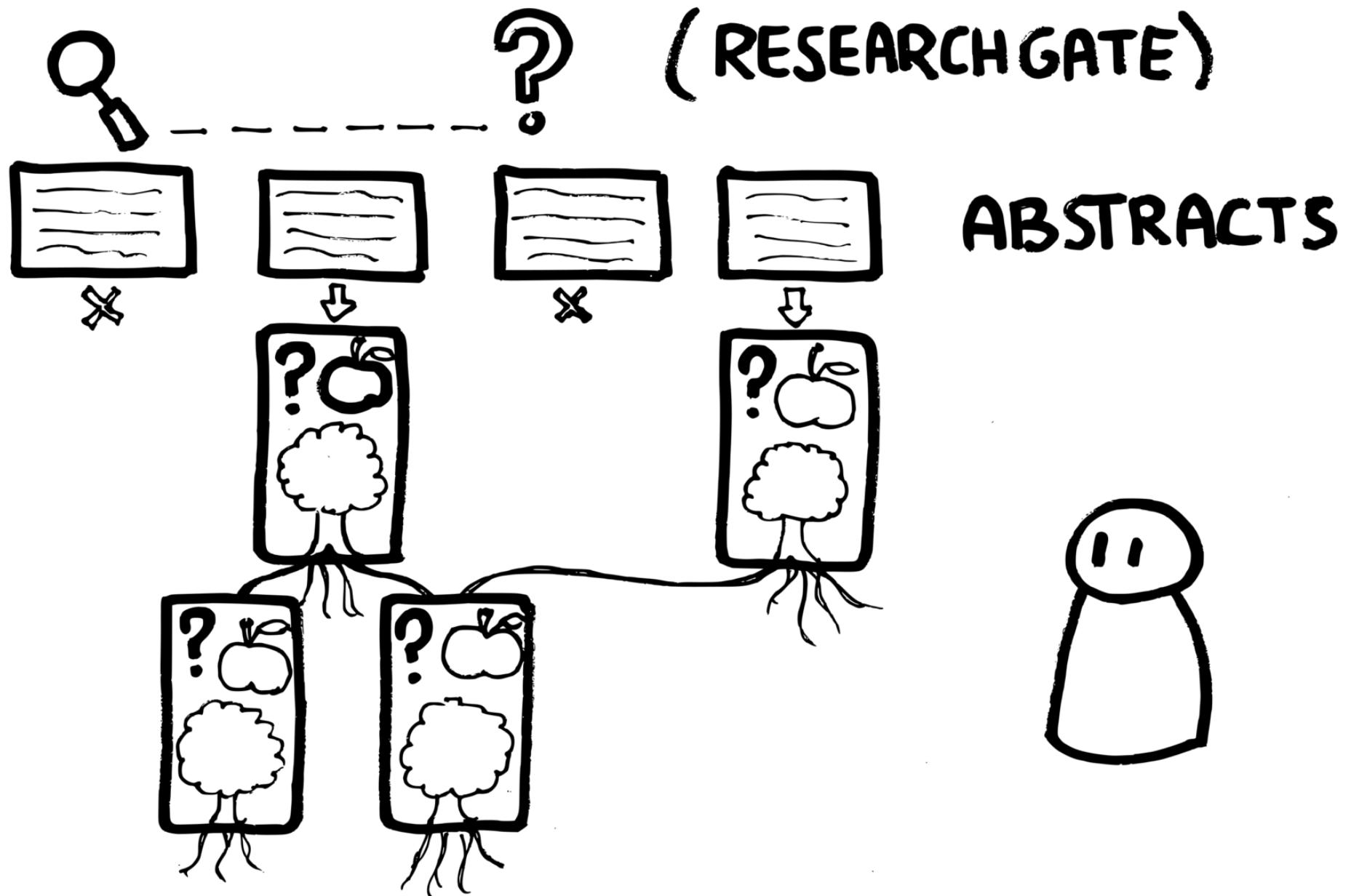


MÉTHODE SCIENTIFIQUE

- Basée sur les faits
- Réfutable
- Revue par les pairs

STRUCTURE PUBLICATION SCIENTIFIQUE

- Introduction
- Description méthode
- Résultats
- Discussion
- Conclusion
- Bibliographie



APPLICATION SUR DEUX SUJETS

- Un sujet trivial Clean Code
- Le Test Driven Development

CLEAN CODE : TAILLE DES FONCTIONS

CLEAN CODE : TAILLE DES FONCTIONS

The first rule of functions is that they should be small. The second rule of functions is that they should be smaller than that.

CLEAN CODE : TAILLE DES FONCTIONS

Every function in this program was just two, or three, or four lines long. Each was transparently obvious. Each told a story. And each led you to the next in a compelling order. That's how short your functions should be !

CLEAN CODE : TAILLE DES FONCTIONS

This is not an assertion that I can justify. I can't provide any references to research that shows that very small functions are better

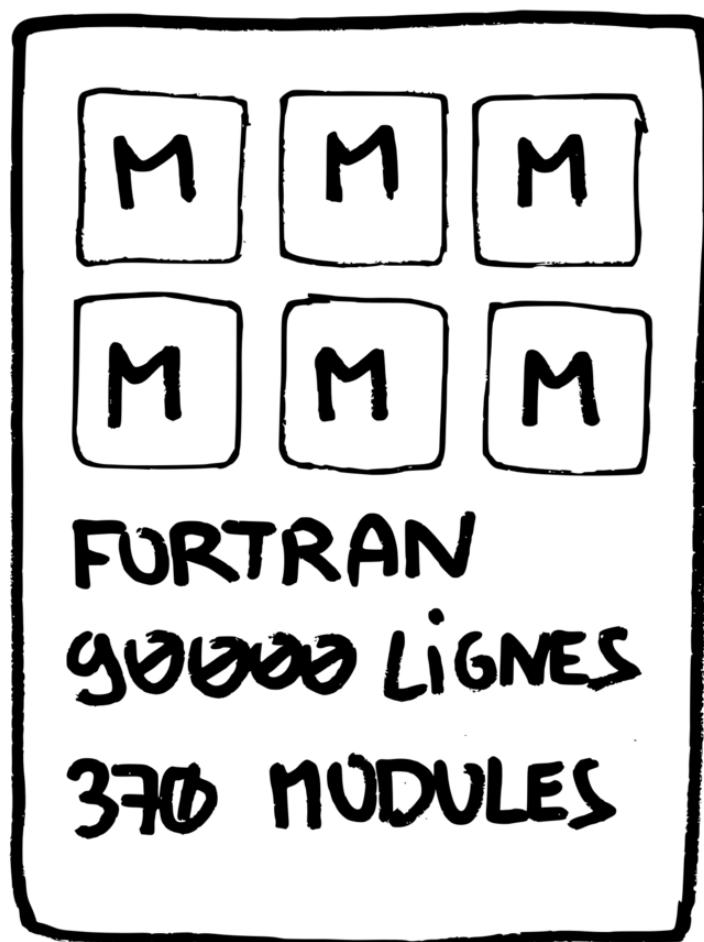
Pas de références ? Aucun soucis, c'est une telle évidence qu'on va trouver facilement :-)

Software errors and complexity: an empirical investigation

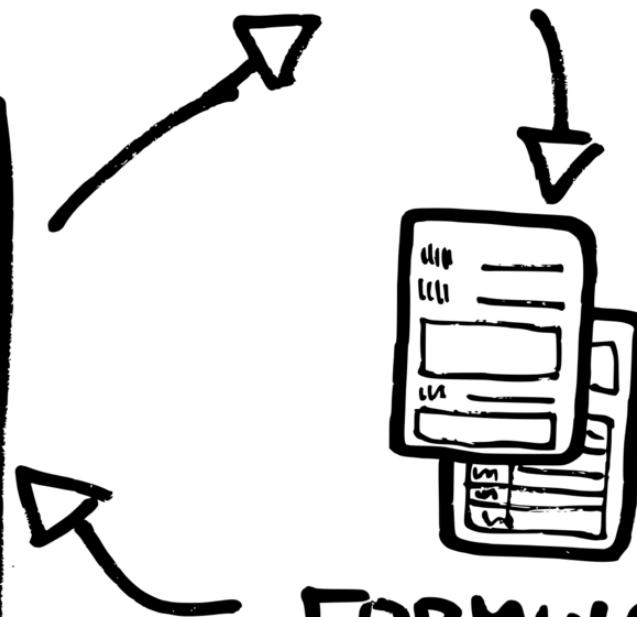
Victor R. Basili and Barry T. Perricone

Communications of the ACM, January 1984 Volume 27
Number 1 (24 ans avant CC)

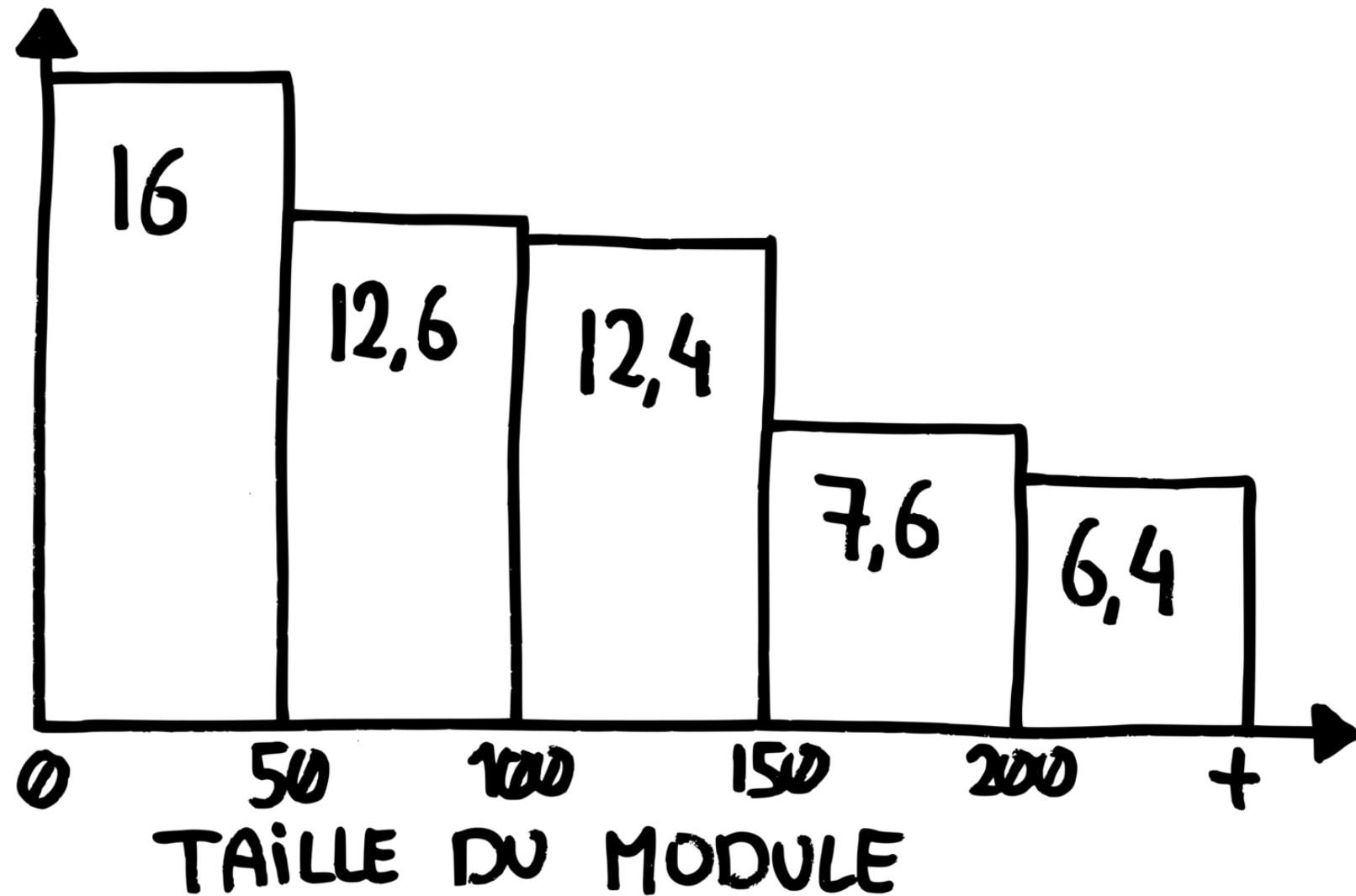
<http://www.lsmod.de/~bernhard/cvs/text/dipl/papers/pbasili.pdf>



CHANGEMENT



ERREURS / 1000 LIGNES



CONCLUSION

One surprising result was that module size did not account for error proneness. In fact, it was quite the contrary [...]. This result implies we are not yet ready to put artificial limits on module size and complexity.

