INTERVIEW PROTOCOL Virtual Reality Art for People with Disabilities

Participant ID:

•	One to one interview will be conducted for each participant.	
•	All interviews will be video recorded.	
•	A transcription and recording will be sent to participant upon rec	quest.
INTERVIEW DETAILS:		
Name o	of Interviewer (s):	
Date and Time:		Location:
INTERVIEWEE DETAILS:		

OUESTIONS

Thanks so much for doing this interview with me. In this interview, we'll discuss your art making.

To start off, can you tell me how do you feel about making art? How does it make you feel physically, mentally and emotionally?

Step by step procedure for Virtual Headset and Controllers:

Preparation:

- Open laptop
- Set second controller to colour picker

Participant Observes Facilitator:

- Participant observes facilitator put the headset on. While doing this, ask the participant: 'Have you tried a virtual reality headset before?'
- Participant can see a scene on the laptop screen. The scene includes a few blades of grass and a (sketchy) tree.
- Facilitator makes a scribble in the screen, draws letters, changes colour.
- Facilitator removes the headset.

Participant uses Controllers (No headset):

- Explain controllers (focus on only one button).
- Put controller(s) in their hand(s) and say to look at laptop screen.
- Ask: 'Try scribbling. Press this button here'. [Point to button.]
- Put controllers aside.

Participant uses Headset (No controllers):

'Let's try the headset for just for a few seconds and take it off.'

- Participants puts on headset. 'Is this ok?'
- After approximately 30 seconds, say 'Now we'll take the headset off and talk for a minute. Could you see? Is it uncomfortable in any way? Do you want to put it on again?'

Participant uses Controllers and Headset

- Put the controllers in hands first.
- Put headset on second.
- 1. 'Make anything you like. Ask me any questions anytime.' Ask: 'How was that? Any questions?'

[If participant spontaneously draws/paints, observe the art-making. Say 'If you like, you can let me know what you're thinking and feeling.' Continue to observe without interruption.]

- 2. Only if participant pauses and waits for instructions, ask: 'Could you try to draw some shapes, like a circle or square, any shapes you want?'
- 3. If participant pauses and waits for instructions, ask: 'Could you draw a tree? How did that go? Draw anything you want...'

- 4. If participant pauses and waits for instructions, ask: 'Is there anything that you've made in the past that gives ideas for something to make here? Can you try to make it?'
- 5. If participant pauses and waits for instructions AND has not changed colours, ask: 'Would you like to try to select another colour?' Facilitator assists if useful.

Say: 'As you use this, feel free to let me know what you are thinking and feeling. Try painting anything else you'd like. Let us know if there is anything confusing.'

Continue with the interview after participant done or max. time elapsed:

- 1. How was that?
- 2. How did you feel when using this [the virtual headset and controllers] to make art? Did you enjoy it?
- 3. What do you think about traditional art and virtual reality art making?
- 4. Do you have any more comments or suggestions?

Approved by *<anonymous* IRB> on July 16, 2018 for three years. Reference Number