



Story Points VERSUS #NOEstimates



{

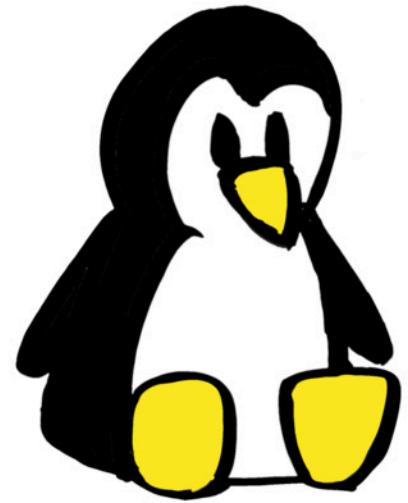
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LAMBRET

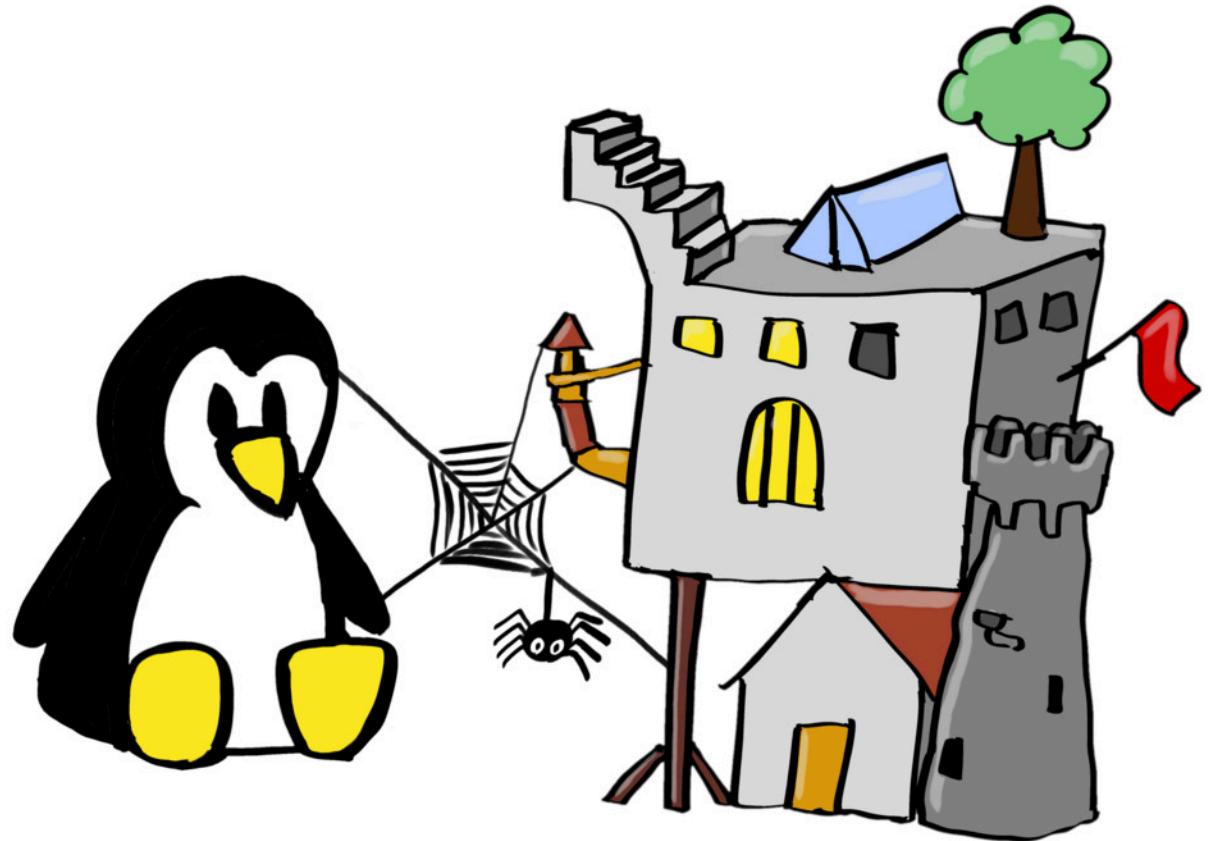
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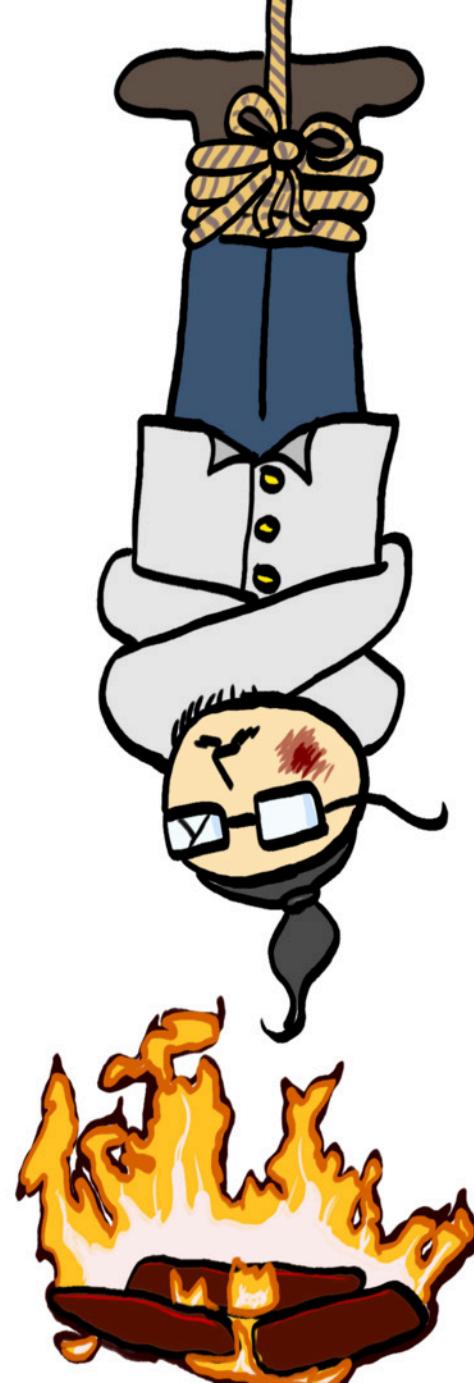
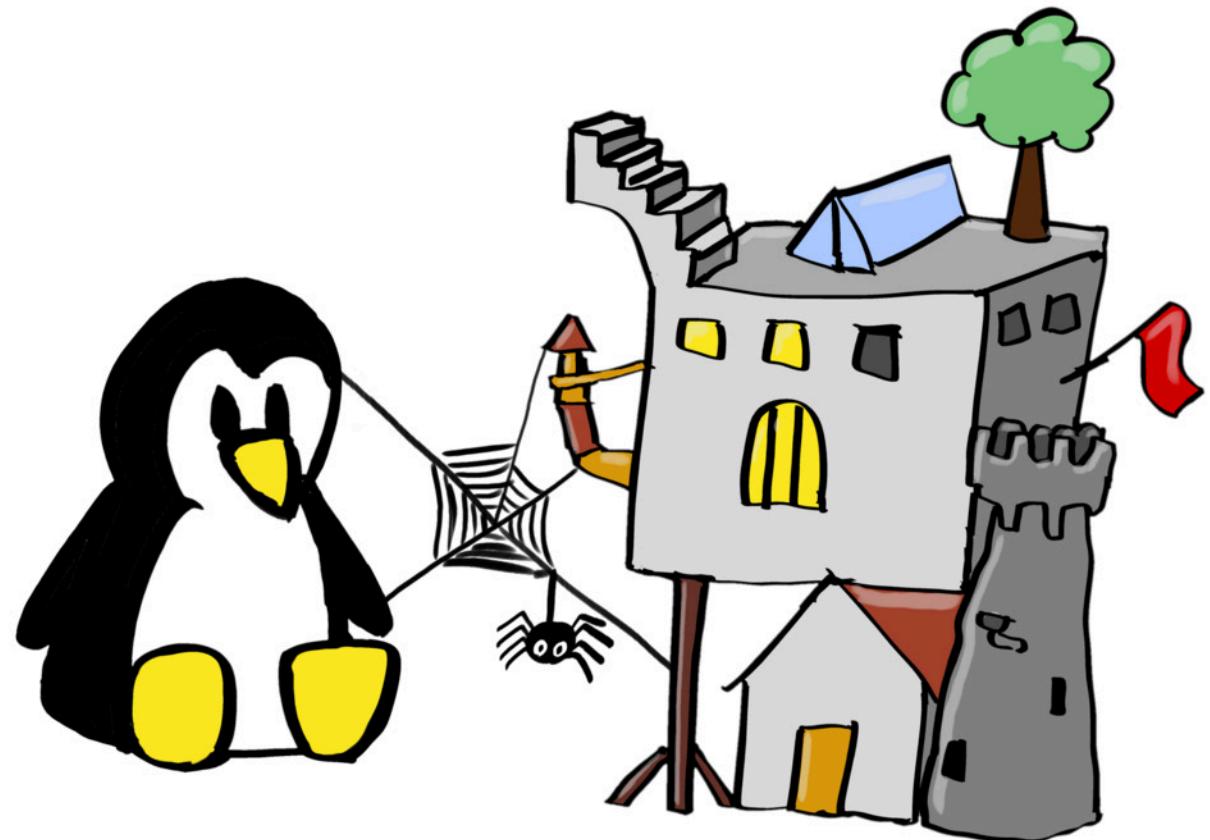
JOB: BACKEND
DEVELOPER

COMPANY: AGICAP

}







WHY YOUR IT PROJECT MAY BE RISKIER THAN YOU THINK

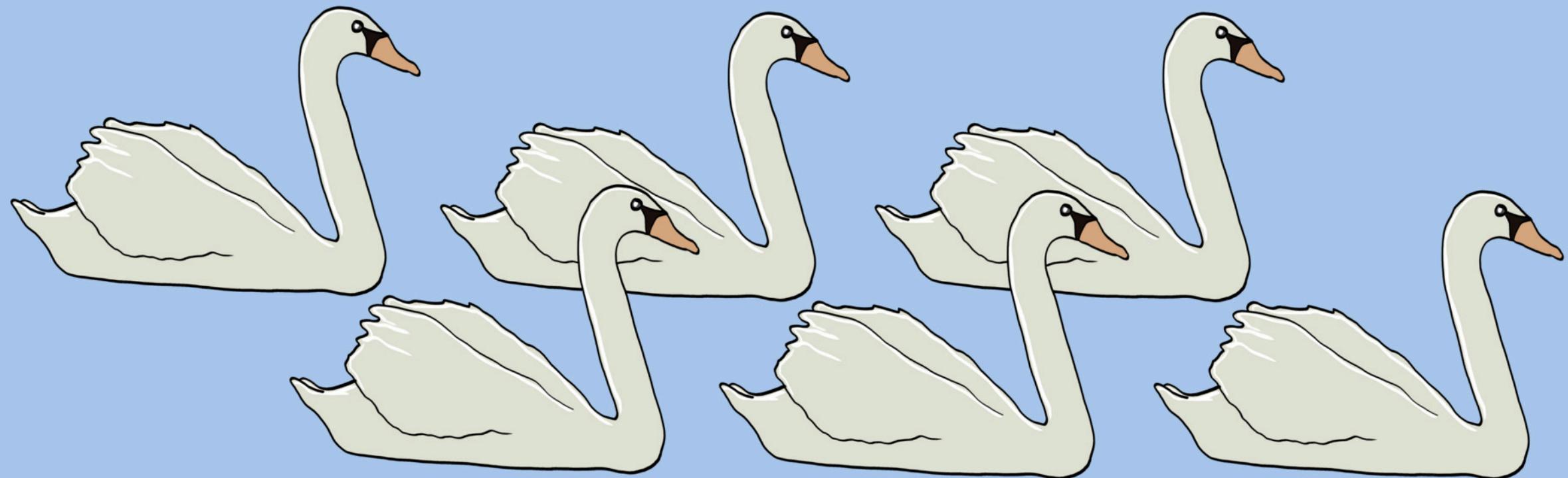


Flyvbjerg, Bent and Budzier, Alexander

2011 - Harvard business review

AVERAGE

+27%

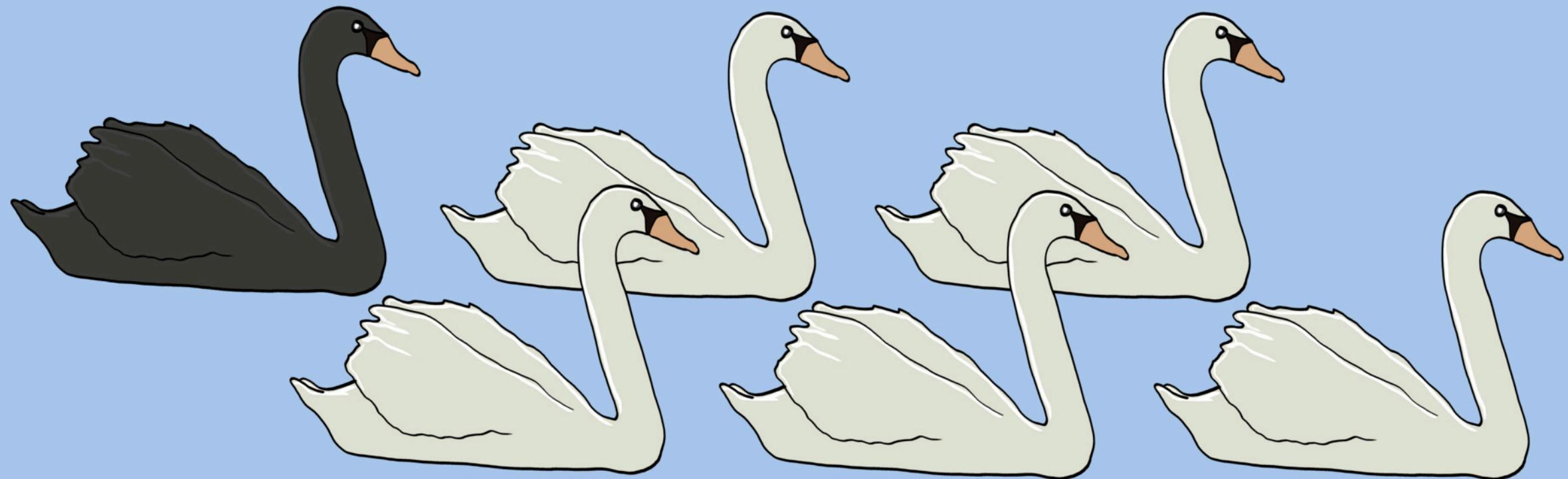


AVERAGE

+200%

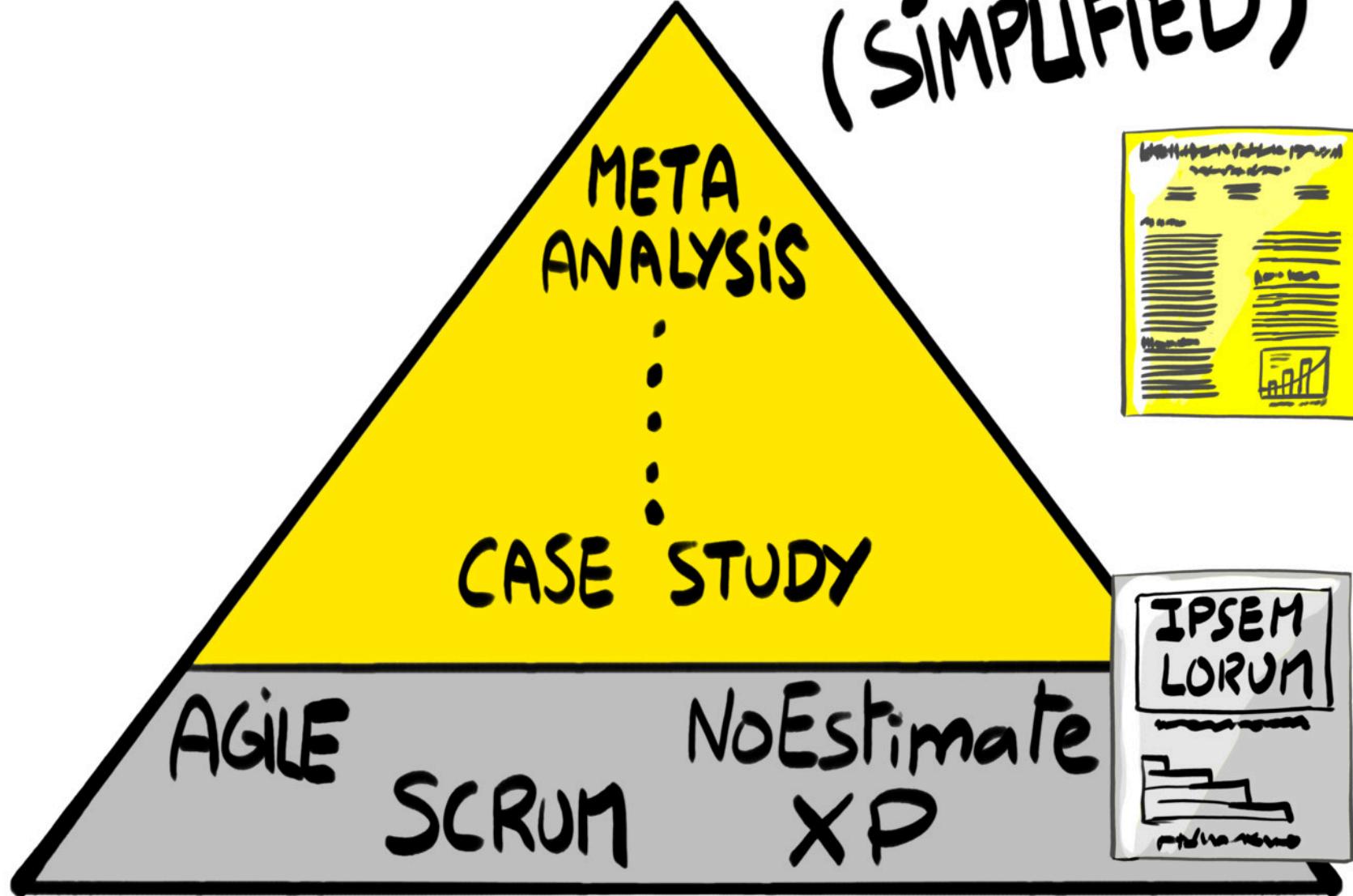


+70%





LEVELS OF EVIDENCE (SIMPLIFIED)

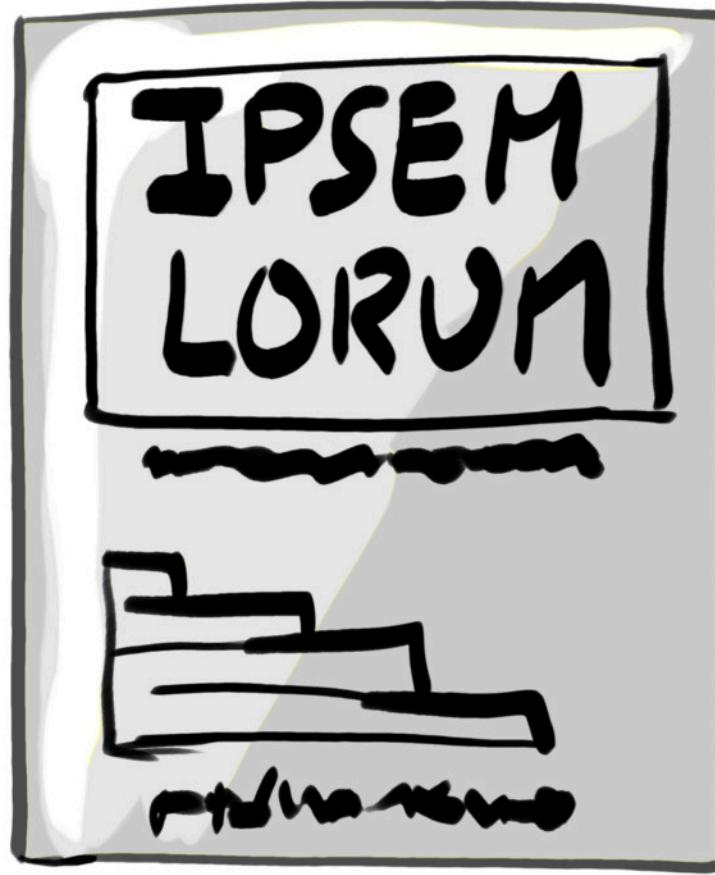


ACADEMIC RESEARCH



(PEER-REVIEWED)

NON-ACADEMIC MATERIAL



(WIDER RANGE OF TOPICS)

I CONTEXT

II

III

IV

V

VI

VII

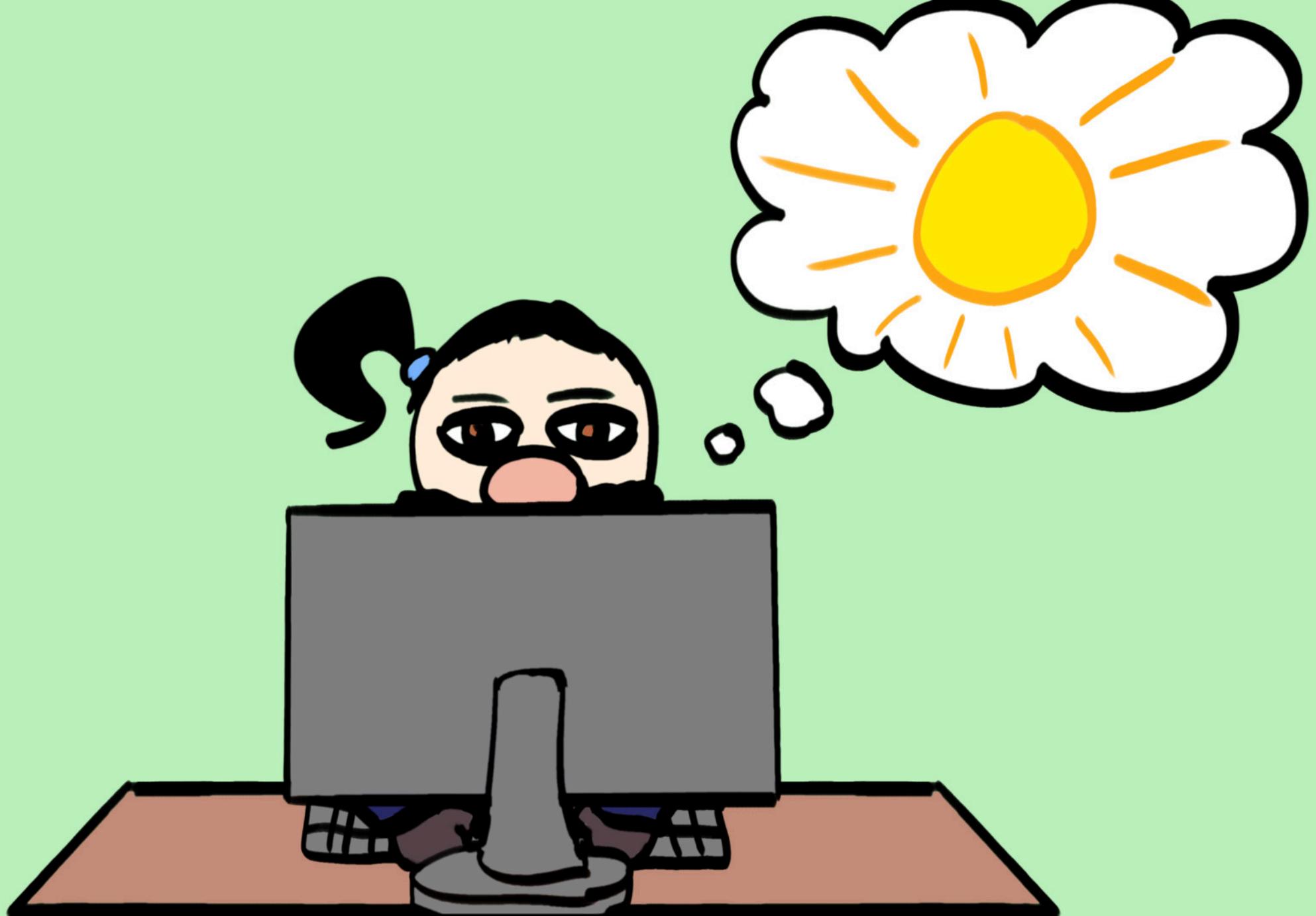


Story Points

EXTREME PROGRAMMING



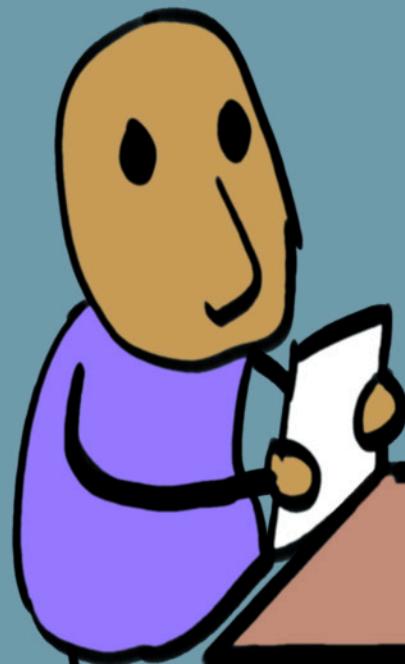
**Ideal
Engineering
Day**



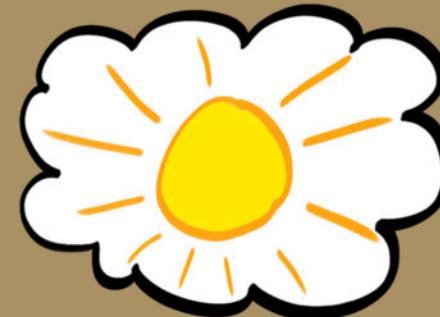
SORRY, BUT
THE PRODUCT
HAS CRASHED
AGAIN ...

IS IT
DONE?

Would you
like help ?



LOAD FACTOR



**Ideal
Engineering
Day**

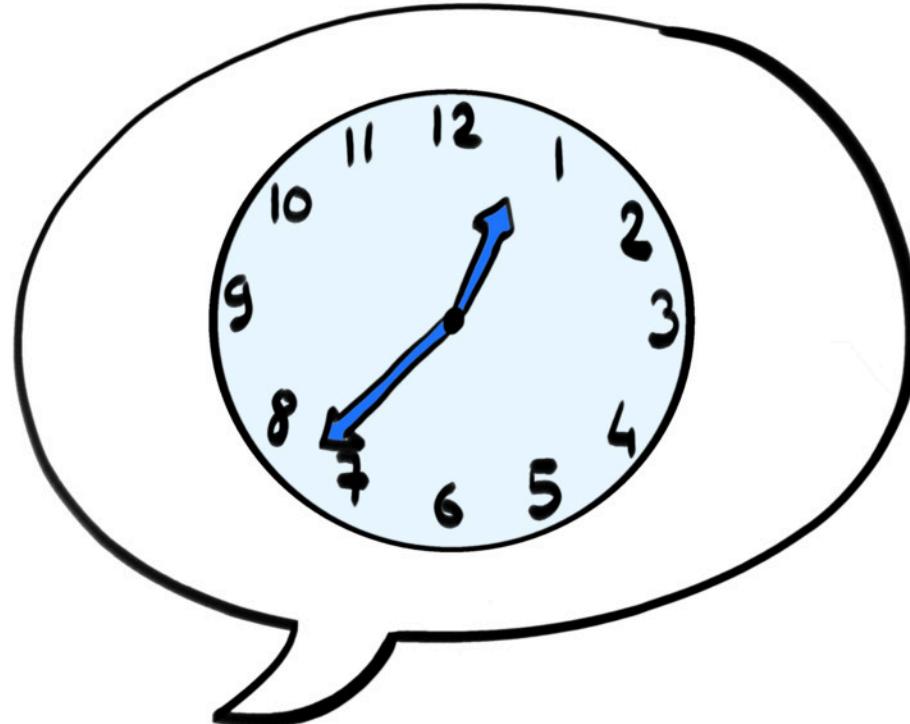
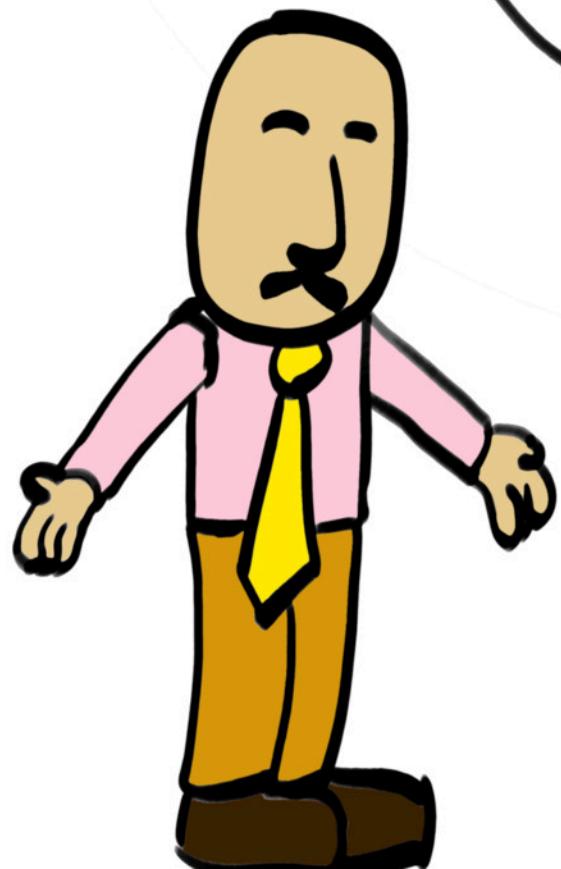


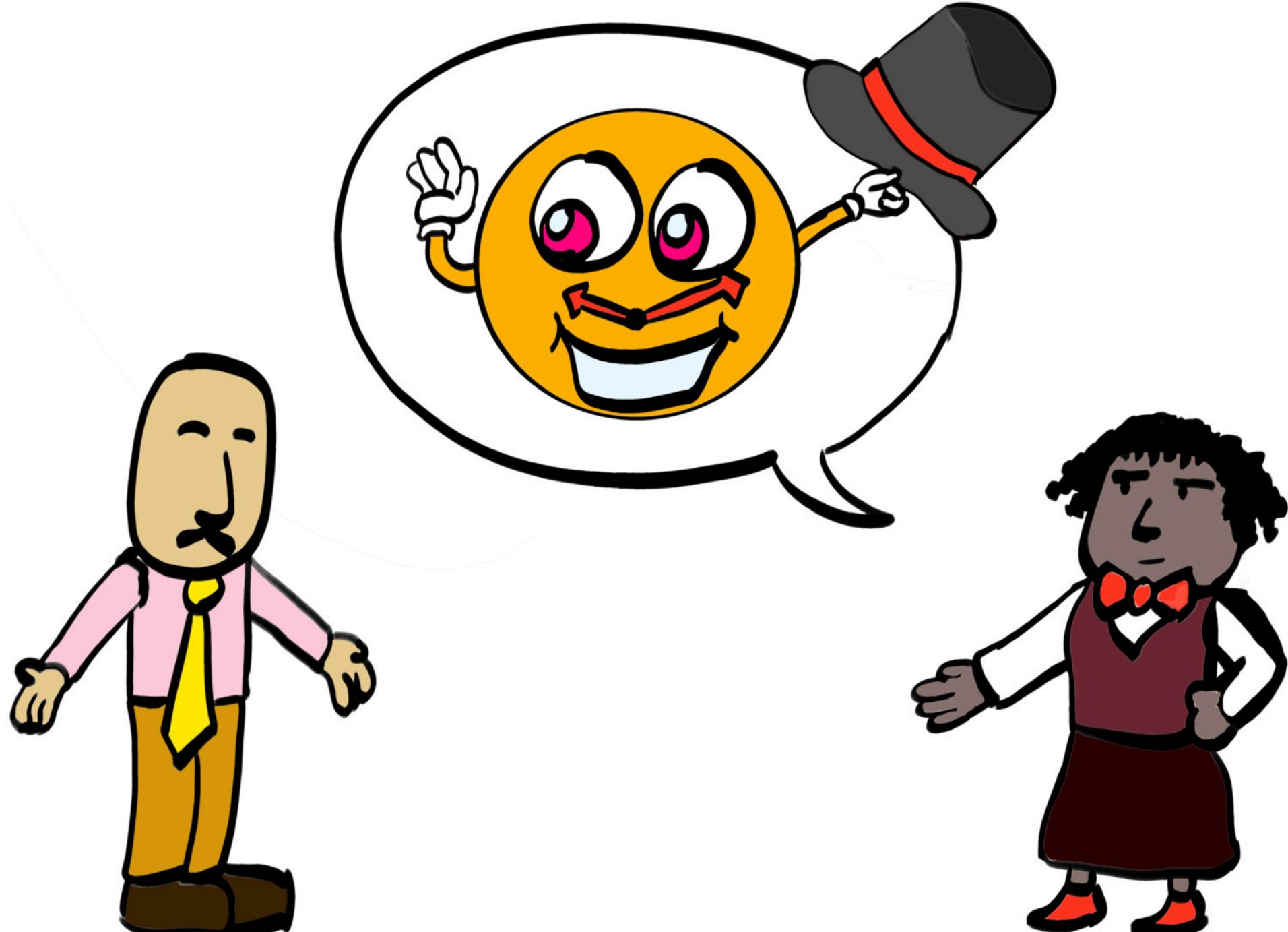
DAY

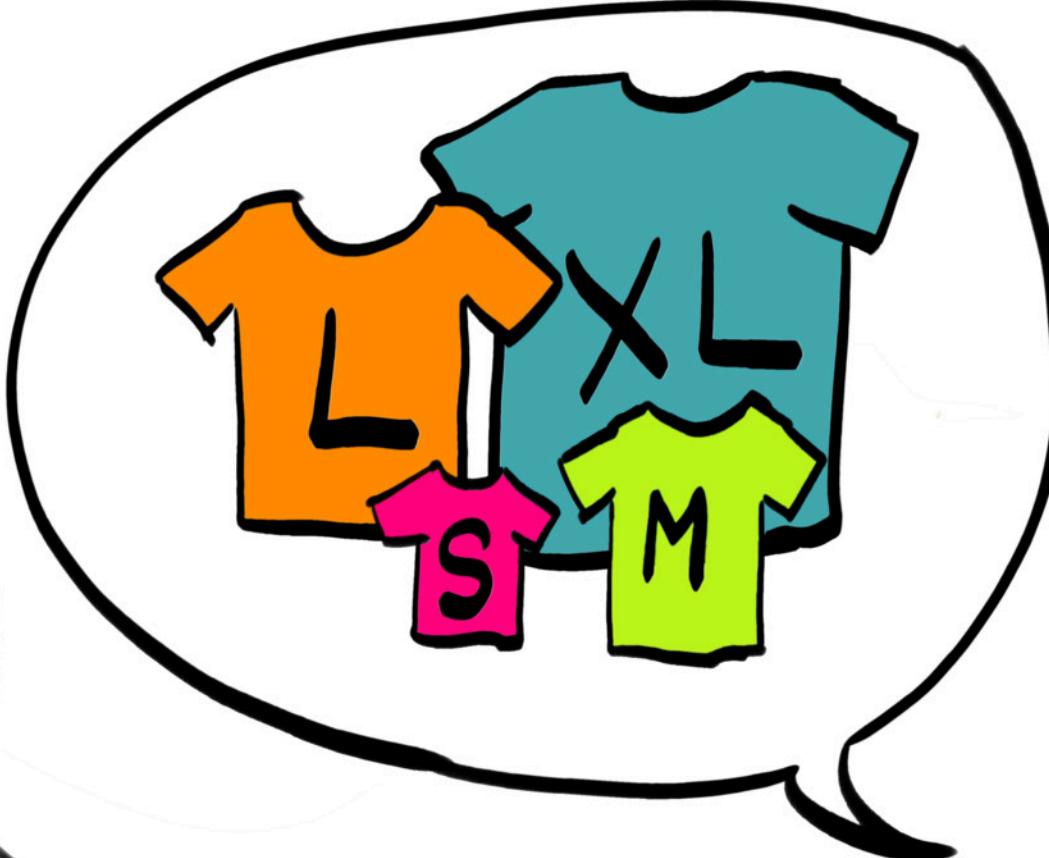
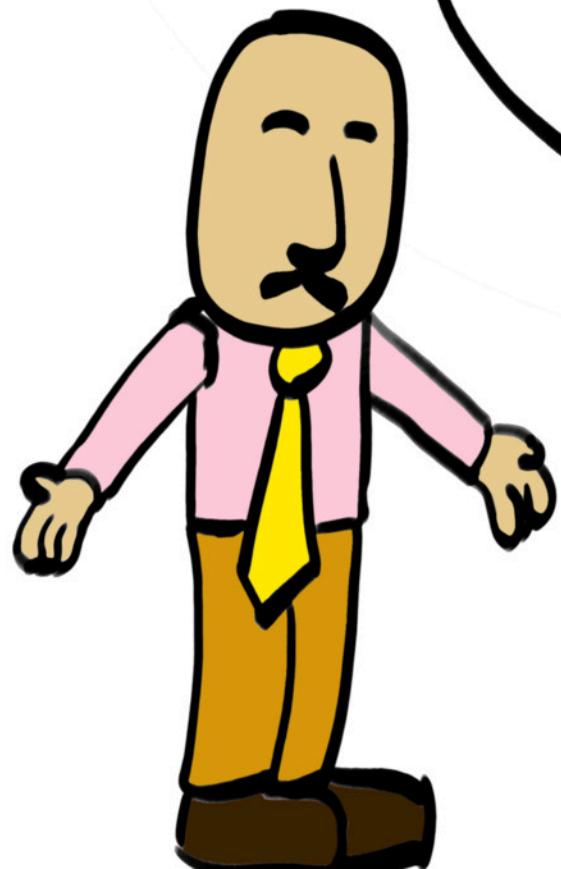
IDEAL
ENGINEERING