MINCE ALORS !

Les résultats ne sont pas ceux attendus !

Mais c'est une vielle étude. Maintenant, dans le contexte de Clean Code ça marche forcément !

C'est une telle évidence qu'on va trouver facilement :-)

Effects of Clean Code on Understandability

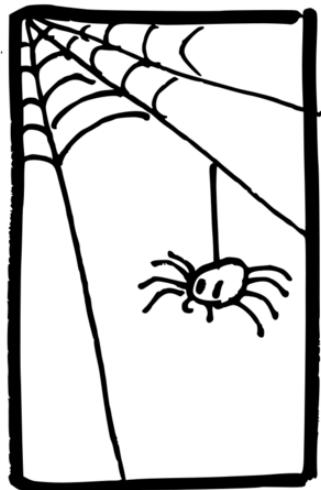
Henning Grimeland Koller

Master's Thesis Spring 2016

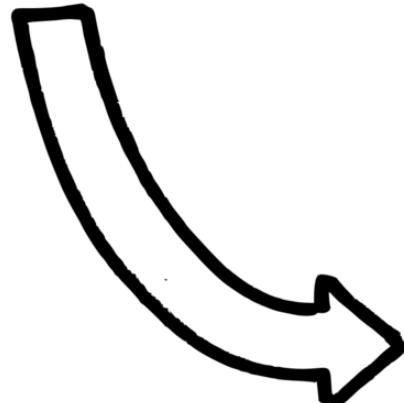
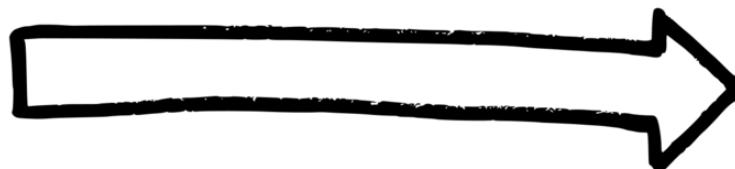
<https://www.duo.uio.no/bitstream/handle/10852/51127/>

(Pas de revue par les pairs mais plus détaillé.
Publication scientifique similaire disponible ensuite)

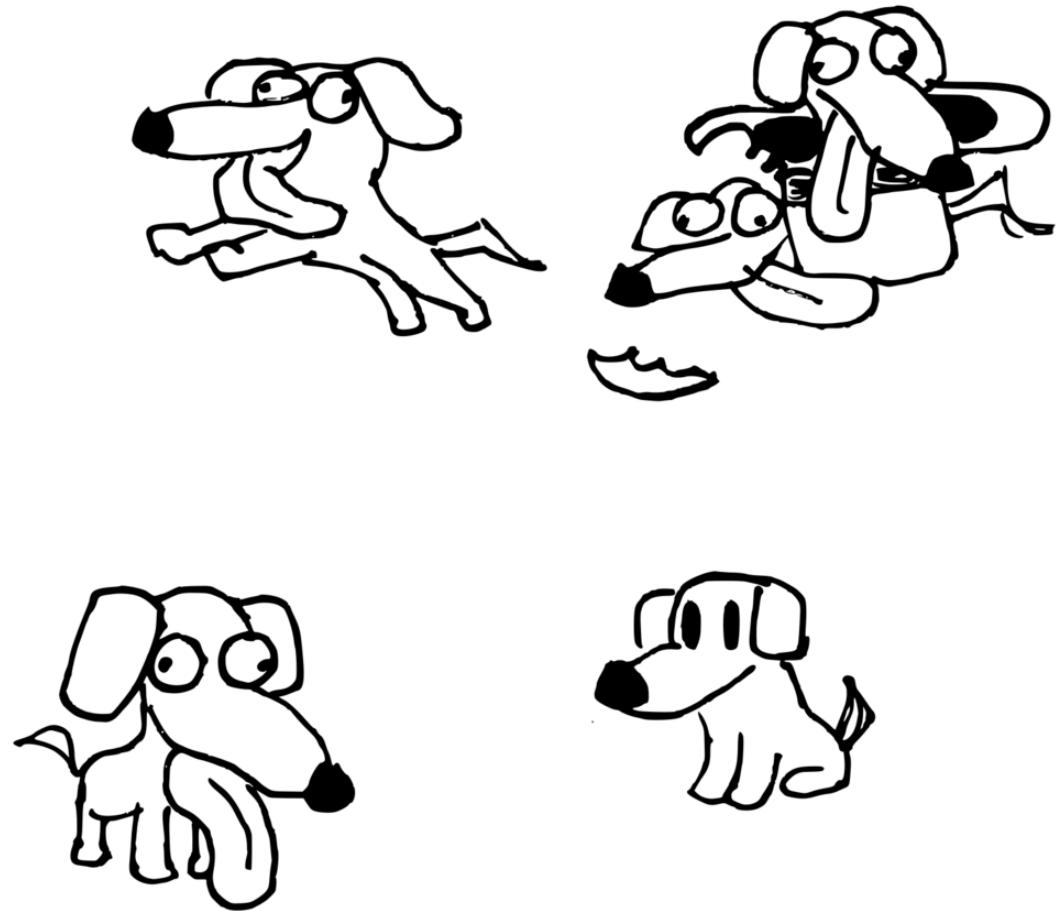
JAVA



PAS D'BUL



WINNERS



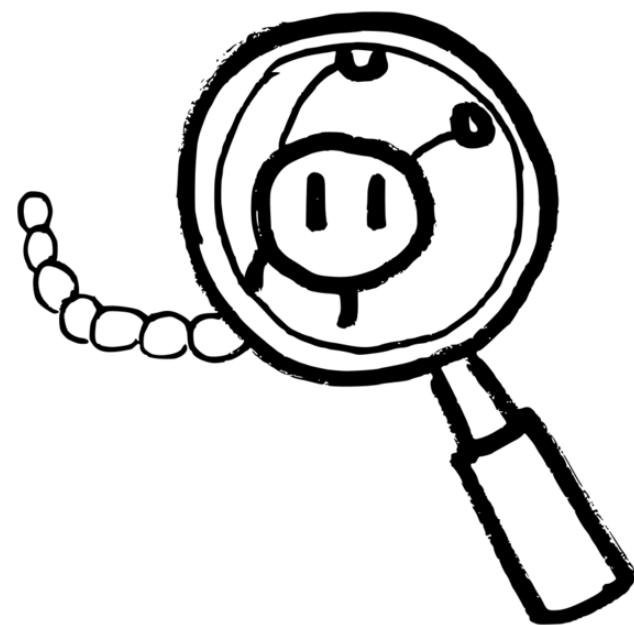


Figure 5.11: Second Run of the Experiment: Time used by participants on assignment 1

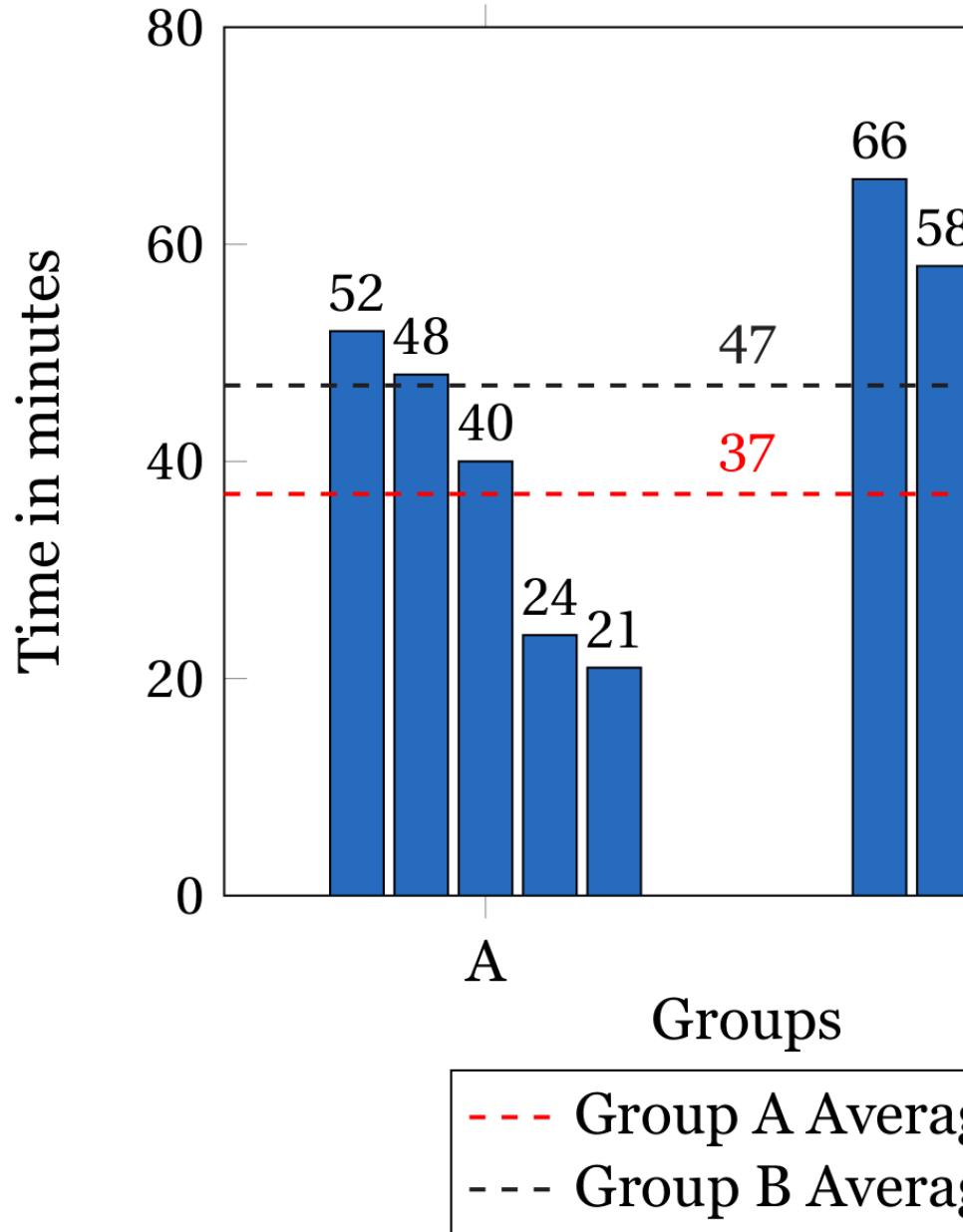


Figure 5.12: Second Run of the Experiment: Time used by participants on assignment 2

