







VHEN LARSON A. DELA CUESTA

Front-End Web Developer & Web Designer

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-  Calamba City, Laguna
-  vlarz.github.io/portfolio

Technical Skills

Coding

React Angular Svelte CodeIgniter

JavaScript TypeScript HTML5

CSS SCSS

Design Language

Tailwind Bootstrap daisyUI

Applications

VS Code Git Extensions Figma

Jira Illustrator Photoshop

Awards

User Flow Seminar

 Dec 2022  Cloud Panda PH

CSS – The Complete Guide 2022 (incl. Flexbox, Grid & Sass)

 August 10, 2022  udemy.com

Angular – The Complete Guide (2020 Edition – 33.5 hours)


 June 22, 2020  udemy.com


Best Thesis: Computerized Sales Inventory System with Barcode Scanner & Thermal Printer

 Nov 2018  STI Calamba College

Education

B.S. Information Technology

 STI College Calamba

 2016 – 2020

Work Experience

Sesimi AU

 Front-End Web Developer

 February 2023 – Present

- Developed responsive email templates and ad templates.
- Developed responsive animation ad templates and video ad templates.
- Designed and developed responsive website using React, HTML, Tailwind and Typescript.
- Optimize applications for maximum speed, scalability and accessibility.
- Propose and implement new tools, best practices and standards.
- Collaborated effectively with the Design Engineer team.
- Always provide assistance to the team via calls.
- Build reusable components.
- Edited graphics using Photoshop and Illustrator.
- Daily and weekly progress report based on assigned tasks.

The QuestHub AU (Part-Time)

 Web3 Front-End Web Developer & UI/UX Designer

 June 2022 – June 2023

- Designed and developed responsive website using Svelte, HTML, CSS, Tailwind, DaisyUI and JavaScript.
- Build reusable code and libraries for future use.
- Optimize applications for maximum speed, scalability and accessibility.
- Propose and implement new tools, best practices and standards.
- Presented prototypes and concept designs using Figma.
- Edited graphics using Photoshop for websites.
- Daily and weekly progress report based on assigned tasks.

Cloud Panda PH

 Front-End Web Developer & UI/UX Designer

 January 2021 – February 2023

- Optimize applications for maximum speed, scalability and accessibility.
- Designed and developed responsive website using CodeIgniter, HTML, SCSS, Bootstrap and JavaScript.
- Propose and implement new tools, best practices and standards.
- Developed responsive email templates.
- Use of Jira and Confluence to keep work status and technical documentation updated.
- Presented prototypes and concept designs using Figma.
- Fidelity checking of latest test environment to assess the product's quality in terms of UI/UX design.
- Edited graphics using Photoshop for websites.
- Collaborated effectively with Business Analysts, Developers, and QA.