

# A01 — Naming Policy Amendment (VOS / DOS) — Feb 2026

Source: VOS\_Naming\_Amendment\_Feb2026.pdf

Effective: Feb 2026

Purpose: Lock user-facing naming conventions with minimal rework.

---

## 1) Product name (platform)

- **Product / platform name:** VOS
- **Expanded meaning (user-facing):** Vessel Operations Suite
- Optional positioning line: **Engineer-first PMS + Operations Optimization**

---

## 2) Screen naming update

- The screen previously referred to as **Vessel Operations Status (VOS)** (legacy screen label) is renamed to:

- **DOS** (new label)

- **Daily Operations Status** (full title)

**Screen intent unchanged:** This remains the primary daily operational hub for context capture, meter snapshots, key alerts, and action prompts.

### **Legacy aliases (deprecated in UI; allowed internally for continuity)**

- Engine Control Room — legacy label
- Vessel Operations Status (VOS) — legacy label

---

## 3) Acronym reservation rules

- **VOS** is reserved for the **product/platform name only**.
- **DOS** is reserved for the **daily operational hub screen**.
- Any new module/screen acronyms must be checked against existing ones before adoption.

---

## 4) Implementation rules (avoid rework)

### UI / UX (user-facing text)

- Navigation label: **DOS**
- Screen title: **Daily Operations Status**
- Supporting copy may reference: “Start your day in DOS”

### Documentation / Master File

- Replace “**VOS screen**” references with “**DOS screen**” going forward.
- Do **not** rewrite historical sections; keep this amendment as the authoritative naming rule.

### Database / API / Code

- No mandatory rename required now.
- Internal identifiers (e.g., `vos\_` routes/components/tables) may remain as technical debt until scheduled refactor.
- If refactoring later:
  - Keep old route names as aliases/redirects for one release cycle
  - Update UI labels immediately

---

## 5) Single source of truth (summary)

- **VOS = Vessel Operations Suite** (product name)
- **DOS = Daily Operations Status** (main daily hub screen)