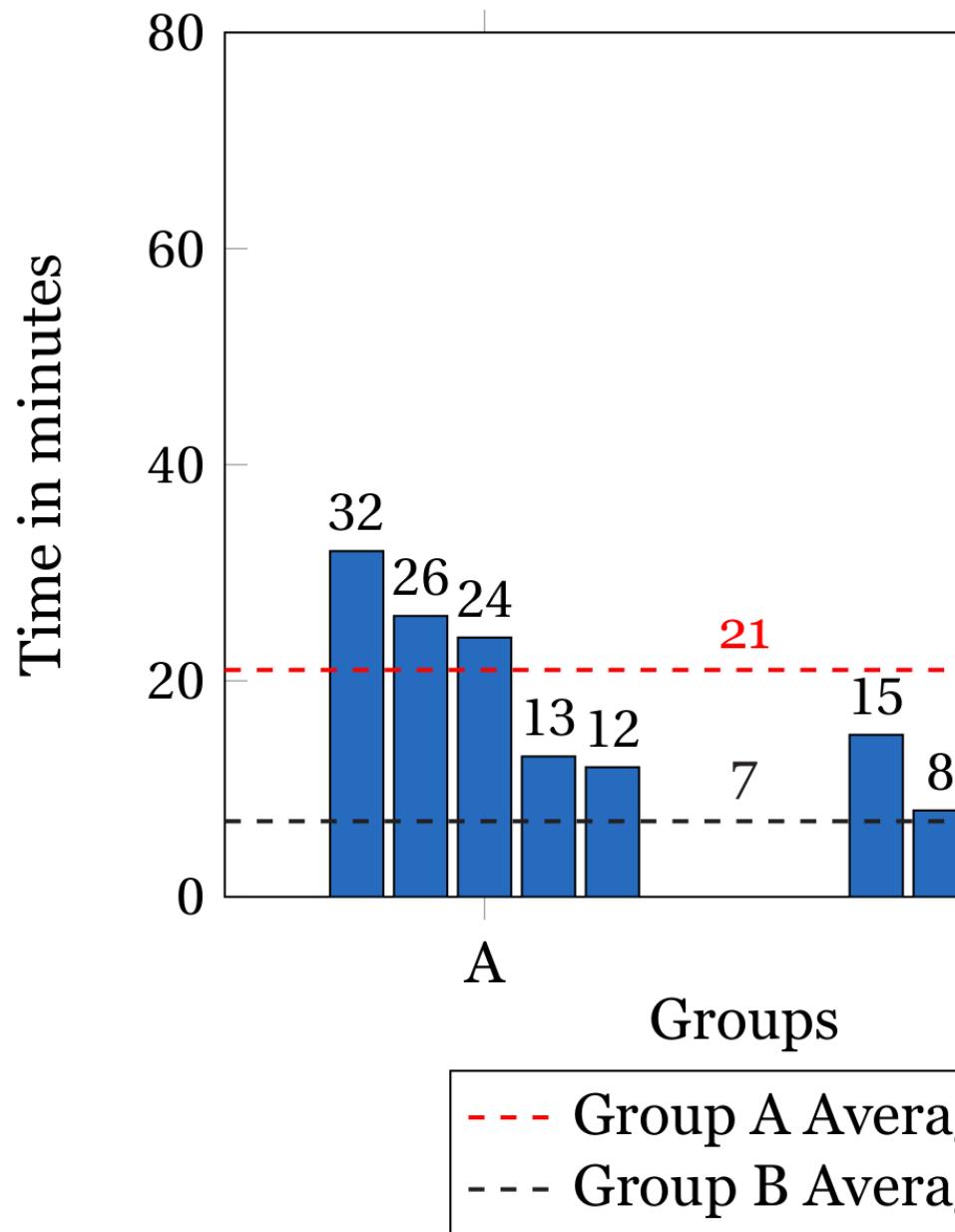
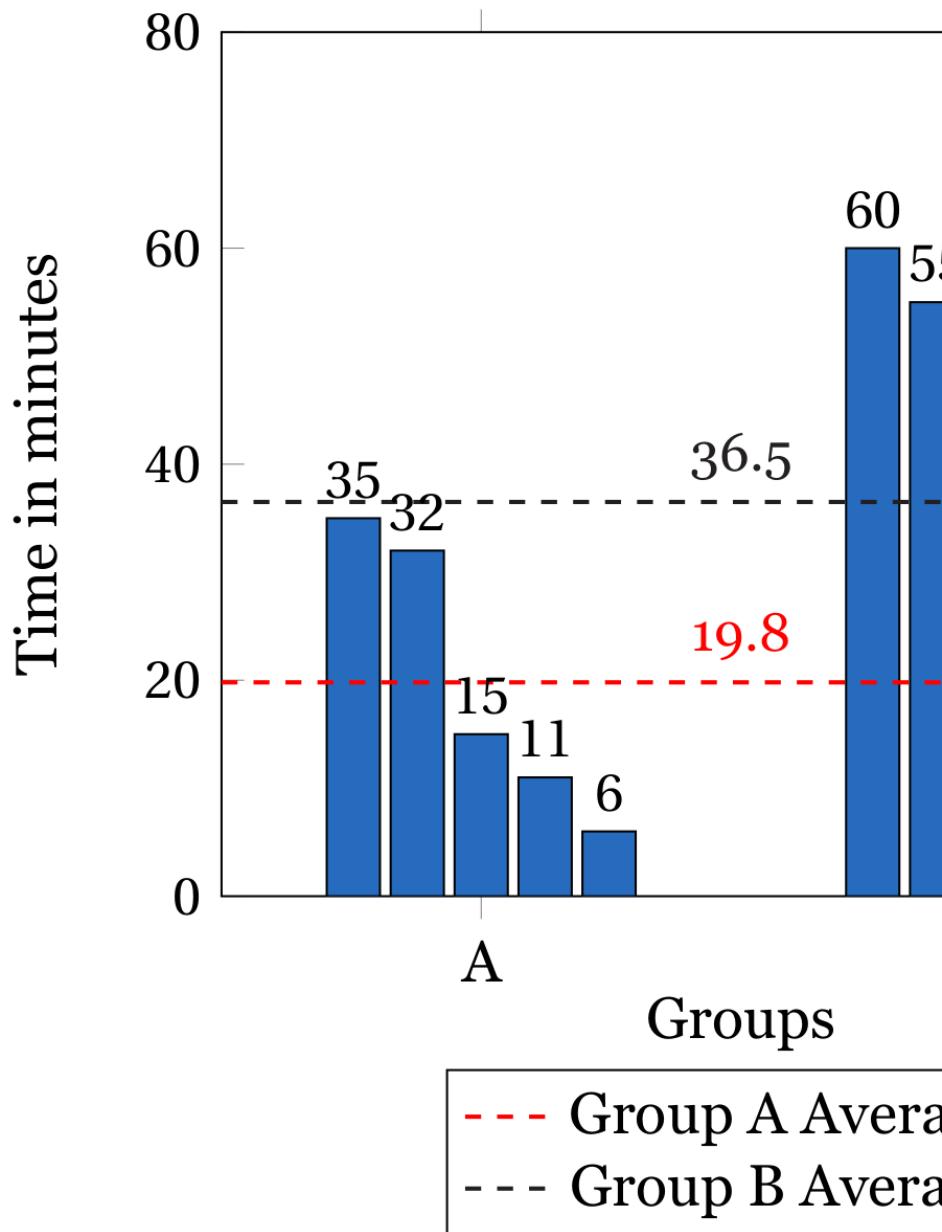


Figure 5.13: Second Run of the Experiment: Time used by participants on assignment 3



CONCLUSION

Despite our expectations, the results from the experiment show that we were wrong [...] there seems to be no immediate benefit of Clean Code in form of understandability.

CONCLUSION

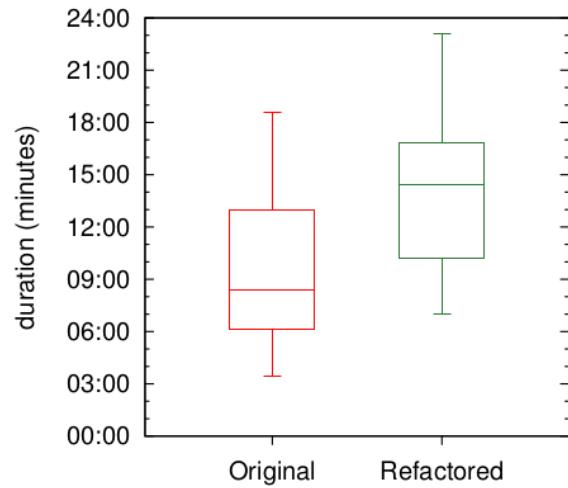
Our research points to other benefits than understandability being achieved, such as maintainability and code quality.

Old Habits Die Hard: Why Refactoring for Understandability Not Give Immediate Benefits

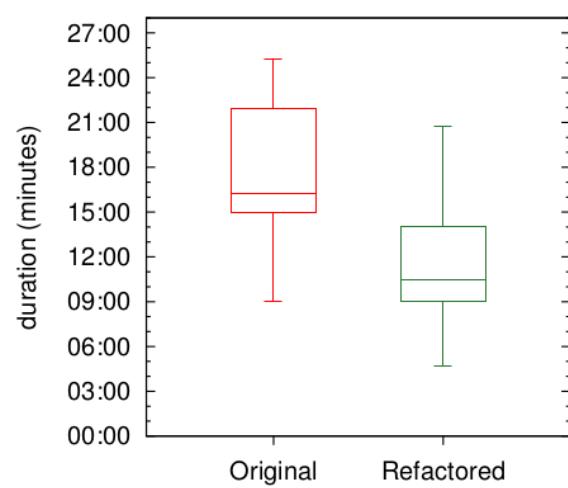
Erik Ammerlaan, Wim Veninga, Andy Zaidman

Conference: 22nd IEEE International Conference on Software Evolution, and Reengineering, SANER 2015, Montreal, QC
March 2-6, 2015

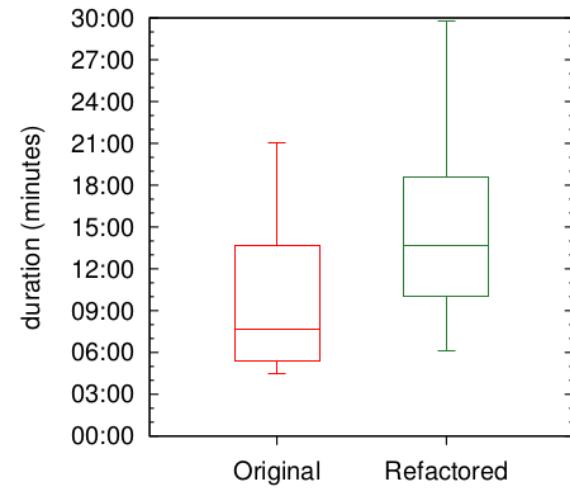
https://www.researchgate.net/publication/277326766_Old_Habits_Die_Hard:_Why_Refactoring_for_Understandability_Not_Give_Immediate_Benefits



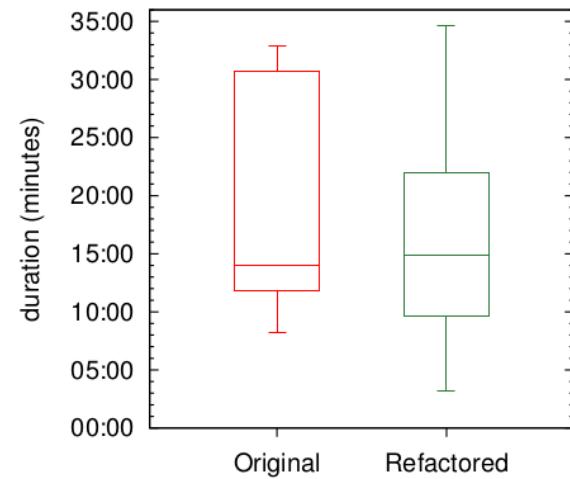
(a) RejectionNotifier (S)



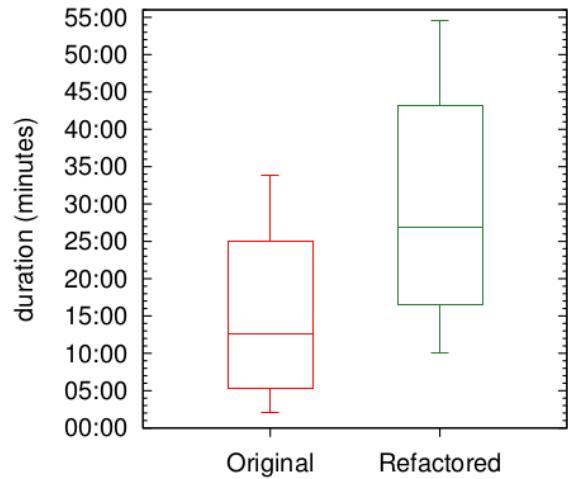
(b) PurchaseOrderTools (S)



(c) ContractProlongation (S)



(d) FinancialEntryTools (M)



(e) ERDomain (L)

CONCLUSION

we observed that the productivity of developers can be influenced both positively and negatively by code that is refactored for understandability when performing small coding tasks

MINCE ALORS !