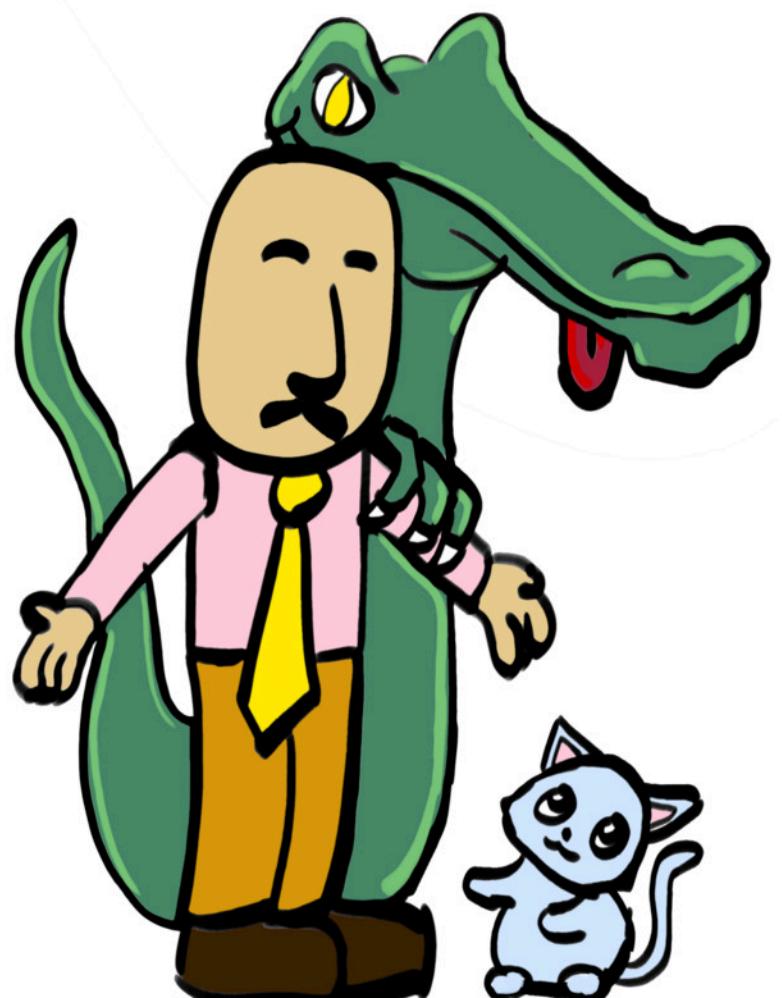


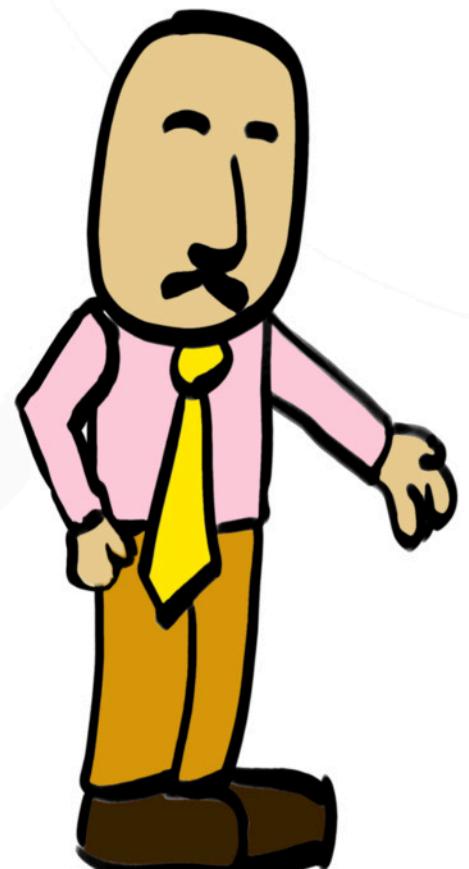
IDEAL ENGINEERING DAYLINES

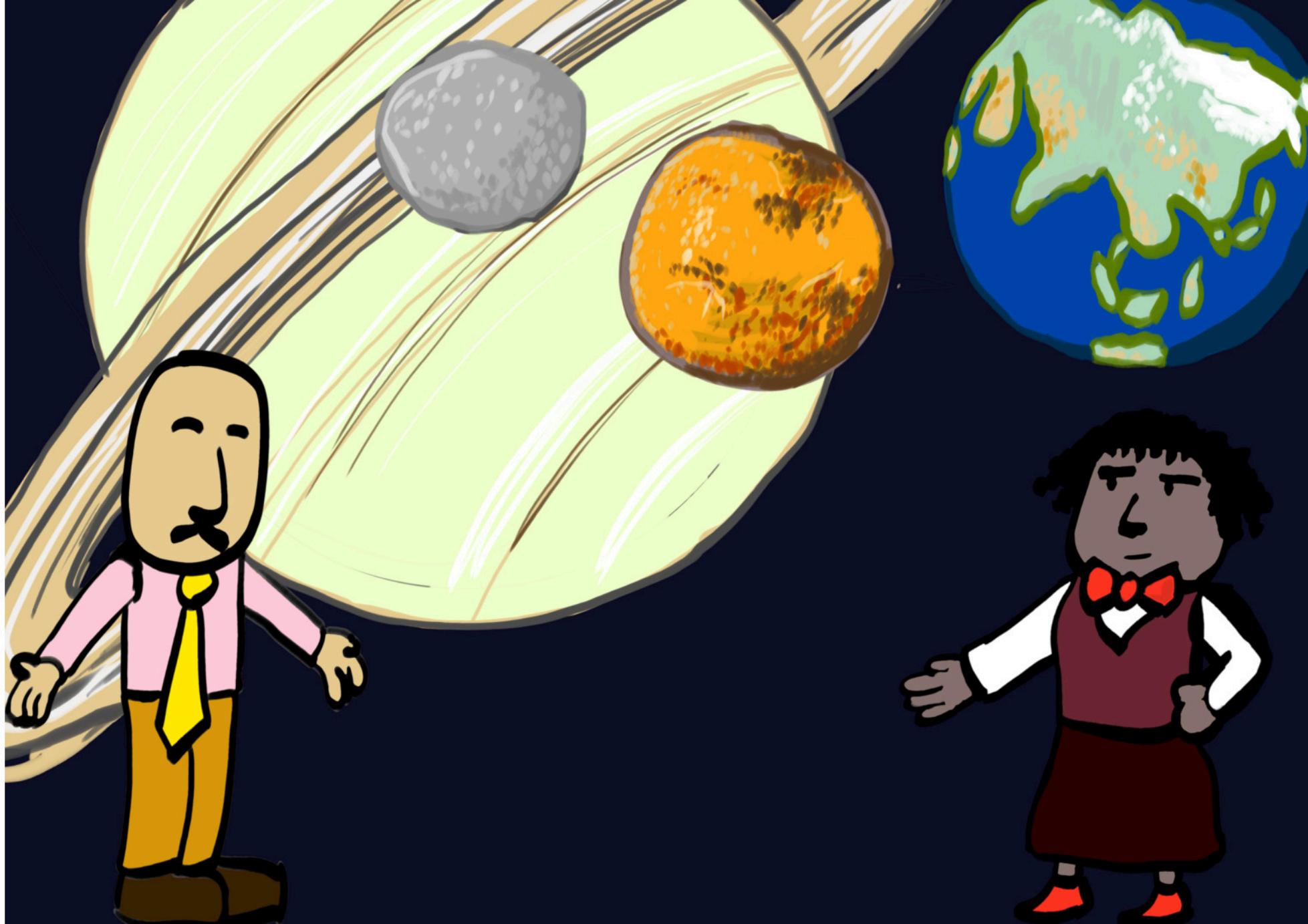














Ideal
Engineering
Day

Load Factor



Story
Points

Velocity

EFFORT ESTIMATION IN AGILE SOFTWARE DEVELOPMENT: A SURVEY ON THE STATE OF THE PRACTICE



Usman, Muhammad and Mendes, Emilia and Börstler, Jürgen

2015

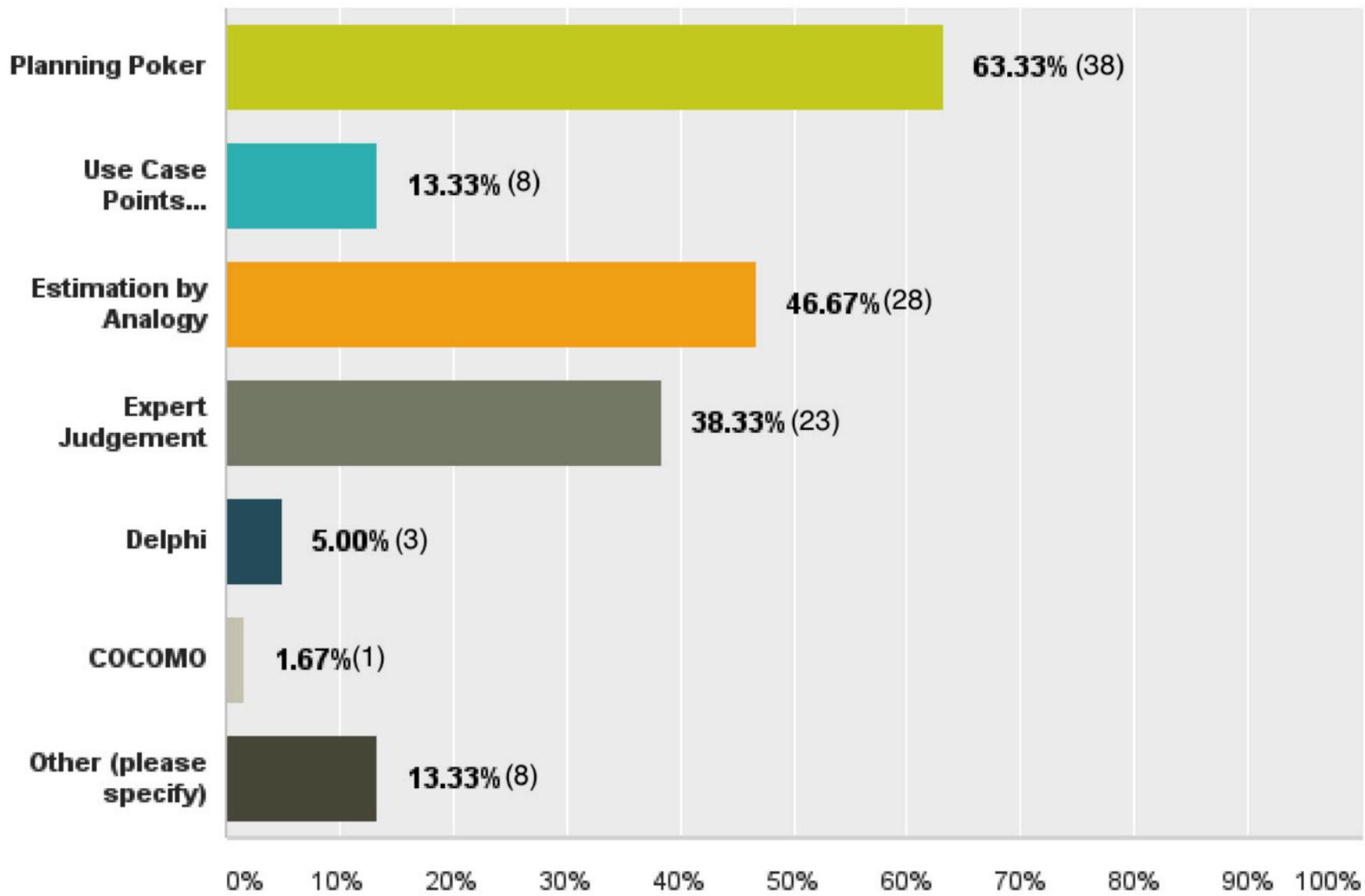


Figure 3: Effort Estimation Techniques

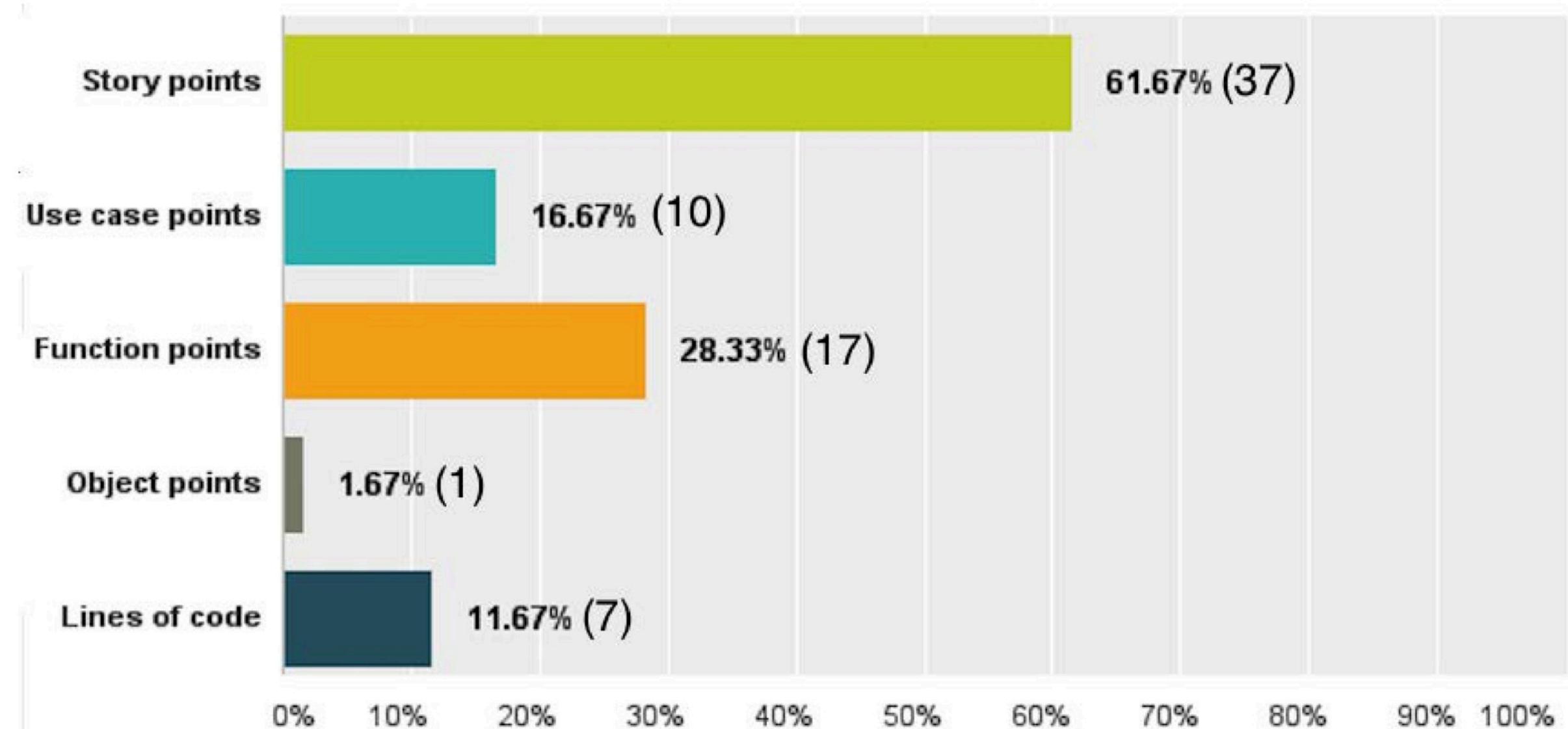
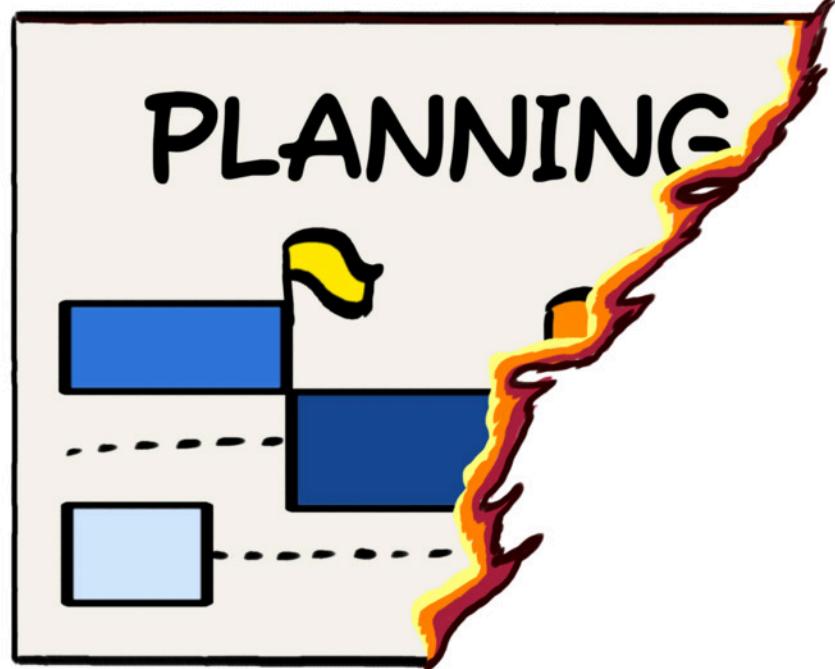


Figure 4: Size Metrics

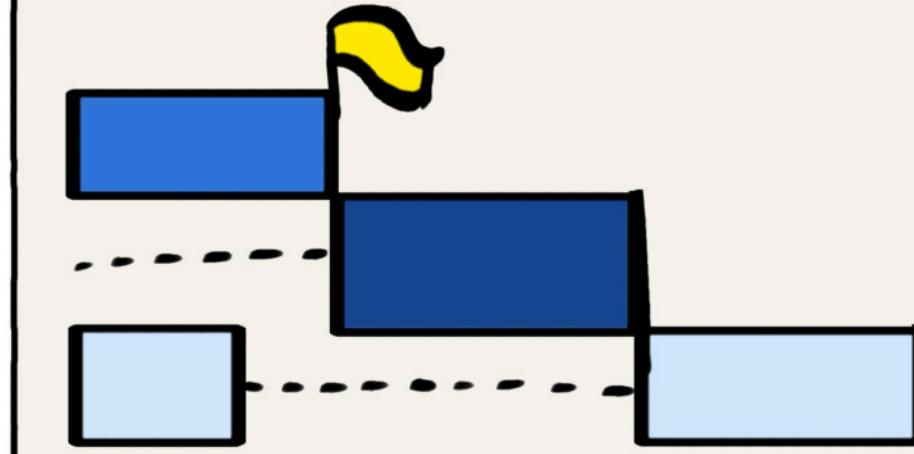


#NOEstimates

No Estimates

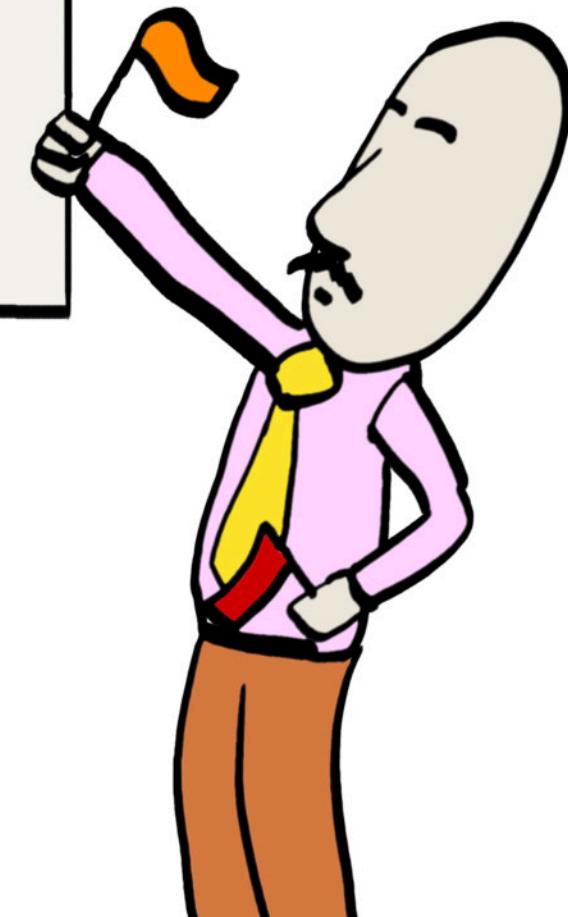
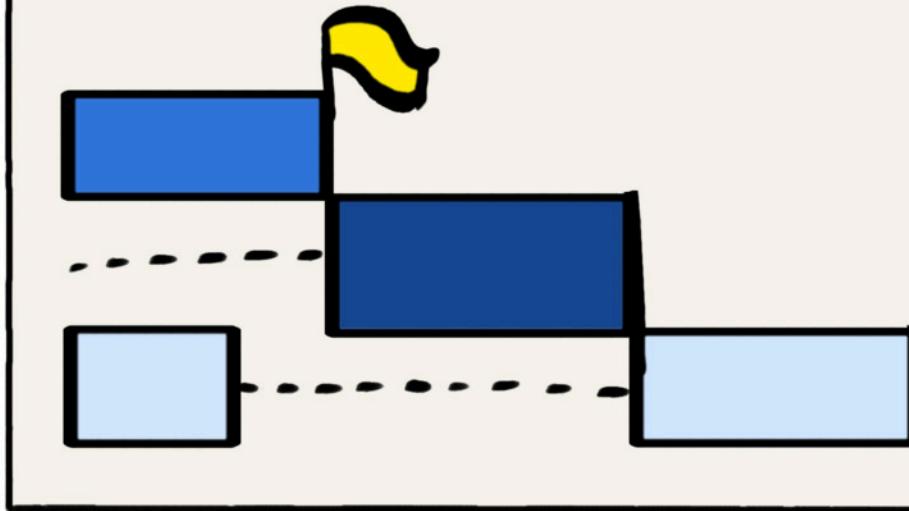


PLANNING

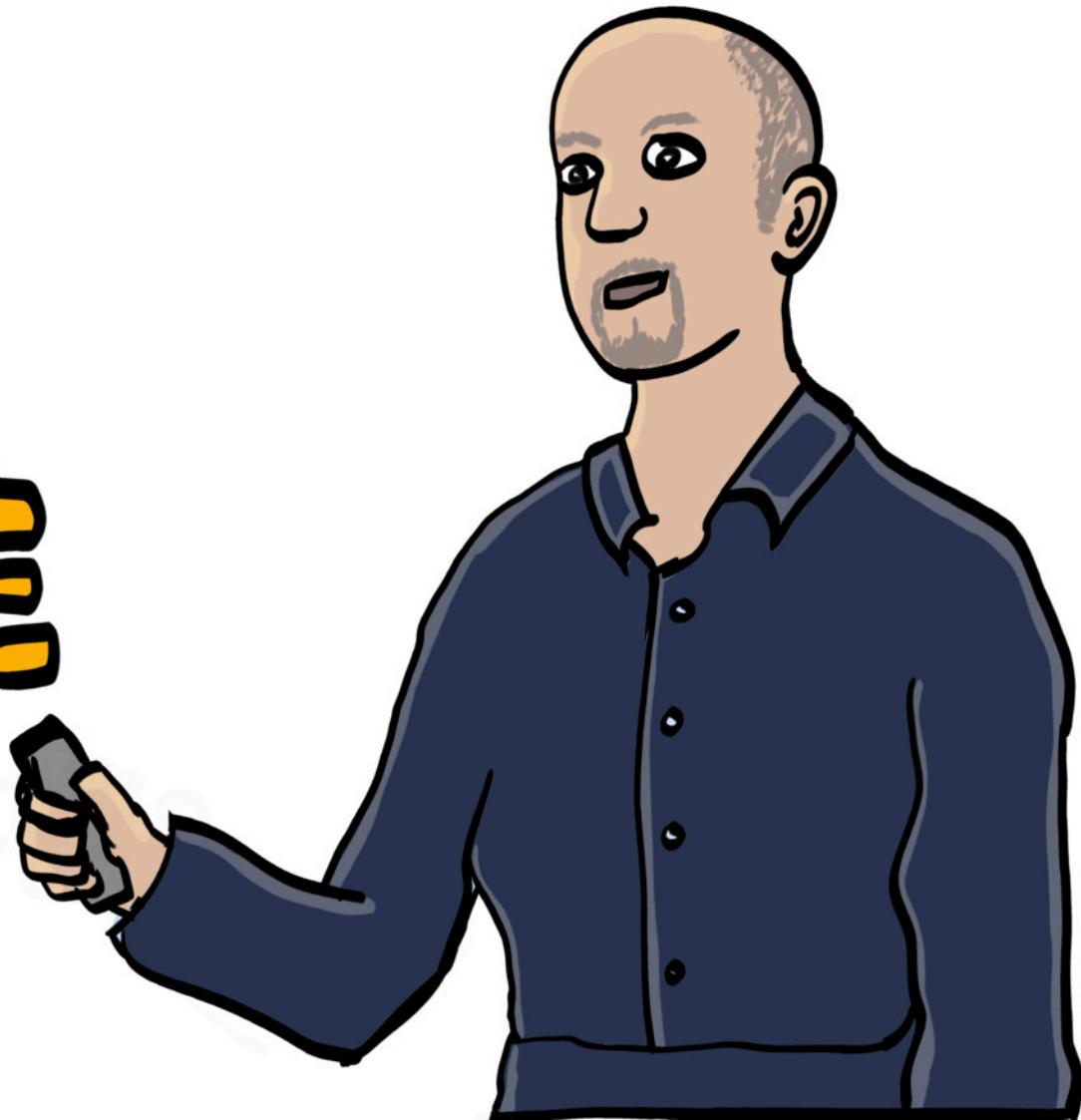




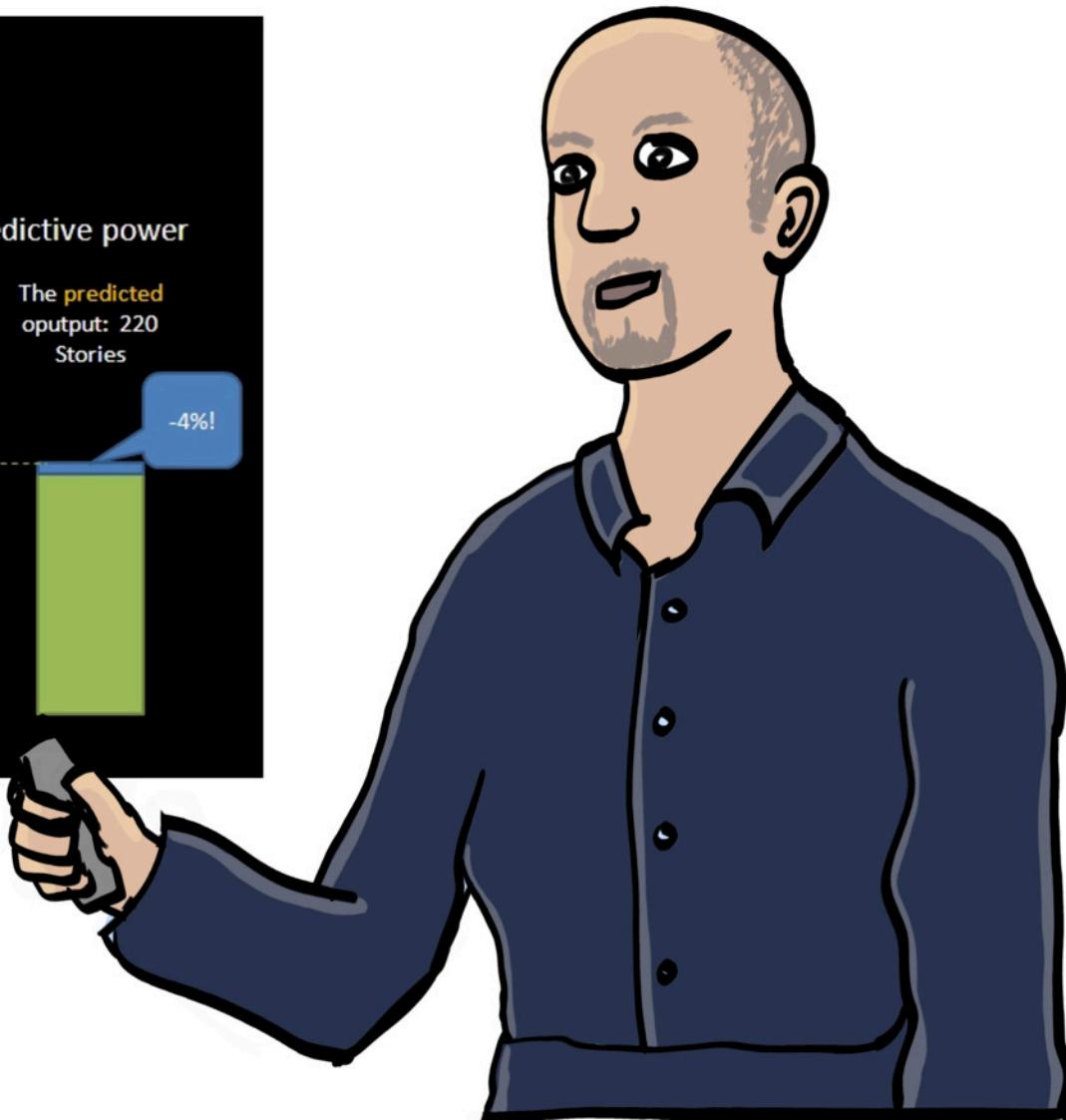
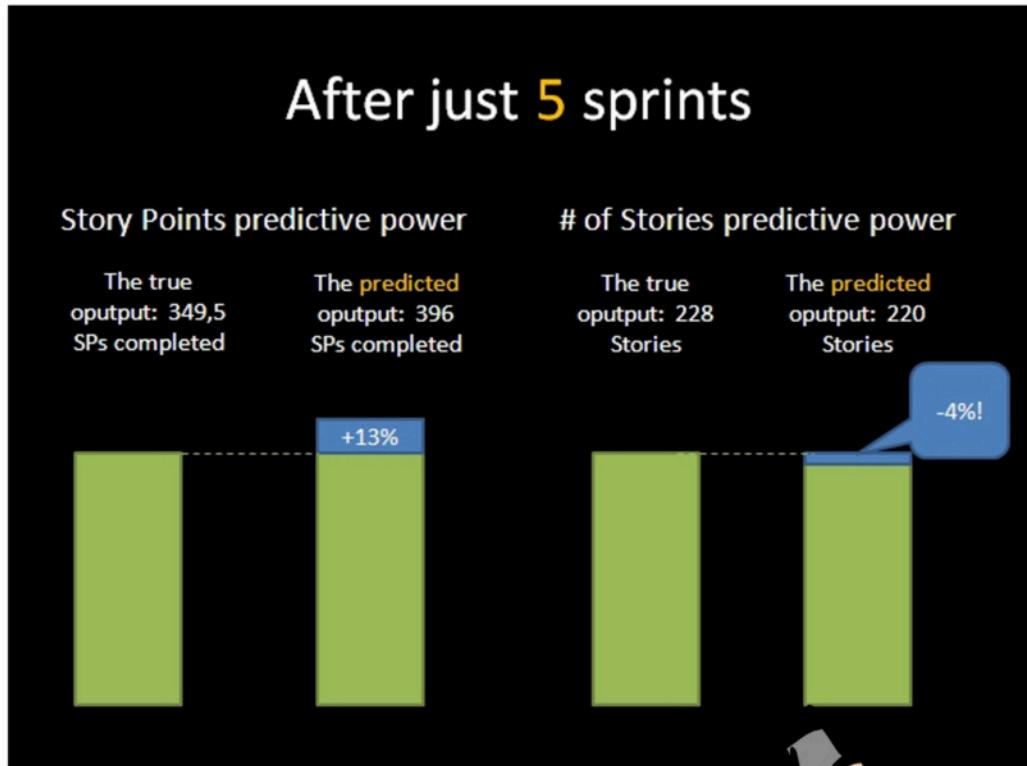
PLANNING

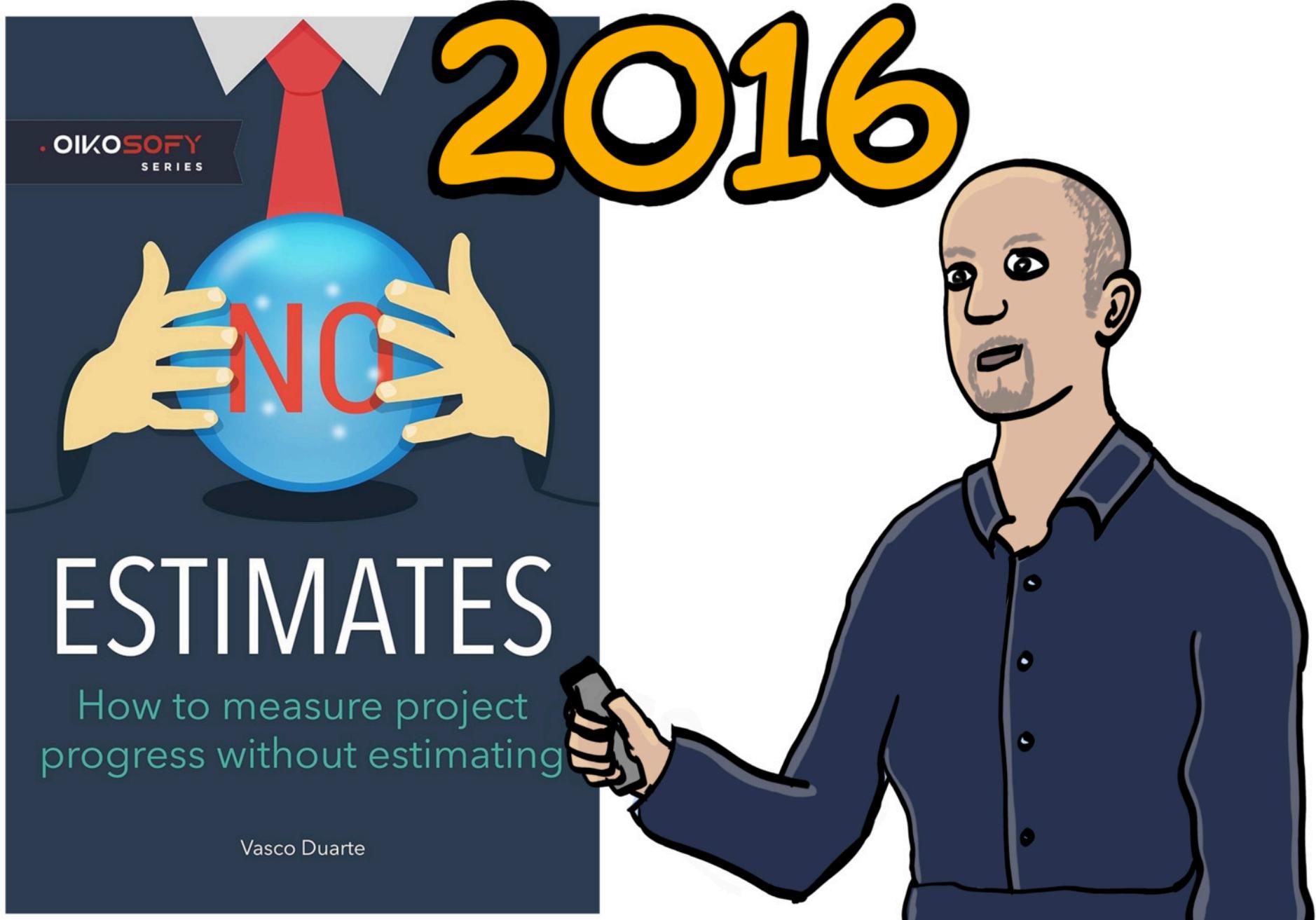


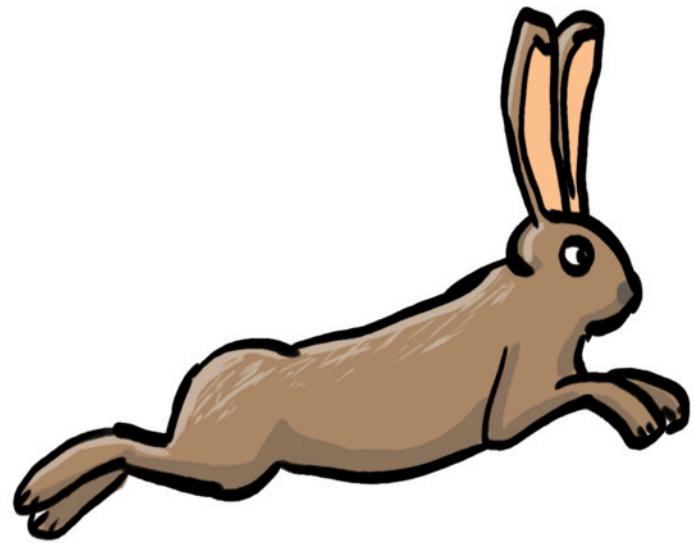
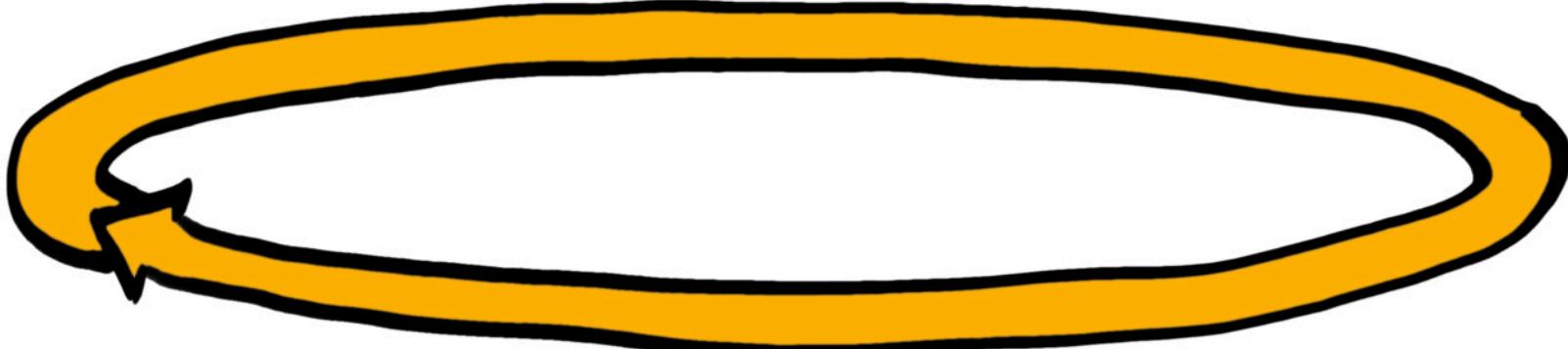
Vasco Duarte

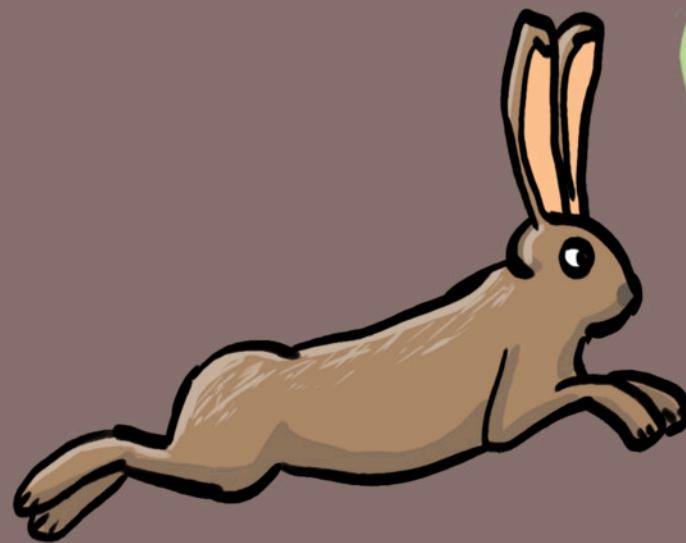


2012 A BETTER WAY TO PREDICT PROJECT RELEASE DATE!





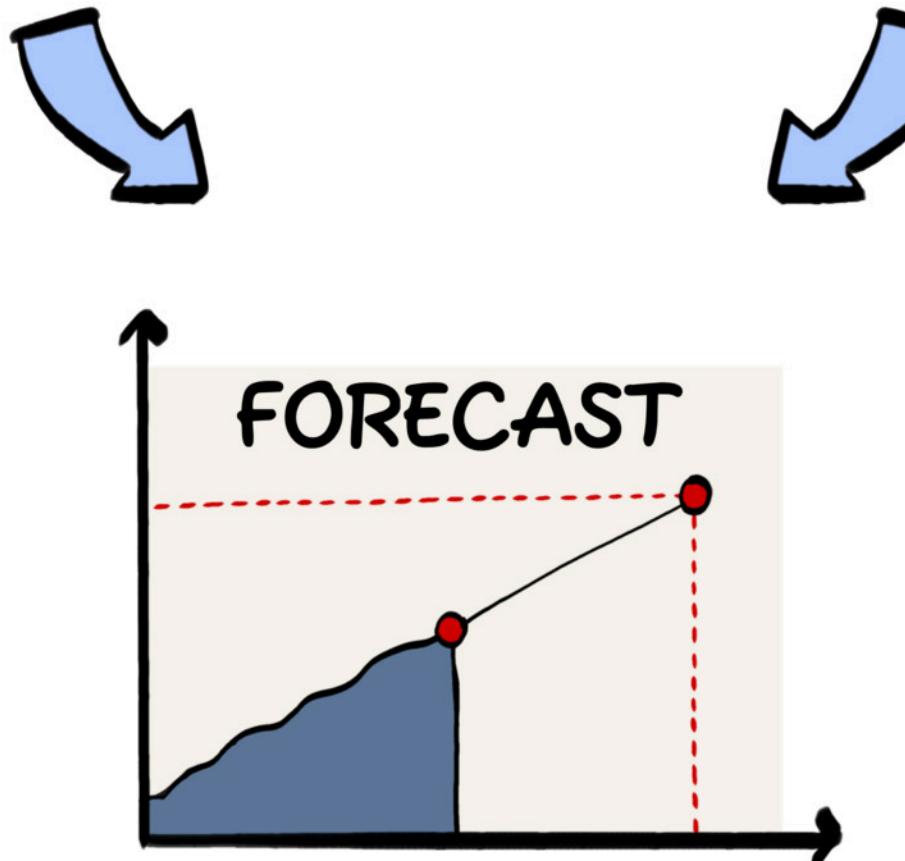






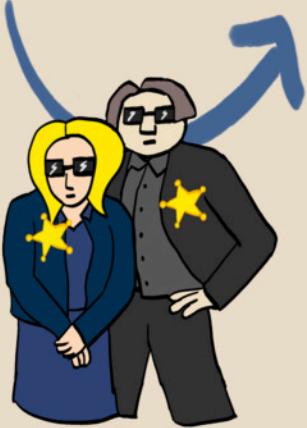
Story Points

#NOEstimates

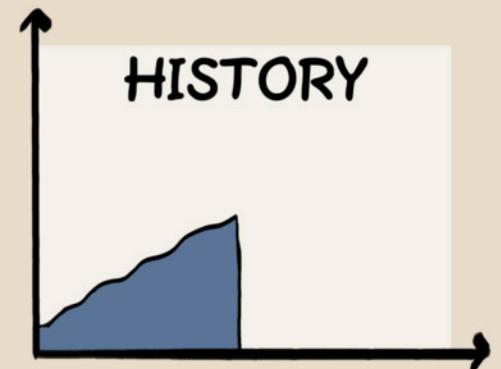
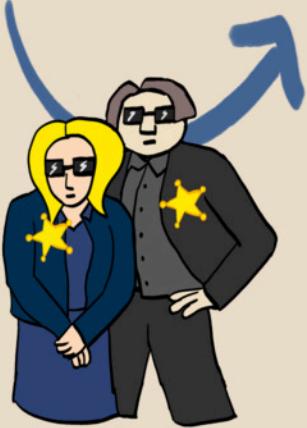


