Victor M. Reyes Espinoza

https://github.com/VMReyes

EDUCATION

Massachusetts Institute of Technology

Cambridge, MA

Bachelor of Science in Computer Science and Engineering, Legal Studies, GPA: 4.6

Aug. 2017 - Exp. June 2021

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EXPERIENCE

Google Mountain View, CA

Software Engineering Intern - Play Ads Serving Team

June 2019 - Currently

- Server Front-end: Augmented device to server communication protocol by providing more user context to the server. Device side communication logic was written in Java.
- Ads Back-end: Utilized increased context to implement a filter that increased the quality of ads shown and reduced the amount of ads dropped by 19 million a day. New ads server filtering logic was written in C++.
- Data Visualization: Sped up team's access to vital monitoring information by reorganizing the navigational structure of dashboards. Made graphs readable by implementing filtering and preprocessing of noisy data.
- Launch Stability: Ensured new feature had a stable launch by performing a subset experiment and implementing unit tests and end to end tests. Tests were written in Python.
- ML Fairness: Discovered source of machine learning bias in a project and provided feedback on how to resolve it.

Google Mountain View, CA

 $Engineering\ Practicum\ Intern\ -\ Chrome OS\ Team$

June 2018 - Sep. 2018

- o Linux Build Systems: Updated over 20 packages on ChromeOS and resolved cross-compilation issues.
- Data Visualization: Wrote a Python script to automatically create dependency graphs with 1 command.
- Open Source: Contributed to the ChromeOS project to prepare for the integration of the FWUPD package.

Davis Labs @ MIT

Cambridge, MA

Undergraduate Research Assistant

Dec. 2017 – June 2018

- Data Science: Developed software to parse three dimensional mass spectroscopy data.
- Data Visualization: Implemented Matplotlib to create graphs and visualize experiment data.
- Pyteomics: Utilized Pyteomics library to facilitate the storage and indexing of spectroscopy data.

University of California, Irvine

Irvine, CA

ASPIRE Team Lead Developer

July 2016 - Aug. 2016

- Project Lead: Led the technical development and fabrication of an infrared controlled Pandora internet radio.
- Linux LIRC: Implemented the Linux LIRC libraries to enable remote control interface.
- Fabrication Technologies: Utilized computer aided design, laser-cutter, and 3-D printing technologies in UCI's FABWorks Lab to rapidly prototype IOT project.

PROJECTS

- RSML Toolkit: Python library for MMORPG economy data retrieval, analysis, and neural net forecasting. Utilizes Keras to create, train, and evaluate a neural net model. Utilizes BeautifulSoup to scrape an online wiki for item price data. Preprocesses data through Pandas dataframes.
- ITD?: Python project demonstrating various machine learning methods for facial recognition in pictures.
- terminal-stock-ticker: Terminal based Python utility that displays real-time stock prices and provides insights on investment returns. Utilizes BeautifulSoup to scrape for stock quotes.
- StayHacking: 24 hour hackathon focused on immigrant labor equality. Led full-stack development of Glassroots homepage. Utilized Bootstrap and Javascript to create interactive and engaging website with one-click workflow.
- Google CSSI: 3 week intensive coding boot-camp on Python, Github, Javascript, HTML, CSS, Google Web APIs, and back-end services like AppEngine and DataStore. Designed and deployed an automatically generated site (vmreyes.info) to showcase photographs and life events. Implementation received a 95% on performance in Google's Lighthouse benchmark.

RELEVANT COURSES

• Algorithms, Computation Structures, Programming Fundamentals, Microeconomics, Multi-variable Calculus, Constitutional Law