Les résultats ne sont pas ceux attendus !

Il faut se faire une raison : cette "évidence" n'en est pas
une

La réalité est plus compliquée que ça :)

ÉVALUATION DU TEST DRIVEN DEVELOPMENT

Vu les résultats précédents, que vais-je découvrir sur
un sujet complexe ?

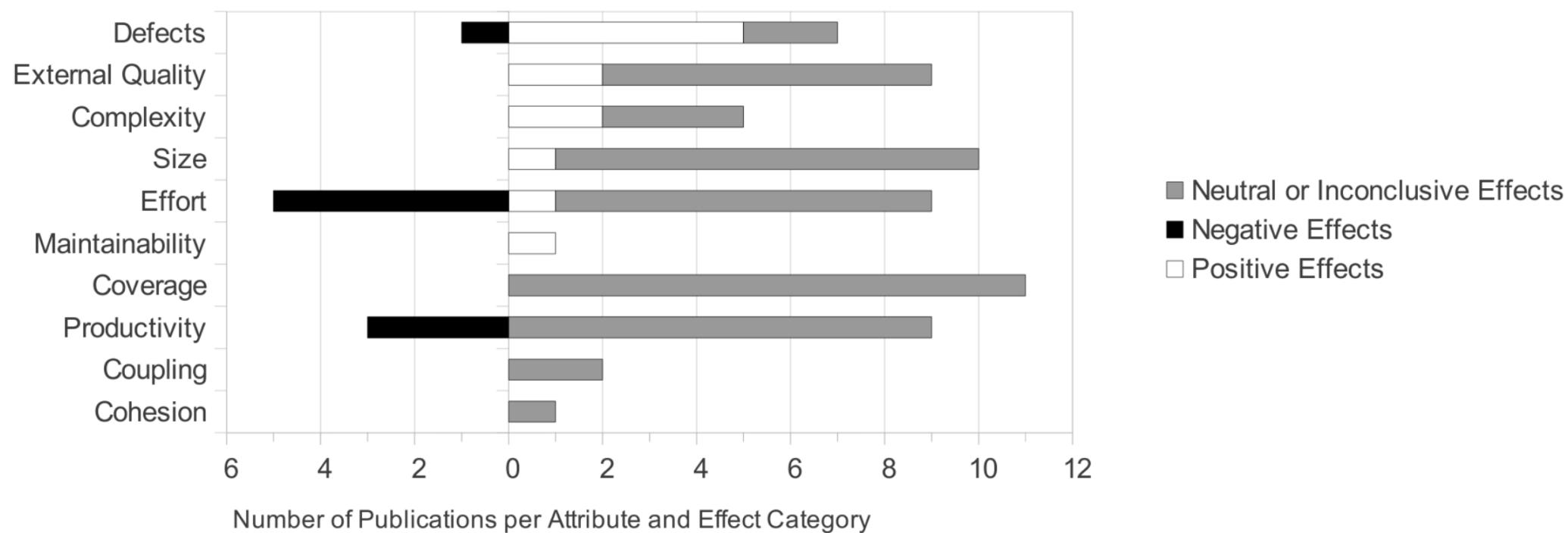
Effects of Test-Driven Development: A Comparative Analysis of Empirical Studies

Simo Mäkinen and Jürgen Münch

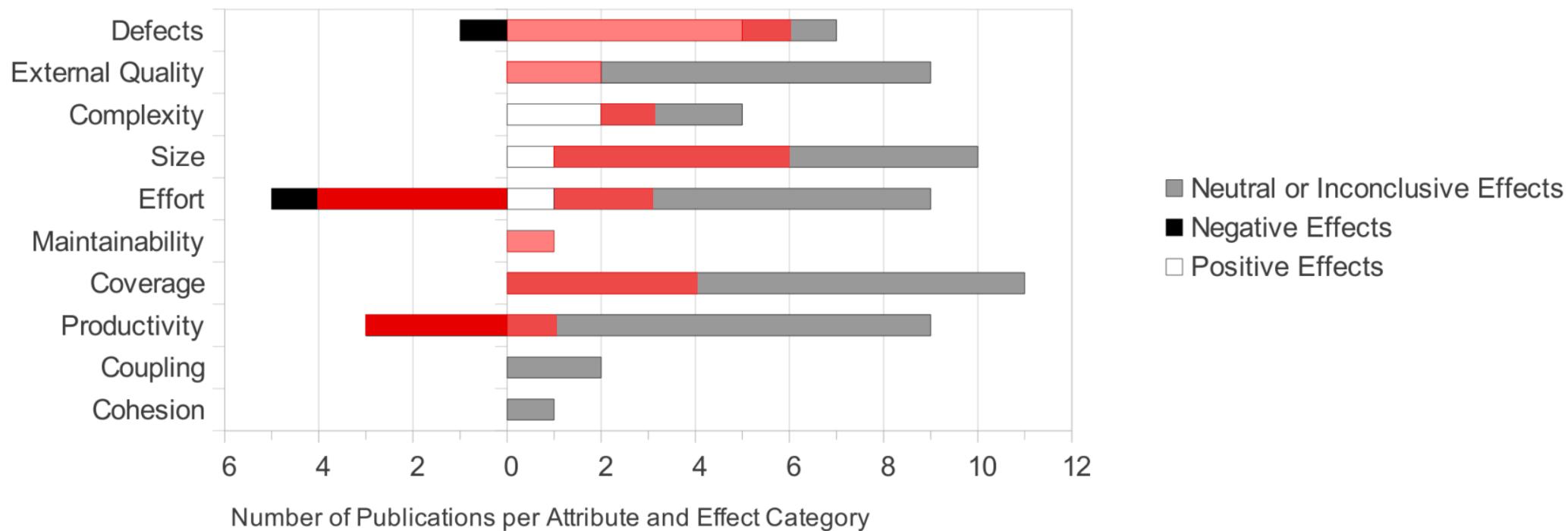
Conference Paper in Lecture Notes in Business Information Systems
January 2014

https://www.researchgate.net/publication/256848134_Effects_of_Test-Driven_Development_A_Comparative_Analysis_of_Empirical_Studies

Reported Effects of Test-Driven Development



Reported Effects of Test-Driven Development Études industrielles uniquement

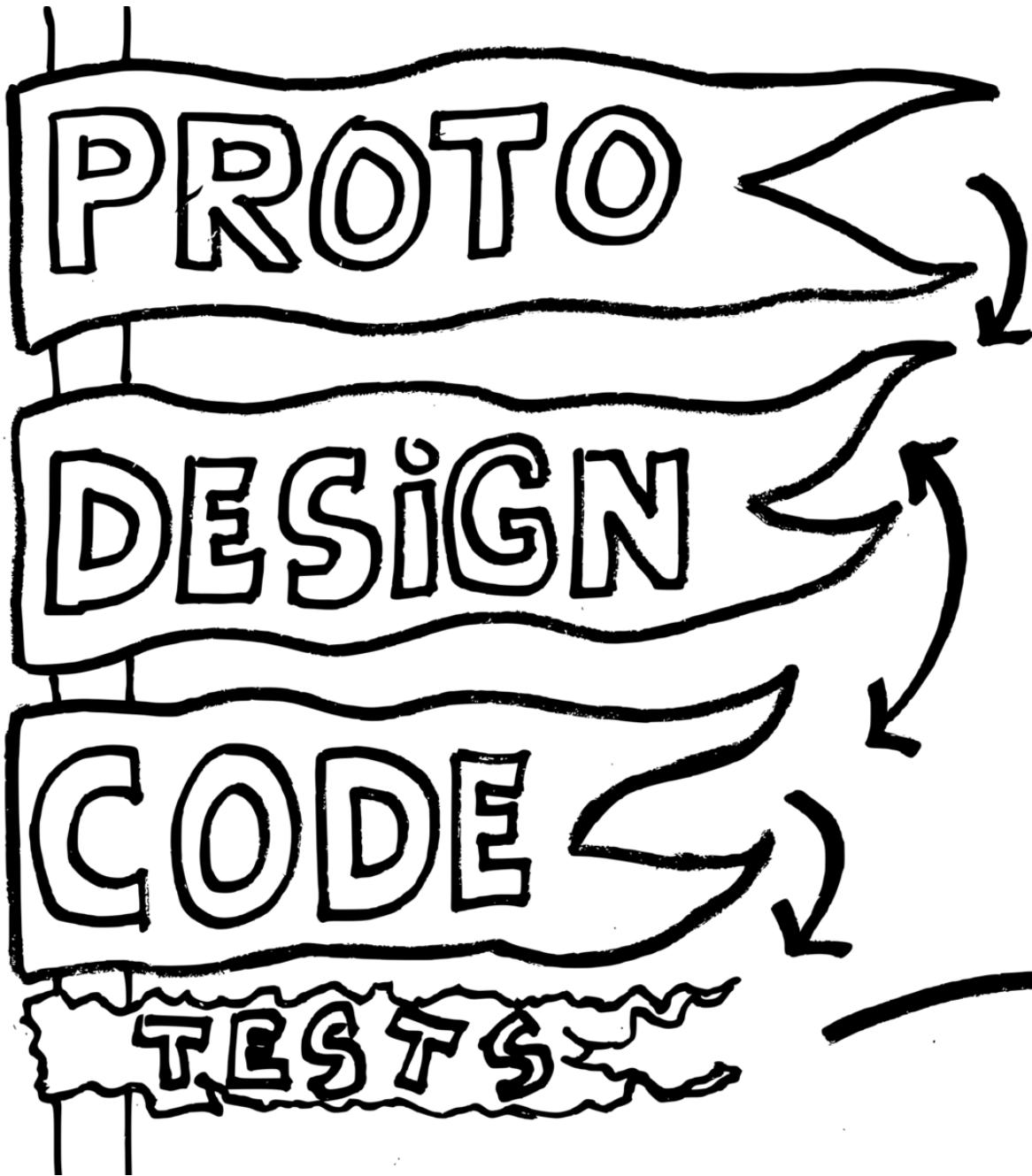


Realizing quality improvement through test driven development: results and experiences of four industrial projects

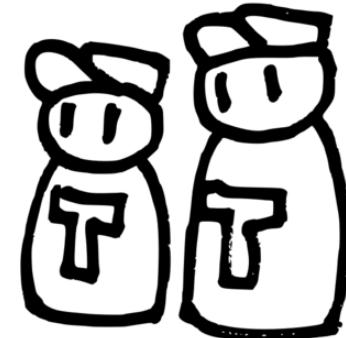
Nachiappan Nagappan, E. Michael Maximilien, Thirumaleswaran
Laurie Williams