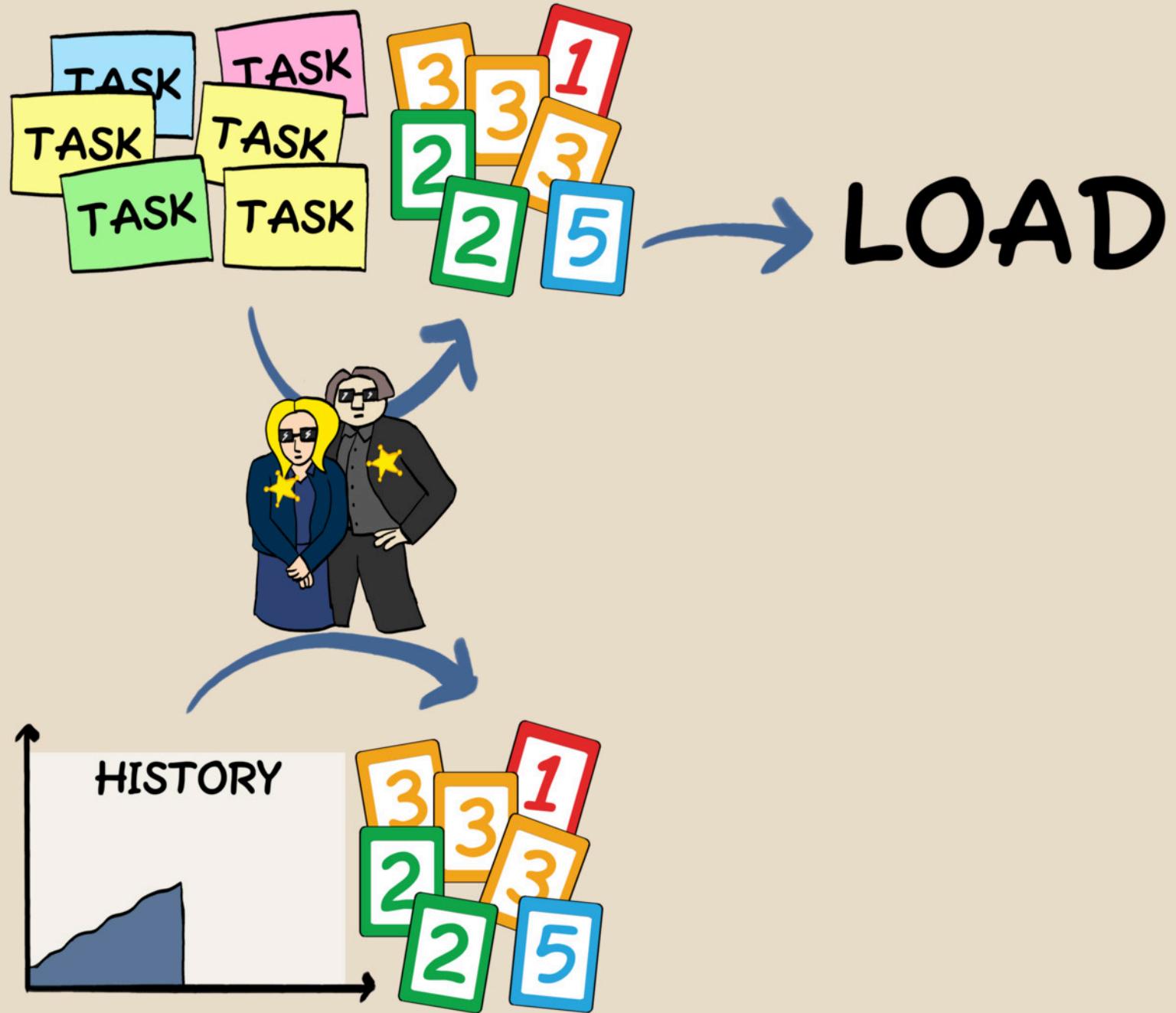


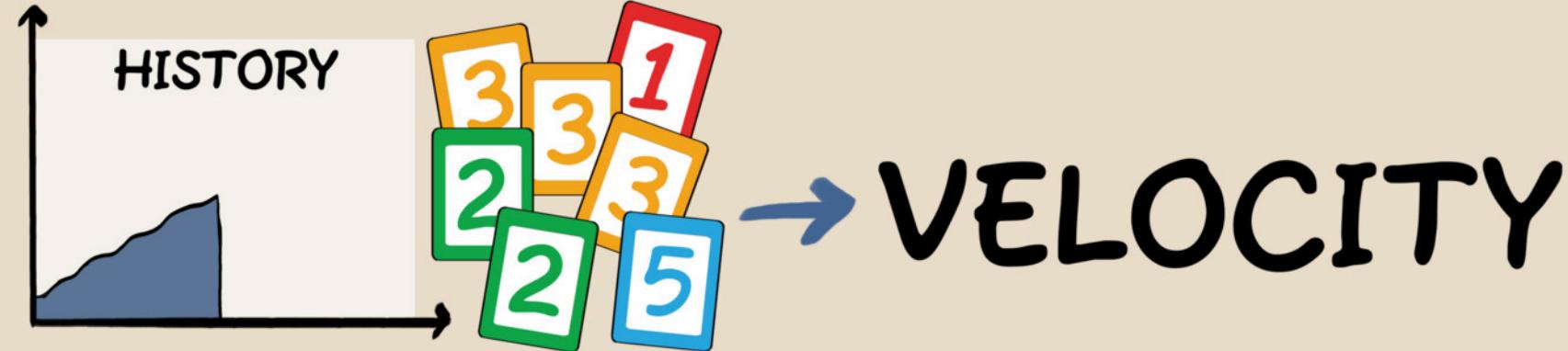


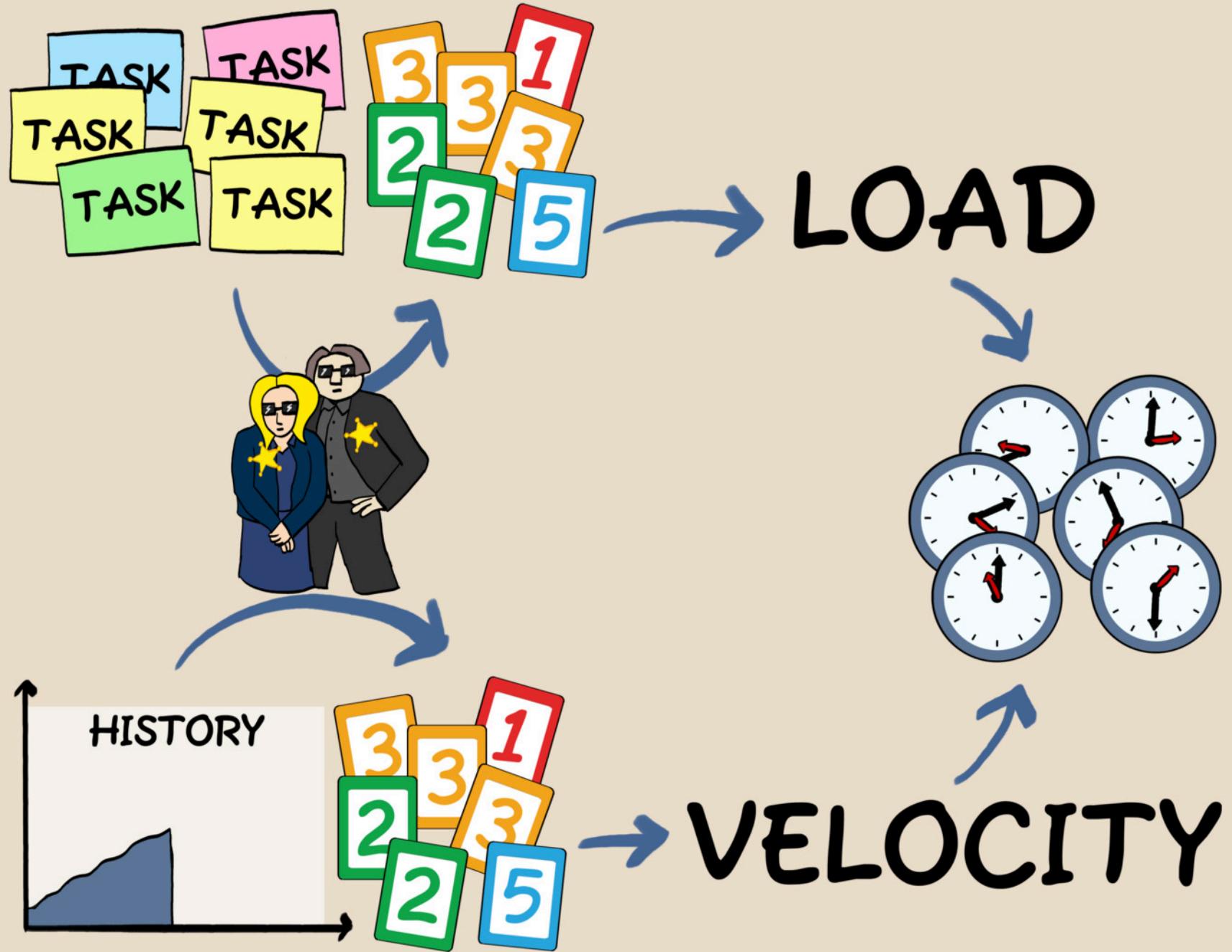


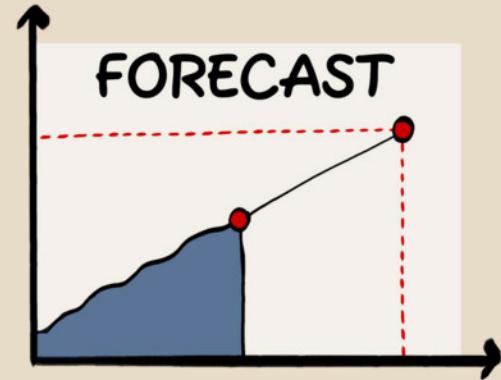
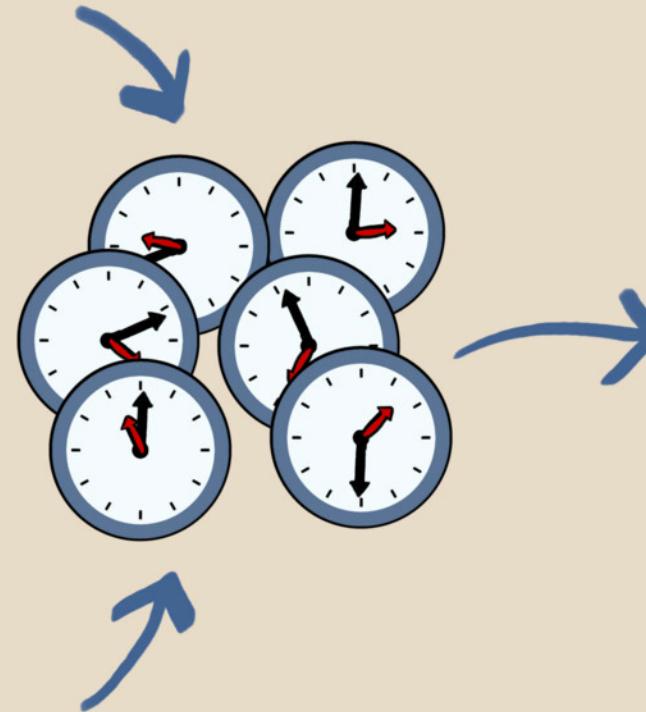
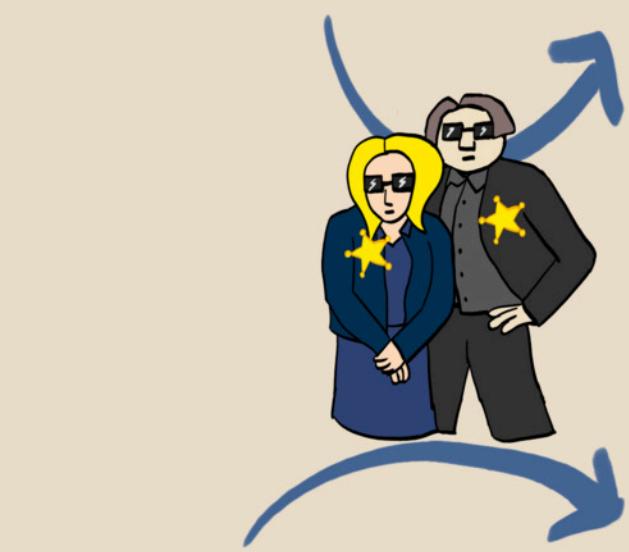
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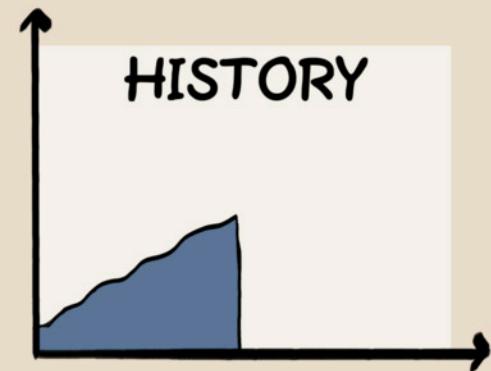






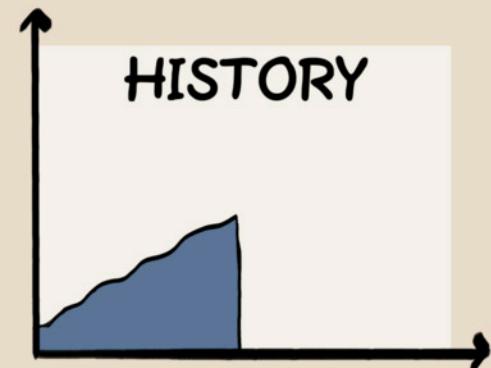


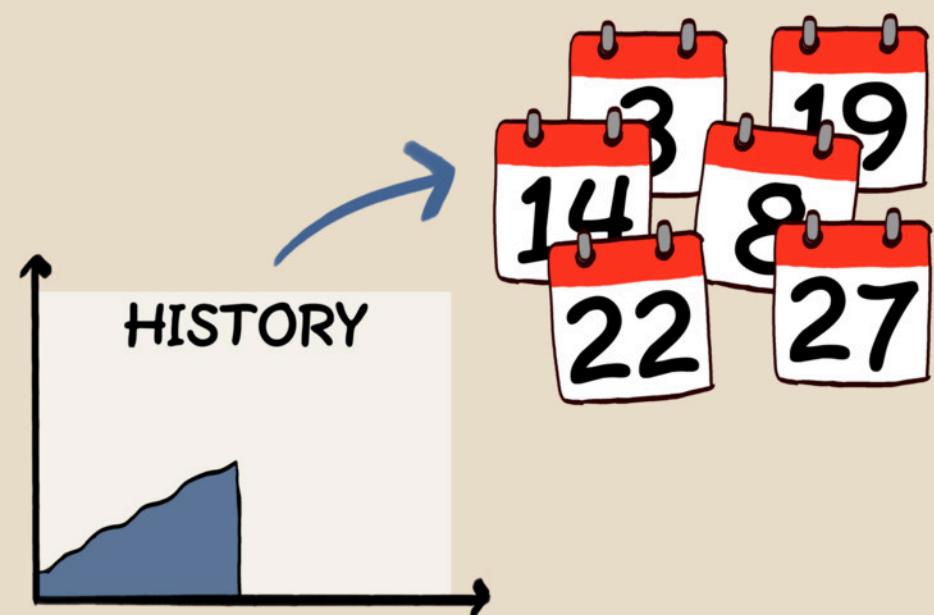
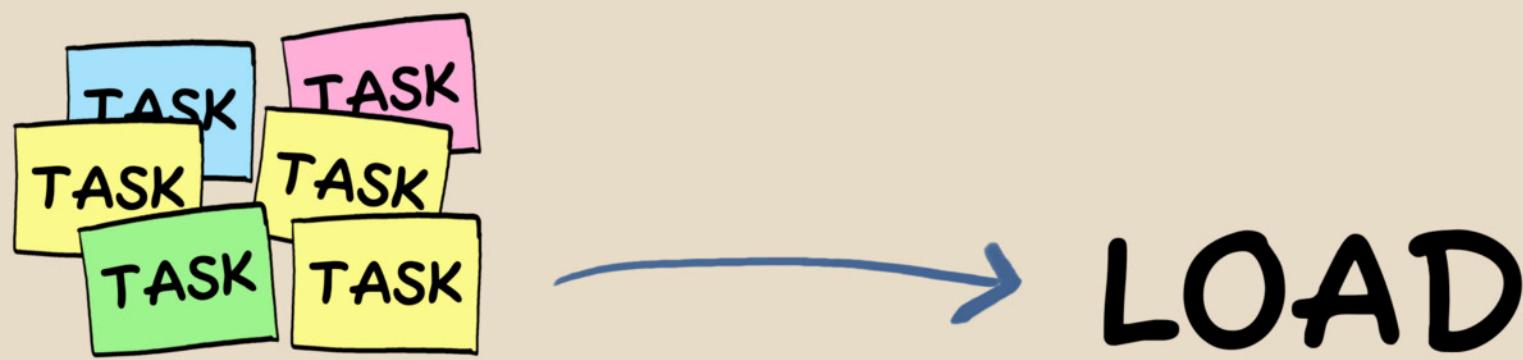


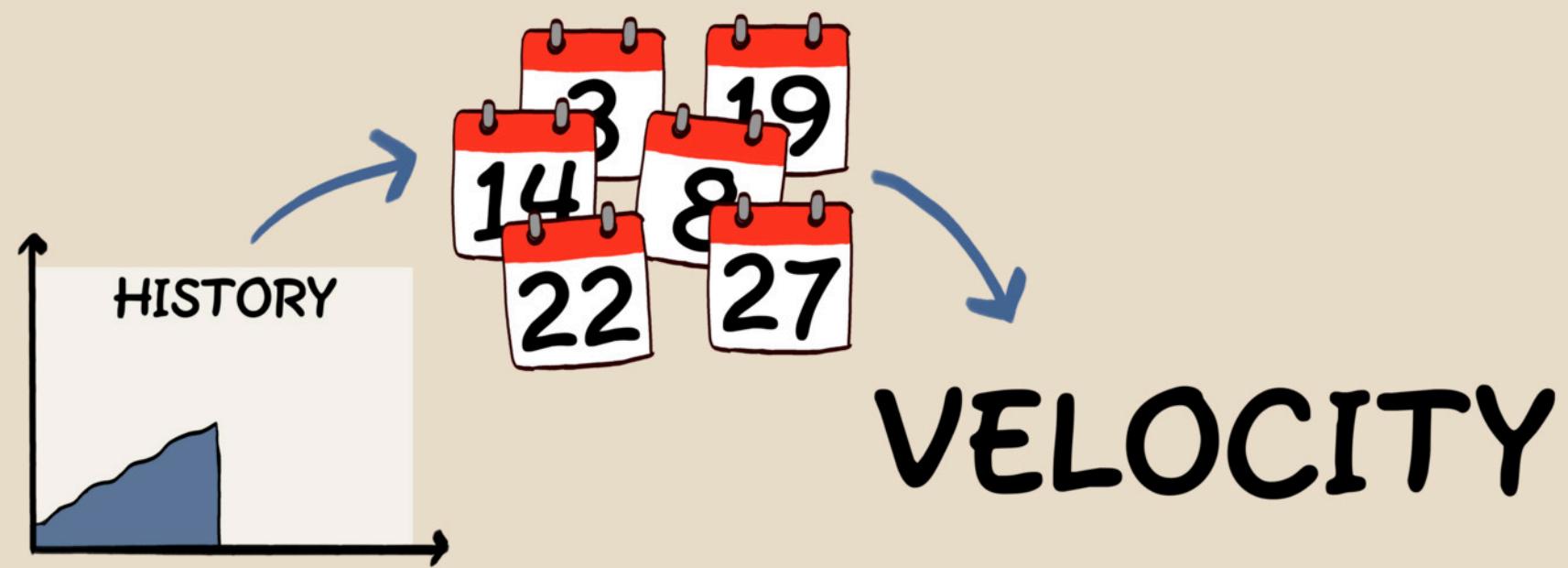
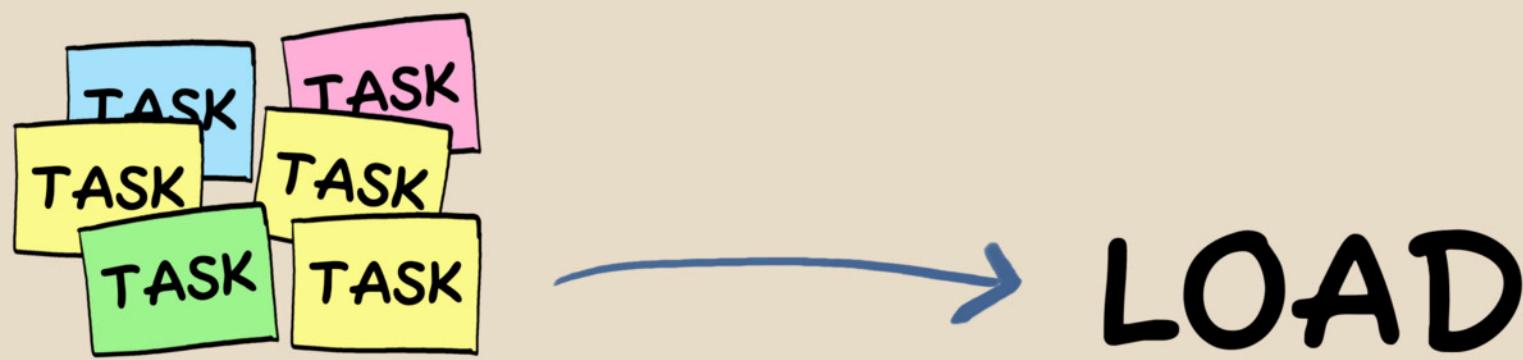


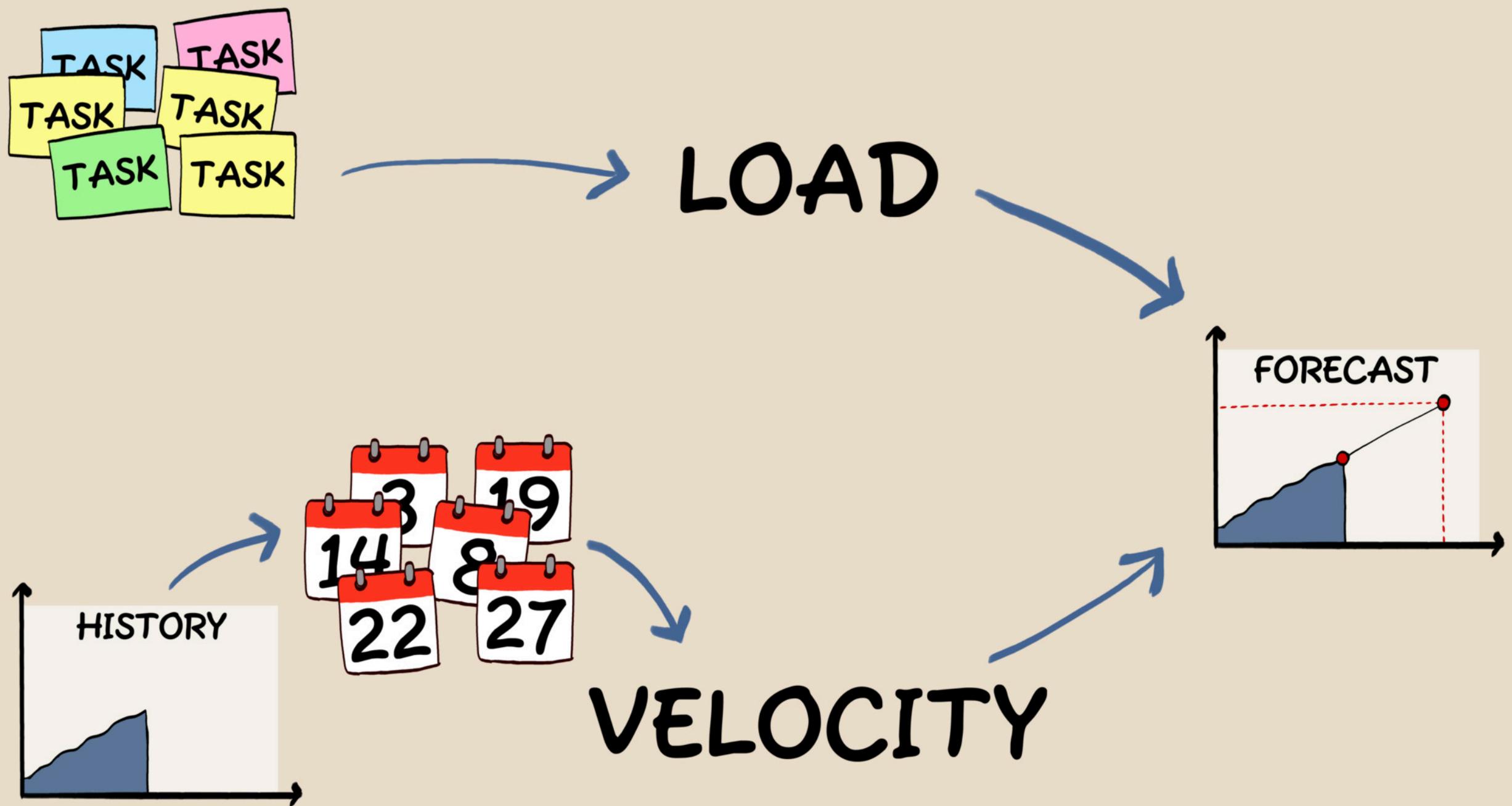


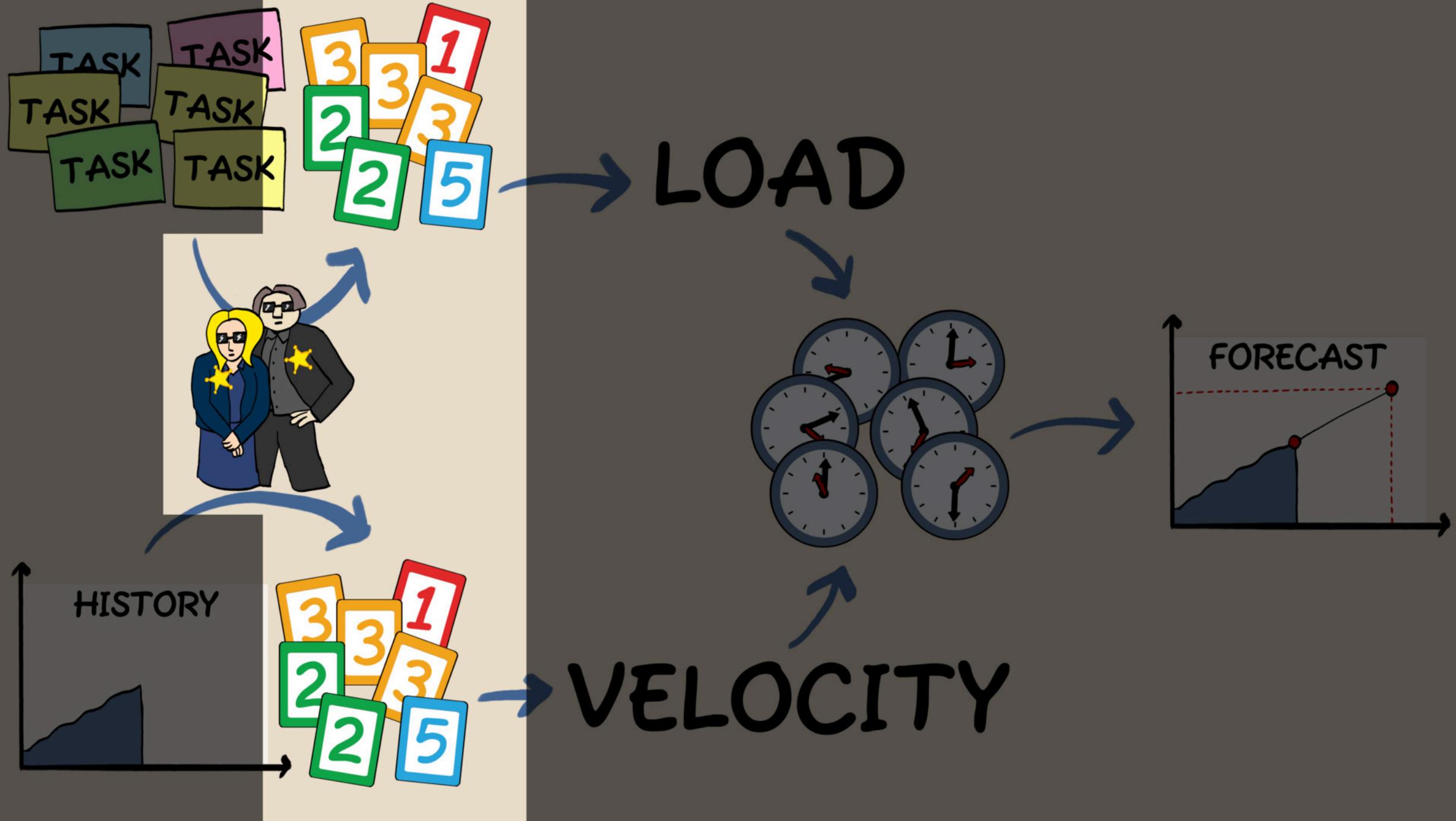
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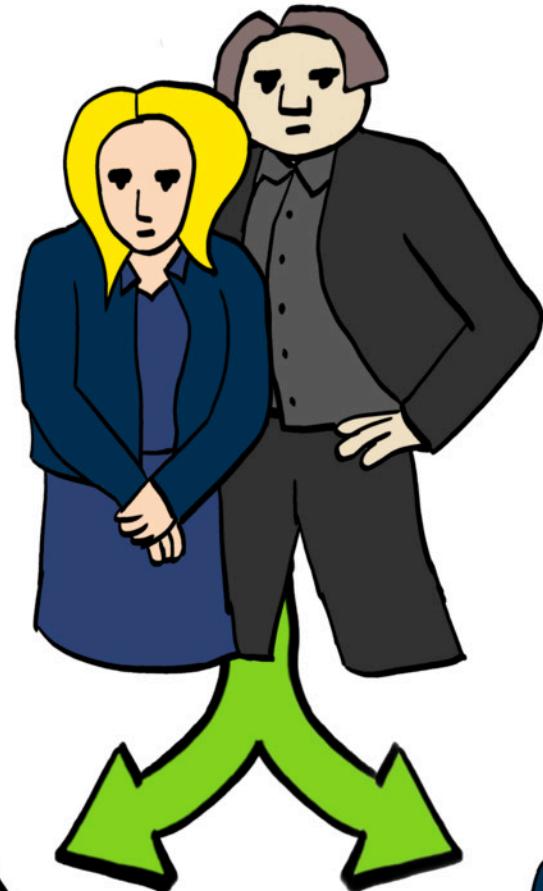
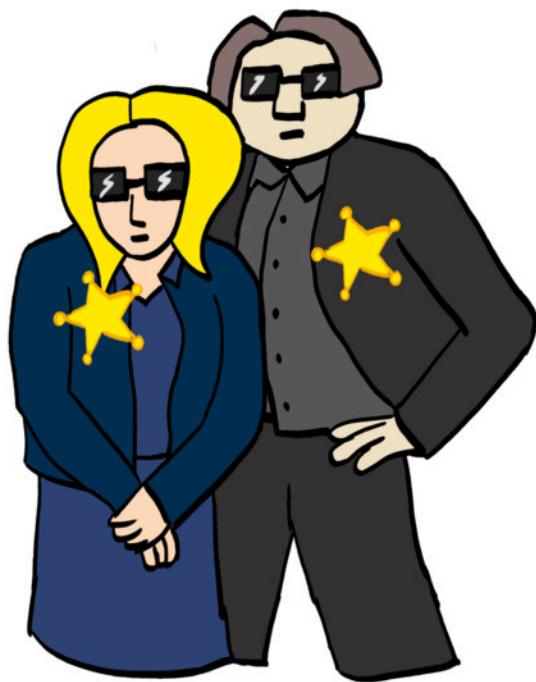












I CONTEXT II STORY POINTS

III

IV

V

VI

VII

ON THE RELATIONSHIP BETWEEN STORY POINT AND DEVELOPMENT EFFORT IN AGILE OPEN-SOURCE SOFTWARE



Tawosi, Vali and Moussa, Rebecca and Sarro, Federica

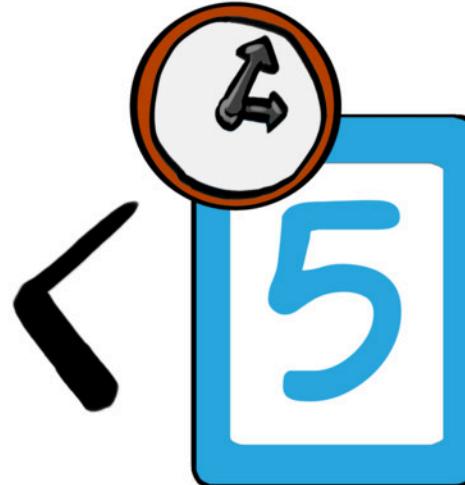
2022

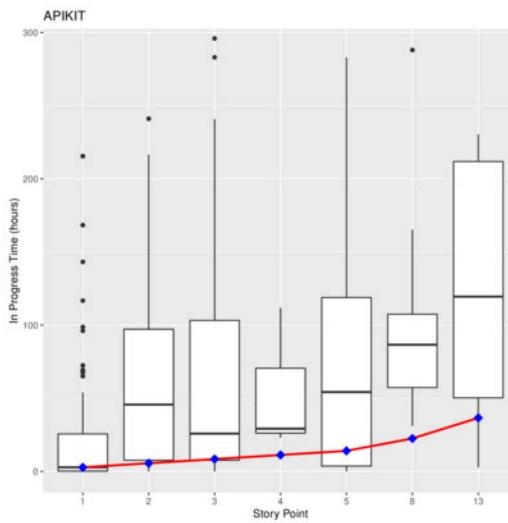
TAWOS DATASET

39 PROJECTS
~450 000 ISSUES

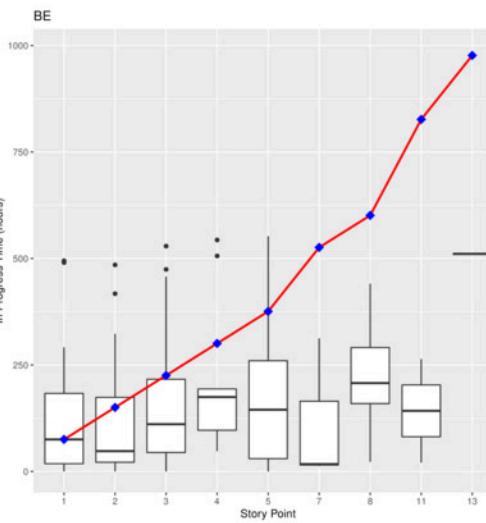


$$1 = 3 \times 3$$

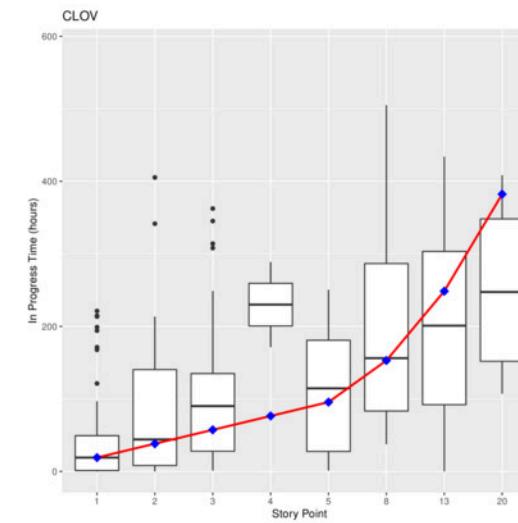




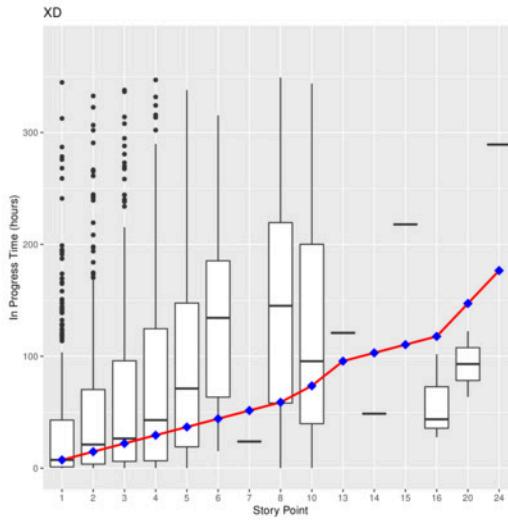
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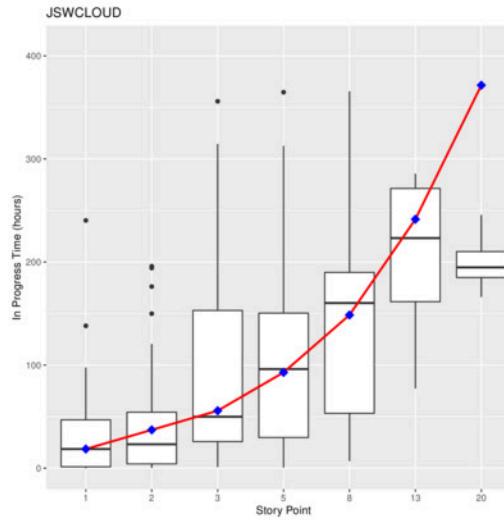
(b) BE



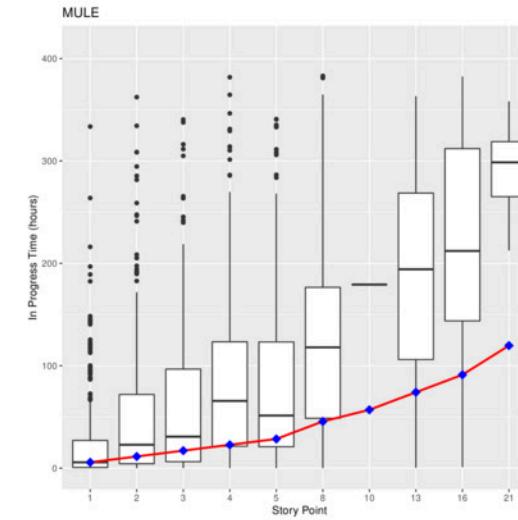
(c) CLOV



(d) XD

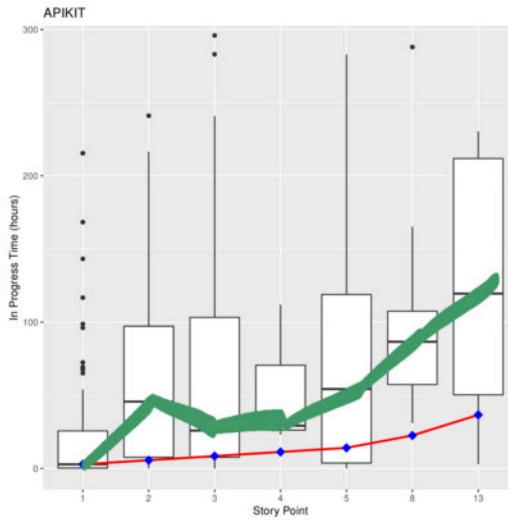


(e) JSWCLOUD

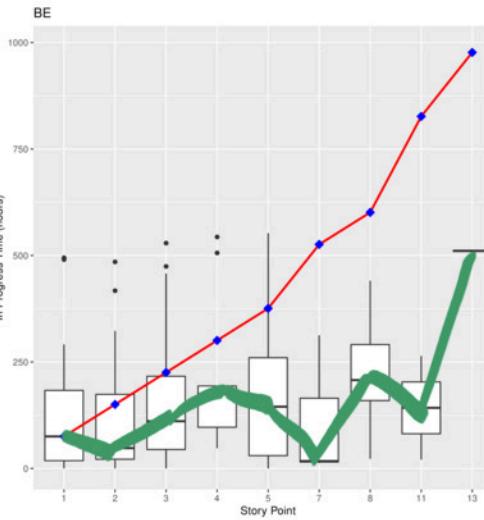


(f) MULE

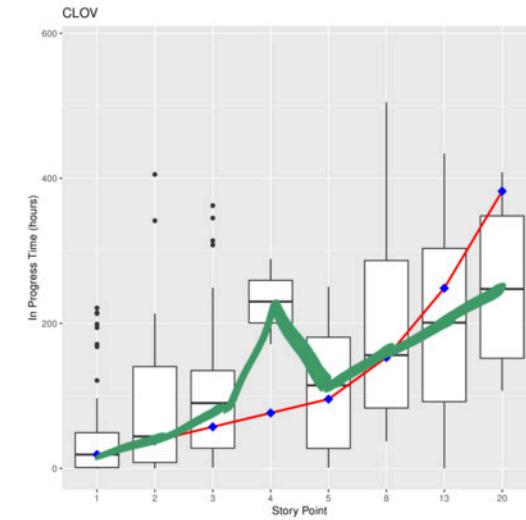
Figure 2: Boxplots of the distribution of development time per SP class for (a) APIKIT, (b) BE, (c) CLOV, (d) XD, (e) JSWCLOUD, (f) MULE. The red line depicts a project-specific baseline, drawn based on the median development time for one SP.



