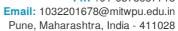


HARSH CHOUDHARY

B.Tech. - Computer Science & Engineering
- MIT - WPU

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#### FDUCATION

EBOOKHON	
Dr. Vishwanath Karad MIT World Peace University (MIT-WPU)  B.Tech Computer Science & Engineering - MIT - WPU   CGPA: 9.75 / 10.00	2020 - 2024
City international school, Pune  12 <sup>th</sup>   CBSE   Percentage: 88.60 / 100.00	2019
Pawar Public School, Pune  10 <sup>th</sup>   ICSE   Percentage: 96.66 / 100.00	2018

### PROFESSIONAL EXPERIENCE

Reliance games 06 Sep, 2021 - 31 Mar, 2022

Game tester

Team Size: 2

Key Skills: Game Development Game Design Unity3D

Key Skills: Software Testing Compatibility Testing JIRA Agile Firebase Game Development Game of whales Unity3D

Worked on various projects such as real steel, drones 2, drones 4 etc and preformed extensive testing to find out bugs and various run time errors that might hinder user experiences. Communicated the same with production and development team to ensure quick and confirmed fixes resulting in smooth deployment of updates. Monitored daily and monthly revenue and made changes in live events to increase user interactions an IAP's .Also gave feedback regarding new updates and any potential areas for improvement.

PROJECTS	
Text Summarization of Documents using Machine Learning Mentor: Prof. Vandana Jagtap   Team Size: 2	01 Dec, 2022 - 01 Sep, 202
Key Skills: Artificial Intelligence Machine Learning Natural Language Process	sing
- A review on text summarization techniques for documents and books -Comparative study of state-of-the-art algorithms	
Baby Sentry	01 Jul, 2022 - 01 Jul, 202
Mentor: Prof. Madhura Phatak, Prof. Pradnya Kulkarni   Team Size: 9	
Key Skills: Artificial Intelligence Machine Learning Internet of Things Mob	ile Application Development UX Design SolidWorks
- A modular smart cradle system using IoT, Machine Learning and - App Module Novel database with a machine learning algorithm for mood detection of babies - Applied for Indian Patent/ Industrial Collaboration with Capgemini	
Plant disease detection using Machine Learning	01 Feb, 2023 - 15 May, 202
Mentor: Prof. Anamika Jain   Team Size: 4	
Key Skills: Machine Learning Mobile Application Development	
Multiple plants, multiple diseases classification using Random Forest Algorithm	
Police Vehicle Tracking System using RFID Mentor: Prof. Aniket Ingavale   Team Size: 4	01 Feb, 2023 - 10 May, 202
Key Skills: Internet of Things Mobile Application Development	
An IoT-based real-time tracking system for police vehicles with RFID sensors installed	ed in them
Travel Management System Mentor: Prof. Sheetal Girase   Team Size: 4	01 Jul, 2022 - 15 Dec, 202
Key Skills: DBMS Front-End Web Development PHP PhpMyAdmin Ja	avascript XAMPP MySQL Html5 CSS
Project Link: https://github.com/ana-lan/Travel-Management-System	
Travel Management System Website with HTML, CSS and JavaScript for front end, F management	PHP for server-side scripting and MySQL for database
3D Obstacle course	25 Aug, 2021 - 31 Aug, 202

Created a simple objective based game in Unity3D.A 3D object controlled by player must avoid walls and go through predefined paths to achieve victory,all while not being able to control their speed.Link to play: https://simmer.io/@H1dden/3d-cube-obstacle-course

# **PERSONAL DETAILS**

Gender: Male Marital Status: Single

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Date of Birth: 03 Sep, 2002

Known Languages: English, Hindi, Marathi

Phone Numbers: +91-9373687718, +91-9373687718

## IMs

• Whats App - 9373687718

• Skype - live:.cid.27faeb1a38a217cd