June 2008 Empirical Software Engineering 13(3):289-302

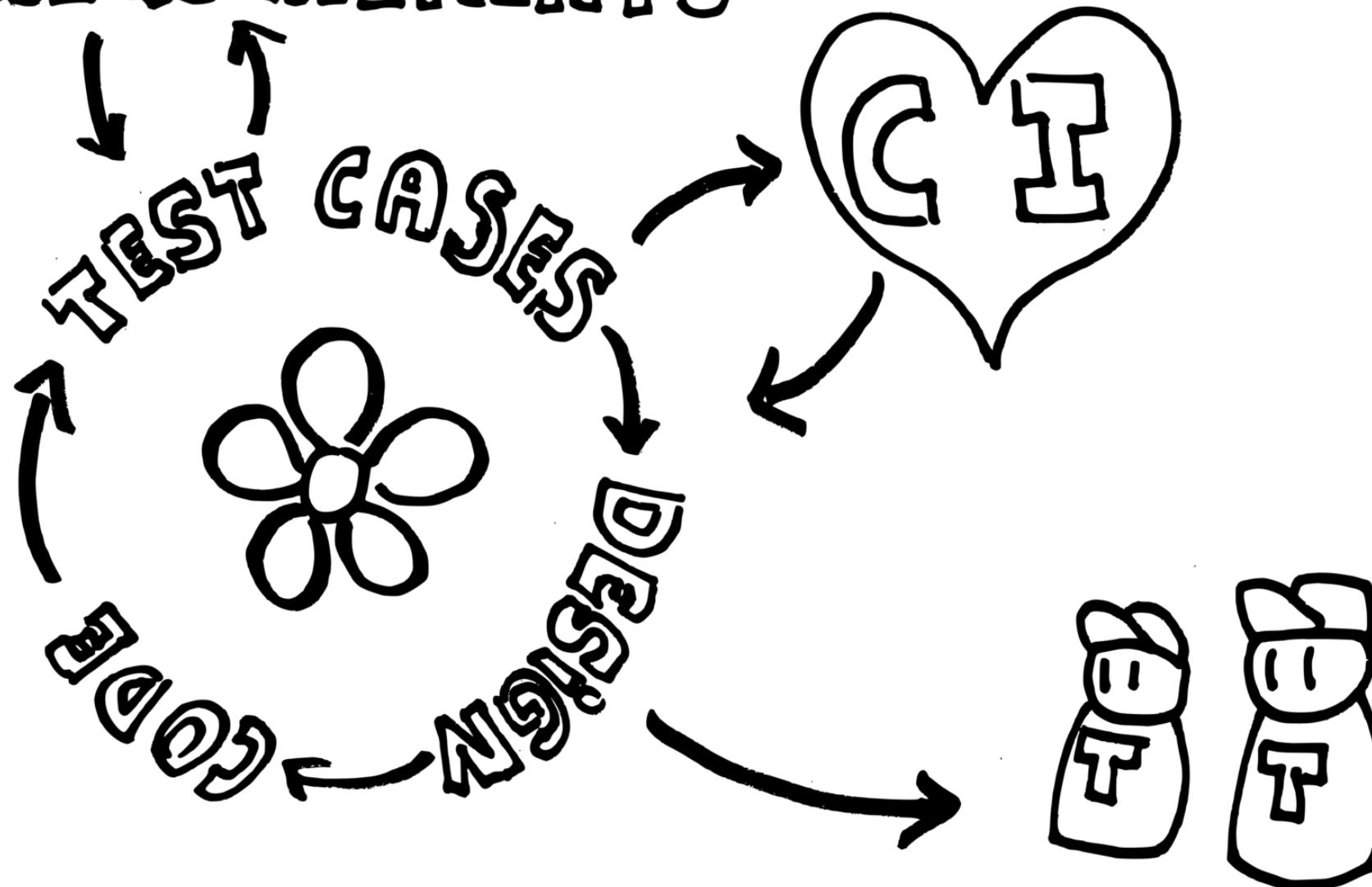
<https://people.engr.ncsu.edu/gjin2/Classes/591/Spring2014/tdd-b.pdf>



