

Assignment

Session 10 – Java Generics

- Create java program using generics class and method with class name "Shape".
- The class has 1 generic variable and 3 generic method name "setter" with 1 generic parameter and "getter" method that return the variable.
- Write a demo class with main method that has 2 object from class "Shape", integerObject, doubleObject and stringObject. Then run setter method from each object with parameter value 21, 2.1 and "Twenty One".