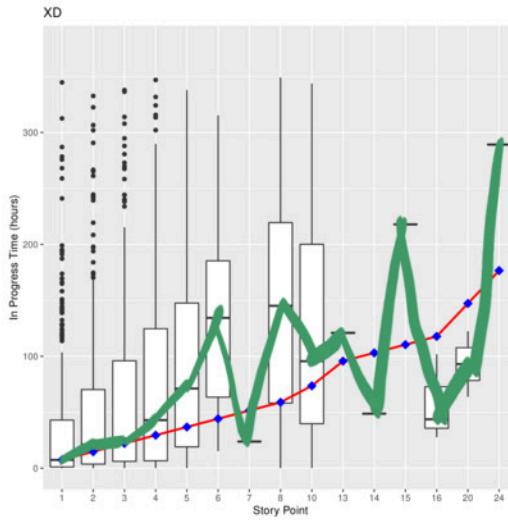
(a) APIKIT



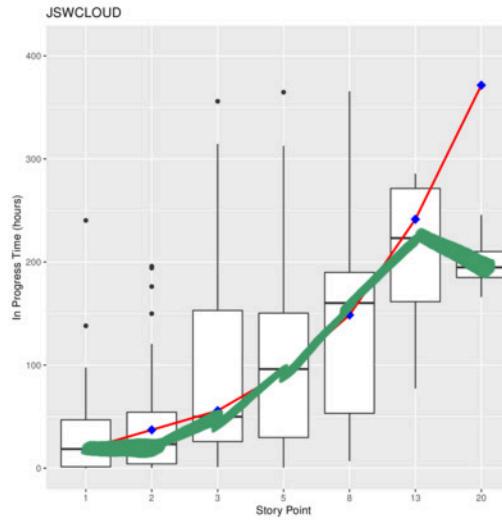
(b) BE



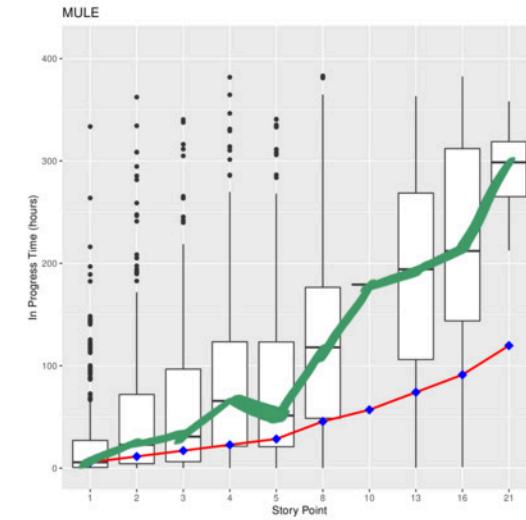
(c) CLOV



(d) XD



(e) JSWCLOUD

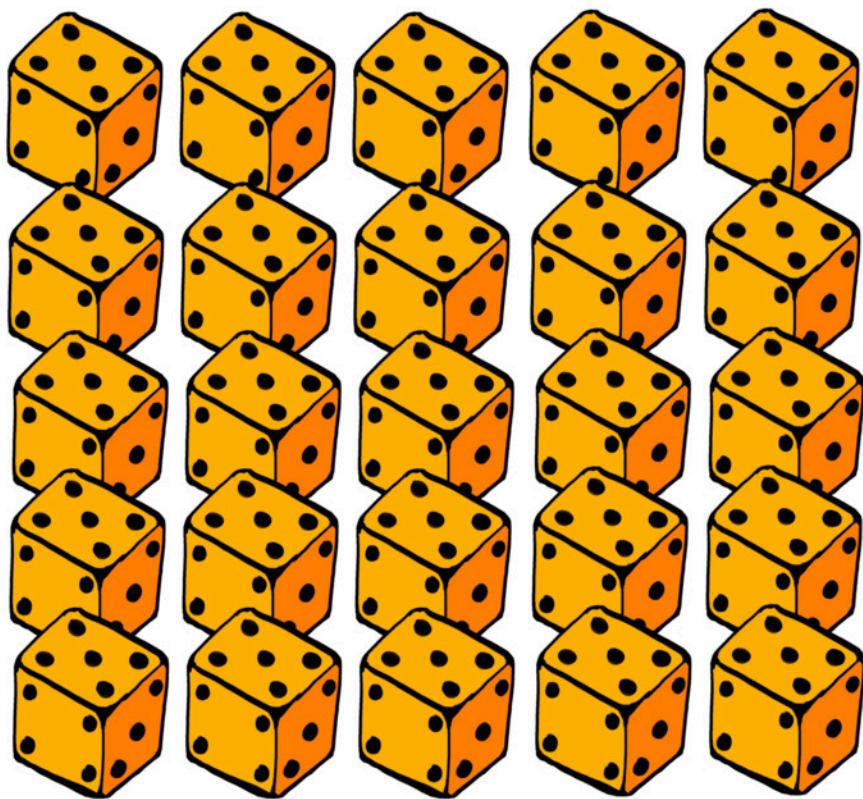


(f) MULE

Figure 2: Boxplots of the distribution of development time per SP class for (a) APIKIT, (b) BE, (c) CLOV, (d) XD, (e) JSWCLOUD, (f) MULE. The red line depicts a project-specific baseline, drawn based on the median development time for one SP.

32 PROJECTS

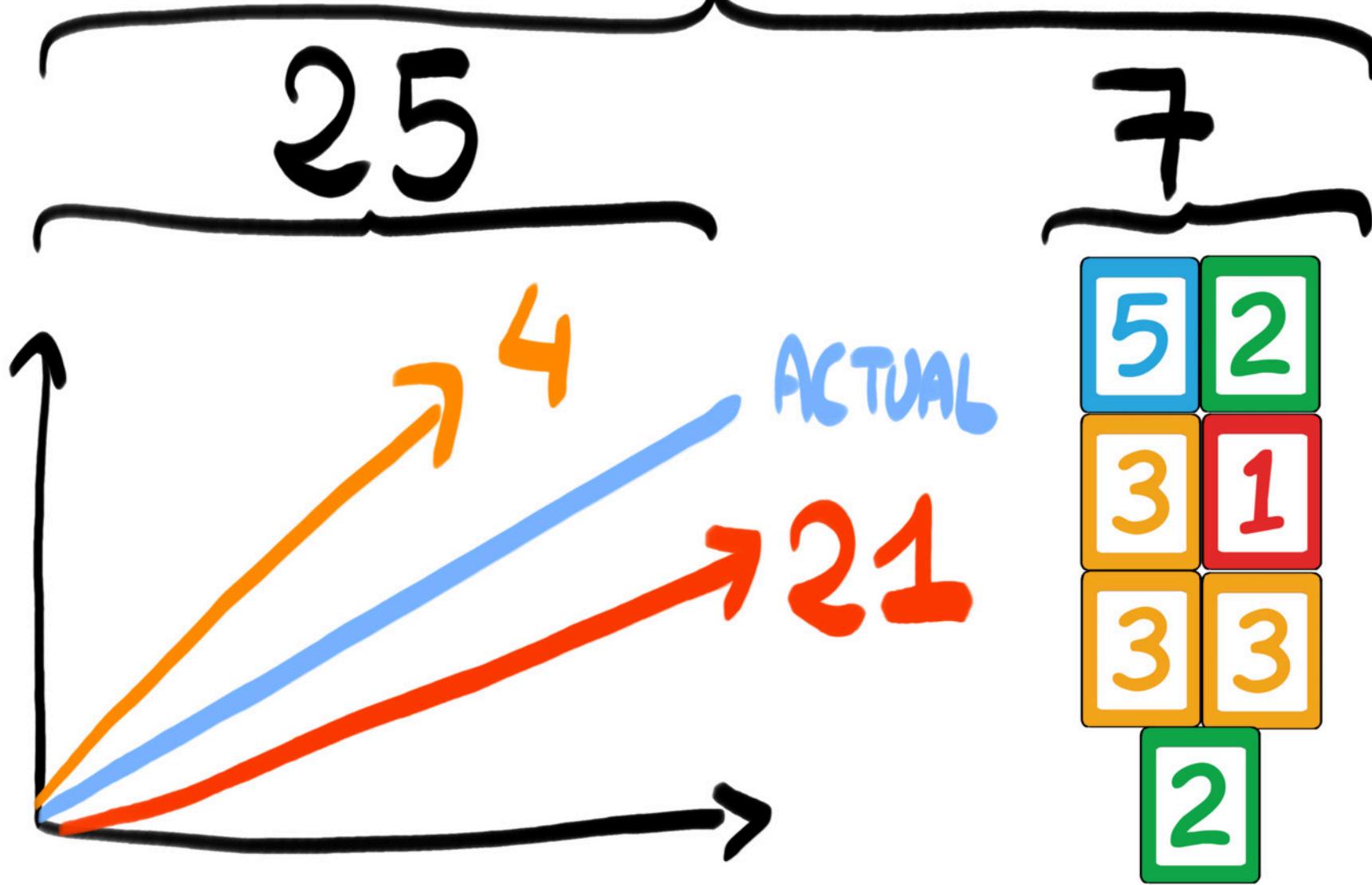
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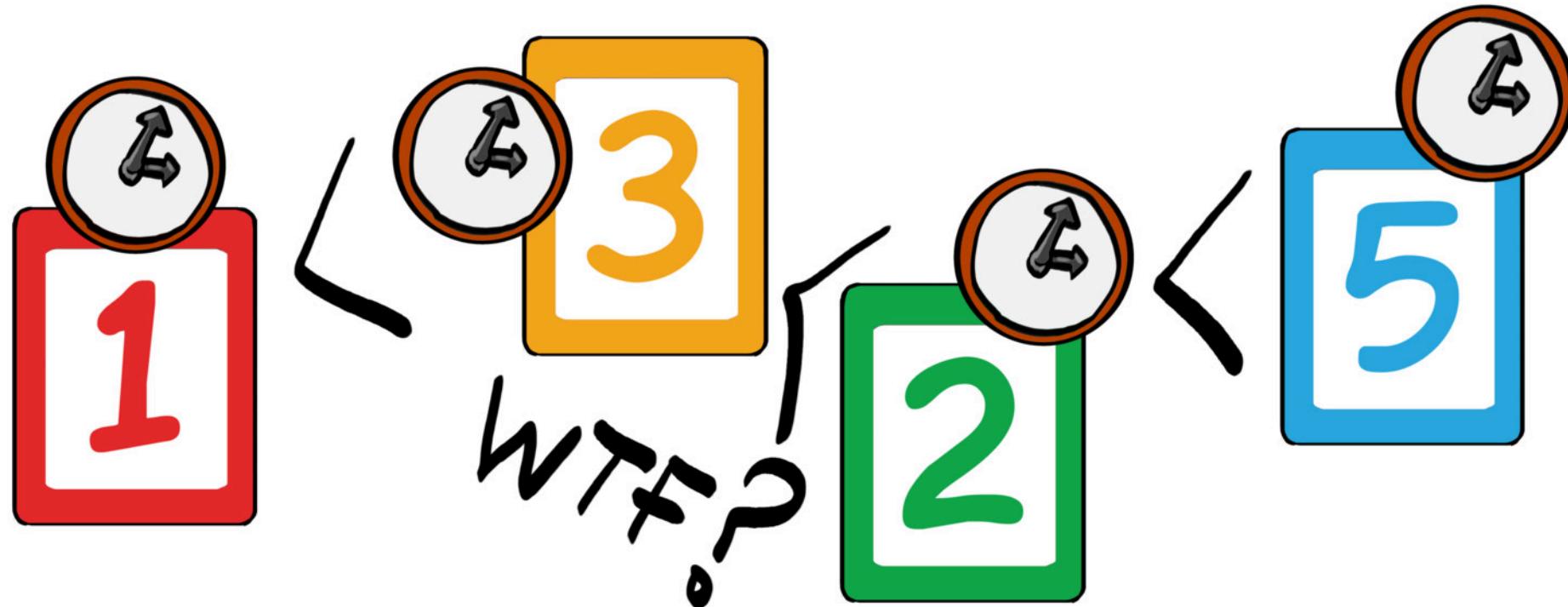
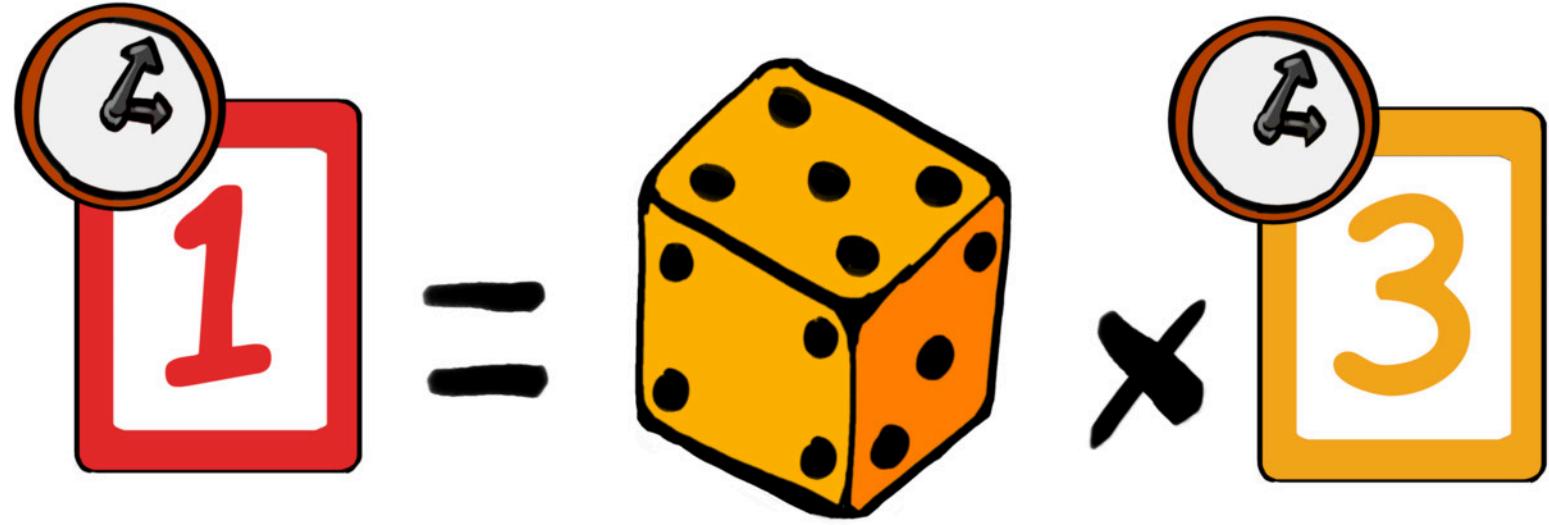
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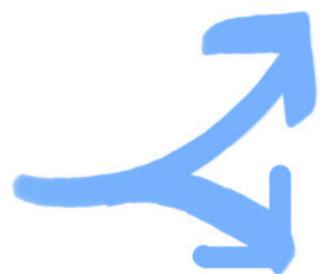
32 PROJECTS



$$1 \underset{\times}{=} \text{dice} \times 3$$









SP showed a low (50%) or medium (25%) correlation with Timespent

SEXTAMT: A SYSTEMATIC MAP TO NAVIGATE THE WIDE SEAS OF FACTORS AFFECTING EXPERT JUDGMENT SOFTWARE ESTIMATES



Matsubara, Patrícia and Gadelha, Bruno and Steinmacher, Igor
and Conte, Tayana

2021 - Journal of Systems and Software

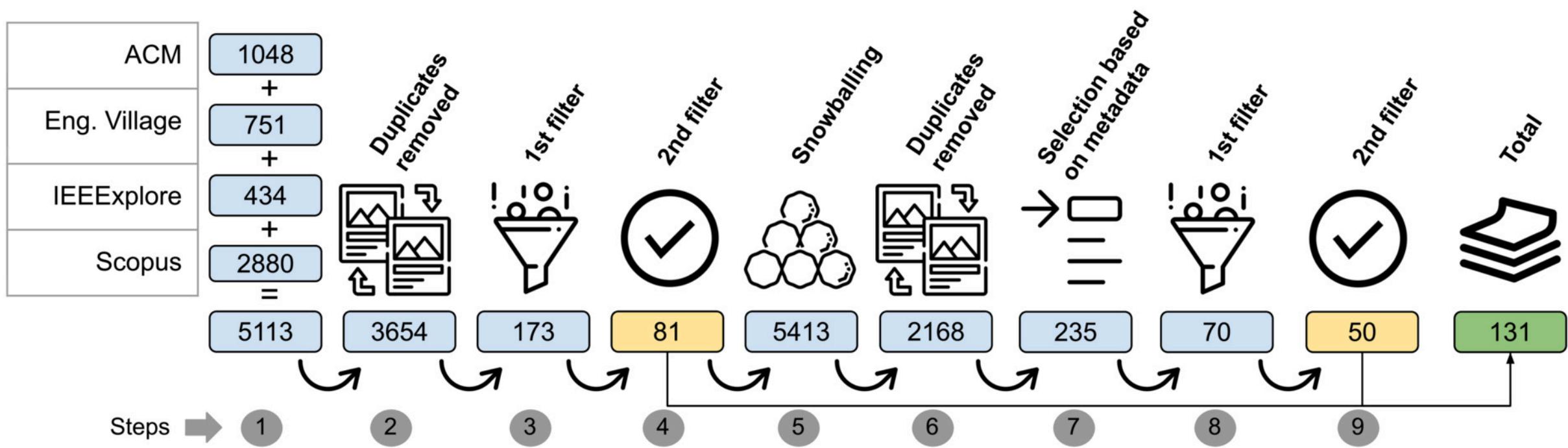


Figure 1 - Search and selection results

235 FACTORS
69 EXPLORED SEVERAL TIMES

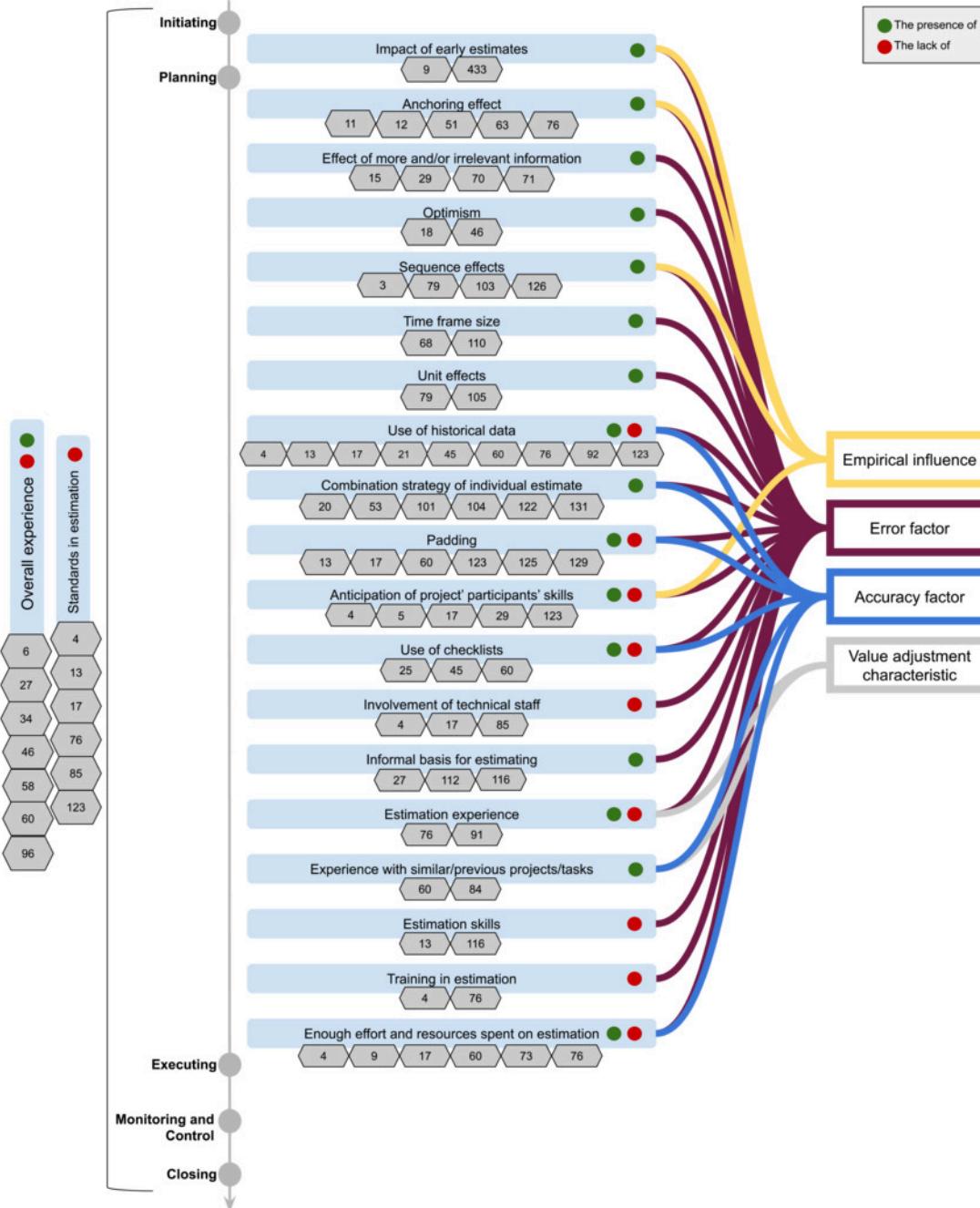
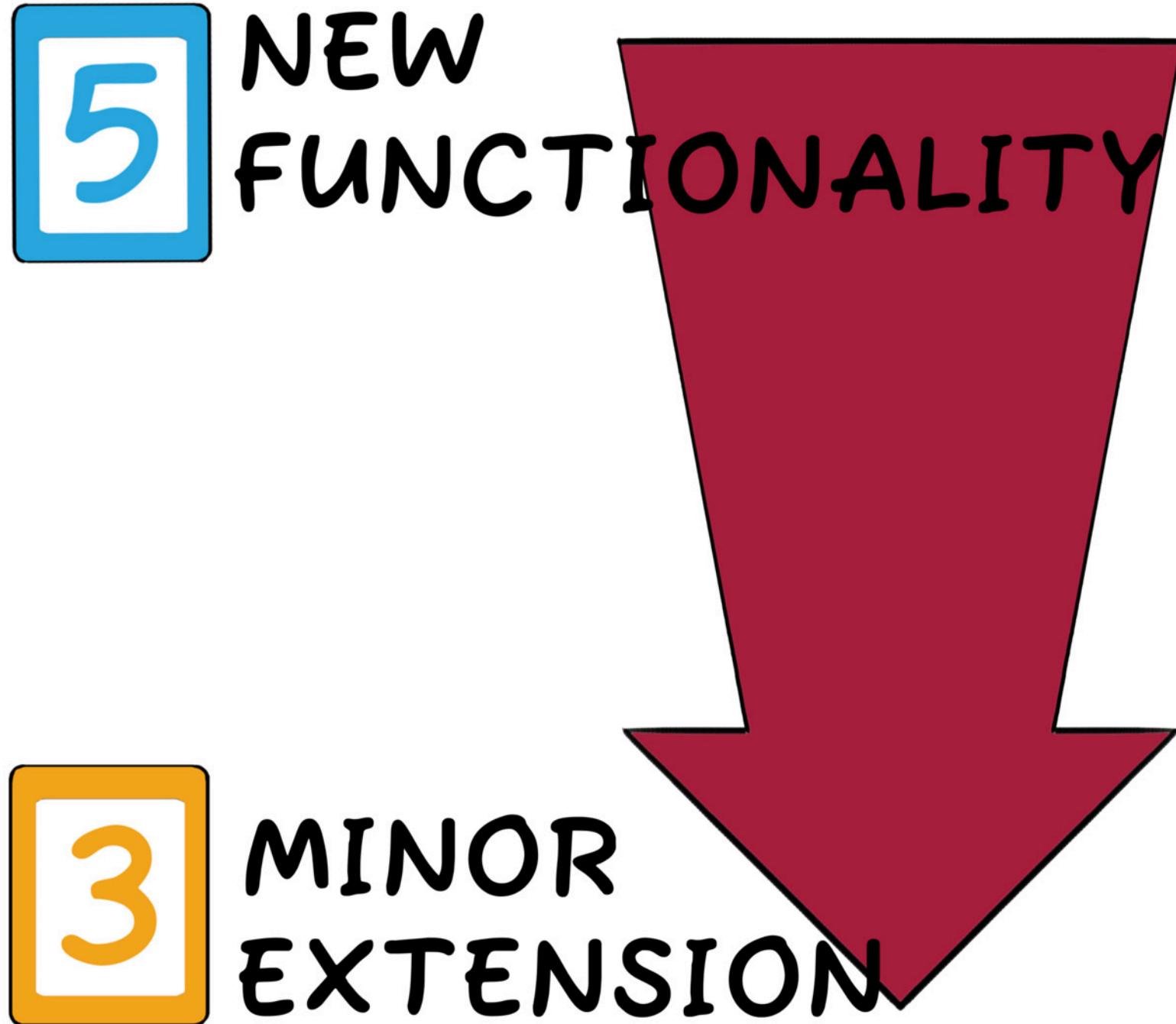


Figure 9 - Factors related to Estimators



NEW
FUNCTIONALITY



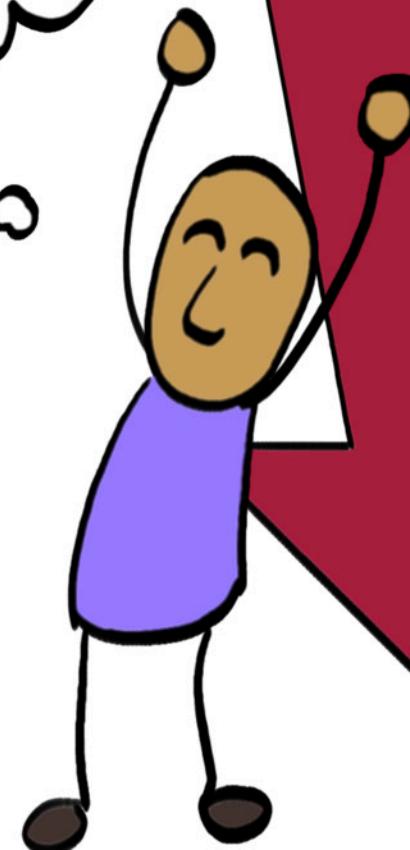
TASK

TASK

+

DETAILS

TASK + **DETAILS**



TASK

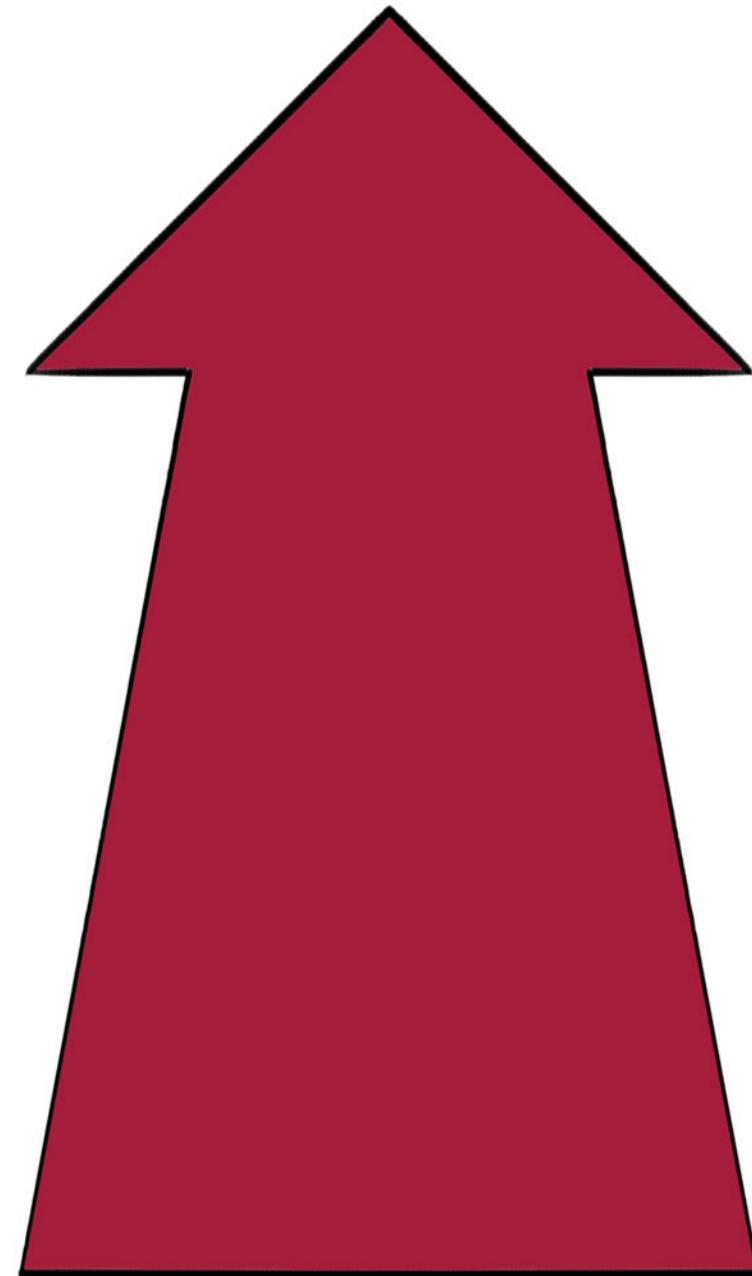
TASK

TASK

TASK

TASK

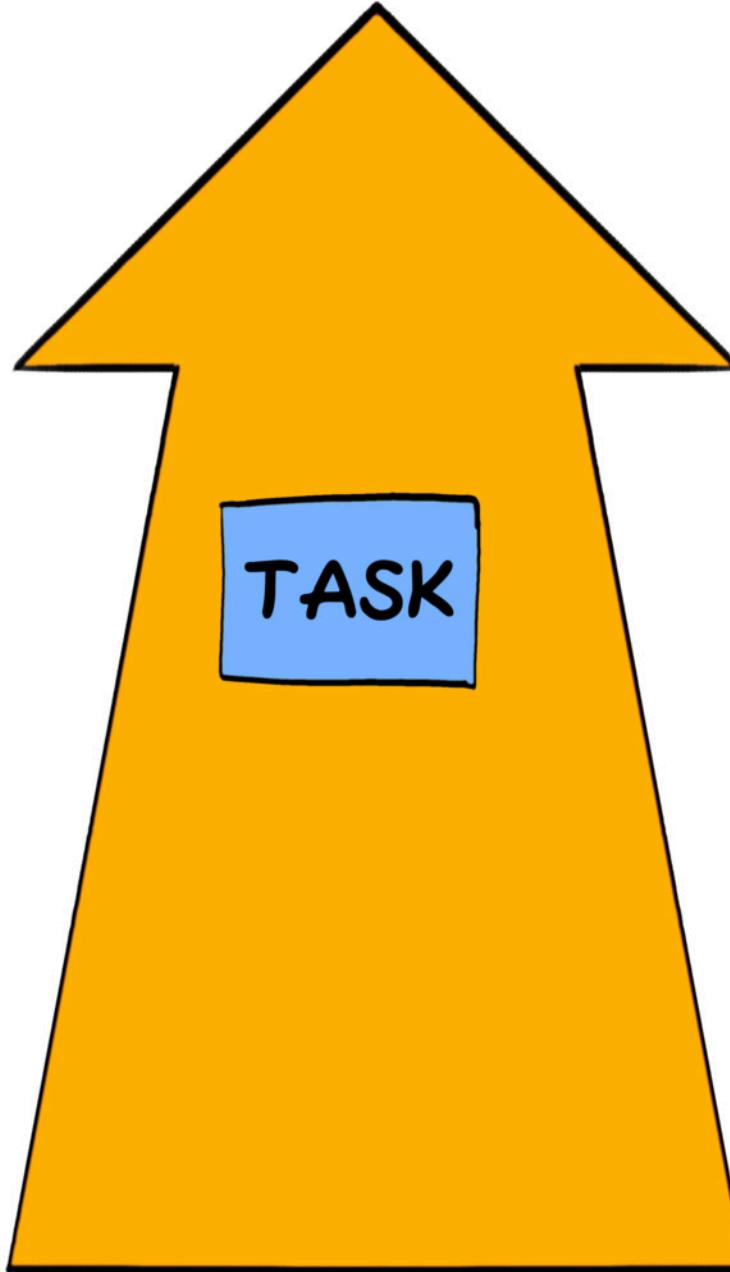
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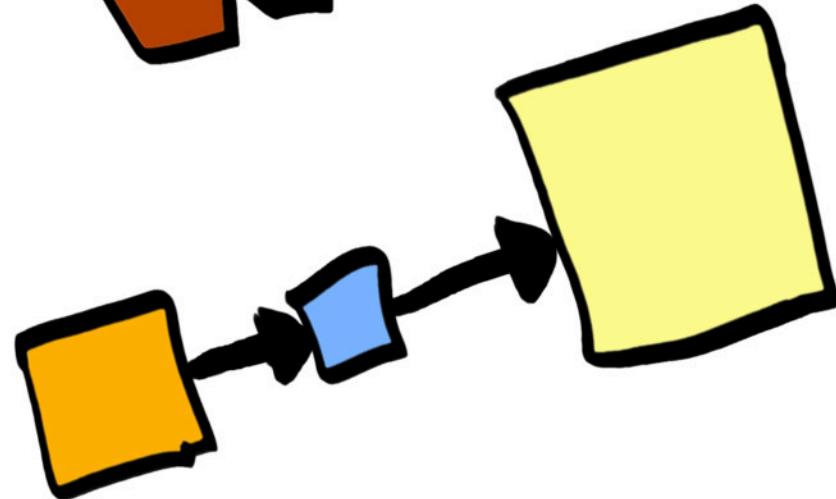
TASK

TASK

TASK

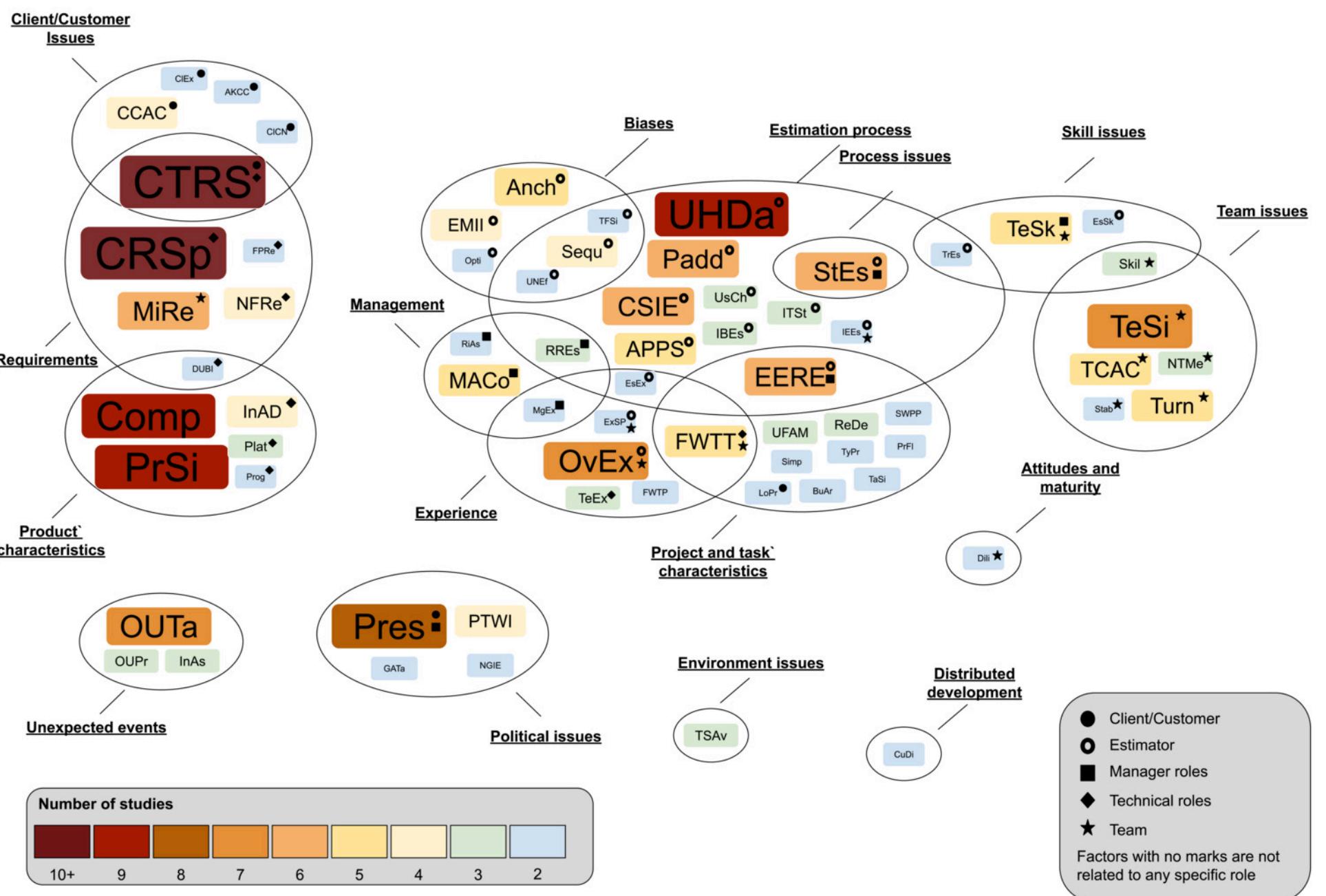


WORDING
DETAILS



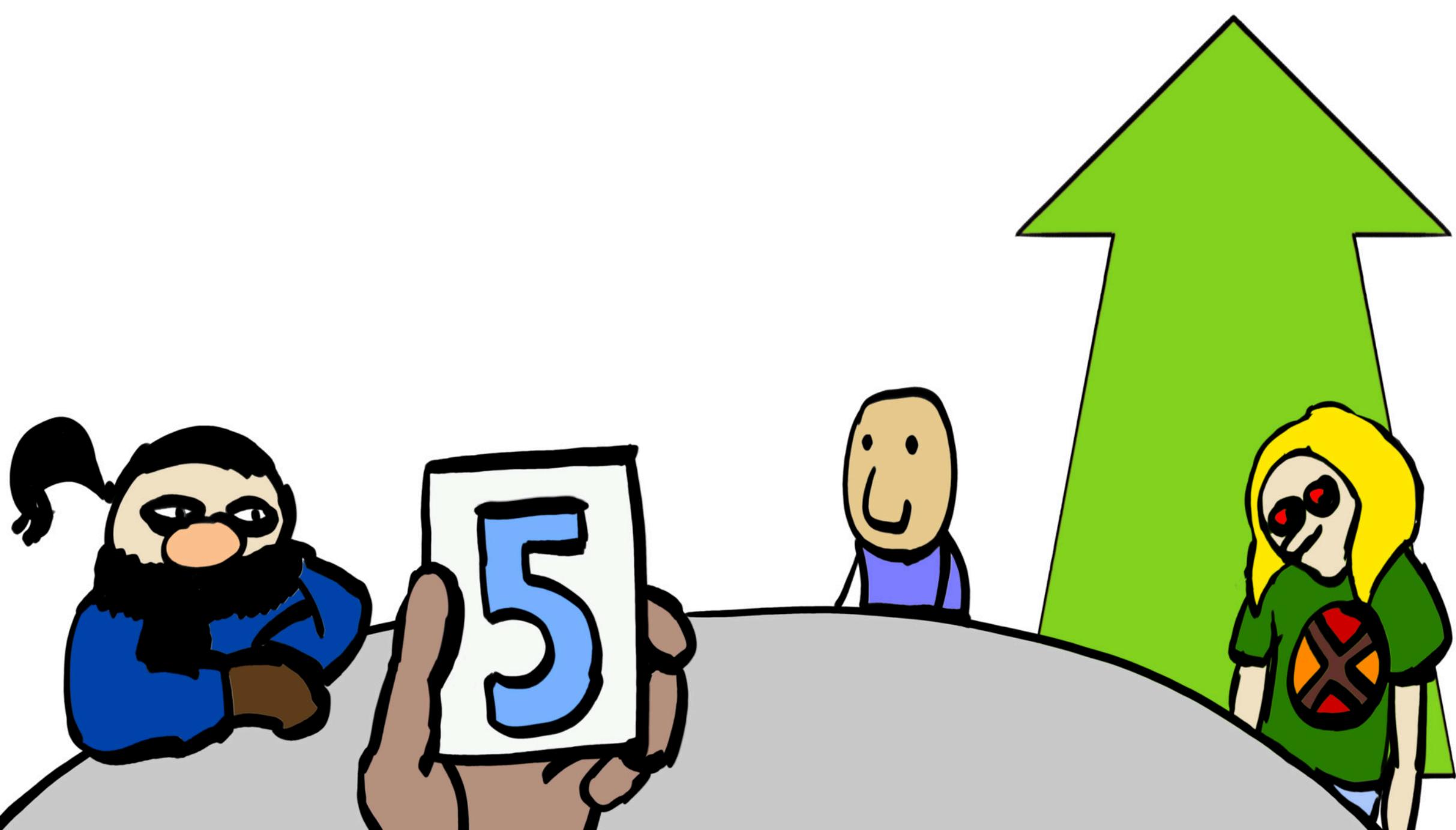
4/69

AKCC	Availability of knowledgeable/competent clients
Anch	Anchoring effect
	Anticipation of project participants' skills
APPS	Business area
CCAC	Collaboration and communication
CICN	Clarity of client's needs
CIEx	Client's expectations
Comp	Complexity
CRSp	Clear requirements specification
CSIE	Combination strategy of individual estimates
CTRS	Changes to requirements or scope
CuDi	Cultural differences
Dili	Diligence
DUBI	Dependencies between user stories/backlog items
	Enough effort and resources spent on estimation
EERE	The effect of more and/or irrelevant information
EMII	Estimation experience
EsEx	Estimation skills
ExSP	Experience with similar/previous projects/tasks
FPre	Familiar problem or requirements
FWTP	Familiarity with the product
FWTT	Familiarity with the technology
GATa	Goals and targets
IBEs	Informal basis for estimating
IEEs	Impact of early estimates
InAD	Integration and dependencies
InAs	Incorrect assumptions
ITSt	Involvement of technical staff
LoPr	Longer projects
MACo	Monitoring and control
MgEx	Manager experience