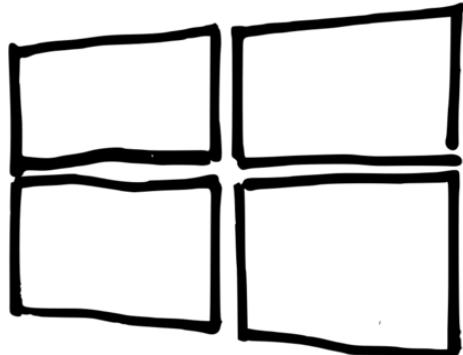
TBM
DRIVERS
RÉSEAU



REQUIREMENTS



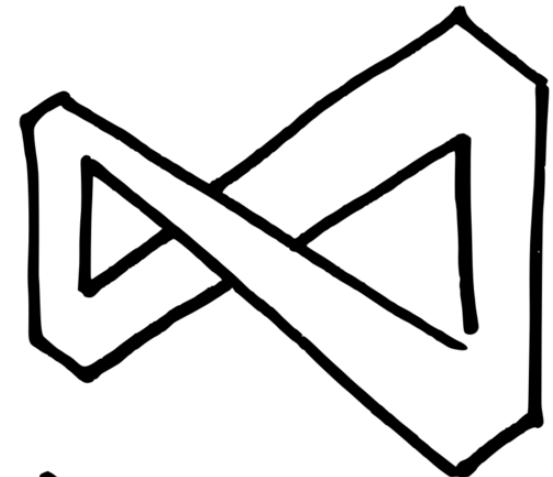
MICROSOFT



WINDOWS

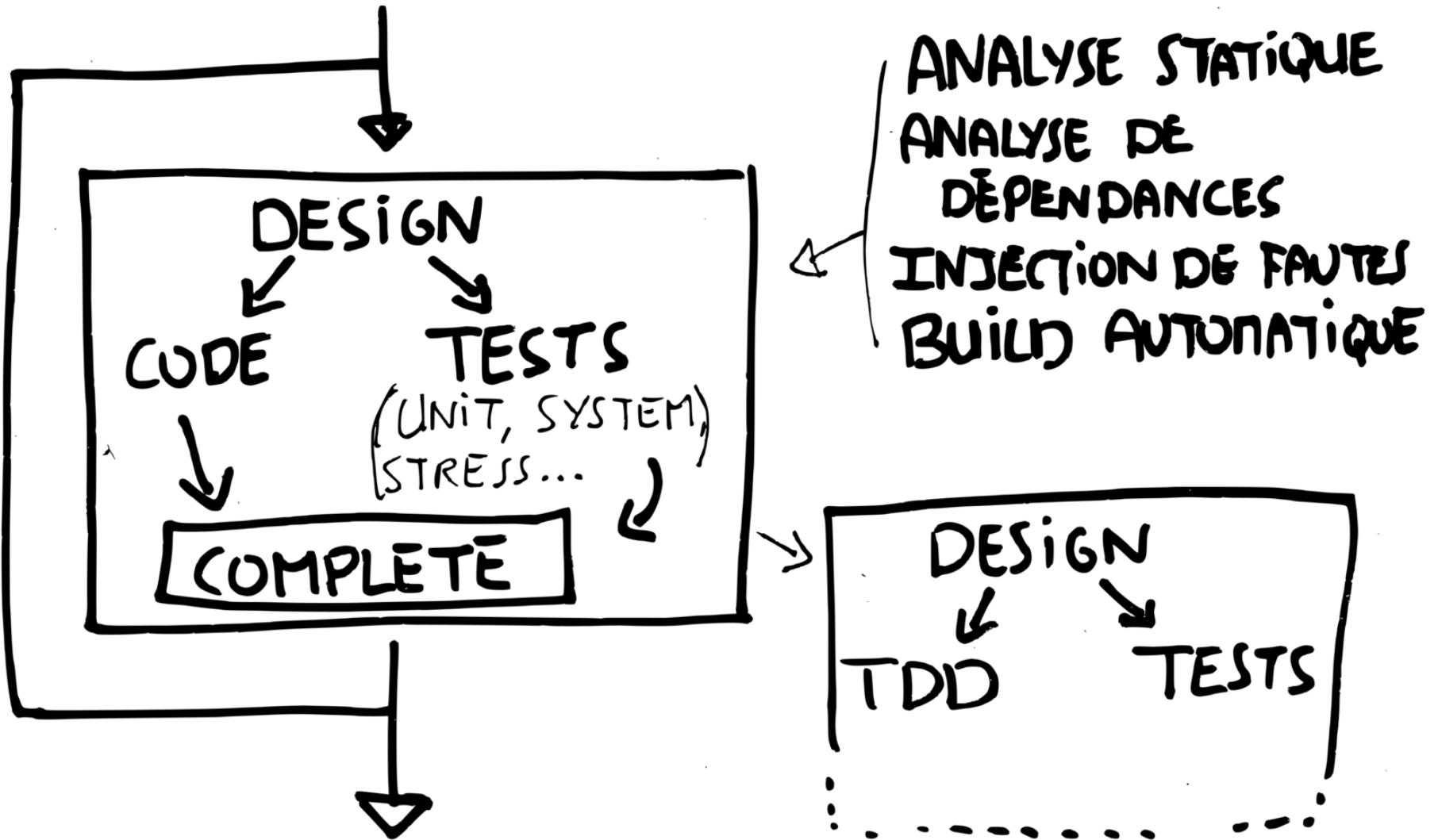


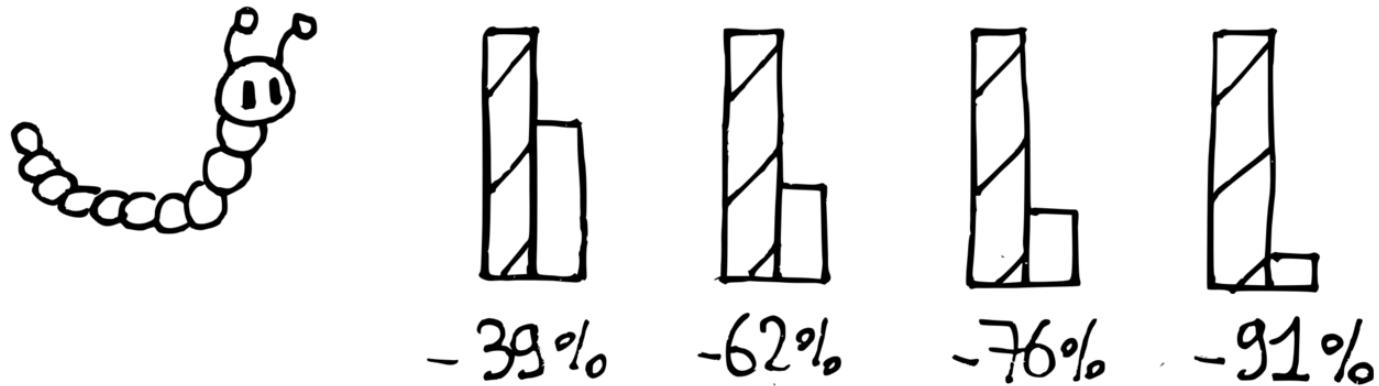
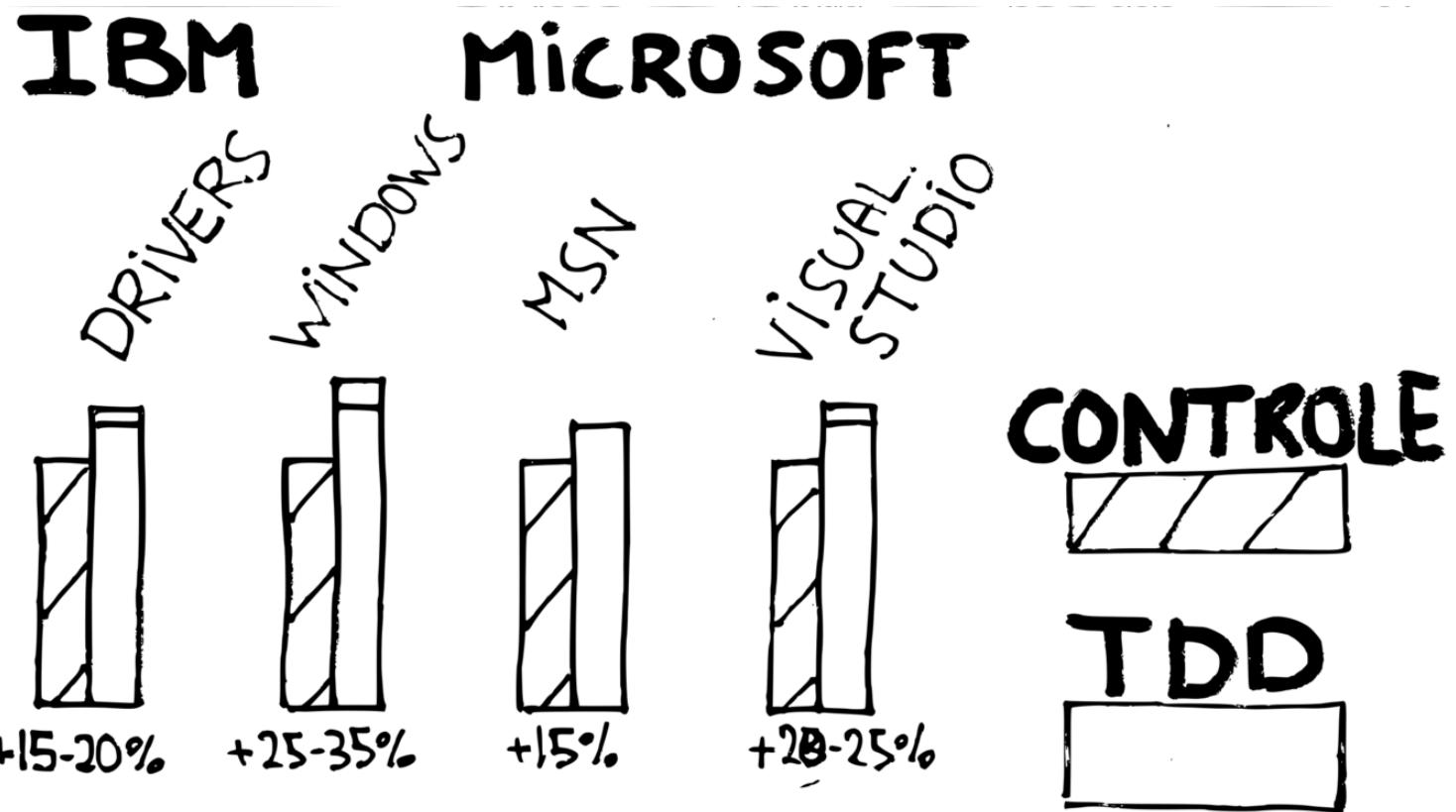
MSN



VISUAL
STUDIO

REQUIREMENTS

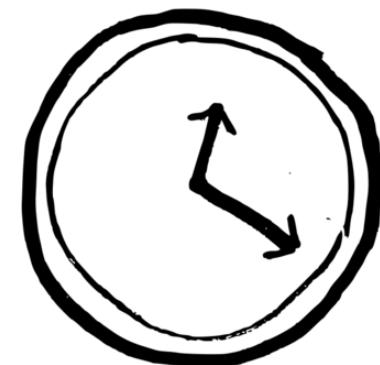
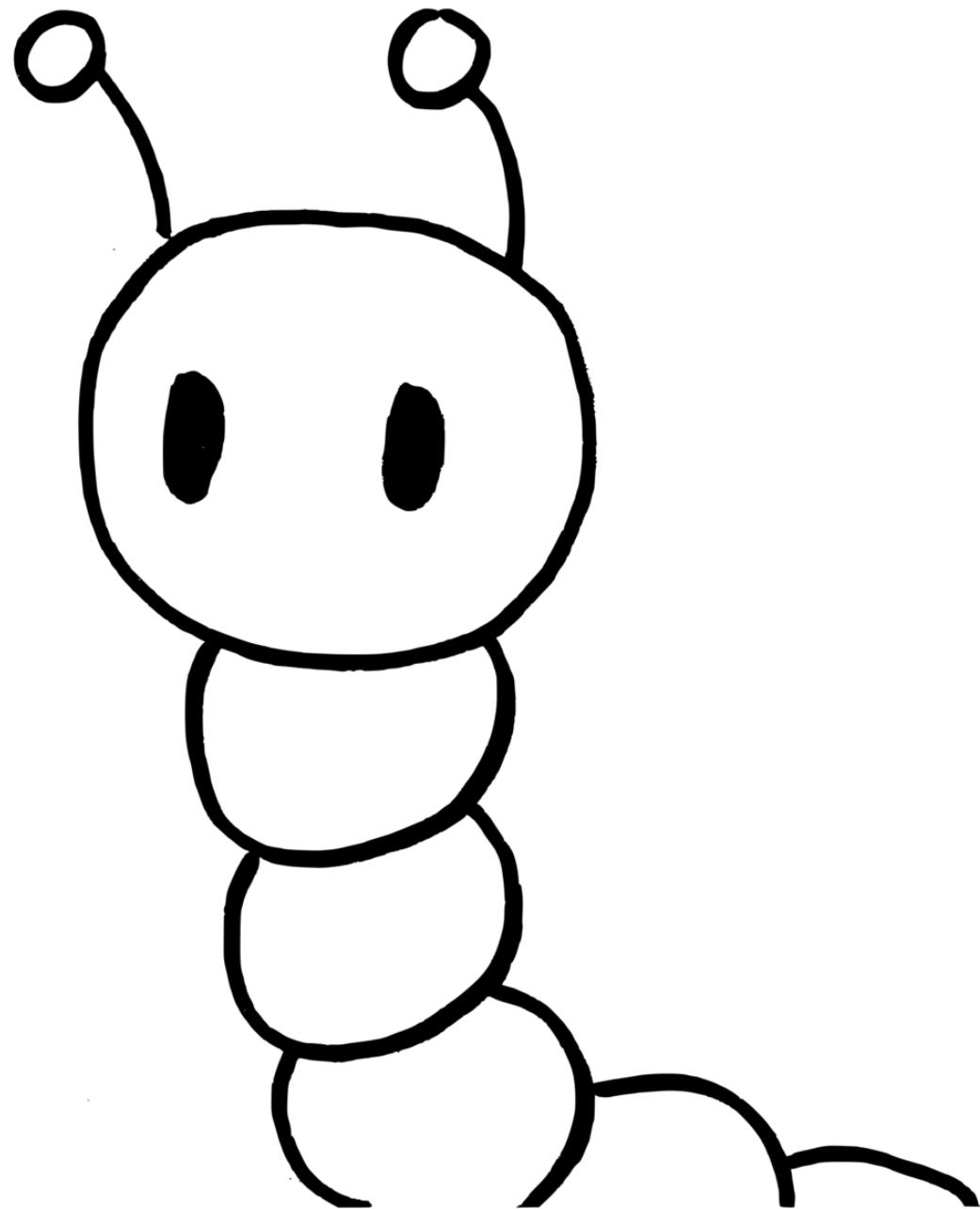


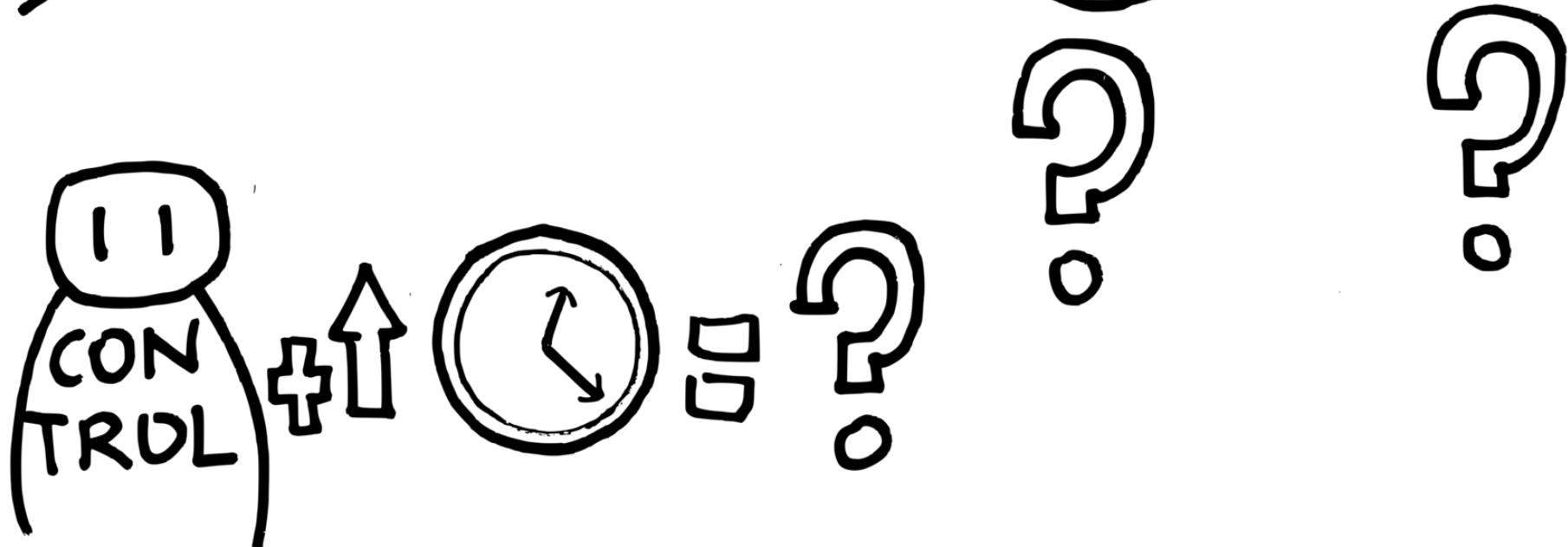
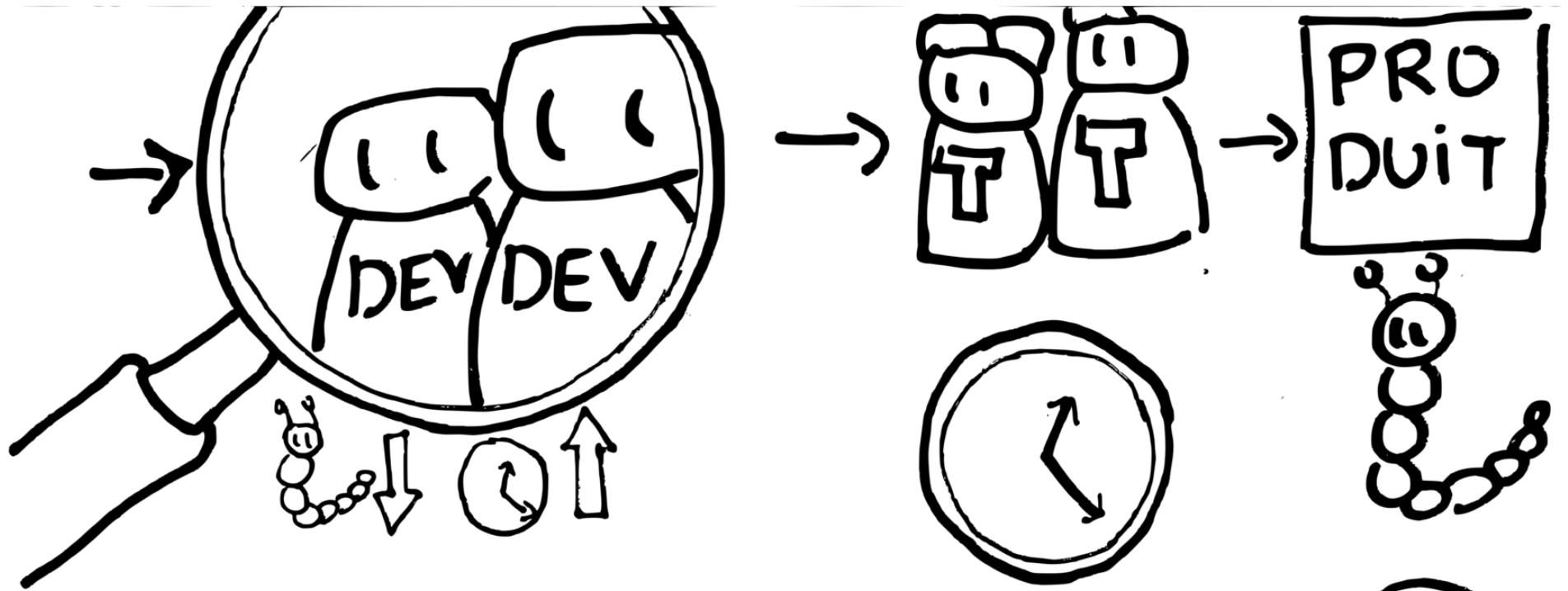


CONCLUSION

L'étude en question ne porte pas de conclusion sur l'efficacité de la pratique du TDD. Elle ouvre de nouvelles pistes pour continuer l'évaluation.

