

Ag 20 #8 - Radiation, opacity, transfer

The energy released in nuclear burning is ultimately in the form of photons (γ), neutrinos (ν_e), and positrons that annihilate to produce photons.

$$\text{PP-I} : 2 \times \nu_e : 0.5 \text{ MeV}$$

$$6 \times \gamma : 26.2 \text{ MeV}$$

$$\text{PP-II} : \text{Neutrinos} : 1 \text{ MeV}$$

$$\text{Photons} : 25.7 \text{ MeV.}$$

These photons provide the energy to power the Sun.

Here's where the fun begins ...

In the following description of the propagation of photons through the Sun, I have dropped any λ -dependence. The approximation of λ -independent opacity is called the grey-body approximation.

* Definitions

specific usually refers
to a specific
 $\lambda / \nu / E$.

"Specific" intensity $I = \frac{E}{dt dA \cos \theta d\Omega}$

(energy flux @ angle θ from surface normal,
per unit solid angle)

- Mean intensity $\langle I \rangle = \frac{1}{4\pi} \int I d\Omega = \frac{1}{4\pi} \int_0^{2\pi} \int_0^\pi I \sin \theta d\theta d\phi$

- "Specific" radiative flux : integrates I over all θ :

$$F = \int_0^{2\pi} \int_0^\pi I \cos \theta \sin \theta d\theta d\phi$$

- Radiation pressure :

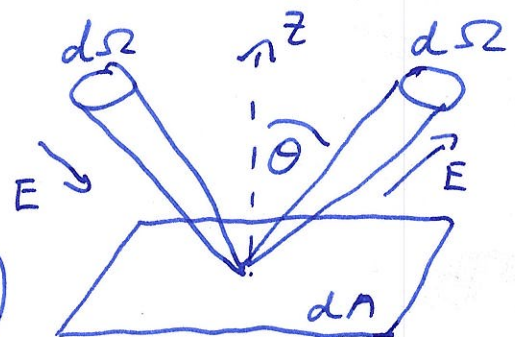
$$dp = \frac{2E \cos \theta}{c} \quad (P_{\text{final}} - P_{\text{init}})$$

Momentum $= \frac{2}{c} I dt dA \cos^2 \theta d\Omega$ for reflection only.

For Transmission, $dp = \frac{1}{c} I dt dA \cos^2 \theta d\Omega$

Pressure unit $dP = \frac{dp}{dt dA}$. Then

$$P = \frac{1}{c} \int_0^{2\pi} \int_0^\pi I \cos^2 \theta \sin \theta d\theta d\phi = \frac{4\pi}{3c} I \quad (\text{isotropic } I)$$



- Opacity : κ_f is number / total of photons scattered per unit length : $dI = -\kappa_f I ds$.

The mean free path is just $\frac{1}{\kappa_f}$.

- Optical depth : $d\tau = -\kappa_f ds \Rightarrow dI = I d\tau$.

$\tau \sim \#$ of mean free paths.

- Absorption & emission coefficients

\uparrow
= opacity!

$dI = \int j ds$. Note that it's rare that the emission coefficient is λ -independent.

The propagation of photons can be described by the transfer equation :

$$dI = -\kappa_f I ds + j ds$$

or $-\frac{1}{\kappa_f} \frac{dI}{ds} = I - S \equiv \text{Source function}$
 $S = \frac{j}{\kappa}$

With $d\tau = -\kappa_f ds$,

$$\frac{dI}{d\tau} = I - S$$

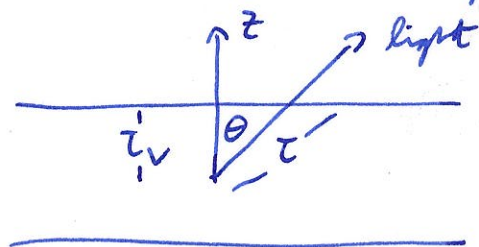
* In local Thermodynamic equilibrium (LTE),

$$S = \frac{\sigma T^4}{\pi} \quad (\text{blackbody radiation!})$$

With all this machinery, we could say a lot about the physical profiles of stars, but we're missing a critical piece - the opacity mechanisms. See the next lecture!

For now, let us consider the temperature profile in a plane-parallel, grey, LTE stellar atmosphere.

Defining a vertical optical depth τ_v , the transfer equation becomes



$$\cos \theta \frac{dI}{d\tau_v} = I - S.$$

Referring to the definition of radiation pressure,

$$\begin{aligned} \frac{dP}{d\tau_v} &= \frac{1}{c} \frac{d}{d\tau_v} \int_0^{2\pi} \int_0^\pi I \cos^2 \theta \sin \theta d\theta d\phi \\ &= \frac{1}{c} \left[\int_0^{2\pi} \int_0^\pi I \cos \theta \sin \theta d\theta d\phi - S \int_0^{2\pi} \int_0^\pi \cos \theta \sin \theta d\theta d\phi \right] \end{aligned}$$

Simplifying, we have

$$\frac{dP}{d\tau_v} = \frac{F}{c} \quad \leftarrow \text{radiating flux.}$$

In LTE, F is constant (no net absorptions/emissions)

$$\text{So } P = \frac{1}{c} F \tau_v + K \quad \leftarrow \text{constant.}$$

We now make the Eddington approximations, such

$$\text{that } I = \begin{cases} I_{\text{out}}, & 0 \leq \theta < \frac{\pi}{2} \\ I_{\text{in}}, & \frac{\pi}{2} \leq \theta \leq \pi \end{cases}$$

$$\text{From this, } \langle I \rangle = \frac{1}{2} (I_{\text{out}} + I_{\text{in}}),$$

$$F = \pi (I_{\text{out}} + I_{\text{in}}),$$

$$P = \frac{4\pi}{3c} \langle I \rangle. \quad (\text{see each definition})$$

$$\text{Then, } \frac{4\pi}{3c} \langle I \rangle = \frac{1}{c} F \tau_v + K.$$

$$\text{At } \tau_v = 0, \quad I_{\text{in}} = 0 \text{ and } \langle I \rangle = \frac{1}{2} I_{\text{out}},$$

$$F = \pi I_{\text{out}}, \text{ and } K = \frac{2F}{3c}.$$

$$\text{Then, substituting } F = \sigma T_{\text{eff}}^4 \quad (\text{at surface,}$$

as F is constant)

$$\langle I \rangle = \frac{3\sigma}{4\pi} T_{\text{eff}}^4 \left(\tau_v + \frac{2}{3} \right).$$

Almost done! From the transfer equations, we have

$$\begin{aligned} \frac{d}{d\tau_v} \int_0^{2\pi} \int_0^\pi I \cos\theta d\theta d\phi &= 4\pi (\langle I \rangle - S) \\ &= \frac{dF}{d\tau_v}. \end{aligned}$$

As F is constant (super useful), $\langle I \rangle = S = \frac{\sigma T^4}{\pi}$
(LTE).

$$\text{Finally, } T^4 = \frac{3}{4} T_{\text{eff}}^4 \left(\tau_v + \frac{2}{3} \right).$$

When $\tau_v = \frac{2}{3}$, $T = T_{\text{eff}}$! This defines a stellar surface.