MiRe	Misunderstanding of requirements
NFRe	Non-functional requirements
NGIE	Negotiations games in estimates
NTMe	New team members
Opti	Optimism
OUPr	Occurrence of unforeseen problems
OUTa	Overlooked and unplanned tasks
OvEx	Overall experience
Padd	Padding
Plat	Platform
Pres	Pressure
PrFl	Project flexibility
Prog	Programming language
PrSi	Size
PTWI	Price-to-win issues
ReDe	Resources dependencies
RiAs	Risk assessment
ReEx	Reestimation and revision of estimates
Seq	Sequence effects
Simp	Simplicity
Skil	Skill
Stab	Stability
StEs	Standards in estimation
SWPP	Similarity with previous tasks/projects
TaSi	Task size
TCAC	Collaboration and communication
TeEx	Technical experience
TeSi	Size
TeSk	Technical skill
TFSi	Time frame size
TrEs	Training in estimation
TSav	Tool support and availability
Turn	Turnover
TyPr	Type of project
UFAM	Use of flexible/agile development model
UnEf	Use of historical data
UsCh	Use of checklists

Figure 7 - The SEXTAMT



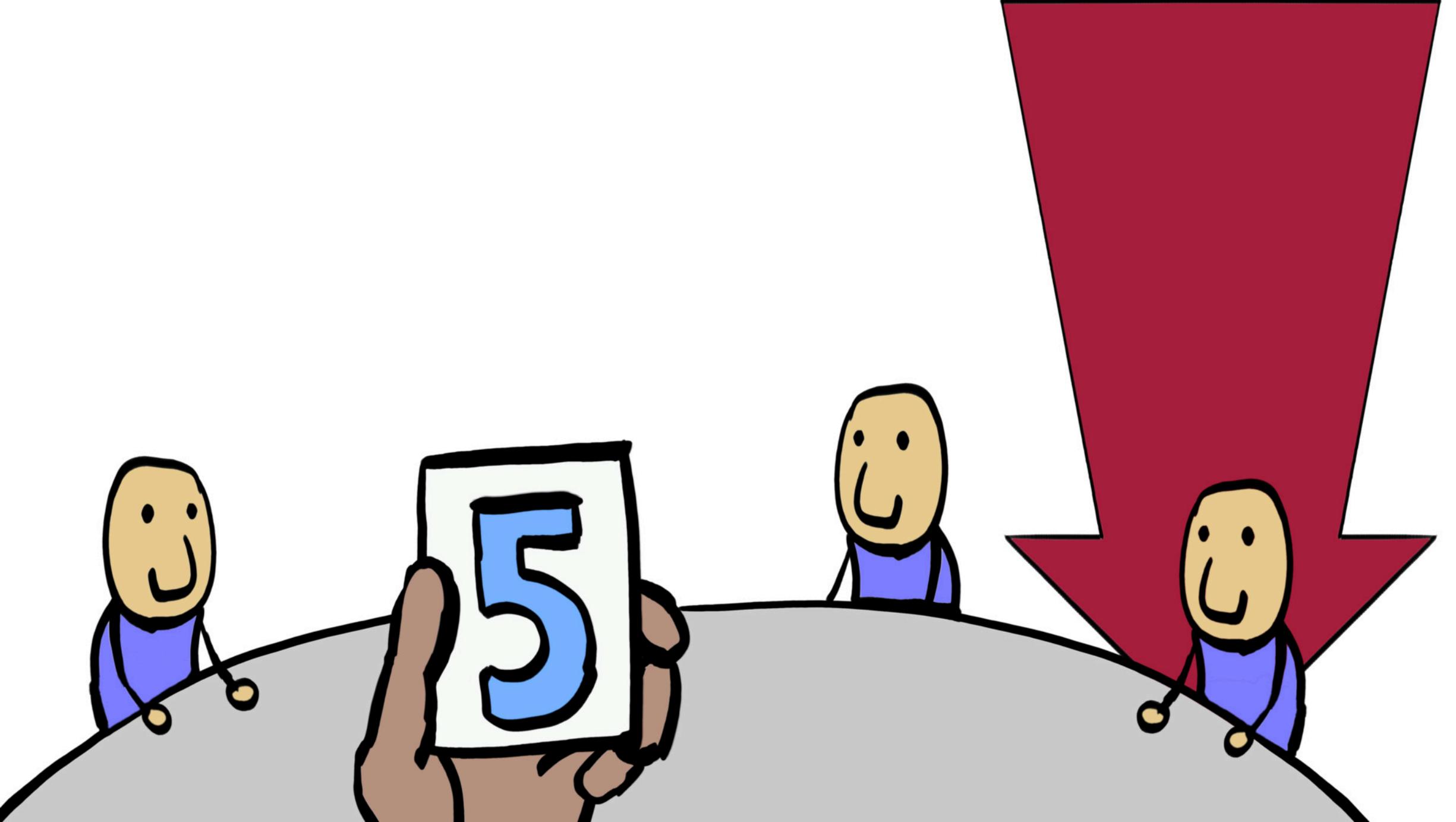
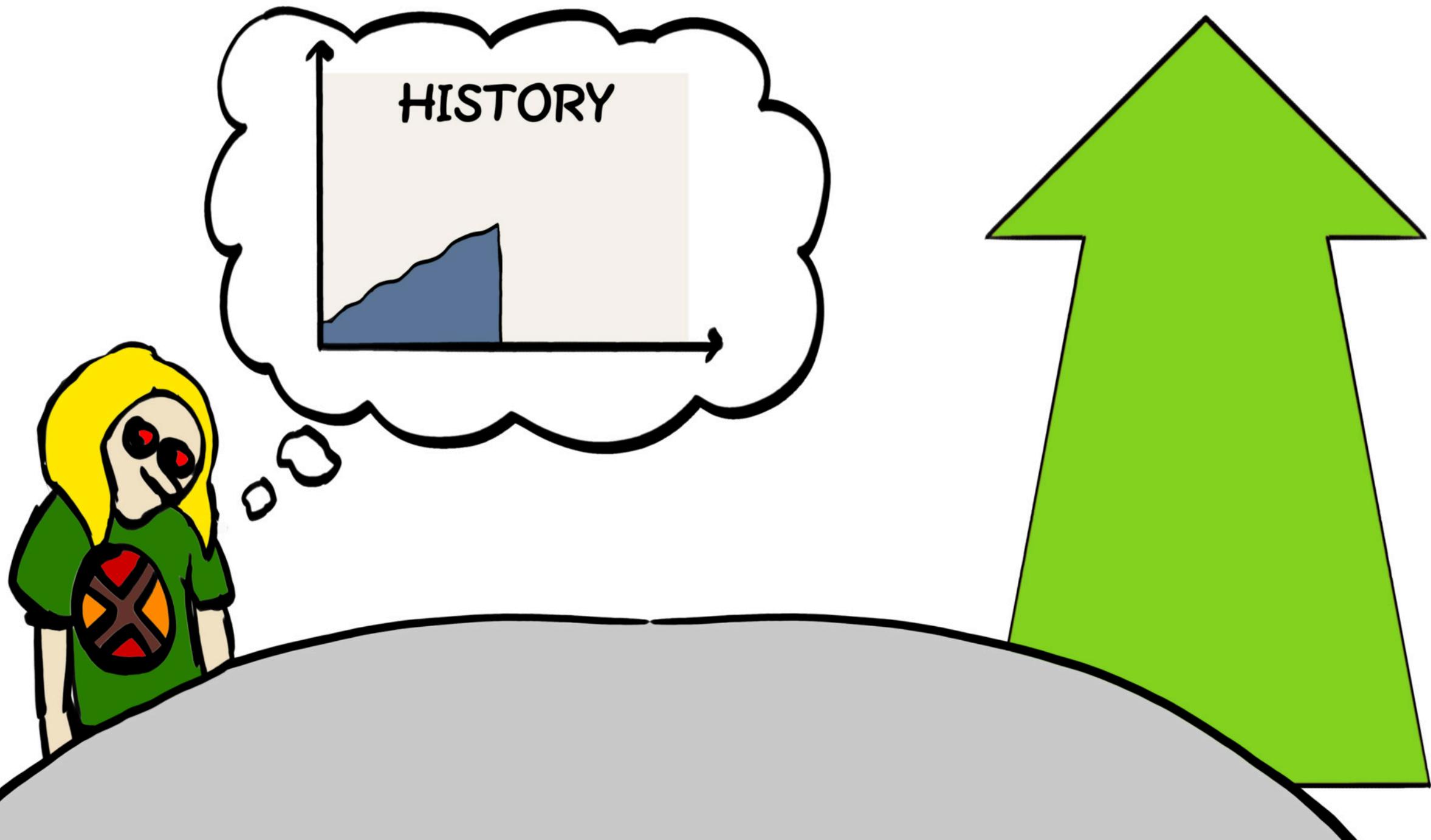


Table A.2: Infoway checklist V3 (prioritized and classified after dynamic validation)

No.	Checklist factor	Scale
Mandatory Part		
1	What is the type of the task?	Implementation, testing, research
2	The task is implementing a Functional Requirement (FR) or Non-Functional Requirement (NFR) or both?	Only an NFR, FR with major NFR constraints, FR with minor NFR constraints, only FR
3	Rank team's technical competence/skills required to implement and test this task	Very good, good, average, below average, lacking
4	How similar is the task to the previously developed tasks?	To a great extent, somewhat, very little, not at all
5	Rank team's domain knowledge required to implement this task	Very good, good, average, below average, lacking
6	How clear is your understanding of the task?	Very good, good, average, below average, need to talk to customer before moving on
7	The implementation of the task requires understanding and/or changing legacy code	Yes, not sure, no
8	Does the task involve communication between multiple (sub) systems?	Yes, not sure, no
Optional Part		
9	Does the task require an architectural change?	Yes, not sure, no
10	Does the team has new member(s)?	Yes, no
11	Will the team or some member(s) be working on other products/projects/tasks in parallel?	Yes, not sure, no
12	Does the task involve accessing and/or modifying several different elements/tables in the persistence/DB layer?	Yes, not sure, no
13	Is the task size suitable to fit in the planned sprint?	Yes, not sure, no
14	Rank team's recent productivity	Very good, good, average, below average, lacking

Based on the above characterizations, most likely effort estimate for this task is: _____ hours



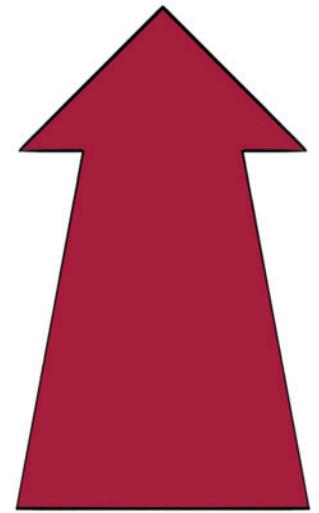
HISTORY

TASK

TASK

TASK

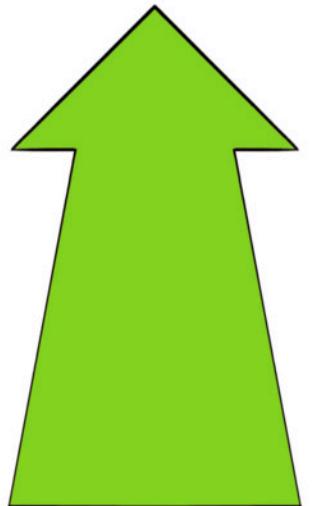
TASK



TASK

TASK

TASK



I CONTEXT

II STORY POINTS

III NOESTIMATES TECHNIQUES

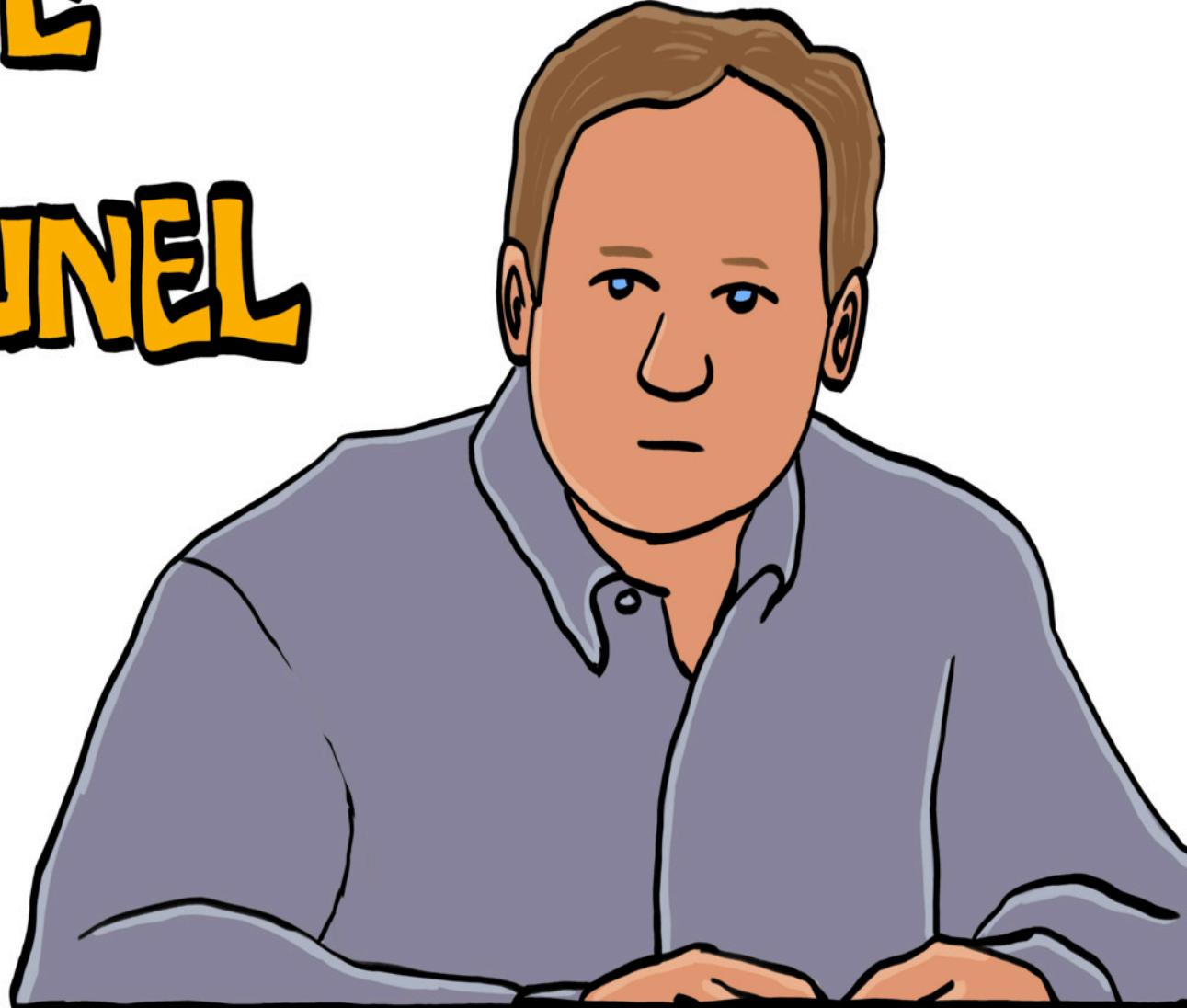
IV

V

VI

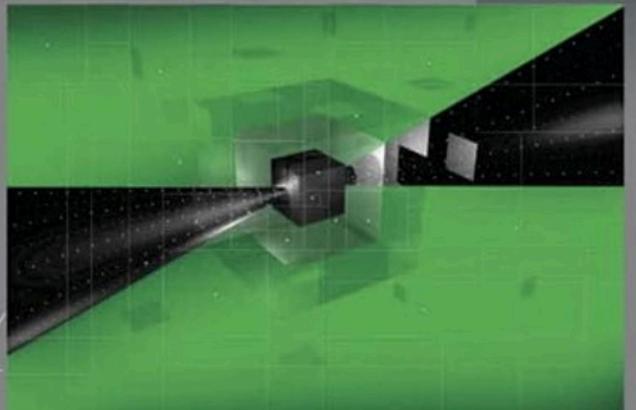
VII

STEVE McCONNEL



BEST PRACTICES

SOFTWARE ESTIMATION



Demystifying the Black Art

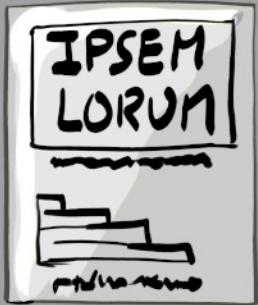
Steve McConnell

Two-time winner of *Software Development* magazine's Jolt Award



2006

SOFTWARE ESTIMATION : DEMYSTIFYING THE BLACK ART / S. MCCONNELL.

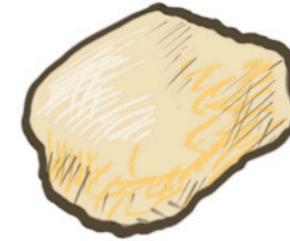


Mcconnell, Steve

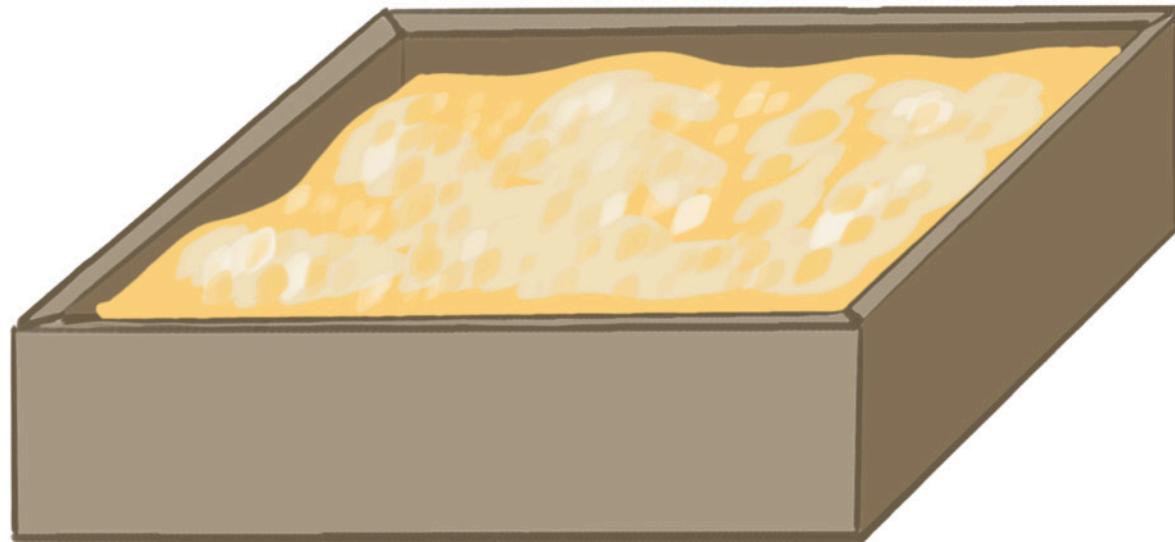
2006

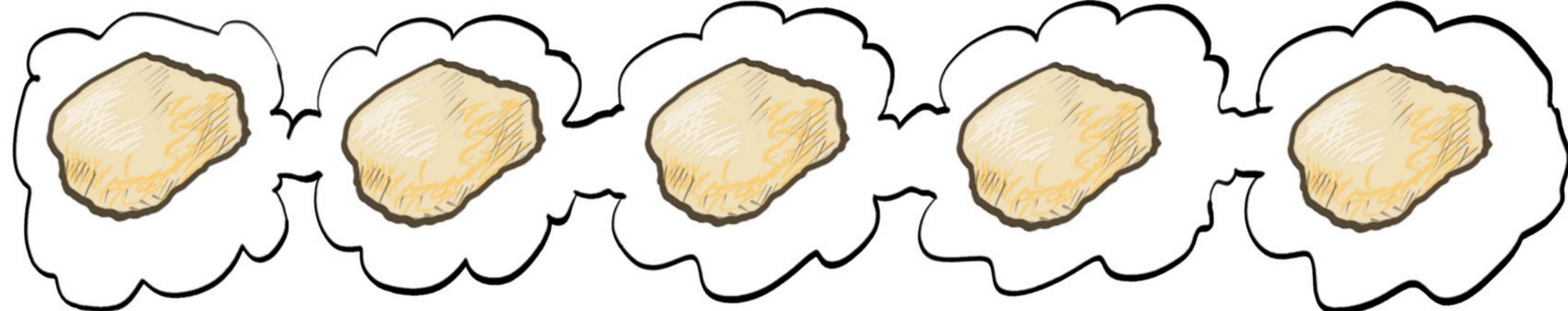
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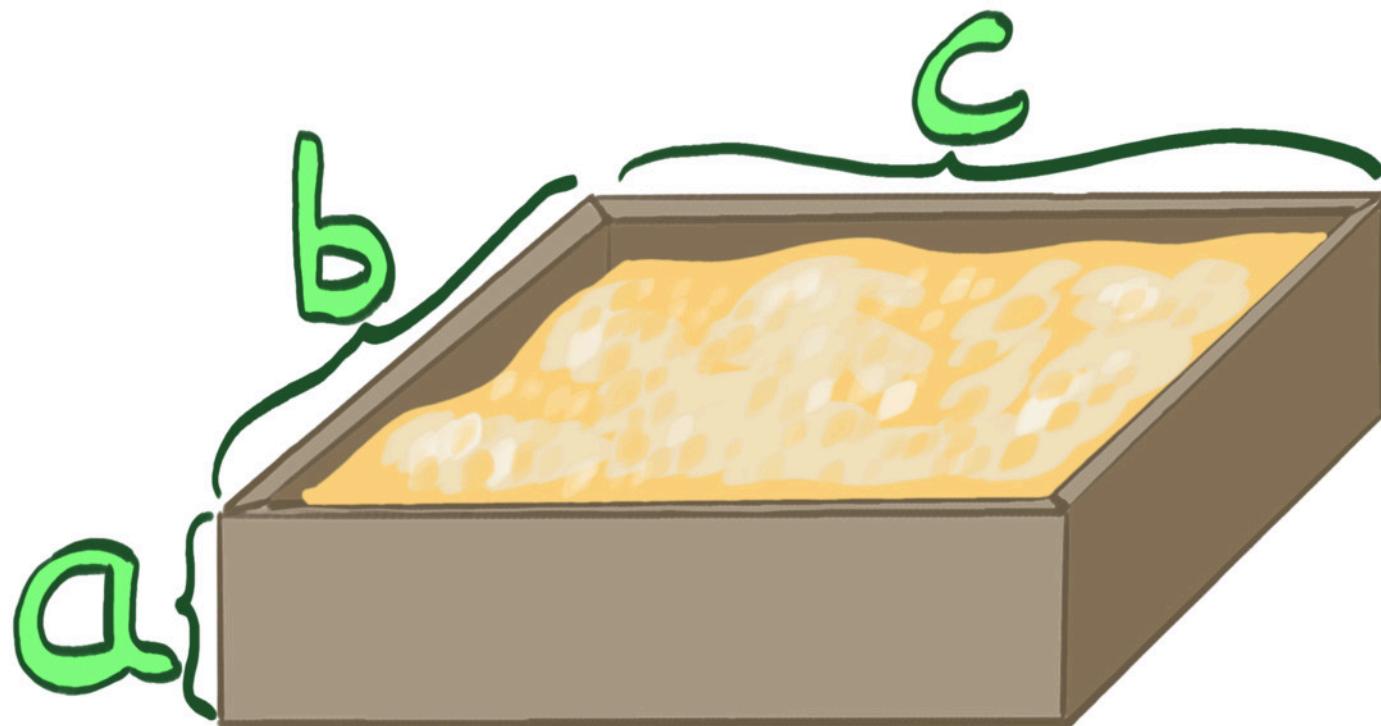
x



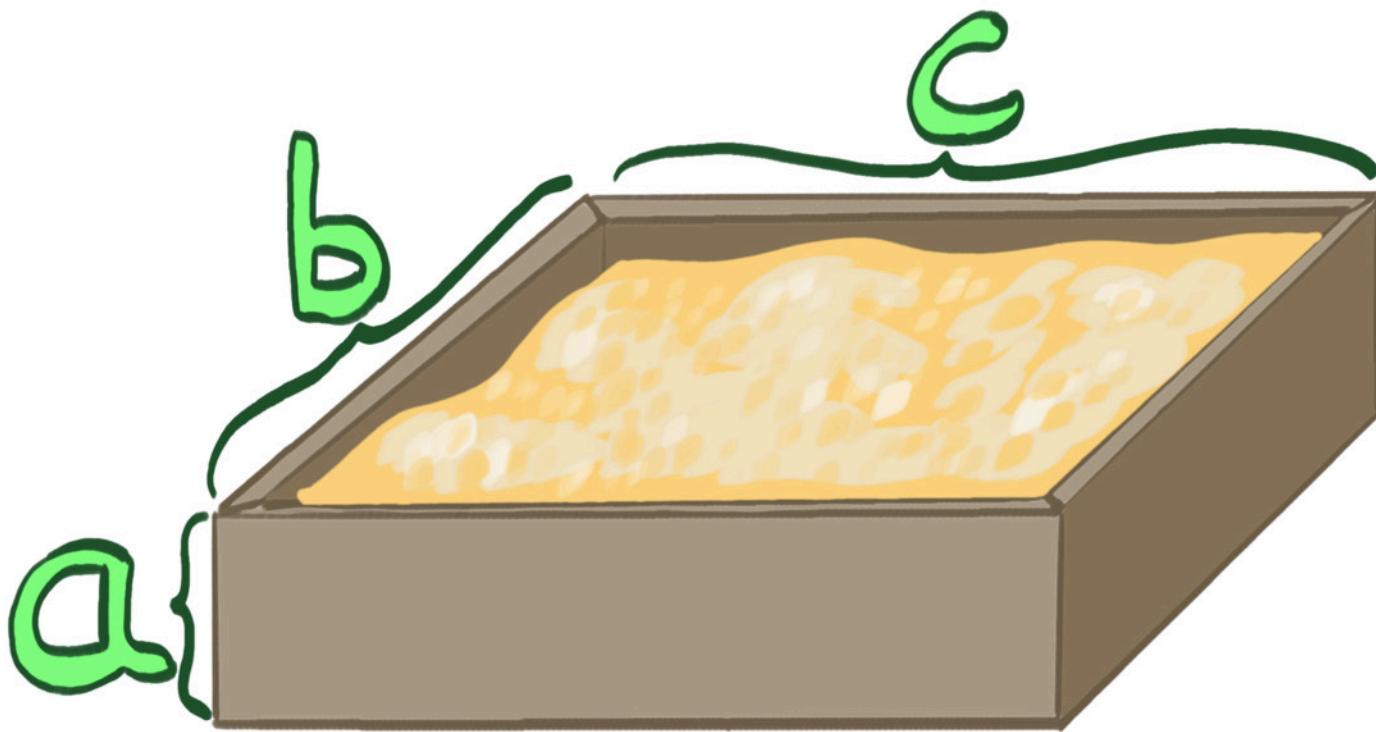
?







$$\text{bread} \simeq \text{blue cube } d \quad \frac{a \times b \times c}{d^3}$$





Hum...



two million
I guess...



two million
I guess...

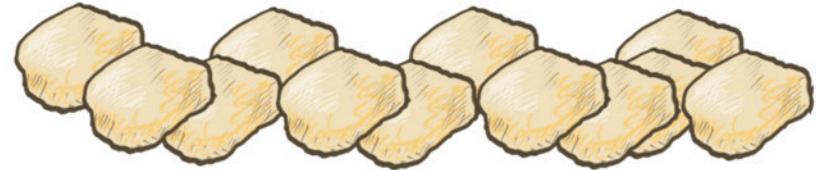
Client signed
for one



two million
I guess...

Client signed
for one

Ok, one
million then



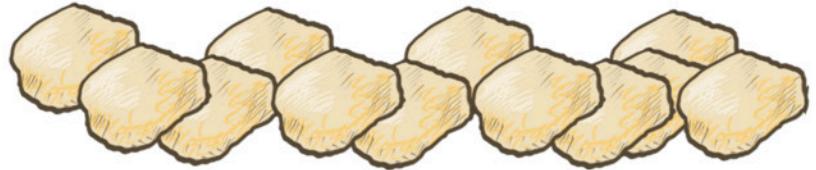
1



1

$$\frac{a \times b \times c}{3}$$

2



1

2

3

$$\frac{a \times b \times c}{3}$$



J. Scott ARMSTRONG

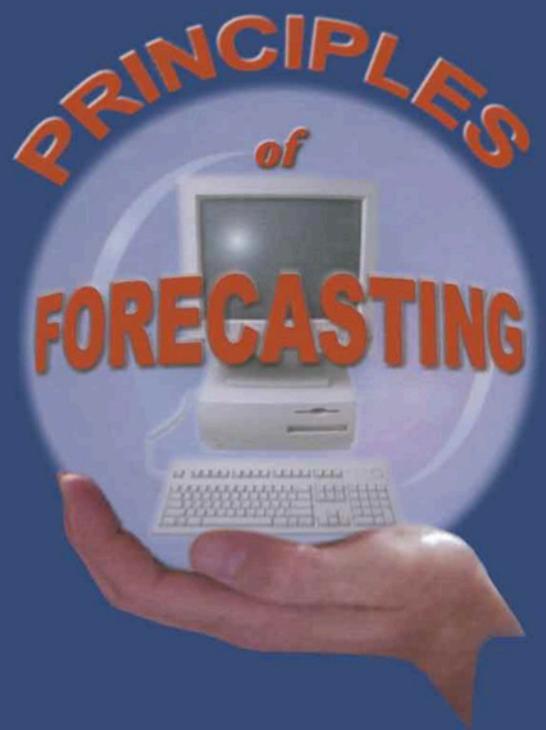
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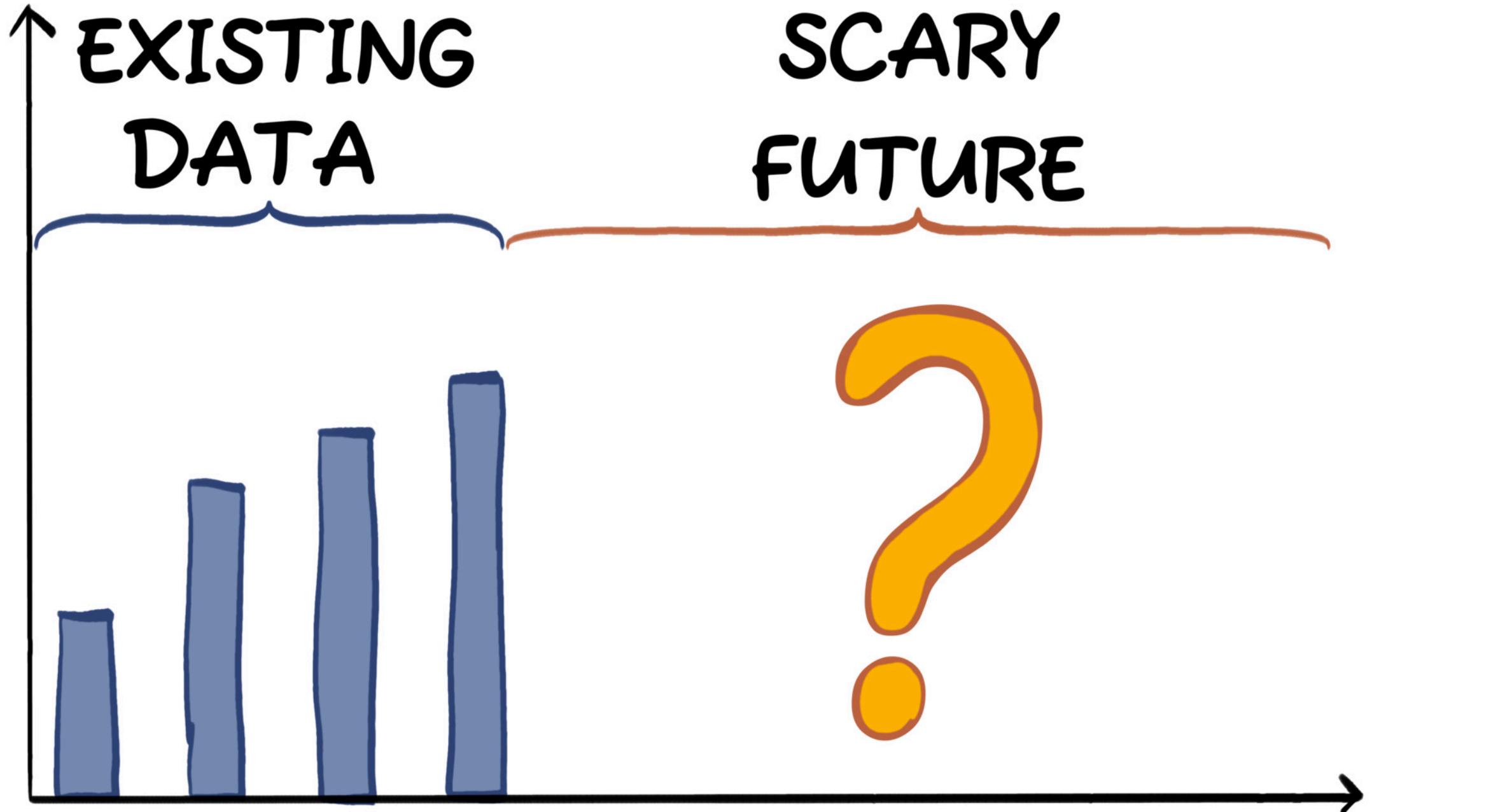


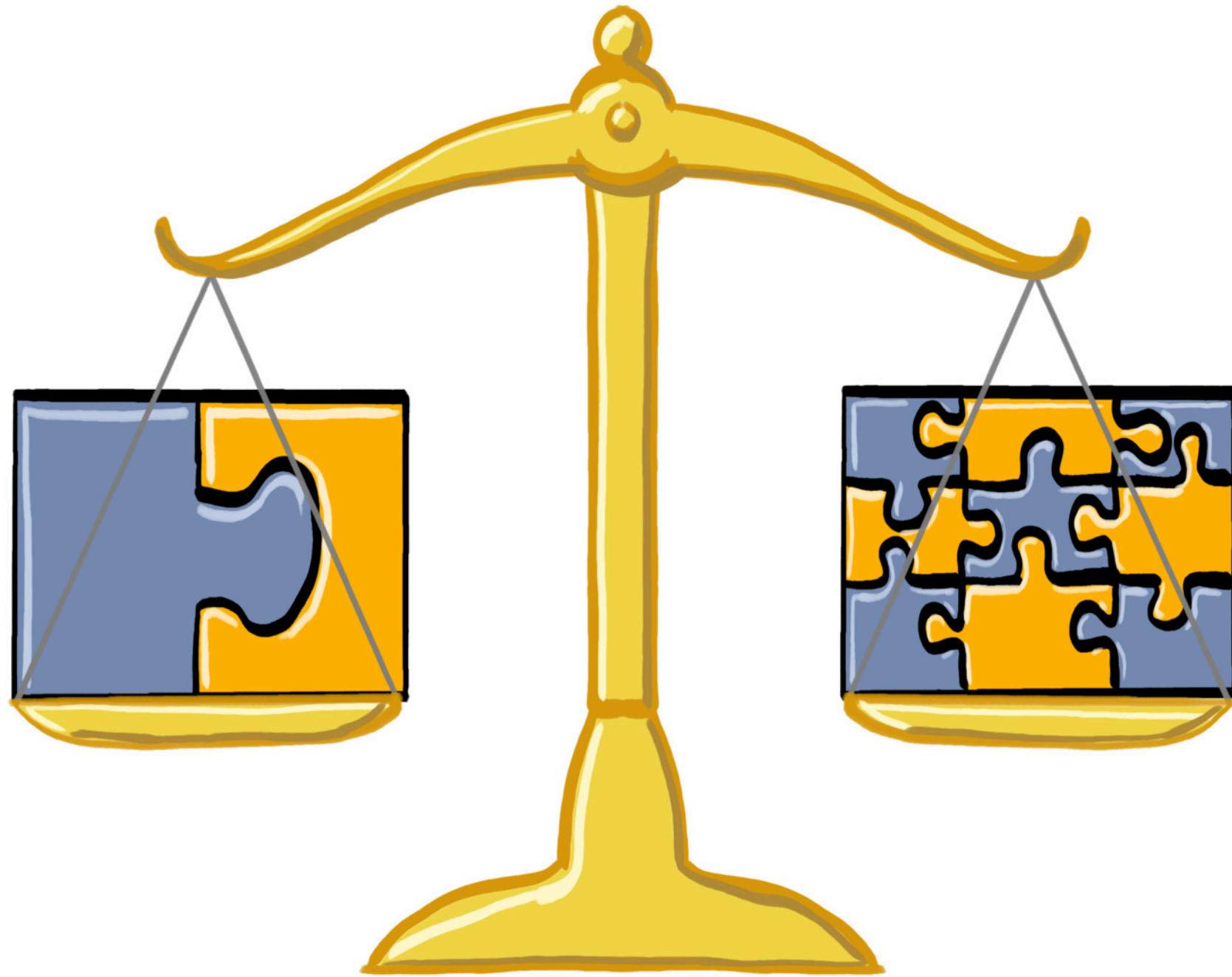
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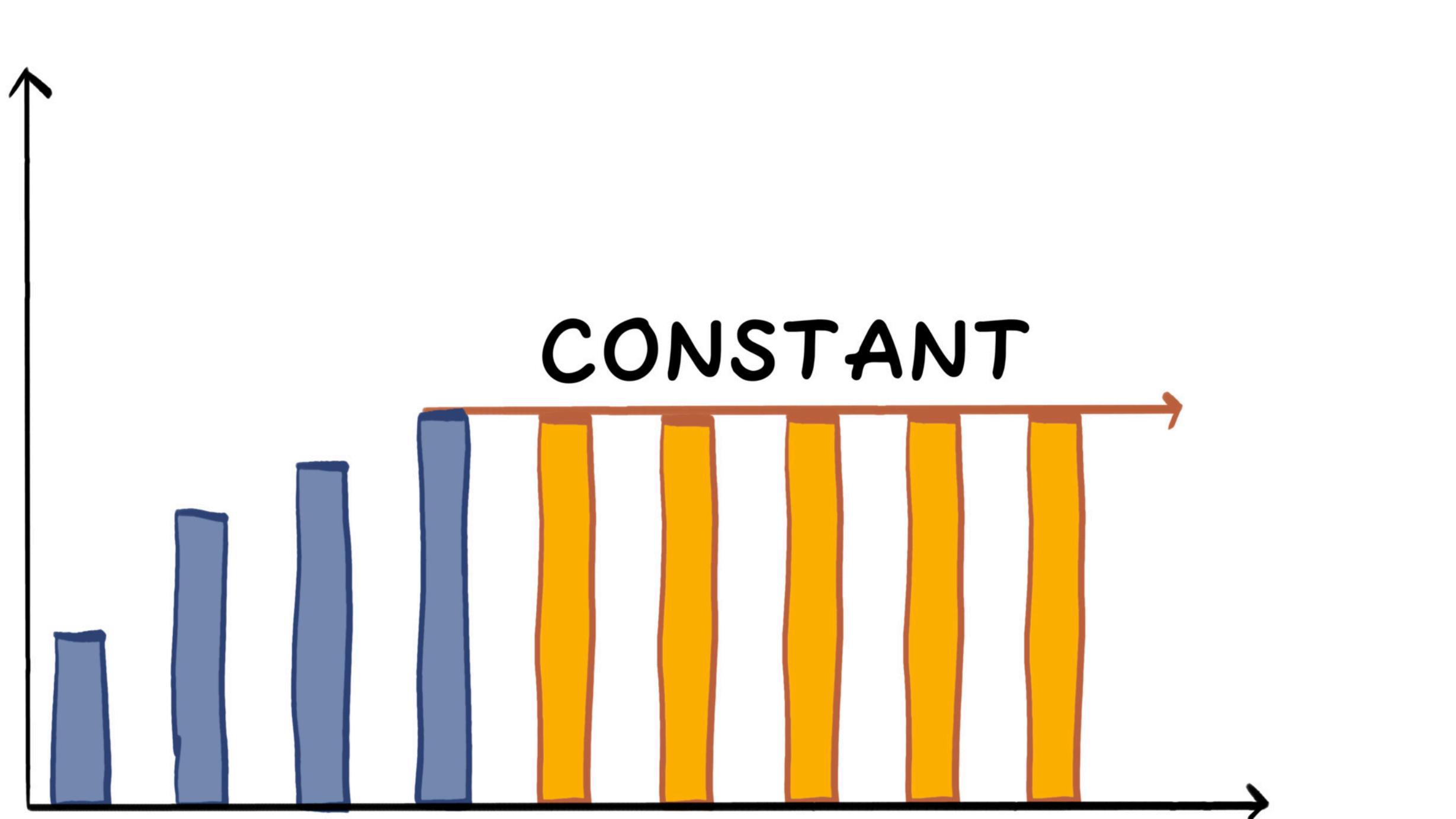


Green, Kesten and Armstrong, J.