Pourquoi ?





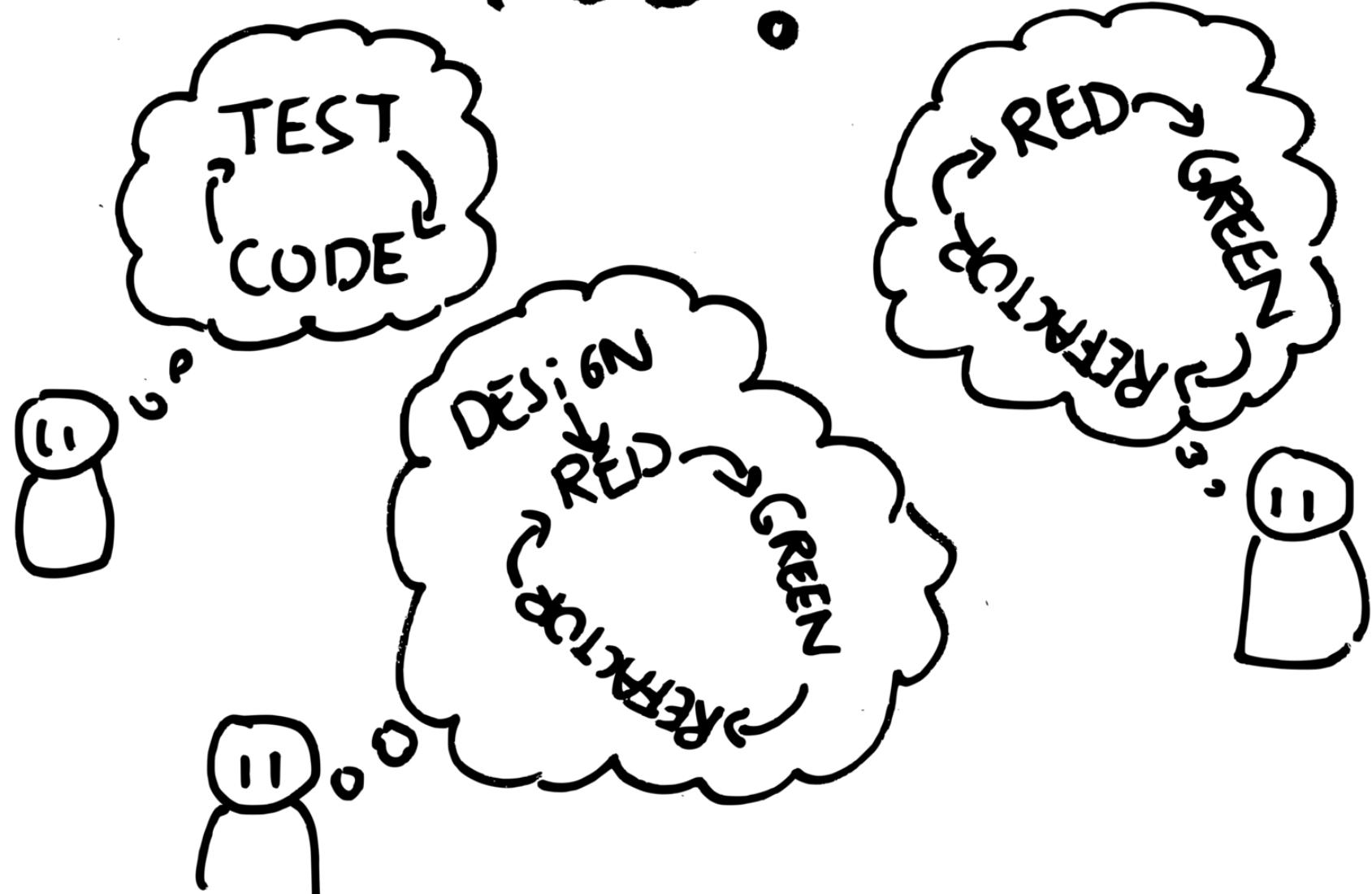
Why Research on Test-Driven Development is Inconclusive?

Mohammad Ghafari, Timm Gross, Davide Fucci,
Michael Felderer

ESEM '20, October 8–9, 2020, Bari, Italy

<https://arxiv.org/pdf/2007.09863.pdf>

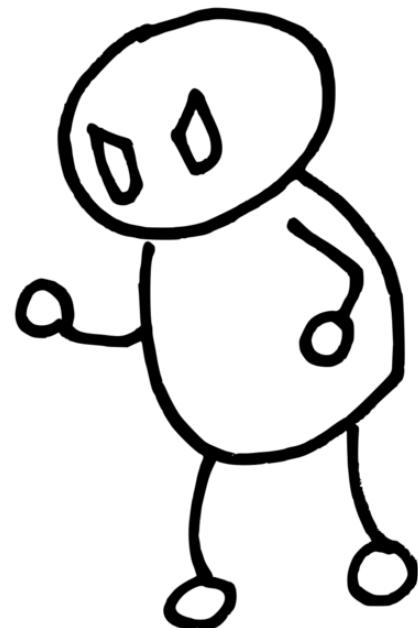
TDD?



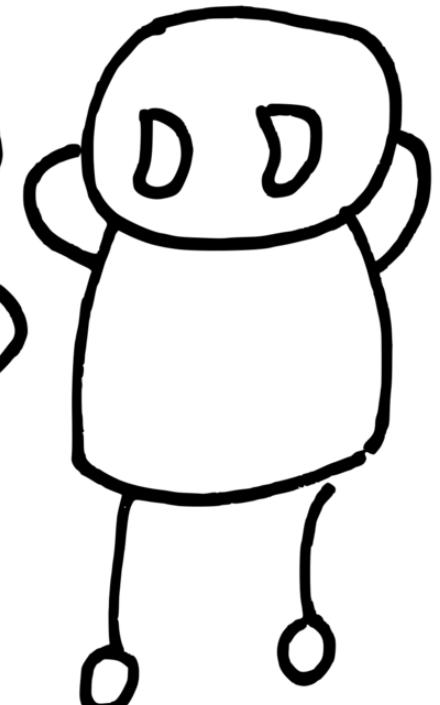
CYCLE
EN V

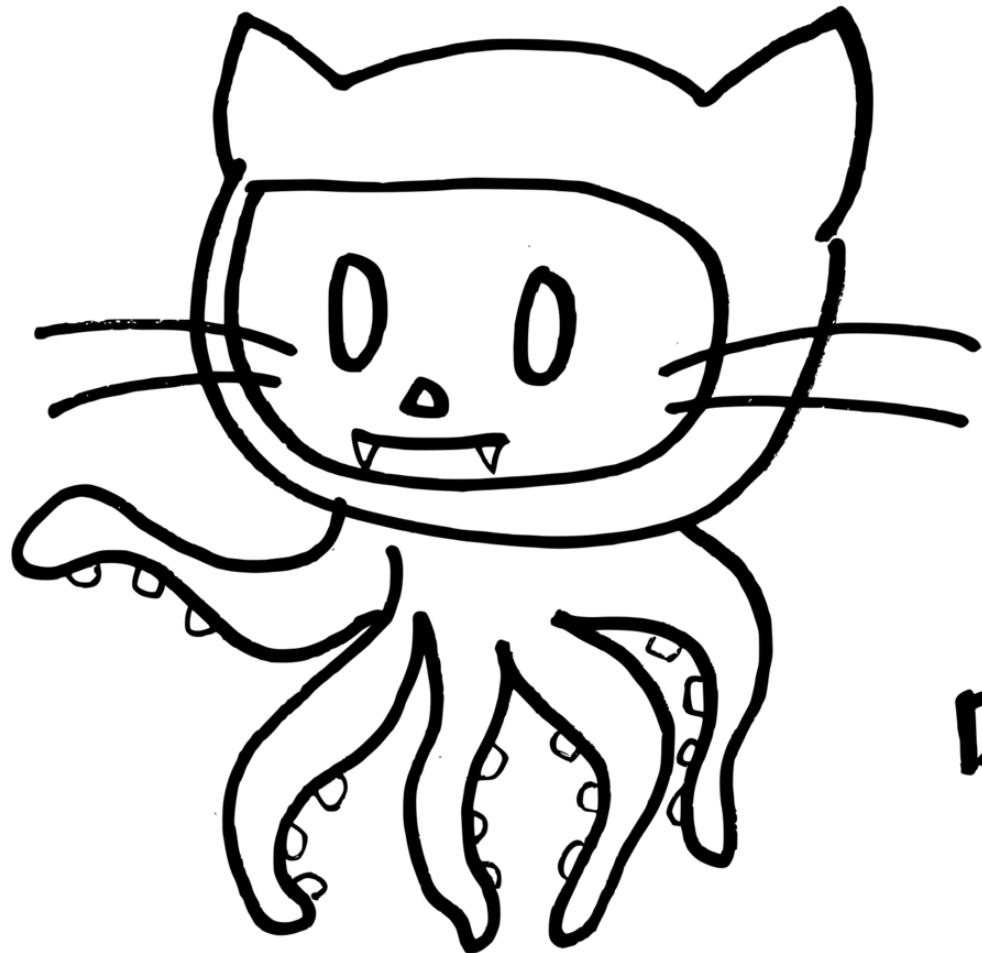


TDD



ITERATIVE
TEST LAST
YOUR
WAY

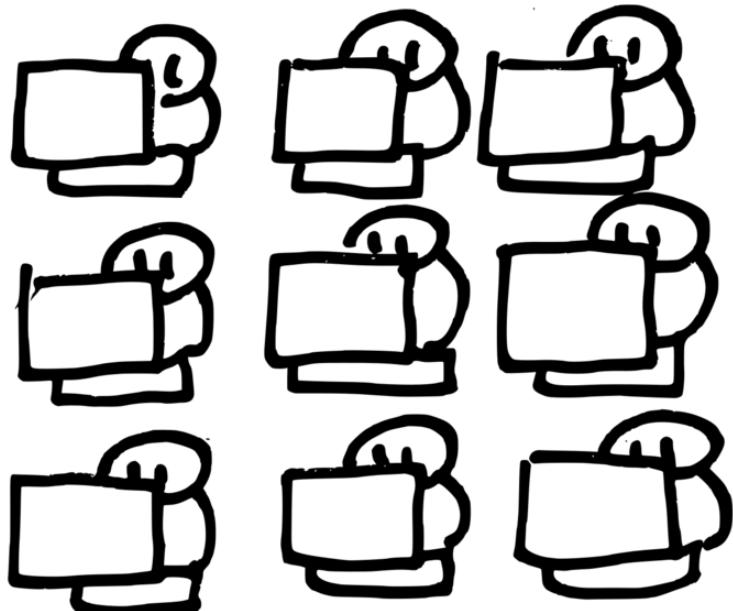




~250 000
PROJETS GITHUB

0,8 %
CONTIENNENT
DES TESTS

~2500



2,2%
TDD
STRICT

CONCLUSION

The promise of TDD is that it should lead to more testable and easier to modify code. This makes it appealing from an industrial perspective, as developers spend half of their time dealing with technical debt, debugging, and refactoring with an associated opportunity cost of 85\$ billion.

