# Chi Alpha: Christian Fellowship Full-stack Mobile Application

Sprint 3 Report

03/02/23 - 04/02/2023

# Chi Alpha WSU





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#### What's New

Completion of MVP development of the project

# Work Summary

The development of the MVP for the project has been completed with the basic functions and styling for the deliverables.

### **Unfinished Work**

All that remains is to discuss with the client options for deployment and whether or not the client would like to proceed with deployment and incur the associated costs that are required to deploy the application.

## Completed Issues/User Stories

The completed work can be found in the master branch of the project repo provided by the following link: https://github.com/WSUCptSCapstone-Fall2022Spring2023/cacf-fullstackapp

#### Incomplete Issues/User Stories

As mentioned earlier, the only thing that remains is to deploy the application. This issue is not being tracked on our project board since it is obvious what needs to be done; therefore, is determined to be unnecessary to be tracked as a task issue.

#### Files for Review

The mobile application component can be found at the following link: <a href="https://github.com/WSUCptSCapstone-Fall2022Spring2023/cacf-fullstackapp/tree/master/CACFResourceApp">https://github.com/WSUCptSCapstone-Fall2022Spring2023/cacf-fullstackapp/tree/master/CACFResourceApp</a>

The admin website component can be found at the following link:

https://github.com/WSUCptSCapstone-Fall2022Spring2023/cacf-fullstackapp/tree/master/cacfadminsite

#### Retrospective Summary

It was the first time for our team to develop a mobile application so I think it took a lot longer than it normally would take if we had prior experience in this area of development. Furthermore, our team is much smaller than most others so there is more burden for the team to bear. Having more time to plan the design and having clearer requirements would have helped

to create something better, but with the given constraints I'm not certain how much things could have been improved.

# Areas of Improvement

Communication has always been a struggle with the team. I think if the team had been able to communicate more clearly, frequently, and intentionally then this project would have gone much smoother.

# Planned Changes for Next Sprint

The application will be deployed depending on the requirements set by the client. If the client decides not to continue forward with deployment, then what will be presented will be the MVP produced by our development process via emulator and localhost.