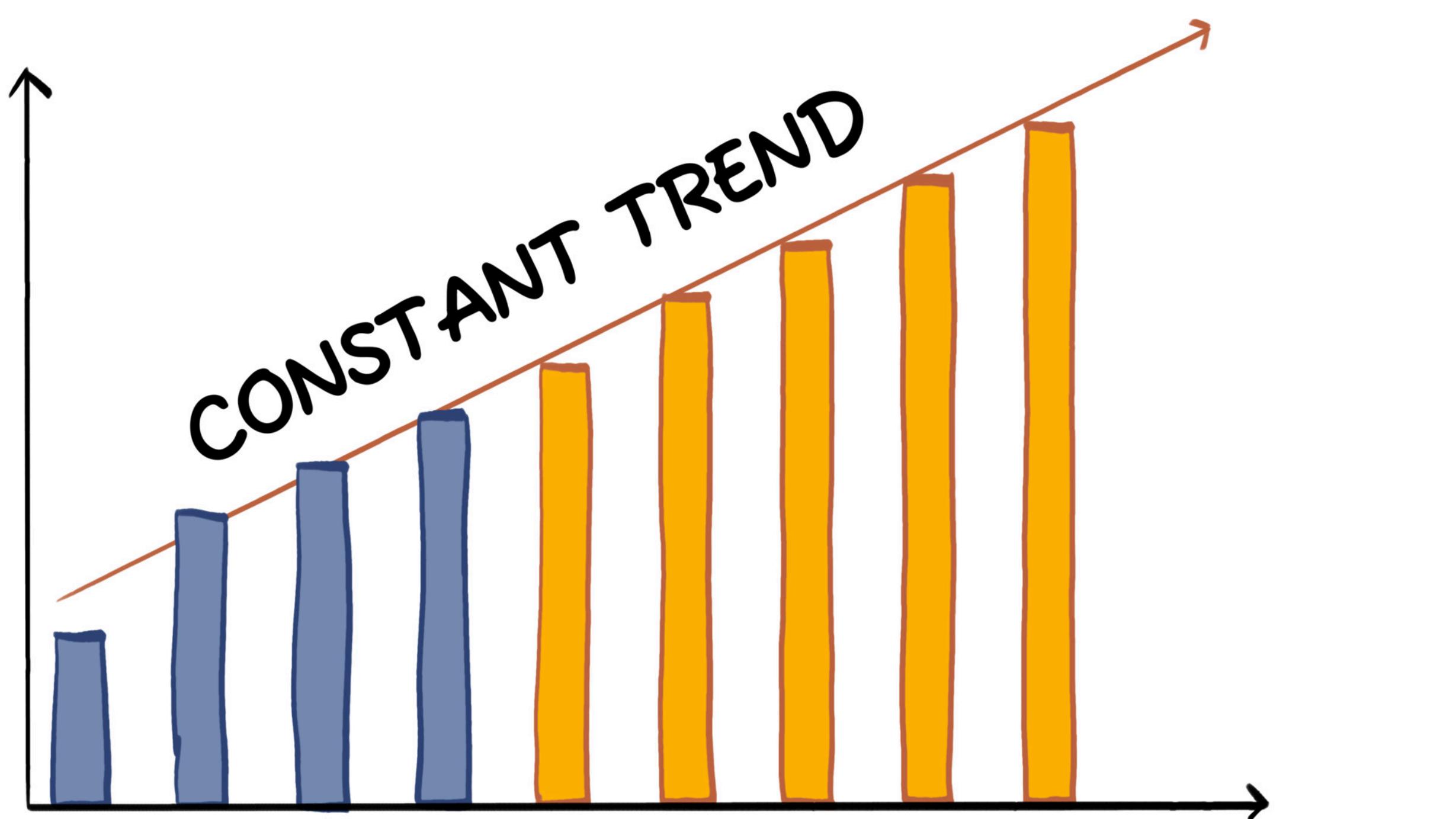
2015



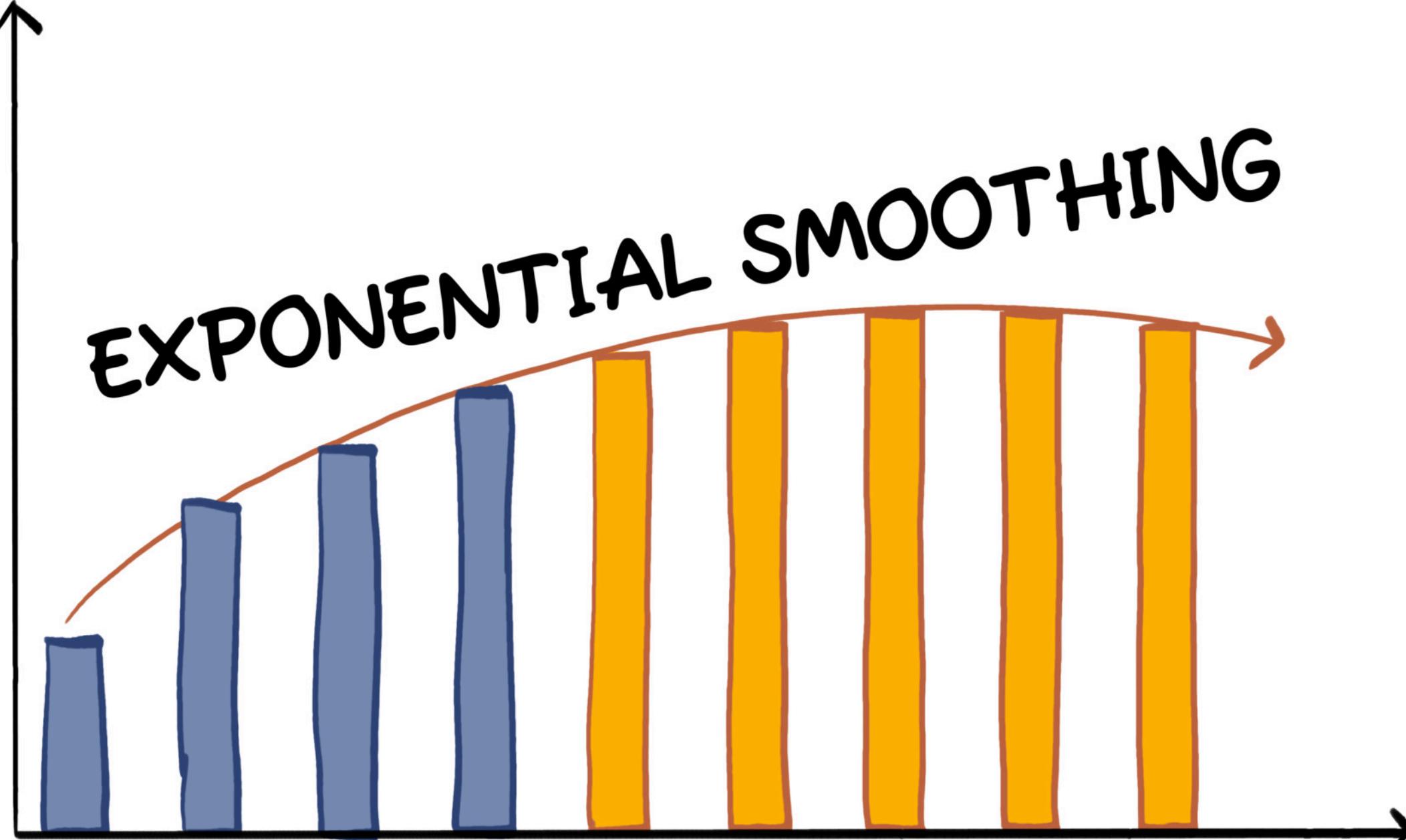




CONSTANT



EXPONENTIAL SMOOTHING



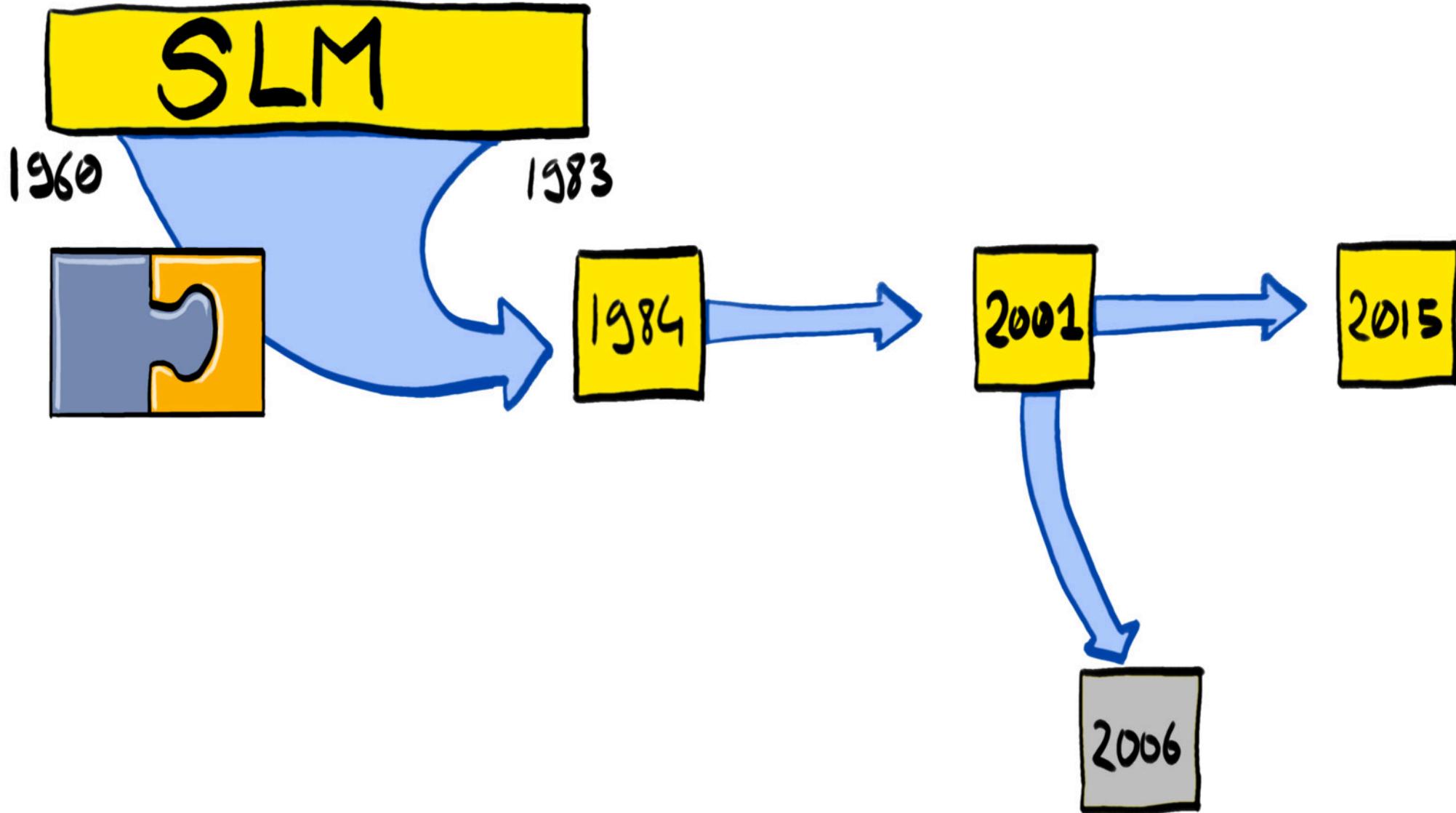
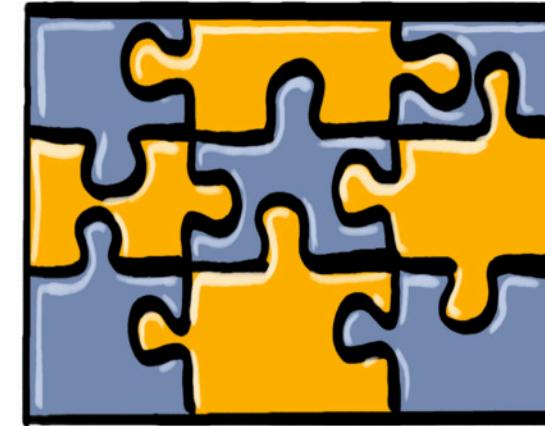
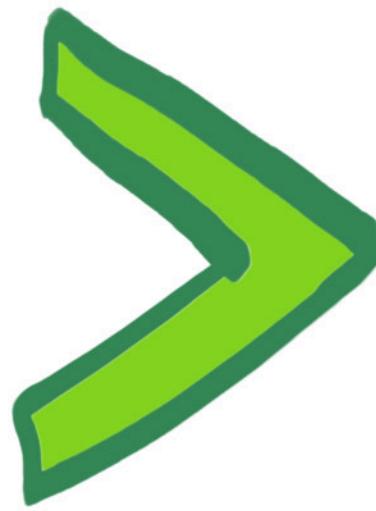
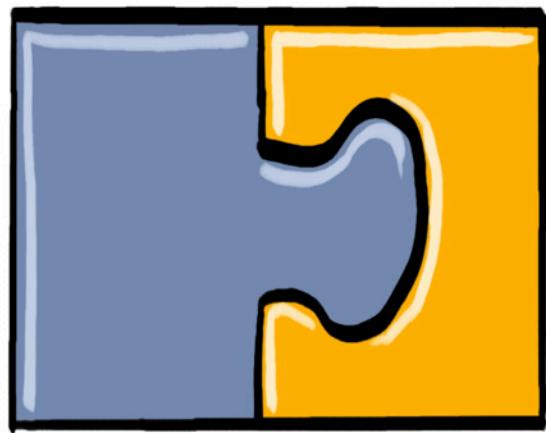
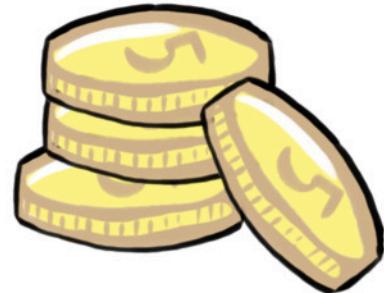
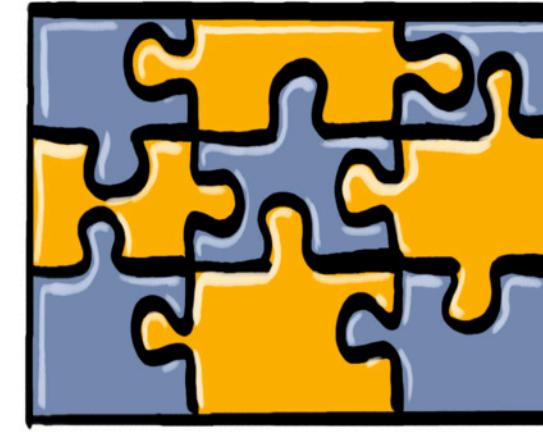
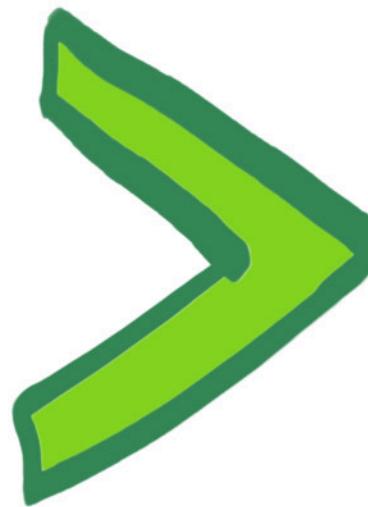
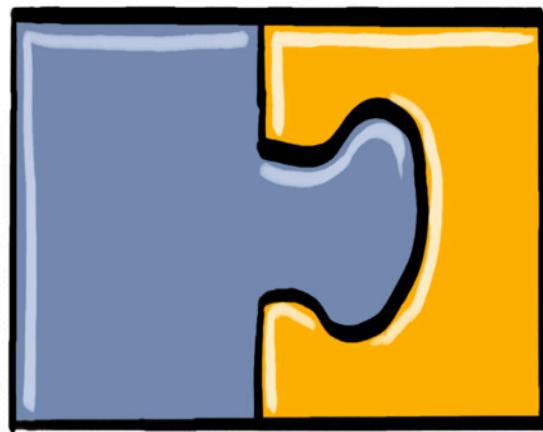


Table
Summary of evidence on accuracy of forecasts from complex vs. simple methods
----- Number of Comparisons -----

<u>Method type</u>	<u>Total papers</u>	<u>Total comparisons</u>	<u>Simple better or similar</u>	<u>Effect size</u>	<u>Error increase vs simple (%)</u>
Judgmental	4	4	4	4	28.2
Extrapolative	17	62	51	12	27.5
Causal	8	23	19	5	25.3
Combined	3	8	7	4	23.9
All method types	32	97	81	25	26.7
Weighted average*					

*Weighted by total papers





PRINCIPLES OF FORECASTING: A HANDBOOK FOR RESEARCHERS AND



Armstrong, J.

2001 - Technological Forecasting and Social Change -
TECHNOL FORECAST SOC CHANGE

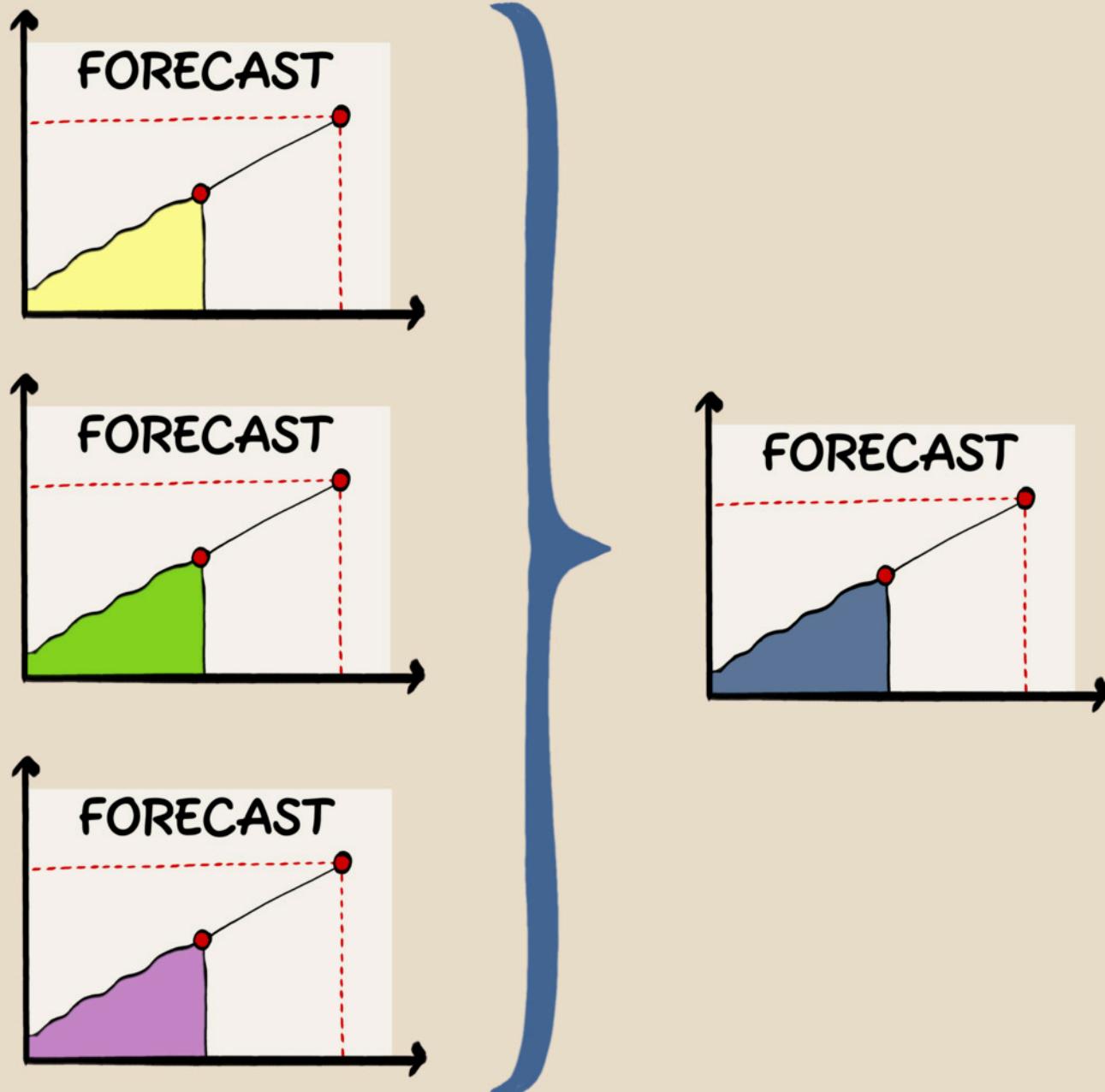
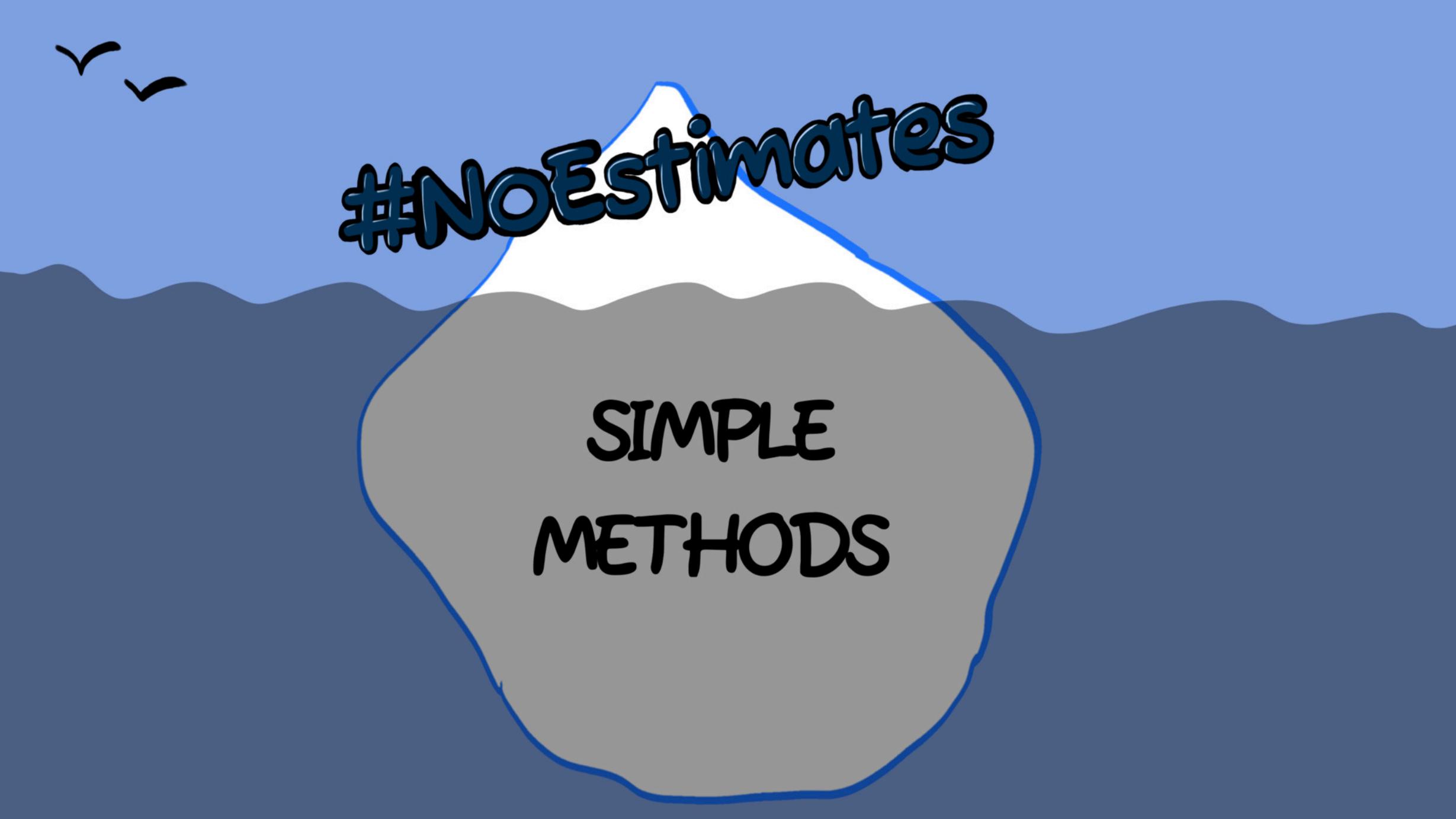


Exhibit 1. Error reductions from combining ex ante forecasts

Study	Methods	Components	Criterion	Data	Situation	Validation forecasts	Forecast horizon	Percent error reduction
Levine (1960)	intentions	2	MAPE	annual	capital expenditures	6	1	18.0
Okun (1960)	*	2	*	*	housing starts	6	1	7.0
Landefeld & Seskin (1986)	*	2	MAE	*	plant & equipment	11	1	20.0
Armstrong et al. (2000)	*	4	RAE	*	consumer products	65	varied	5.5
Winkler & Poses (1993)	expert	4	Brier	cross-section	survival of patients	231	varied	12.2
Thorndike (1938)	*	4 to 6	% wrong	*	knowledge questions	30	varied	6.6
Makridakis et al. (1993)	*	5	MAPE	monthly	economic time series	322	1 – 14	19.0
Richards & Fraser (1977)	*	5	*	annual	company earnings	213	1	8.1
Batchelor & Dua (1995)	*	10	MSE	*	macroeconomic	40	1	16.4
Kaplan et al. (1950)	*	26	% wrong	cross-section	technology events	16	varied	13.0
Zarnowitz (1984)	*	79	RMSE	quarterly	macroeconomic	288	1	10.0
Sanders & Ritzman (1989)	extrapolation	3	MAPE	daily	public warehouse	260	1	15.1
Makridakis & Winkler (1983)	*	5	*	monthly	economic time series	617	18	24.2
Makridakis et al. (1993)	*	5	*	*	*	322	1 – 14	4.3
Lobo (1992)	*	5	*	quarterly	company earnings	6,560	1 – 4	13.6
Schnaars (1986)	*	7	*	annual	consumer products	1,412	1 – 5	20.0
Landefeld & Seskin (1986)	econometric	2	MAE	annual	plant & equipment	7	1	21.0
Clemen & Winkler (1986)	*	4	MAD	quarterly	GNP (real & nominal)	45	1 – 4	3.4
Shamseldin et al. (1997)	*	5	MAPE	annual	rainfall runoff	22	1	9.4
Lobo (1992)	expert/extrap	2	MAPE	annual	company earnings	6,560	1 – 4	11.0
Lawrence et al. (1986)	*	3	*	monthly	economic time series	1,224	1 – 18	10.7
Sanders & Ritzman (1989)	*	3	*	daily	public warehouse	260	1	15.5
Lobo & Nair (1990)	*	4	*	annual	company earnings	768	1	6.4
Landefeld & Seskin (1986)	inten-tions/econ	2	MAE	annual	plant & equipment	11	1	11.5
Vandome (1963)	extrap/econ	2	MAPE	quarterly	macroeconomic	20	1	10.1
Armstrong (1985)	*	2	*	annual	photo sales by country	17	6	4.2
Weinberg (1986)	expert/econ	2	*	cross-sectio-n	performing arts	15	varied	12.5
Bessler & Brandt (1981)	experrt/extrap/econ	3	*	quarterly	cattle & chicken prices	48	1	13.6
Fildes (1991)	*	3	MAE	annual	construction	72	1 & 2	8.0
Brandt & Bessler (1983)	*	6	MAPE	quarterly	hog prices	24	1	23.5
							Unweighted average	12.5



#NOEstimates

SIMPLE
METHODS

I CONTEXT

II STORY POINTS

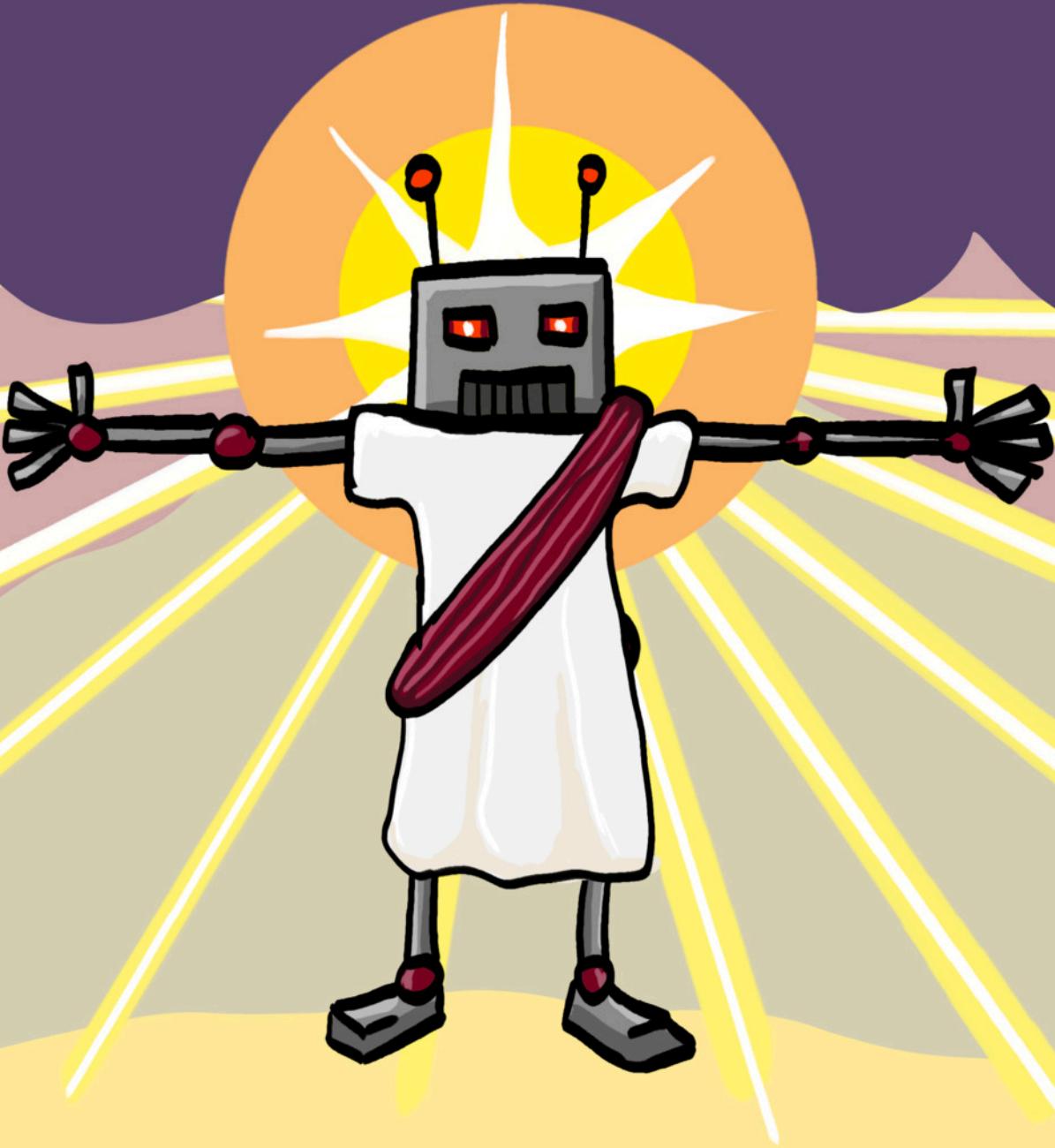
III NOESTIMATES TECHNIQUES

IV WILL AI SAVE US ?

