




HUSSIEN FETEIHA

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OBJECTIVE

I am a second year Computer Science student at Cairo University. I have a special interest in software development, networking and game development. I am currently looking for an internship during the summer of 2019 to further improve my technical skills and gain real-world experience.



EDUCATION

Second year | Faculty of Computes & Information, Cairo University

2017 – CURRENT

Currently I have just finished second year in college with a GPA of 3.83 (Excellent). I ranked the fifth this year. Expected graduate date: 2021



PROJECTS

Connect – 4 Game | Written in java

Used java and socket programming in order to make a multi-threaded multiplayer connect-4 game with GUI. Worked in a team of five members and my specific task was to manage the team, integrate their code and handle the server-client communication.

Memory Game | Written in C++

A common memory matching game played by young children is to start with a deck of cards that contains identical pairs. Numbers are randomly generated every time the game runs.

University Library Management | Written in C#

Software application using C# and Microsoft SQL Server Management that has GUI and functionalities such as signing up new users, updating user details, adding, deleting and updating books and showing books by certain criteria.



SKILLS

- Working in a team.
- Self-teaching
- Ability to learn
- Efficient time management
- Fluent in English



ACTIVITIES

- Participated in British Council's Taqaddam program in 2016
- Participated in MOIC junior program in 2015