

**Nulu Vinaya Neeharika**

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Bachelors of Computer Application

K L University, Andhra Pradesh

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## OBJECTIVE

Motivated Computer Science student skilled in Java, C, HTML, CSS, and JavaScript with basic knowledge in Python, DSA, OOP, and React with a proven record of academic excellence and beginner level projects, eager to apply skills to solve real-world challenges.

## TECHNICAL SKILLS AND INTERESTS

**Languages:** C, Java, JavaScript, HTML, CSS, Python

**Libraries / Frameworks:** Bootstrap, Tailwind CSS, ReactJS

**Cloud/Databases:** SQL.

**Areas of Interest:** Web Design and Development, Data Structures and Algorithms, Machine Learning and Artificial Intelligence.

**Soft Skills:** Problem Solving, Self-learning, Presentation, Adaptability, Excellent Communication.

## EDUCATION

• <b>Bachelors of Computer Applications</b>	2024 - 2027
<i>K L University, Andhra Pradesh</i>	CGPA: 9.76
• <b>Intermediate</b>	2021- 2021
<i>Sri Tirumala Junior College, Vaddeswaram</i>	Percentage: 98.4
• <b>High School</b>	2018 -2019
<i>Sri Chaitanya School, Kapulapalem</i>	CGPA:10

## PROJECTS

- Developed multiple Python mini-games such as Caesar cipher, Hangman, Rock paper scissors and a Password generator focusing on algorithmic logic.
- Built websites using HTML, CSS and frameworks (Bootstrap & Tailwind), including restaurant themes, travel tours, and dashboards.
- Created a Java Tic-Tac-Toe game applying OOP concepts
- Developed mini-games such as rock paper scissors, Tic-Tac-Toe using JavaScript.

## ACHIEVEMENTS

- |   |                       |
|---|-----------------------|
| –Academic Excellence – Ranked in top 3 of branch during the first year of college | 2024<br>KL University |
| –Led a team in a college hackathon during first year of college.                  | 2024<br>KL University |