V

VI

VII

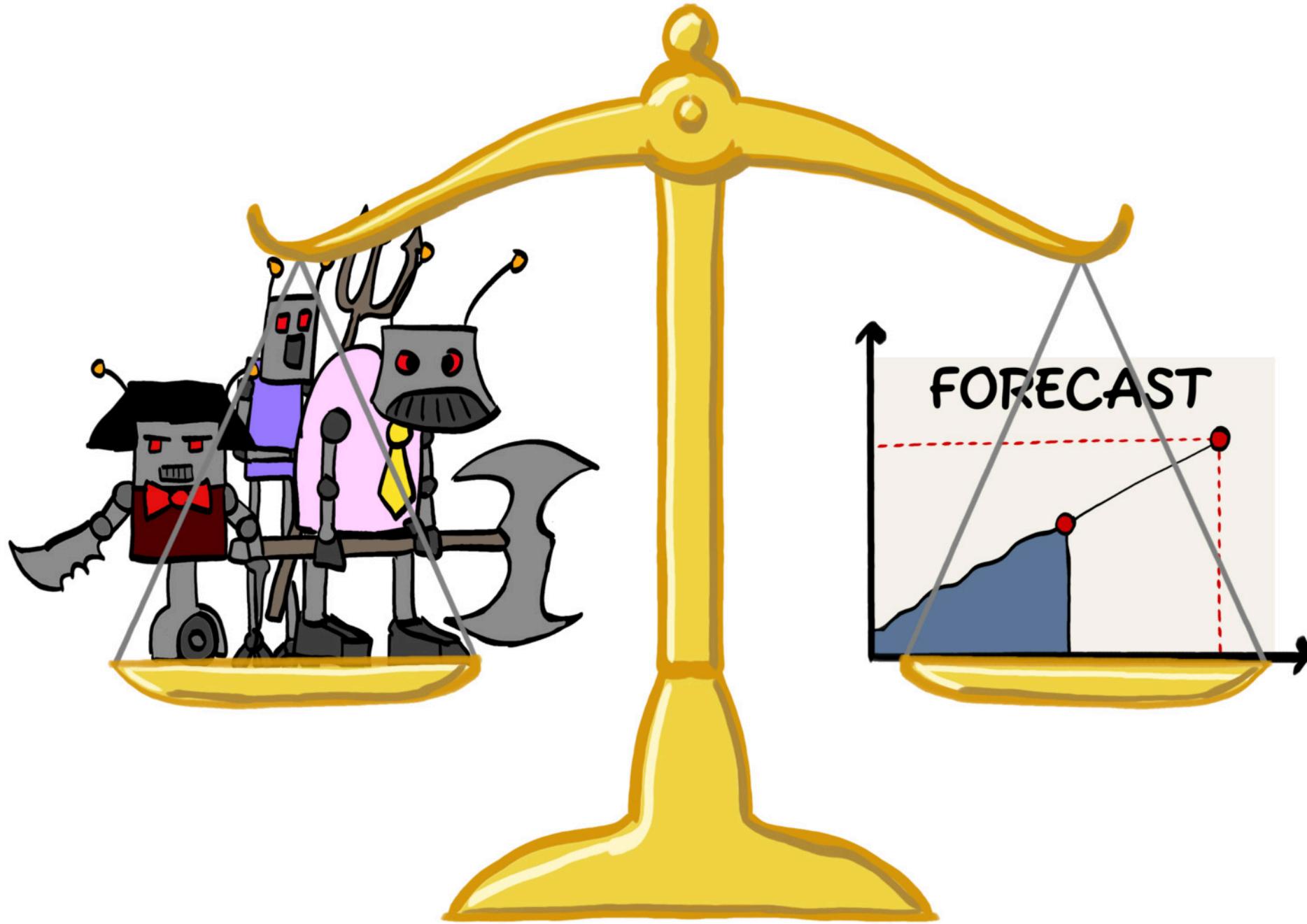


AGILE EFFORT ESTIMATION: HAVE WE SOLVED THE PROBLEM YET? INSIGHTS FROM A REPLICATION STUDY



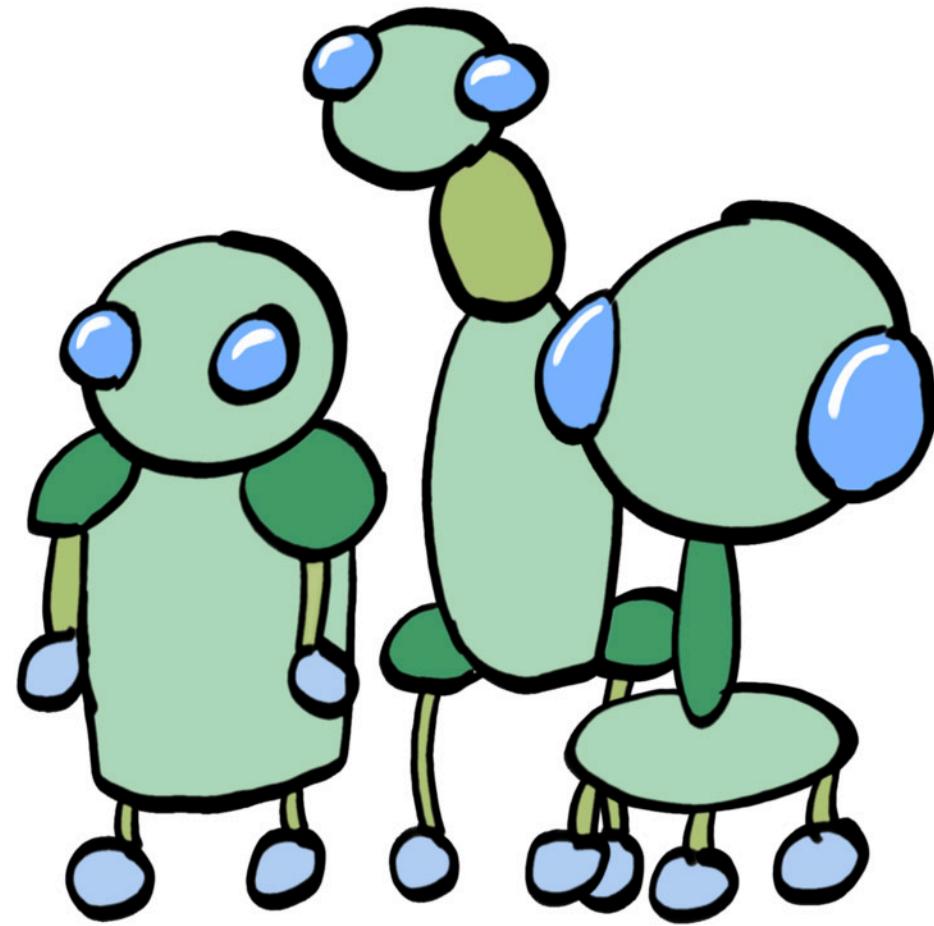
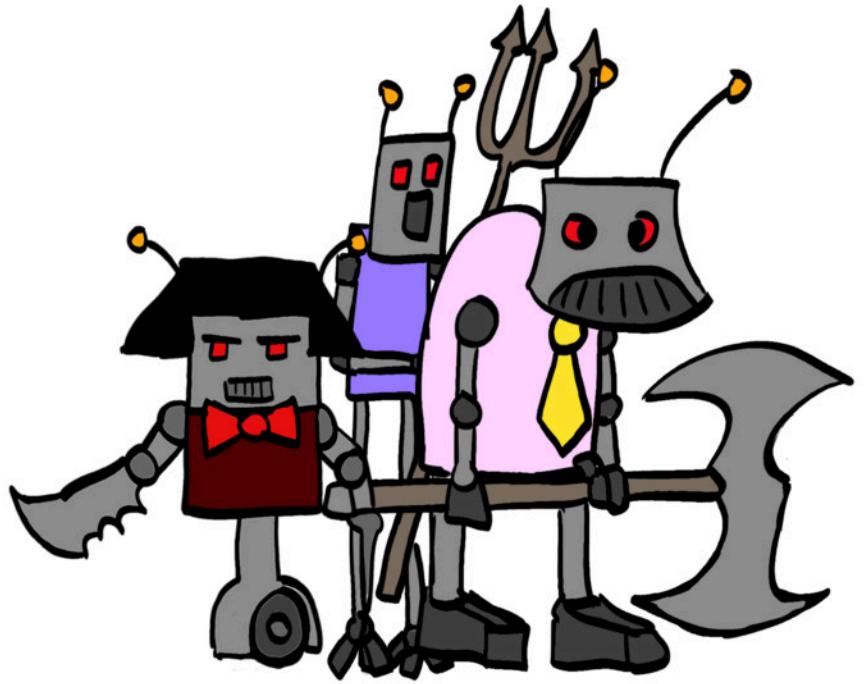
Tawosi, Vali and Moussa, Rebecca and Sarro, Federica

2022 - IEEE Transactions on Software Engineering



SP



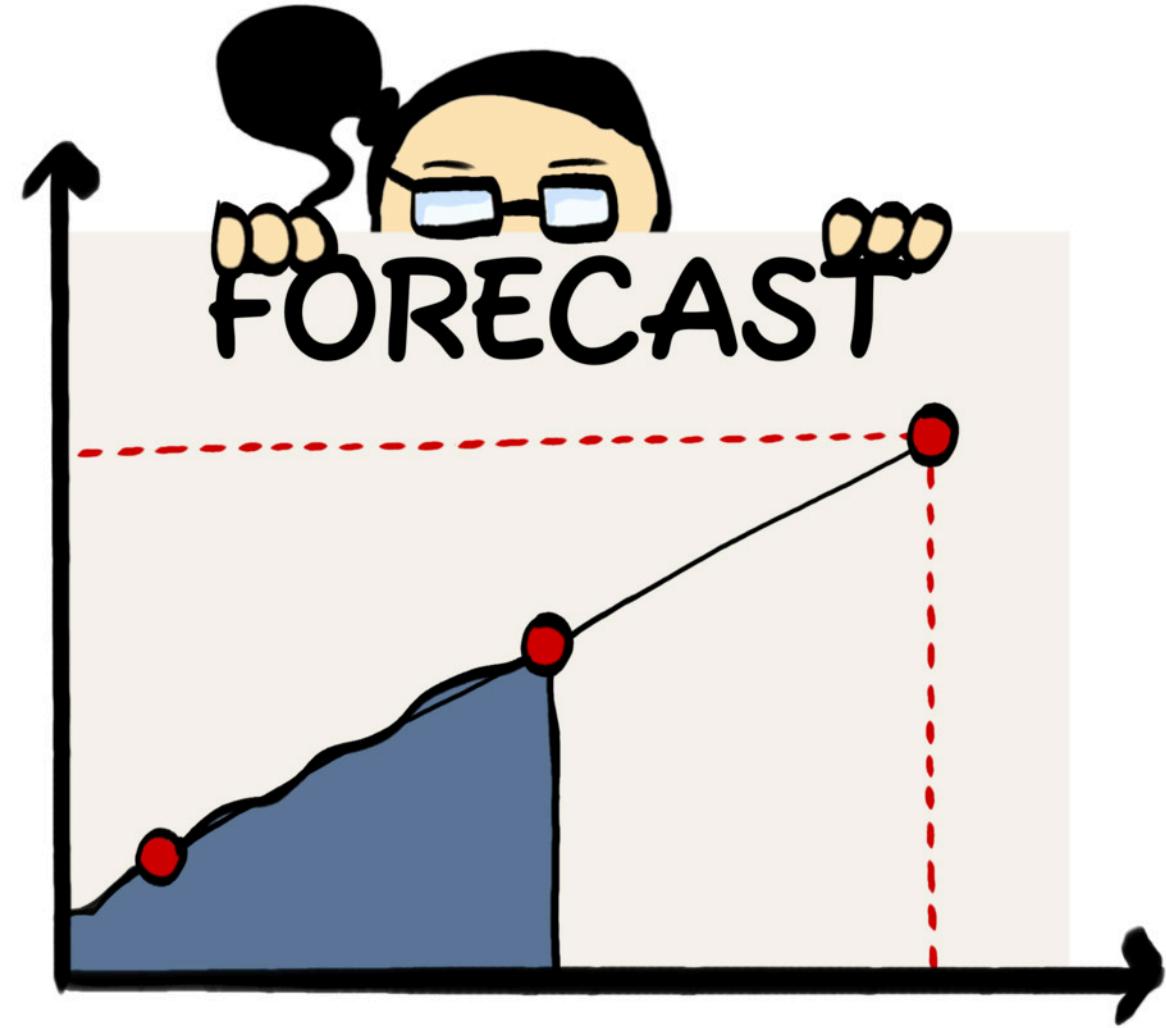
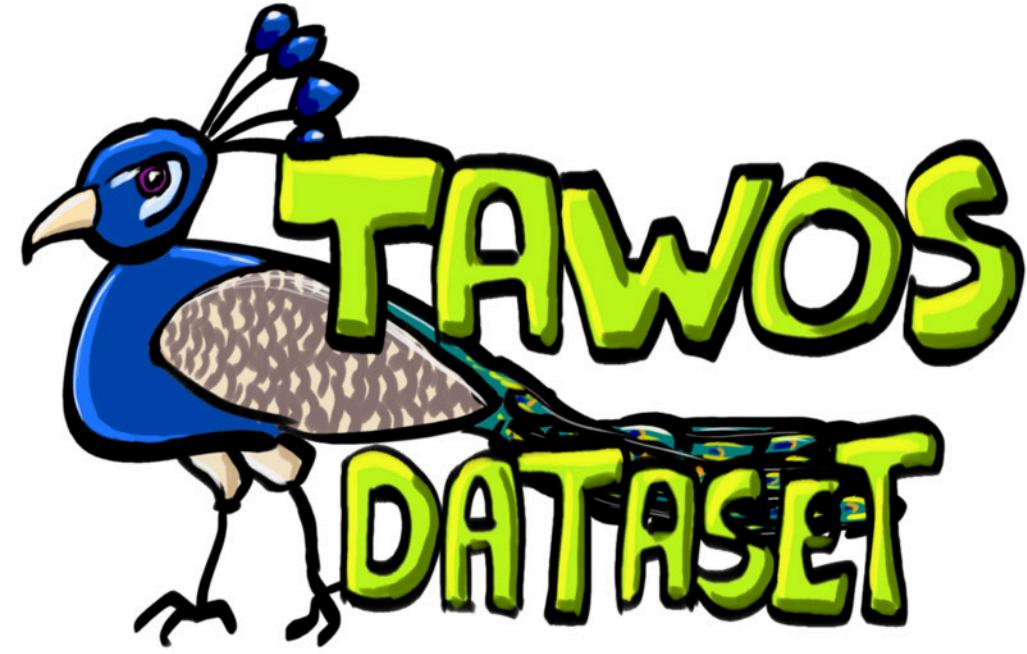


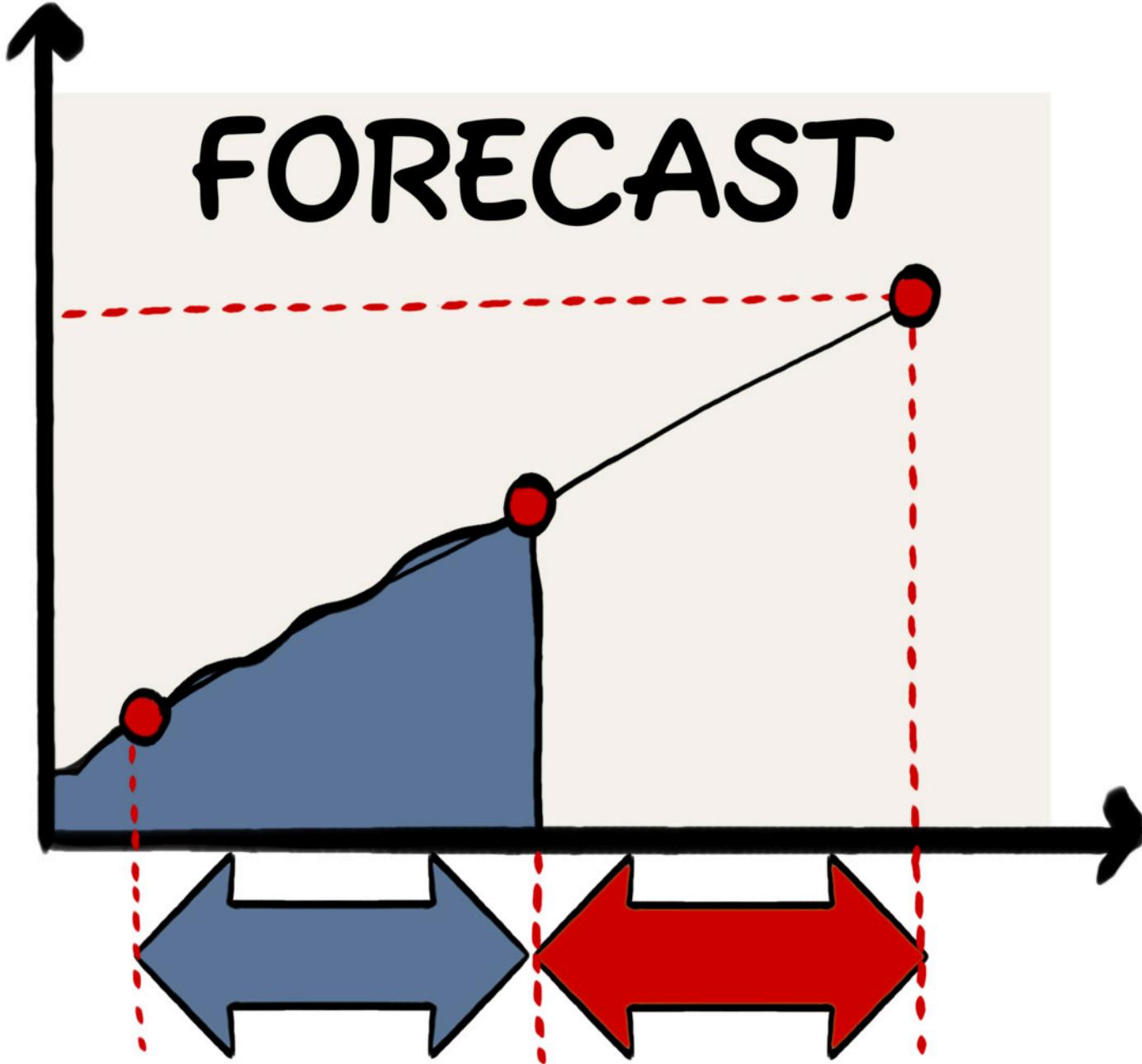
I CONTEXT
II STORY POINTS
III NOESTIMATES TECHNIQUES
IV WILL AI SAVE US ?

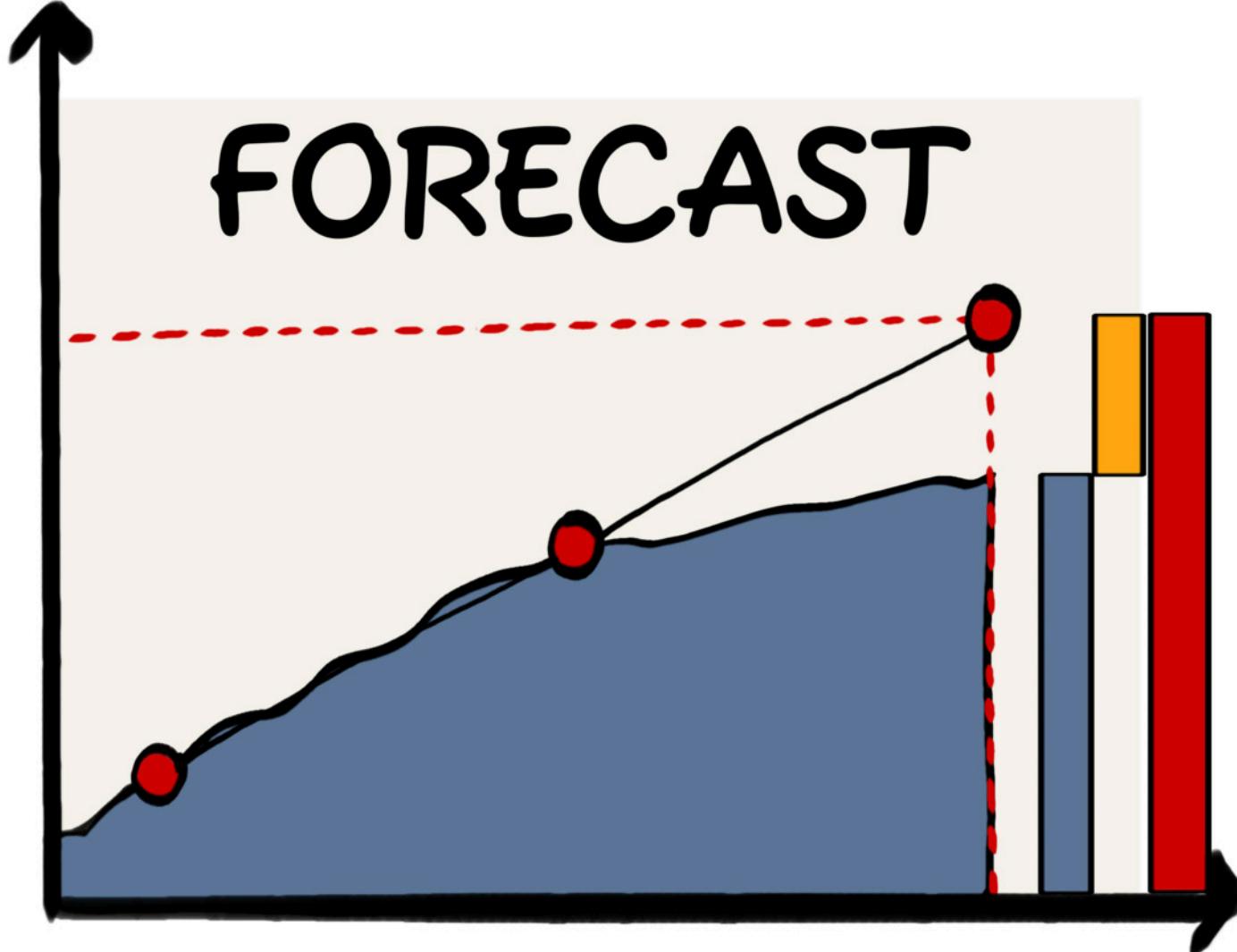
V IN PRACTICE

VI

VII



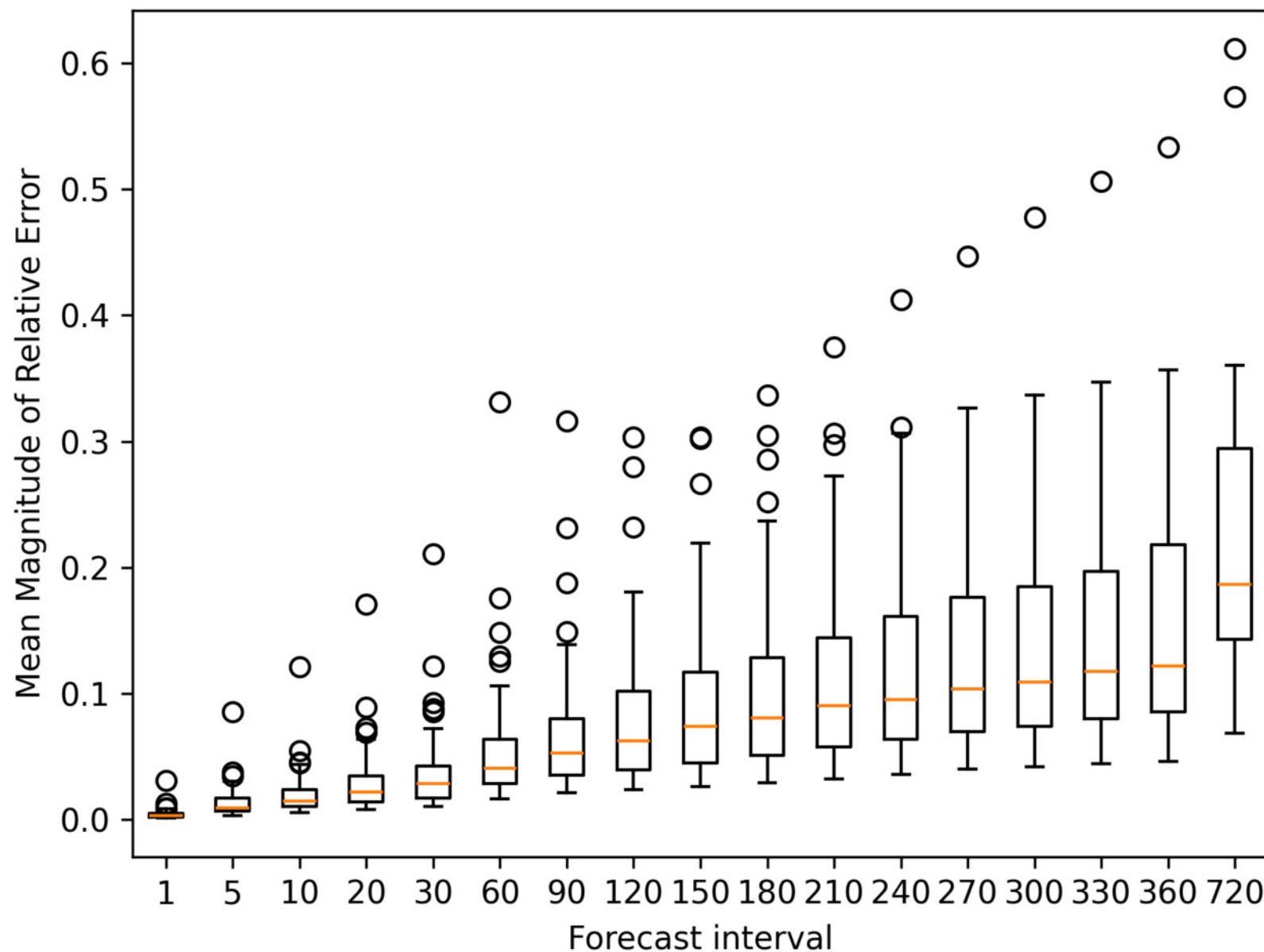




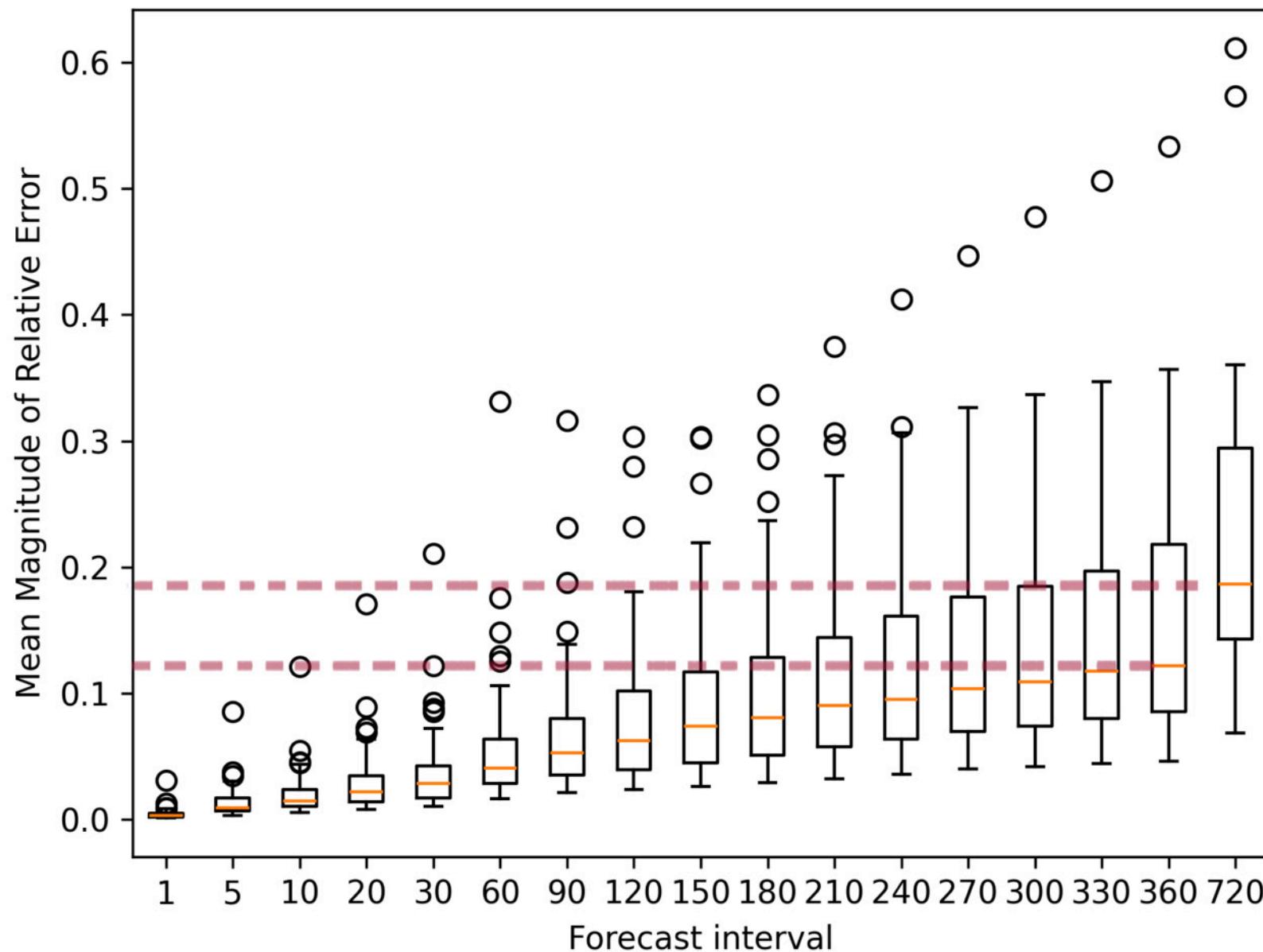
$$\text{MRE} = \frac{|I|}{T}$$

MRE: MAGNITUDE OF RELATIVE ERROR

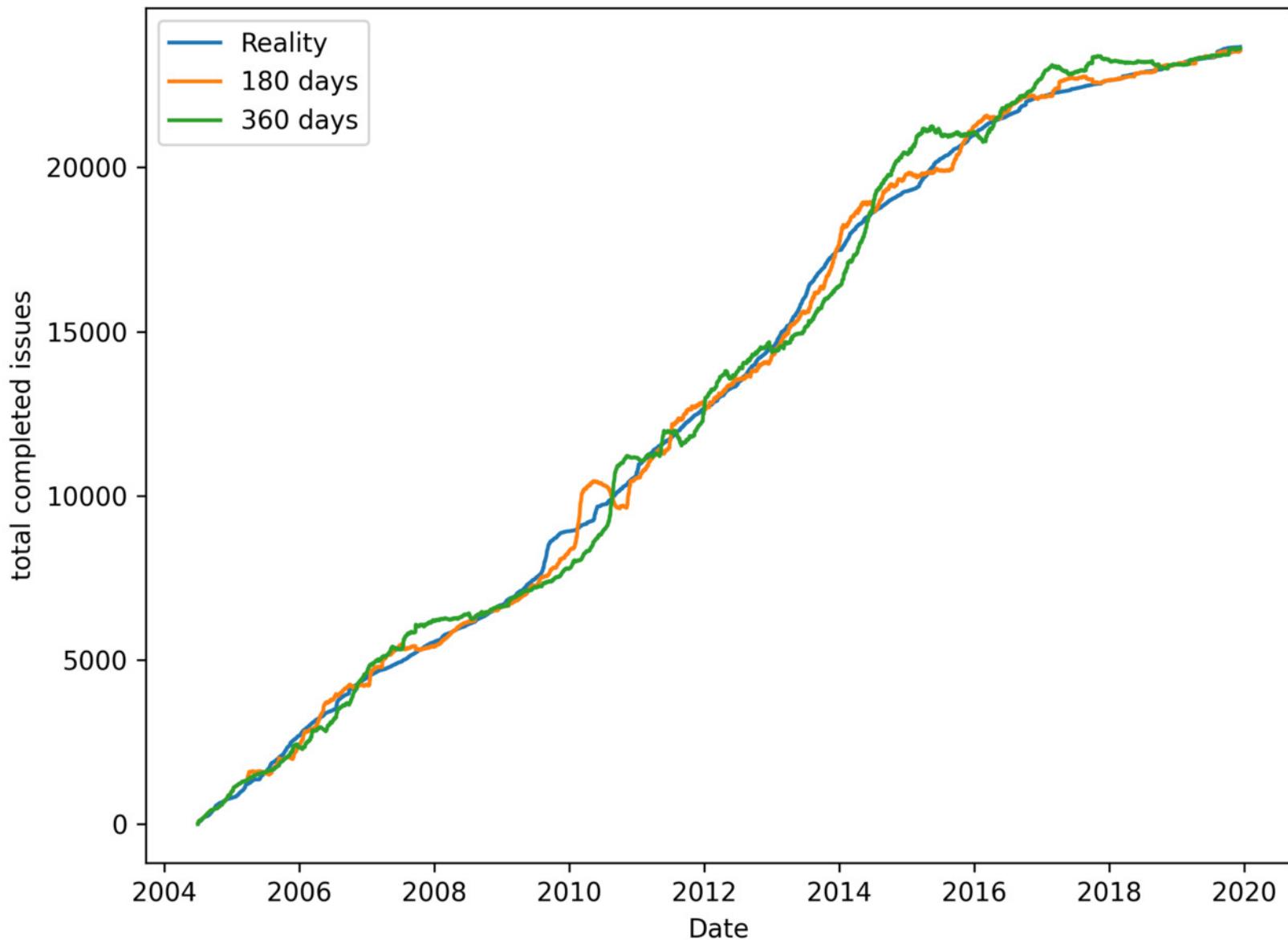
projects MMRE per forecast interval



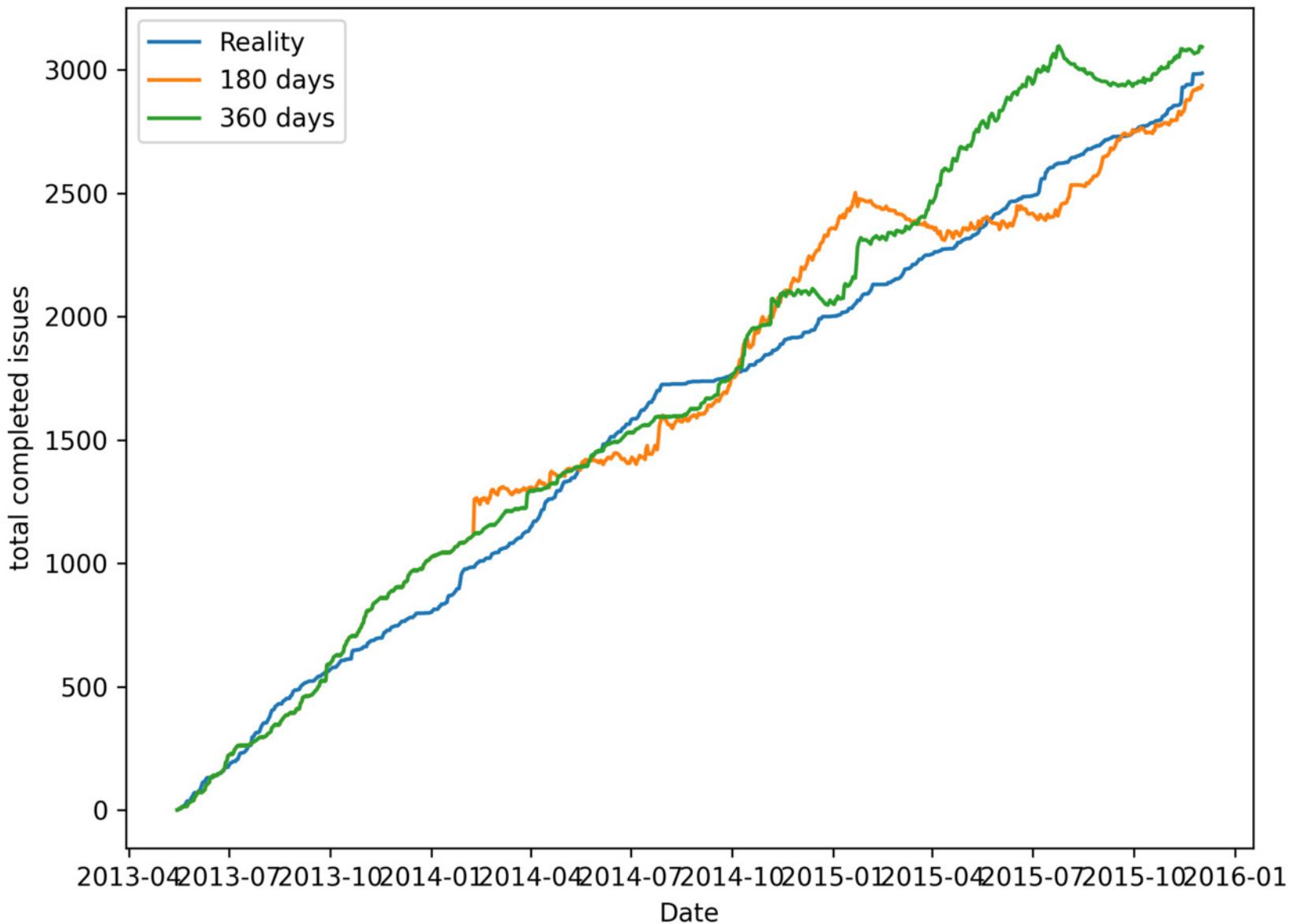
projects MMRE per forecast interval



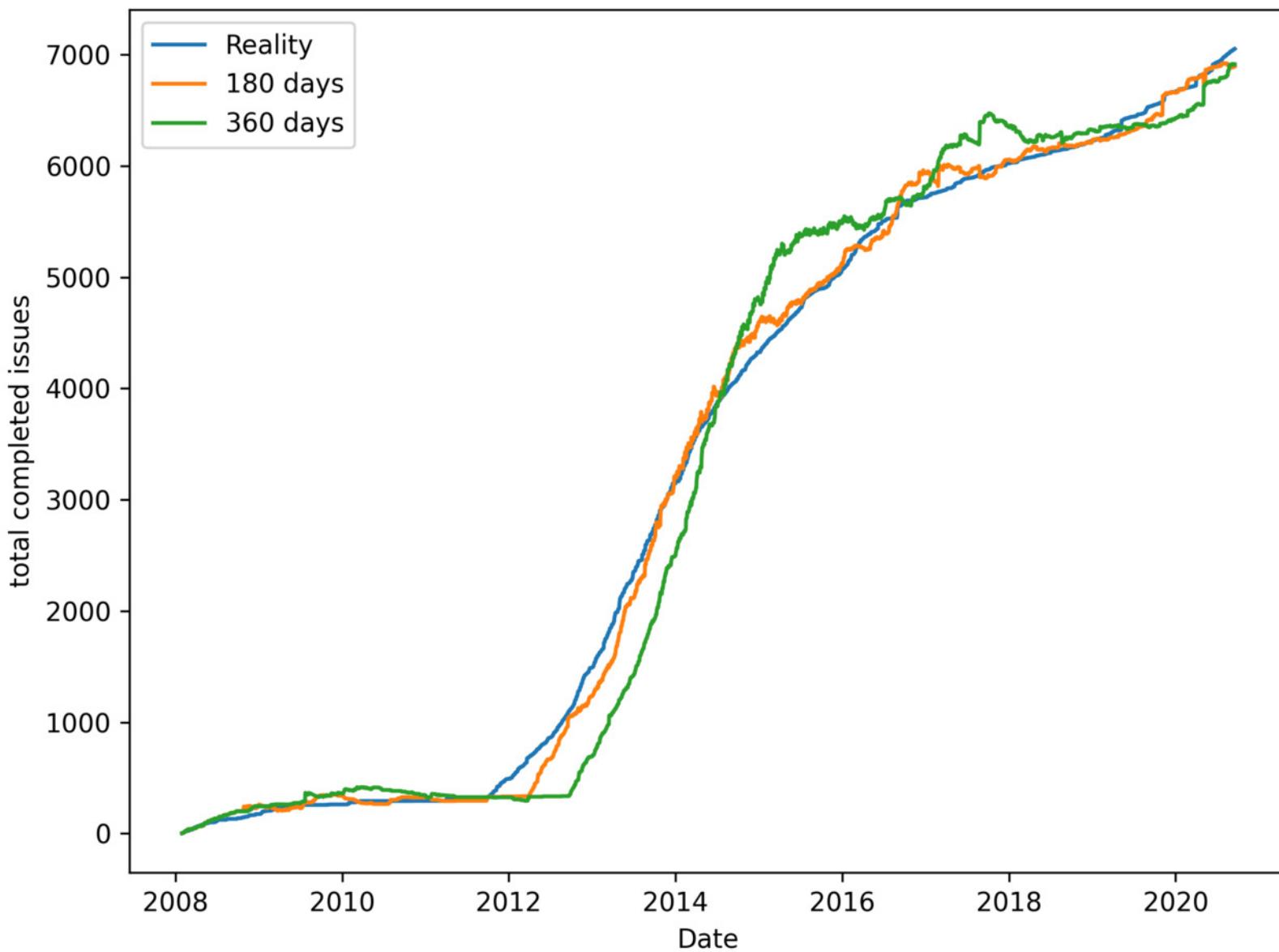
Atlassian Jira Server - cumulated completed task forecasts



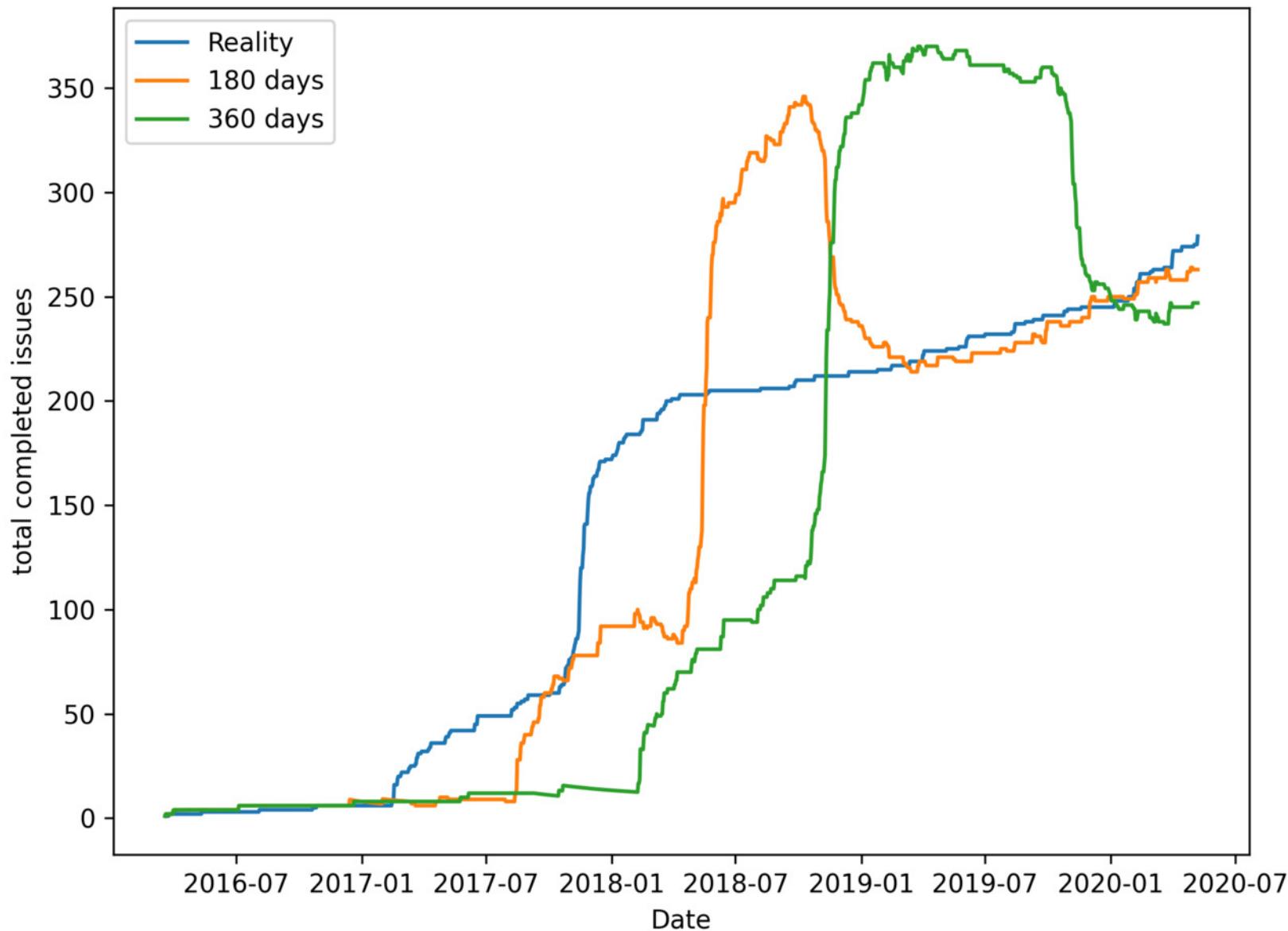
Spring XD - cumulated completed task forecasts



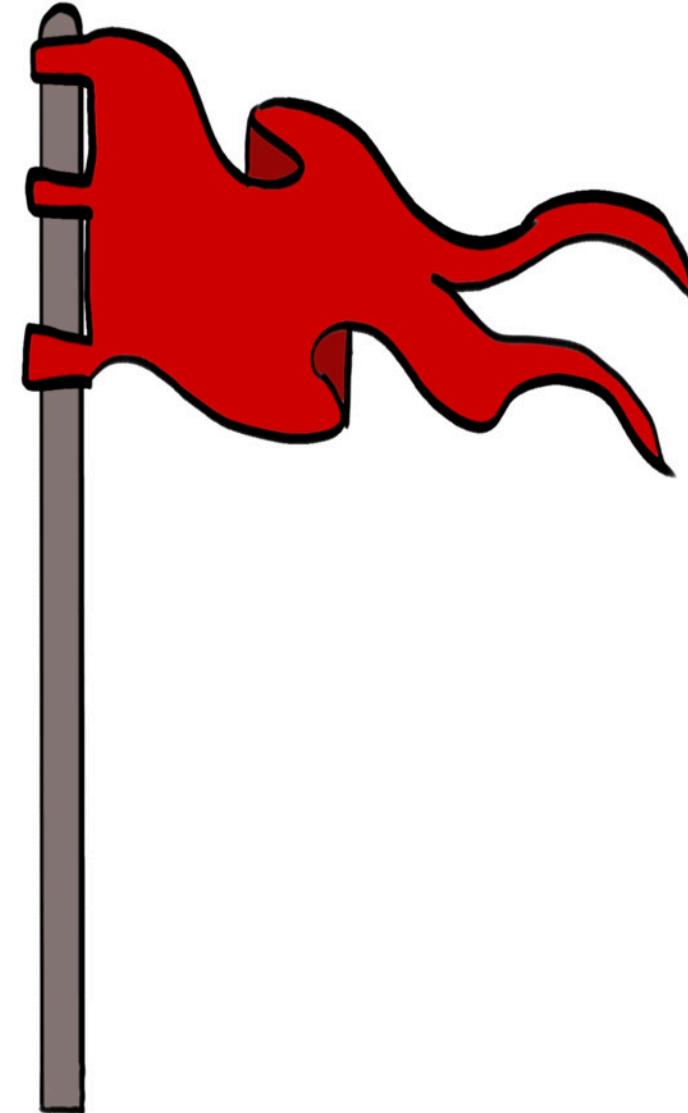
Atlassian Software Cloud - cumulated completed task forecasts

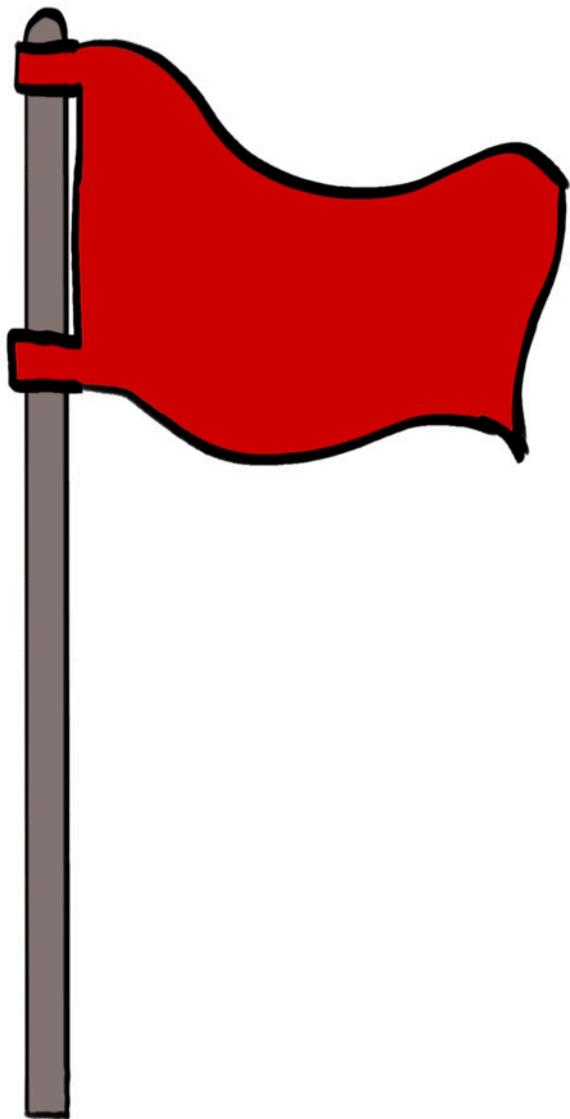


Appcelerator Daemon - cumulated completed task forecasts



- I CONTEXT
- II STORY POINTS
- III NOESTIMATES TECHNIQUES
- IV WILL AI SAVE US ?
- V IN PRACTICE
- VI CONTROL
- VII







DEADLINE





A cartoon illustration featuring a large brown tree trunk in the foreground. A character wearing a pink shirt and orange pants is lying face down at the base of the tree, looking up. An axe is stuck horizontally into the tree trunk just above the character's head. In the background, there is a light blue wall with three windows and a set of light blue steps leading up to a dark grey door. A purple rectangular sign hangs from a branch on the right side of the tree, with the word "DEADLINE" written in white capital letters.