CONCLUSION

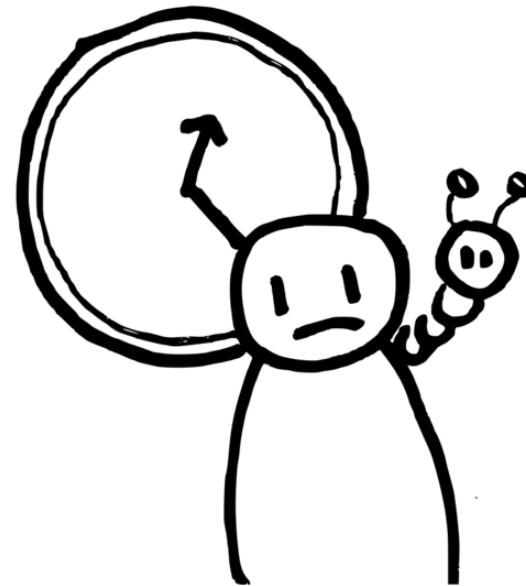
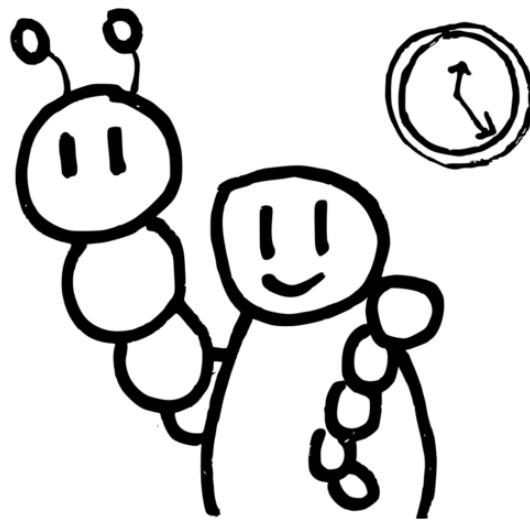
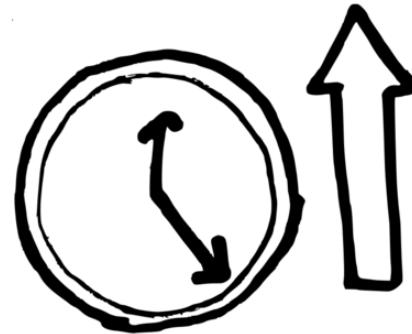
Nevertheless, the empirical evidence on TDD is contradictory, which hinders the adoption of this technique in practice.

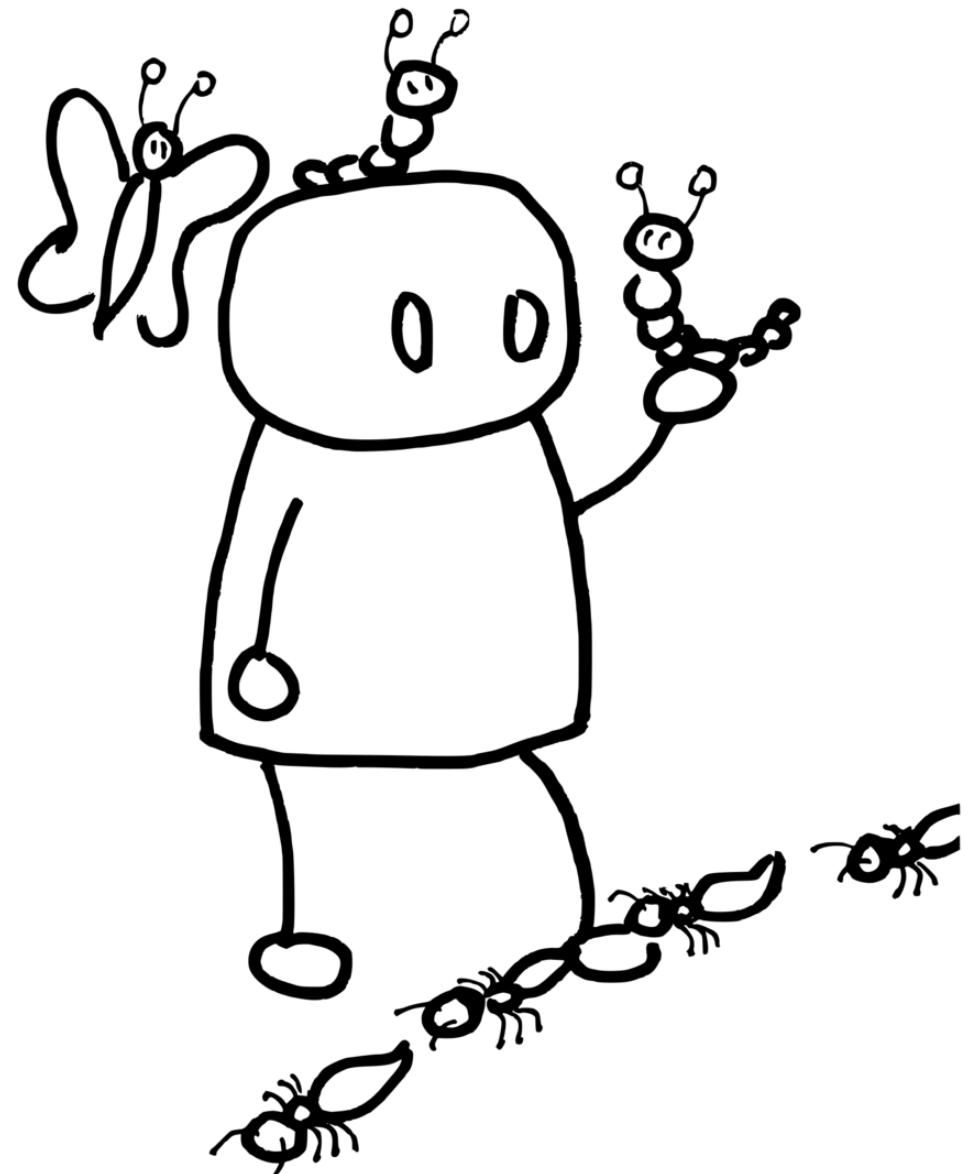
CONSÉQUENCES

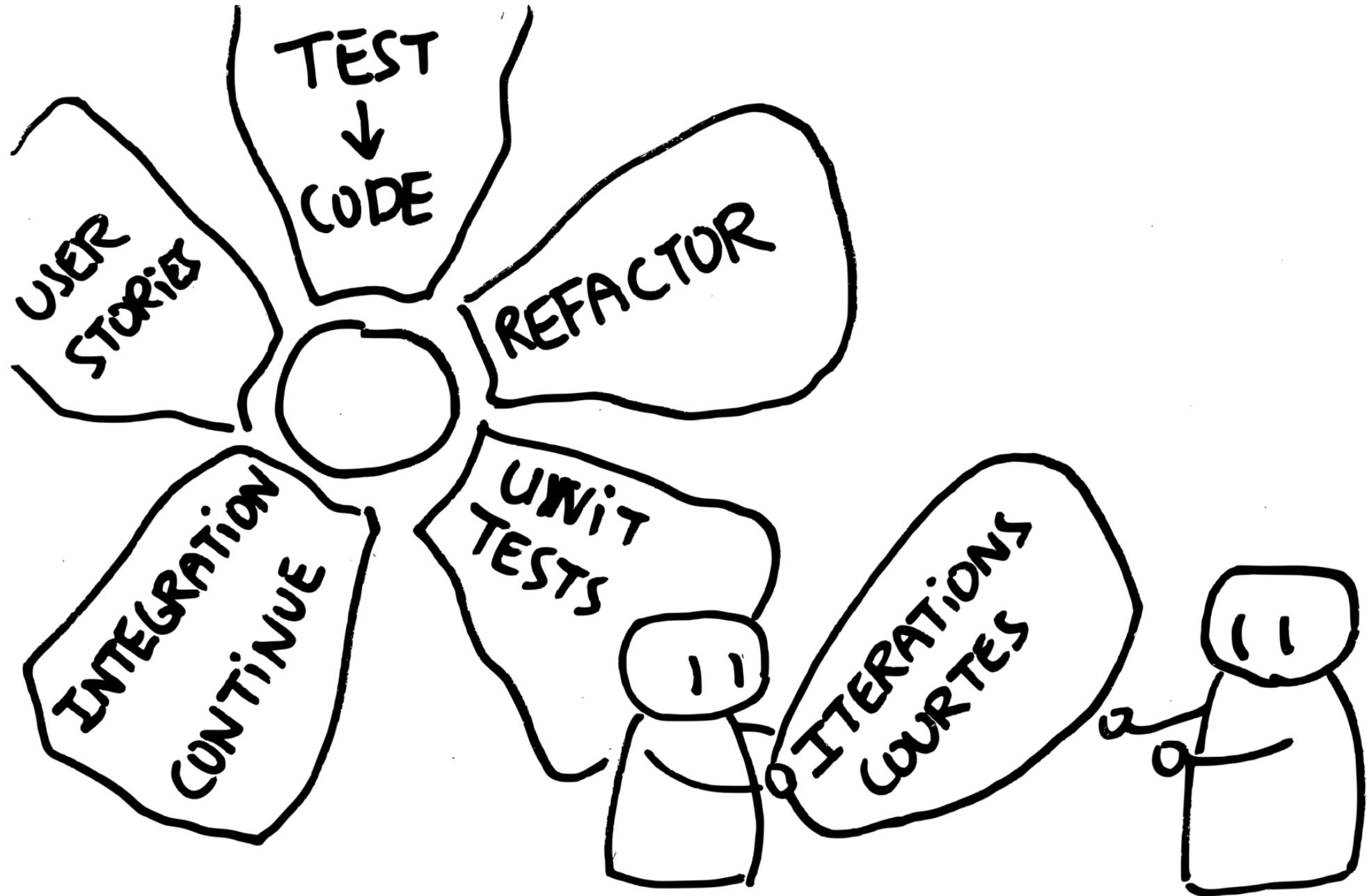
DIFFICULTÉ DE CONCLURE

- Les résultats des recherches chamboulement un peu ma vision des choses
- Les résultats sont peu tranchés
- Par contre ils ouvrent à de nouvelles questions plus précises
- Et on obtient quand même des résultats utilisables...

TDD







ARTISANAT IS BACK !

- A mon niveau, je peux être subjectif !
- Observer mon contexte
- Facile d'identifier dans la communauté les personnes qui rejoignent mes intérêts
- Je peux écouter leur propos, complétés par le regard critique des résultats de recherche

LE MOT DE LA FIN

+ prudent

+ curieux

toujours aussi motivé par ces pratiques ! :-)

LE MOT DE LA FIN APRÈS LE MOT DE LA FIN

Merci de m'avoir écouté ! :-)

Merci à toute l'orga d'Agile Grenoble ! :-D

Des questions ? :-)

<https://roti.express/r/ag20-077>