Rajalakshmi Engineering College

Name: VISHVA RAGAVAN P

Email: 241501249@rajalakshmi.edu.in

Roll no:

Phone: 6381117385

Branch: REC

Department: I AI & ML FC

Batch: 2028

Degree: B.E - AI & ML



NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 5_COD_Question 4

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

John, a computer science student, is learning about binary search trees (BST) and their properties. He decides to write a program to create a BST, display it in post-order traversal, and find the minimum value present in the tree.

Help him by implementing the program.

Input Format

The first line of input consists of an integer N, representing the number of elements to insert into the BST.

The second line consists of N space-separated integers data, which is the data to be inserted into the BST.

Output Format

The first line of output prints the space-separated elements of the BST in postorder traversal.

The second line prints the minimum value found in the BST.

Refer to the sample output for formatting specifications.

Sample Test Case

```
Input: 3
5 10 15
Output: 15 10 5
The minimum value in the BST is: 5
Answer
#include <stdio.h>
#include <stdlib.h>
struct Node {
  int data:
  struct Node* left;
  struct Node* right;
};
struct Node* createNode(int data) {
  struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
  newNode->data = data;
  newNode->left = newNode->right = NULL;
  return newNode;
}
#include <iostream>
#include <memory>
using namespace std;
struct Node {
  int data:
  unique_ptr<Node> left;
  unique_ptr<Node> right;
```

```
Node(int value) : data(value), left(nullptr), right(nullptr) {}
};
class BST {
public:
  unique_ptr<Node> root;
  void insert(int data) {
    root = insertNode(move(root), data);
  }
  void displayPostOrder() {
    postOrderTraversal(root.get());
    cout << endl;
  }
  int findMinValue() {
    return findMin(root.get());
  }
private:
  unique_ptr<Node> insertNode(unique_ptr<Node> node, int data) {
    if (!node) {
      return make_unique<Node>(data);
    if (data < node->data) {
       node->left = insertNode(move(node->left), data);
    } else {
      node->right = insertNode(move(node->right), data);
    return node;
  }
  void postOrderTraversal(Node* node) {
    if (!node) {
       return;
    postOrderTraversal(node->left.get());
    postOrderTraversal(node->right.get());
    cout << node->data << " ";
  }
```

```
int findMin(Node* node) {
    while (node->left) {
       node = node->left.get();
    return node->data;
};
int main() {
  int N;
  cin >> N;
  BST tree;
  for (int i = 0; i < N; i++) {
    int data;
    cin >> data;
    tree.insert(data);
  tree.displayPostOrder();
  cout << "The minimum value in the BST is: " << tree.findMinValue() << endl;
  return 0;
}
int main() {
  struct Node* root = NULL;
  int n, data;
  scanf("%d", &n);
  for (int i = 0; i < n; i++) {
    scanf("%d", &data);
    root = insert(root, data);
  }
  displayTreePostOrder(root);
  printf("\n");
  int minValue = findMinValue(root);
  printf("The minimum value in the BST is: %d", minValue);
```

```
return 0;
}
```

Status: Correct Marks: 10/10