DEADLINE



DEADLINE

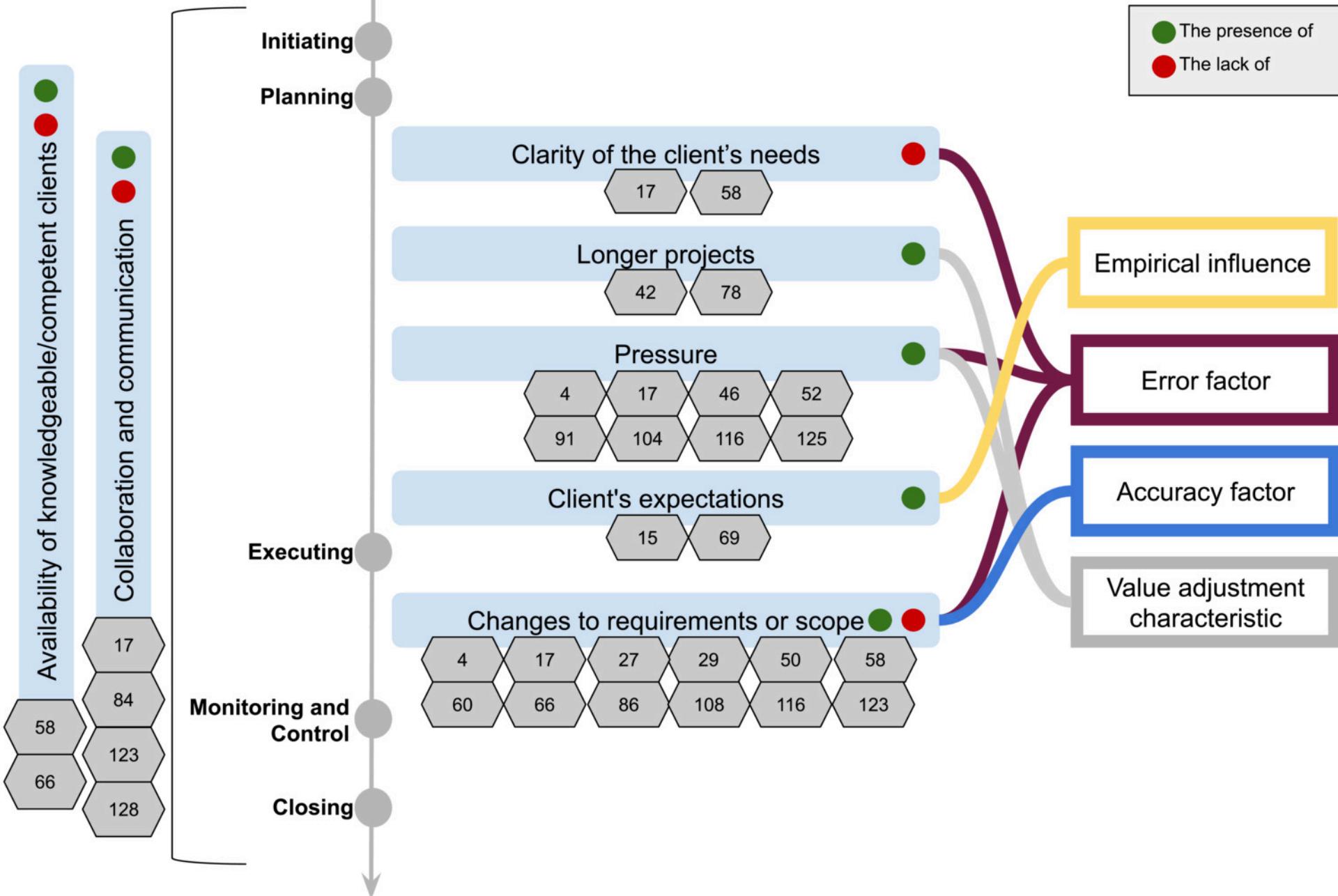


Figure 8 - Factors related to Customer/Client

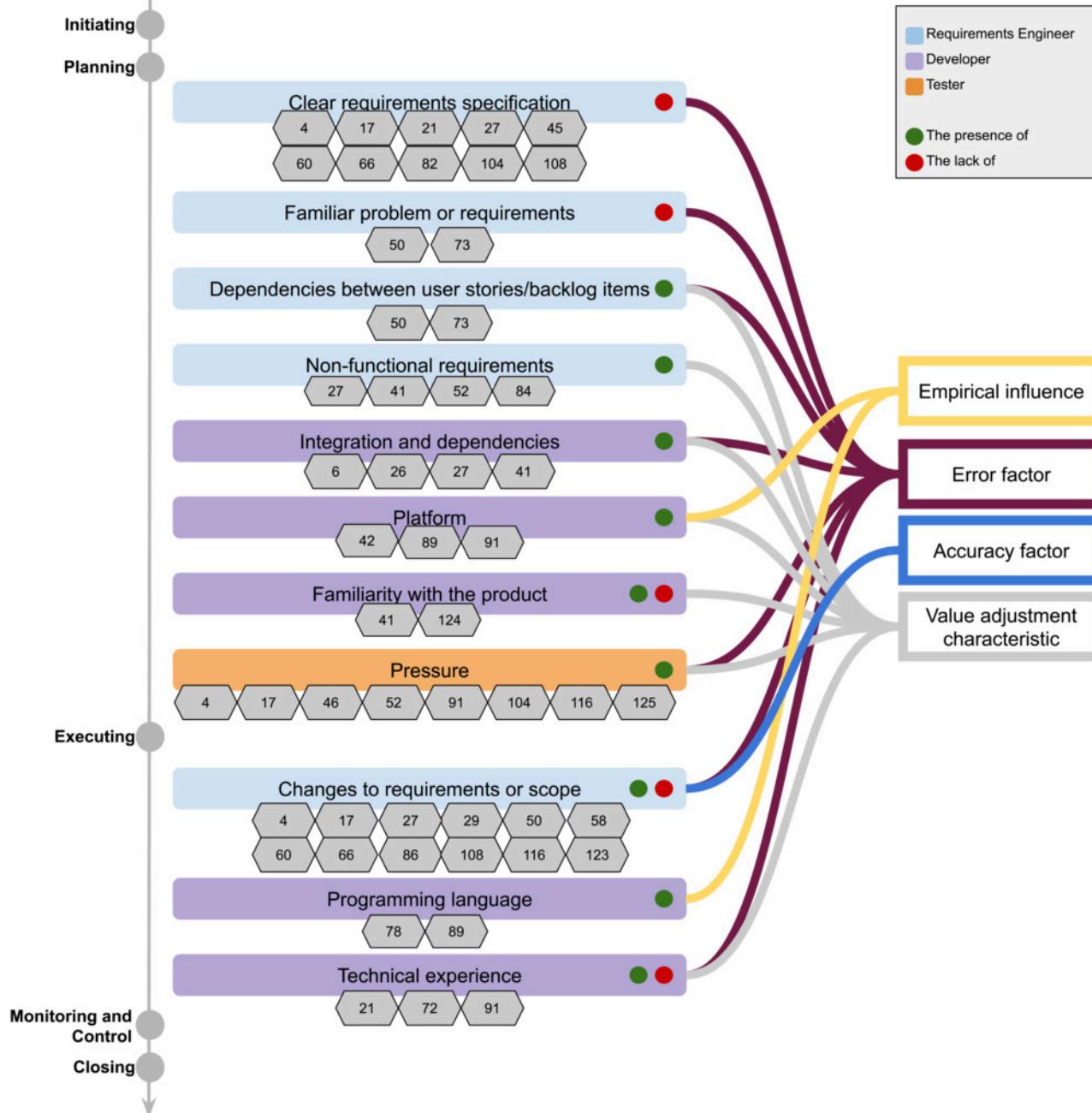


Figure 11 - Factors related to people in technical roles



DEADLINE

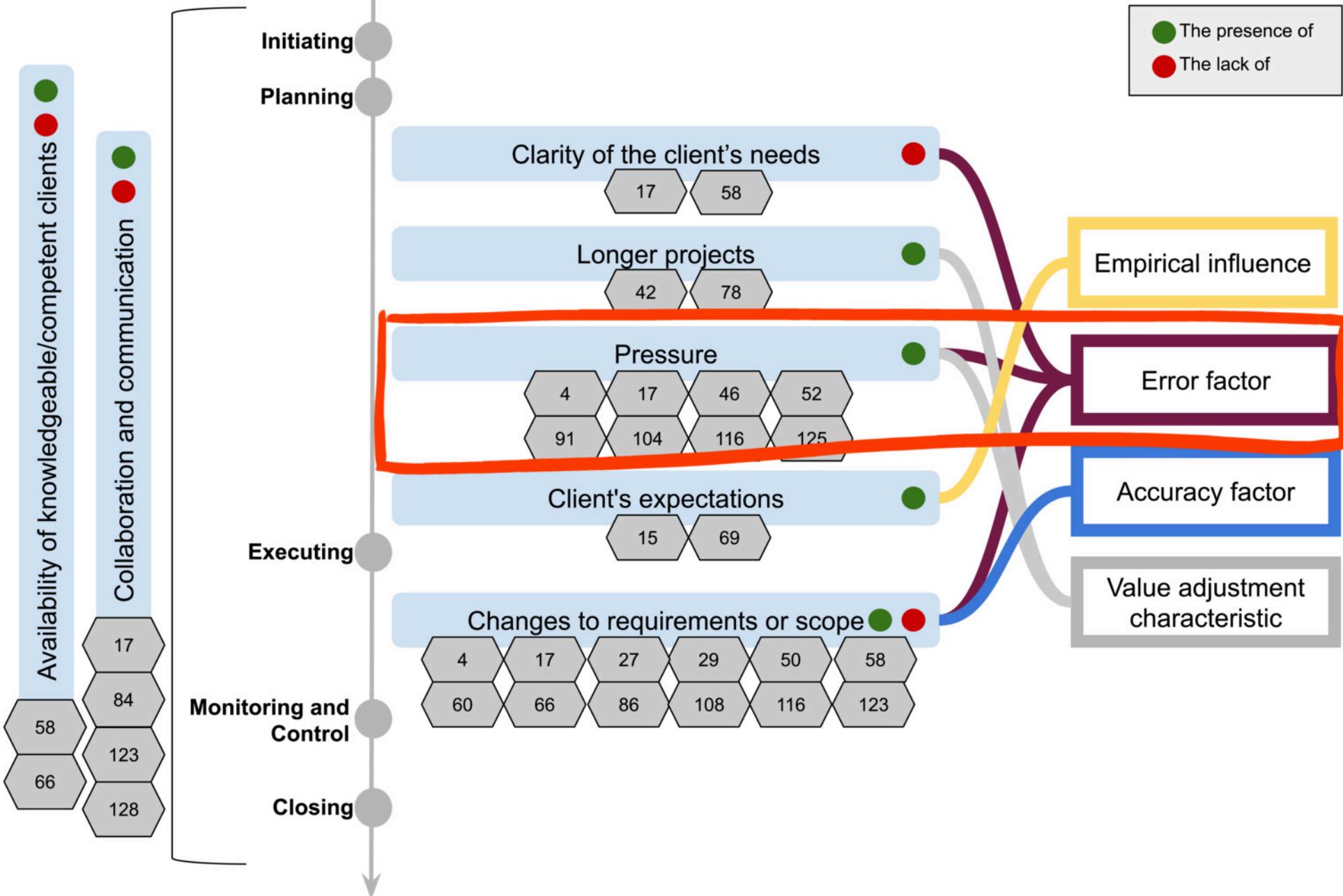


Figure 8 - Factors related to Customer/Client

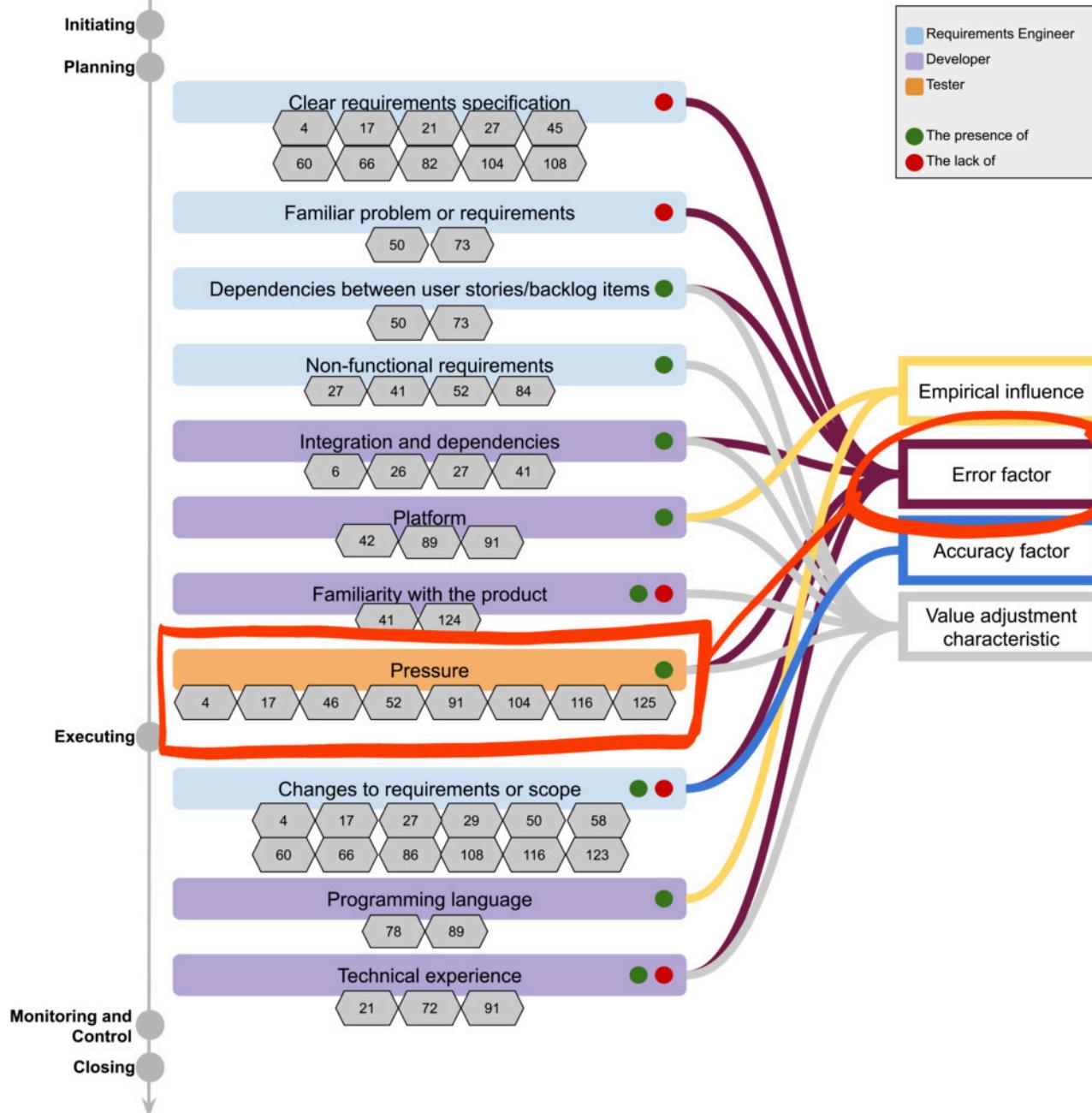
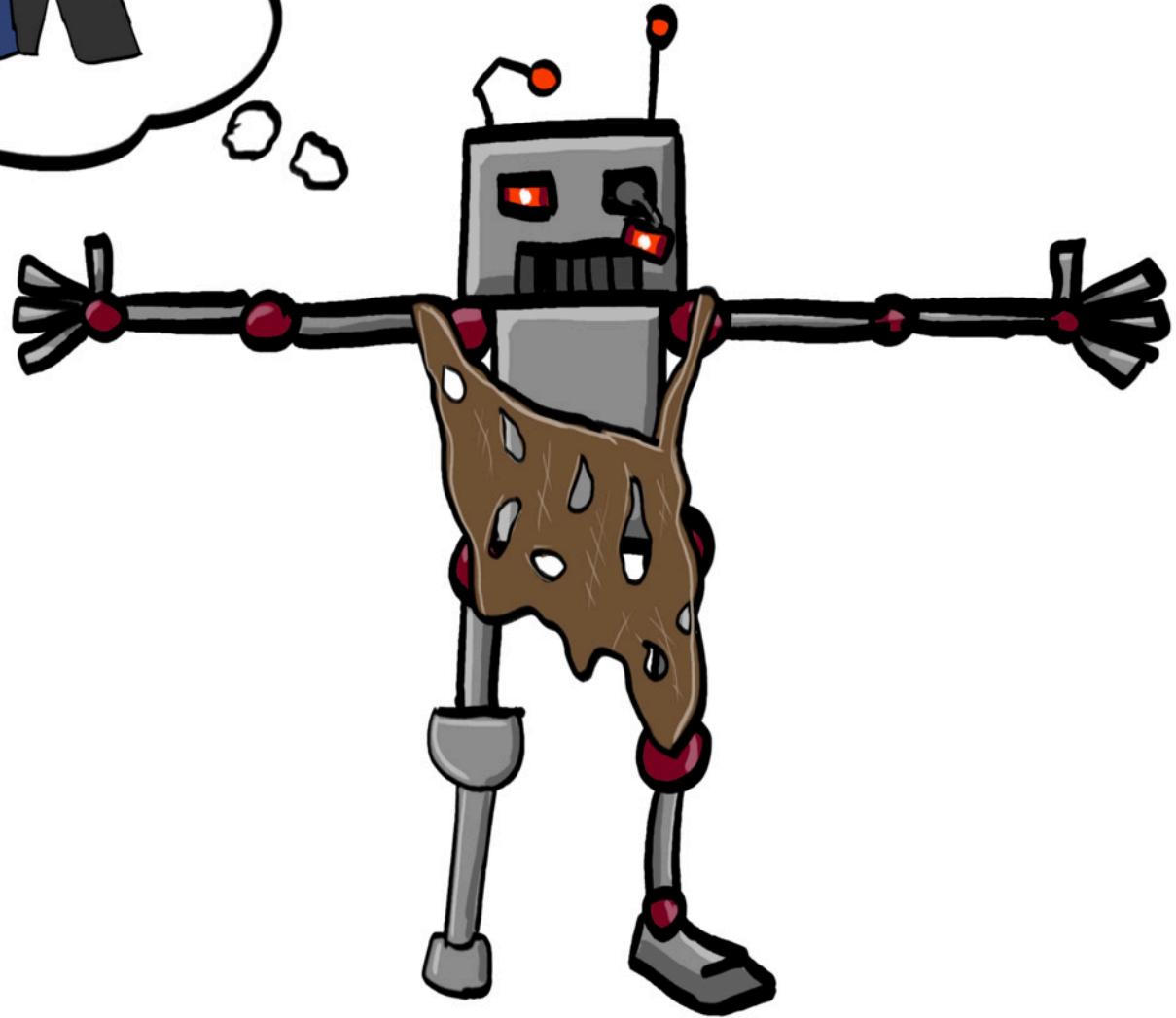
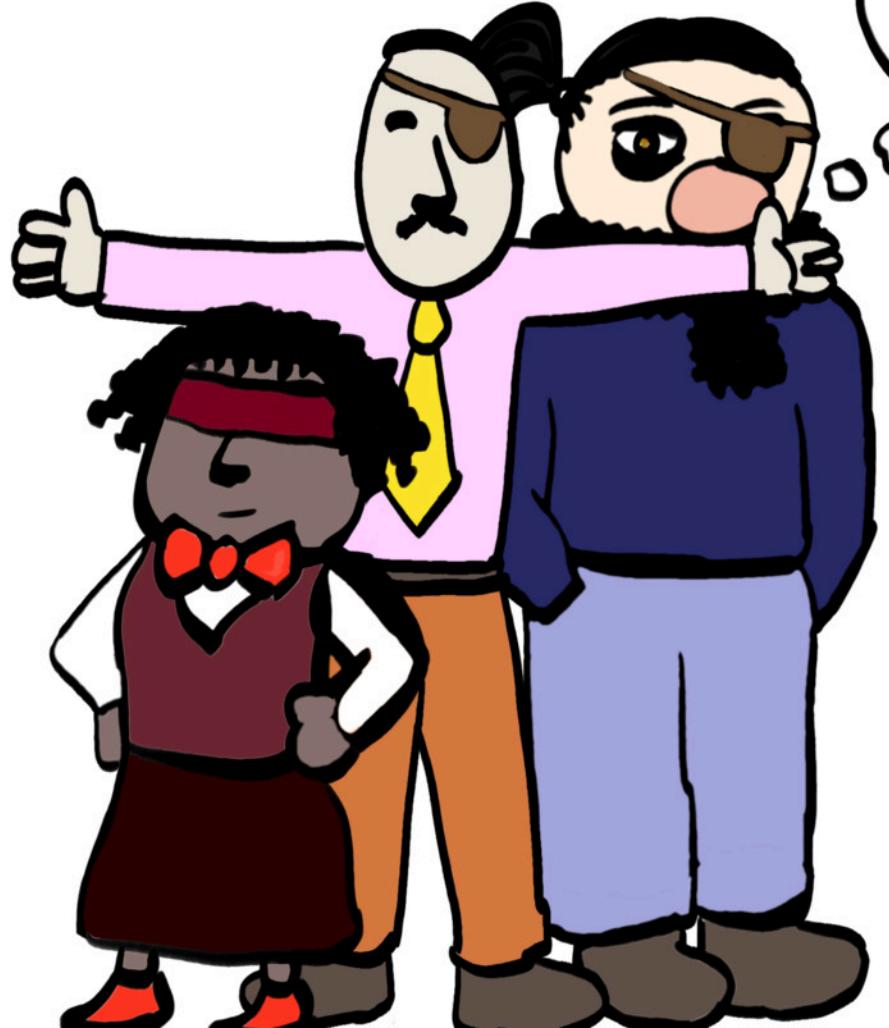
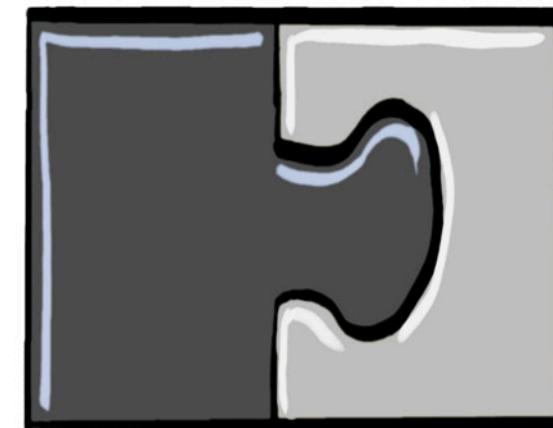
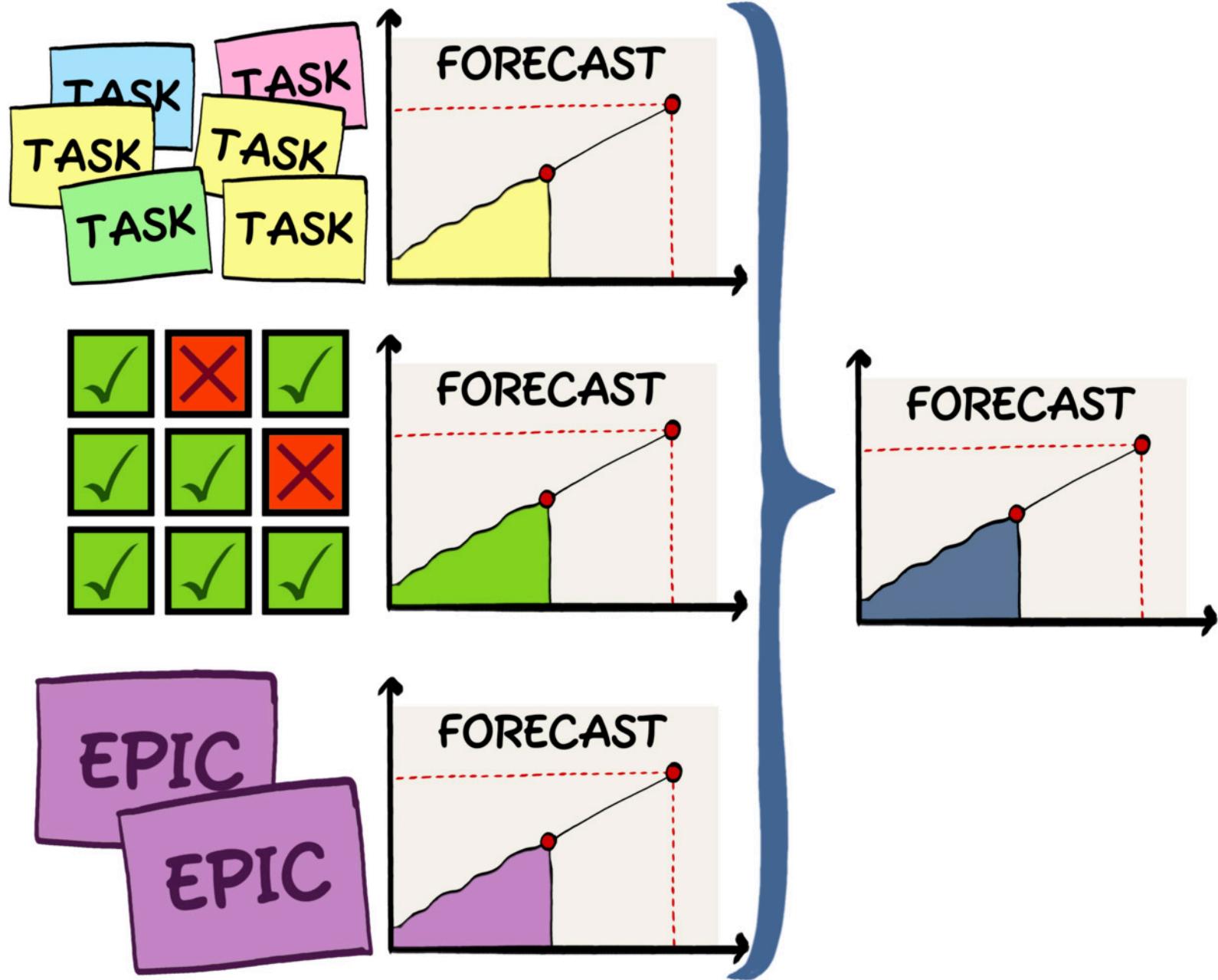


Figure 11 - Factors related to people in technical roles

- I CONTEXT
- II STORY POINTS
- III NOESTIMATES TECHNIQUES
- IV WILL AI SAVE US ?
- V IN PRACTICE
- VI CONTROL
- VII CONCLUSION



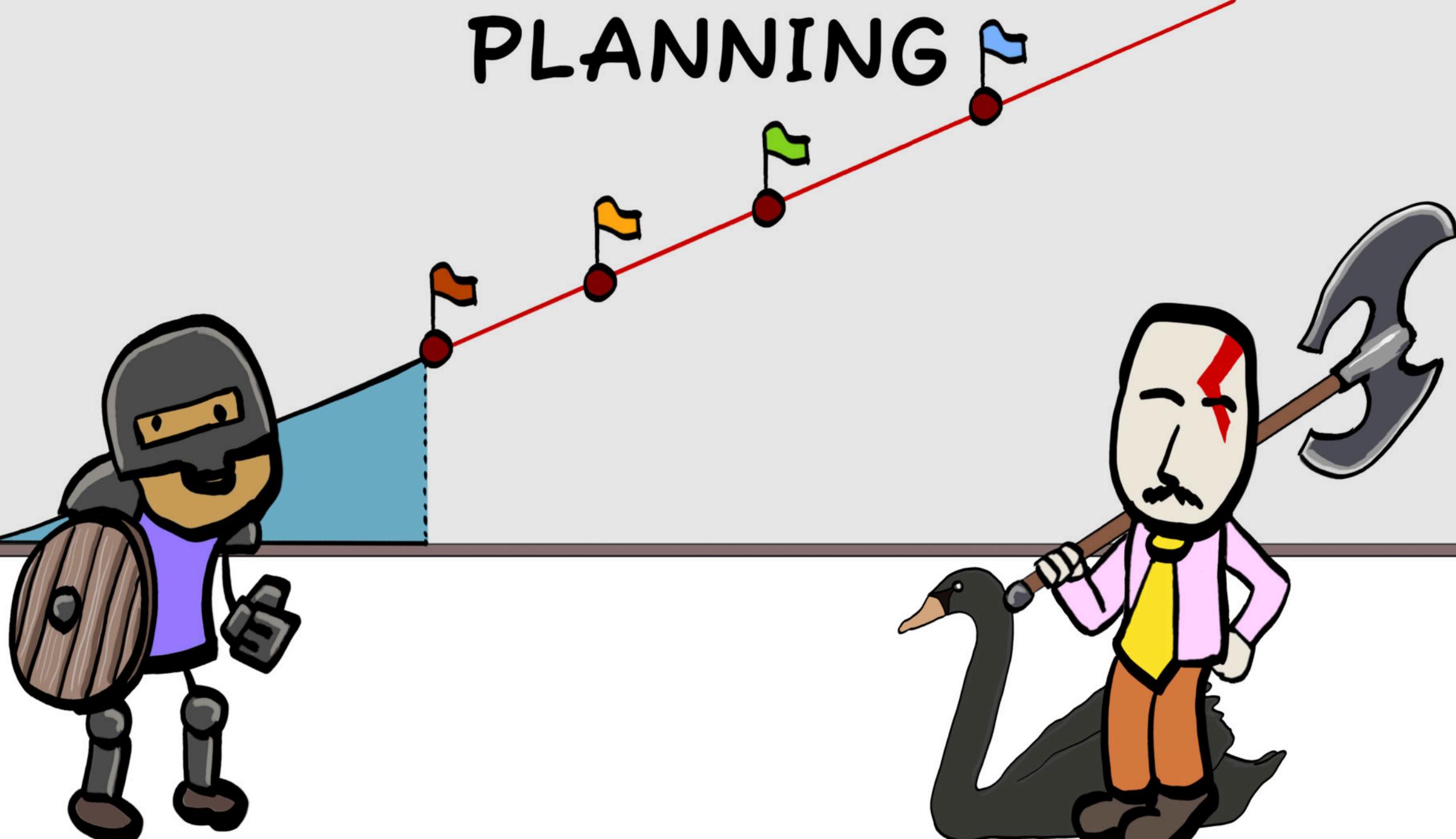




PLANNING



PLANNING



BEST PRACTICES

Microsoft

SOFTWARE ESTIMATION



Demystifying the Black A

Steve McConnell

Two-time winner of Software D

OIKOSOFY
SERIES



ESTIMATES

How to measure project
progress without estimatin

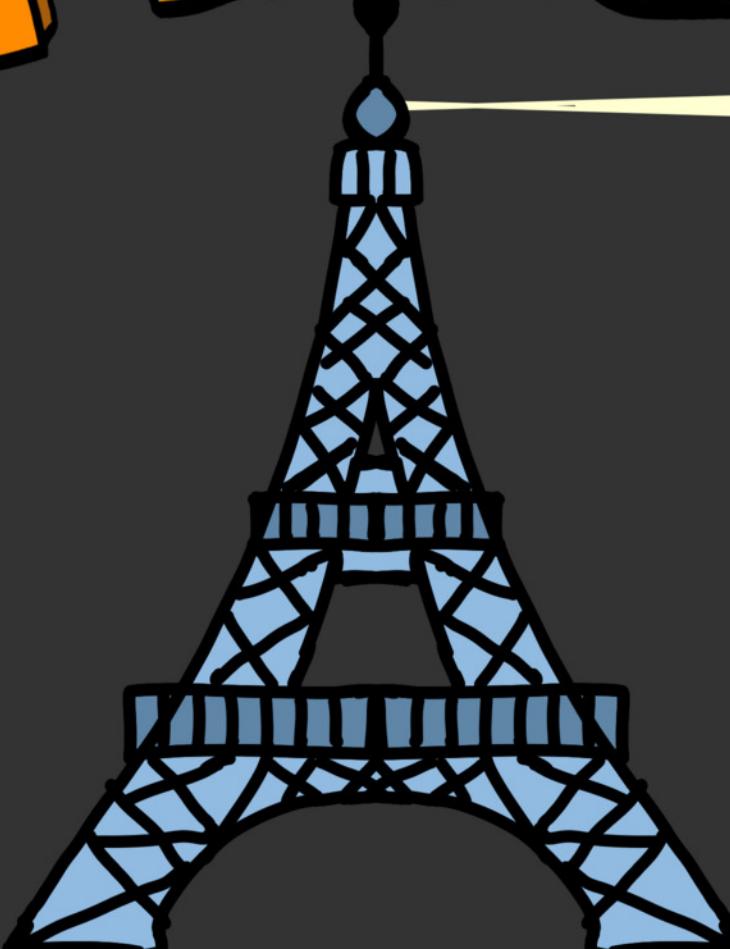
Vasco Duarte



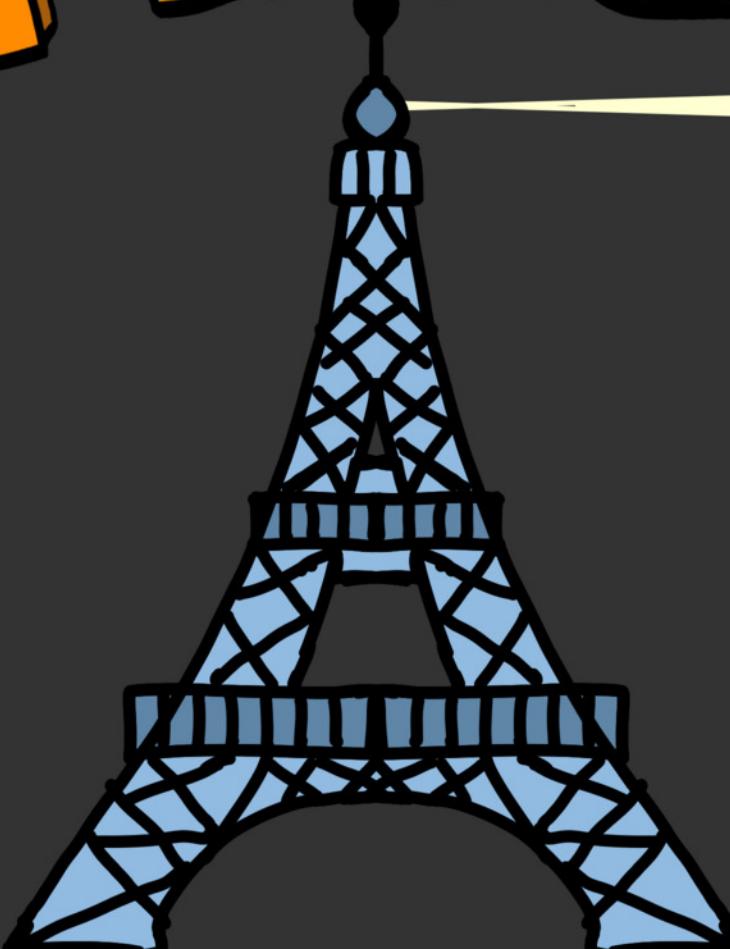
Merci



Merci



MERCI



AGICAP

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@VICTORLAMBRET